

6894: Lightweight Formal Methods.

Lecture 12: Temporal Logic, Part II.

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Last time:

~~every~~

Kripke structure:

state machine

states labelled w/ sets of propositions

no dead ends — transition from every state

computation tree

unfolded state machine.

CTL*

generalization of LTL and CTL

state formulas: ϕ

$P, A\alpha, E\alpha$

path formulas

$F\alpha, G\alpha, \alpha U \alpha, X\alpha$

every state formula is also a path formula

Weak until.

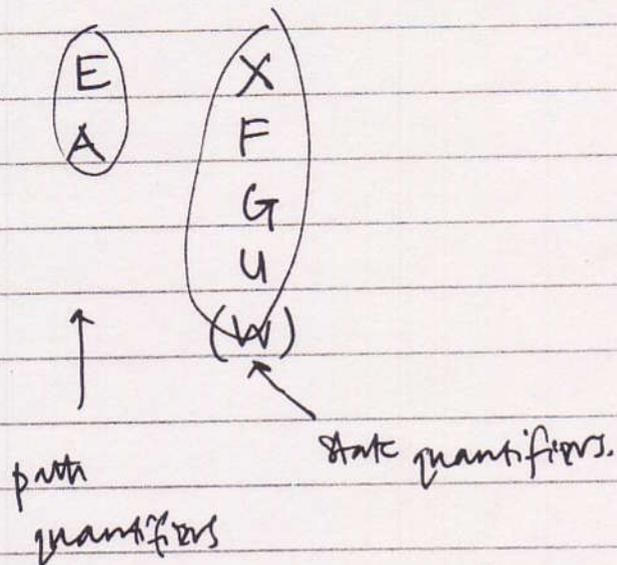
$f U g$ says g eventually holds, and until then, f holds.

$f W g$ says either f holds for ever, or holds until g holds.

CTL.

subset of CTL*

idea: temporal operators occur only in pairs.



grammar is now:

formula $\equiv f$

$$::= P \mid \neg f \mid f \vee f \mid f \wedge f$$

$$EX f \mid EF f \mid EG f \mid \dots$$

meanings

$EX p$	p <u>may</u> hold in next step
$AX p$	p <u>must</u>
$EF p$	p may occur eventually
$AG p$	p holds always.

EX, EG and EU are enough!

$$AX f = \neg EX(\neg f)$$

$$AG f = \neg EF(\neg f)$$

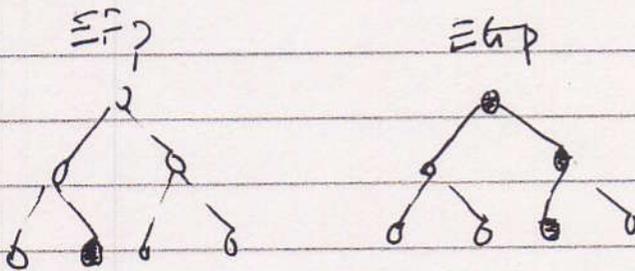
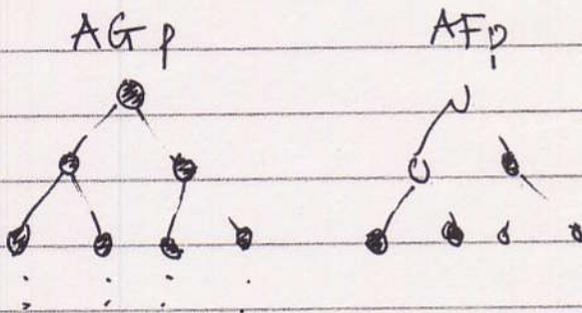
$$AF f = \neg EG(\neg f)$$

$$EF f = E[\text{true} \cup f]$$

$$A(f \cup g) = \neg E[\neg g \cup (\neg f \wedge \neg g)] \wedge \neg EG \neg g.$$

Note use of $[\]$ to find \cup operator.

