

# Spectral Compressive Sensing

Marco F. Duarte



Portions are joint work with:

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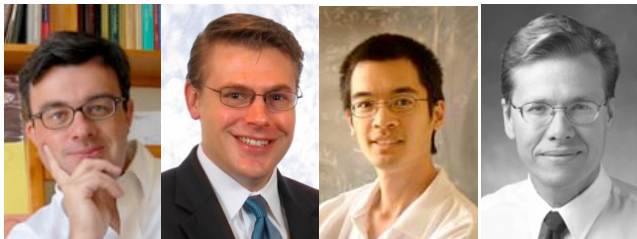
Hamid Dadkhahi  
(UMass Amherst)

Karsten Fyhn  
(Aalborg University)

# Spectral Compressive Sensing

- Compressive sensing applied to *frequency-sparse signals*

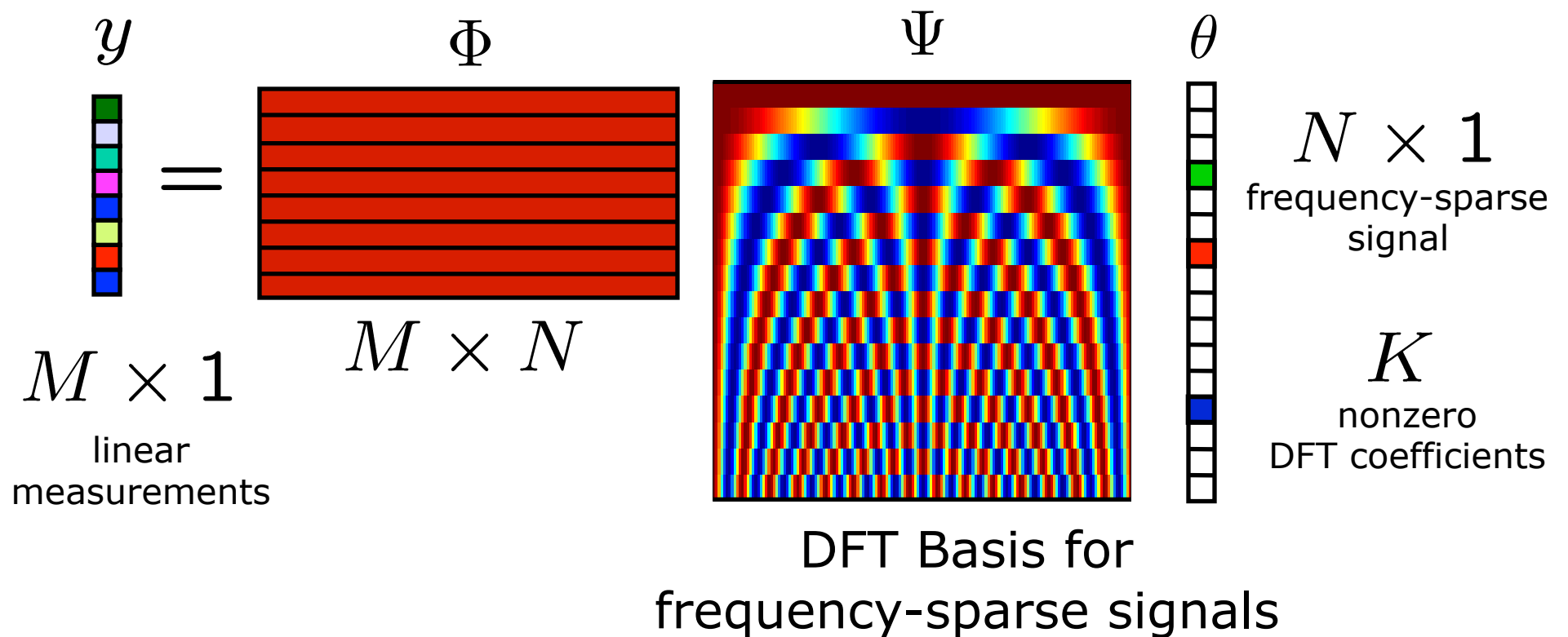
$$\begin{array}{ccc} \begin{array}{c} M \times 1 \\ \text{linear} \\ \text{measurements} \end{array} & \begin{array}{c} y \\ \begin{array}{|c|} \hline \text{colored bar} \\ \hline \end{array} \end{array} & = & \begin{array}{c} \Phi \\ \begin{array}{|c|} \hline \text{red matrix} \\ \hline \end{array} \\ M \times N \end{array} & \begin{array}{c} \begin{array}{|c|} \hline \text{colored bar} \\ \hline \end{array} & x \\ \begin{array}{c} N \times 1 \\ \text{frequency-sparse} \\ \text{signal} \\ K \\ \text{Fourier components} \end{array} \end{array} \end{array}$$



[E. Candès, J. Romberg, T. Tao; D. Donoho]

# Spectral Compressive Sensing

- Compressive sensing applied to *frequency-sparse signals*



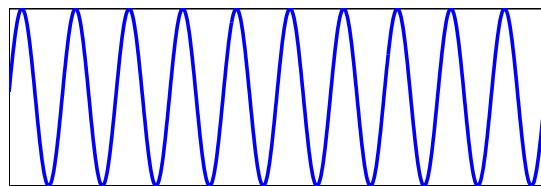