4 most common operators.



Sample CTL formulas

$AG \neg (Green \overset{NS}{\cancel{}} \wedge Green WE)$

$AG (Req \Rightarrow AF Ack)$

maybe omit this, since expressive CTL

$(AG(\cancel{EF} Restart))$

Some more complicated patterns

← skip these.

KSU
(from "Spec Patterns", SANTOS)

~~AG~~ Universality

P is ~~false~~ true

globally

$AG (\cancel{=} P)$

before R

$A [(\cancel{=} P \vee (AG \neg R)) \ W \ R]$

after Q

$AG (Q \Rightarrow AG(\cancel{=} P))$

Existence

P becomes true

globally

$AF P$

before R

$A [\neg R \ W \ (P \wedge \neg R)]$

after Q

$A [\neg Q \ W \ (Q \wedge AF P)]$

Precedence.

S precedes P

globally

$$A [\neg P W S]$$

before R

$$A [(\neg P \vee A G \neg R, W (S \vee R))]$$

after Q

$$A [\neg Q W (Q \wedge A [\neg P W S])]$$

Response.

S responds to P

globally

$$A G (P \Rightarrow A F S)$$

before R

(complicated)

after Q

$$A [\neg Q W (Q \wedge A G (P \Rightarrow A F S))]$$

Exercises for class in C++.

(printer example).

LTL.

LTL subset of CTL*.

Only path quantifier is A,
only allowed once outermost.

formula ::= A path formula

path formula α ::=

$p \mid \neg \alpha \mid E \alpha \mid G \alpha \mid \alpha \cup \alpha \mid X \alpha$

In LTL, different symbols used.

- outermost A dropped.

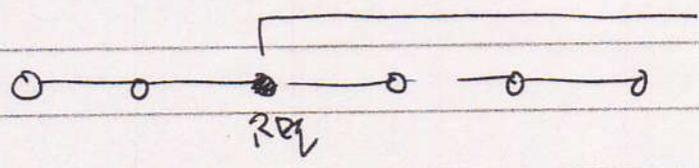
- $\square f$ Gf
- $\diamond f$ Ff
- $\circ f$ Xf

~~hyperregularity~~

Examples.

$\square \neg (\text{Green NS} \wedge \text{Green EW})$

$\square (\text{Req} \Rightarrow \diamond \text{Resp})$



Spec Patterns for LTL

(not discussed in class)

Absence - Universality

P is ~~false~~ true

globally

$$\Box \neg P$$

before R

$$\Diamond R \Rightarrow \neg P \vee R$$

after Q

$$\Box (Q \Rightarrow \Box \neg P)$$

Existence

P becomes true

globally

$$\Diamond P$$

before R

$$\exists R \ W (P \wedge \neg R)$$

after Q

$$\Box (\neg Q \vee \Diamond (Q \wedge \Diamond P))$$

$$\equiv \Box (Q \Rightarrow \Diamond P) \ ?$$

Precedence

No, may mean $(\Box \neg Q) \vee \Diamond (Q \wedge \Diamond P)$

S precedes P

globally

$$\neg P \ W \ S$$

before R

$$\Diamond R \Rightarrow (\neg P \cup (S \vee R))$$

after Q

$$(\Box \neg Q) \vee \Diamond (Q \wedge (\neg P \ W \ S))$$

Response

S responds to P

globally

$$\Box (P \Rightarrow \Diamond S)$$

before R

$$\Diamond R \Rightarrow (P \Rightarrow (\neg R \vee (S \wedge \neg R))) \cup R$$

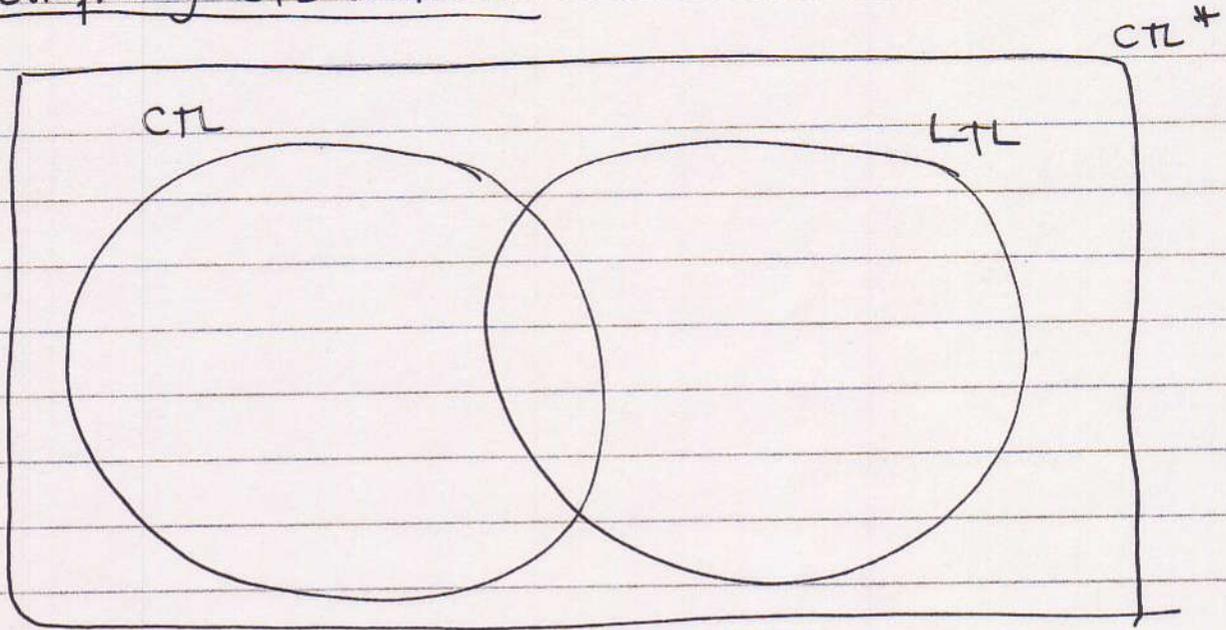
after Q

$$\Box Q \Rightarrow (\Box (P \Rightarrow \Diamond S))$$

Exercises for class M LTL

(Printer)

Comparing CTL and LTL



Comparing them is subtle.

eg is $AFAGp \equiv AFGp$? [No]
 actually $AFGp$ is expressible in CTL.

In LTL but not CTL:

fairness constraints

$$A(GFp \Rightarrow Fq)$$

so have to 'hardwire' fairness into CTL-based model checkers.

In CTL but not LTL

$AGEFp$ p is always possible.

can express deadlock avoidance like this.

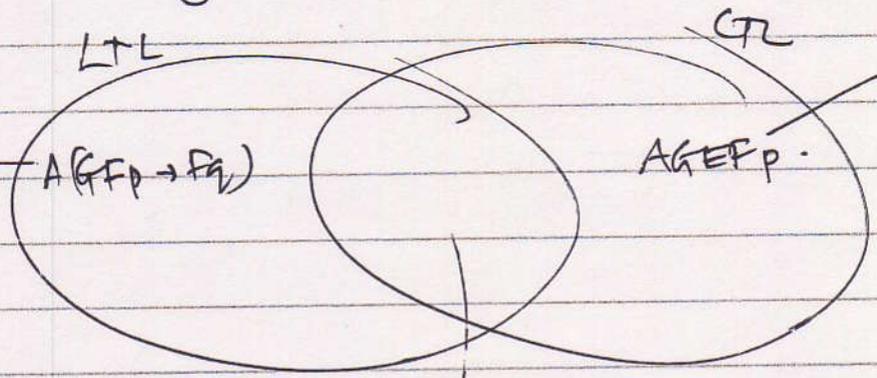
Proof that $AGEFp \notin$ LTL: see attached sheet.

Generally, LTL is easier than CTL but (sometimes) less tractable.

abr def.

from Huth/Ryan

many fairness
= that form



eg finding deadlocks

$$AG(p \rightarrow APq)$$

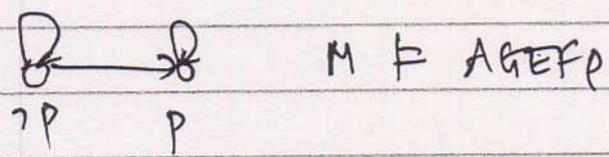
$$G(p \rightarrow Fq)$$

$$Fq \neq APAGp$$

$$E[GFP] \in LTL \cup CTL..$$

didn't show that
proof, but used
the machine
to show
 $AG \ EFP$
 $\neq \ A \ GFP$

proof that $AGEFP \notin LTL$:
Let ϕ sat $A\phi \equiv AGEFP$.



so $M \notin A\phi$

consider $\begin{matrix} \text{Q} \\ \text{P} \end{matrix} M'$

paths $M' \subseteq$ paths M .
so $M' \notin A\phi$
but $M' \notin AGEFP$.

"Sometime" is sometimes "Not never"
(Lampert, 1980)

In LTL:

Not never P is $\neg \Box \neg P \equiv \Diamond P$
which is 'sometime P'

But in CTL:

Not never P is $\neg AG \neg P \equiv EF P$
which is possibly P, not sometime P.

Safety + Liveness

Informally:

safety: something bad does \neg happen.

liveness: something good eventually happens.

More formally:

F is a safety formula iff

any sequence π violating F has a finite prefix π'

all of whose w extensions violate F

F is a liveness property iff

any finite seq π can be extended to an ω seq satisfying F .

Theorem:

almost disjoint!

only true \in safety \cap liveness.

Examples.

safety global inv $\square p$

local inv $\square (pc = \alpha \Rightarrow p)$

partial correctness $\square (pc = RET \Rightarrow p)$

deadlock freedom $\square \neg \text{terminal}$ (needs special pred)

liveness: not deadlock, but one process stuck at l :

$\square \diamond \neg (pc = l)$

liveness, see below.

liveness examples.

termination

$\diamond (c = RET)$

livelock absence.

eventual reliability

$\square \diamond req \Rightarrow \diamond resp.$

Fairness.

Suppose we have a 2 process system, ^{Requester/Responder} and we write a liveness property such as

$$AG(Req \Rightarrow AF Resp)$$

and we get a counterex in which the responder never even got scheduled!

In LTL, we can filter the executions:

$$\Box \Diamond RPP \text{ runs} \Rightarrow \Box Req \Rightarrow \Diamond Resp$$

~~But $\Box \Diamond P \neq CTL!$~~

$$\Box \Diamond P = AGFP \neq AGAFP.$$

In CTL*:

$$A (GFp \Rightarrow Fq)$$

Not same as

$$AG (AFP \Rightarrow AFQ)$$

because \exists unfair executions!

So CTL model checkers must hardwire fairness.

Consider only exes w/ a fairness constraint

> non-temporal property P is true infinitely often

Printer.

Queued;
Printed;
Ack;

a job that is queued is eventually printed:

$$AG(Q_j \Rightarrow AF P_j) \quad \square(Q_j \Rightarrow \diamond P_j)$$

an ack is never sent unless a job was printed:

$$A[\neg Ack_j \ W (P_j \wedge \neg Ack_j)]$$

$$\neg Ack_j \ W (P_j \wedge \neg Ack_j)$$

the same job is ack at most once

$$AG Ack_j \Rightarrow^{AX} AG \neg Ack_j \quad \square A_j \Rightarrow \square \neg A_j$$

if a job is queued inf often, it will eventually be printed

$$(\square \diamond Q_j) \Rightarrow \diamond P_j$$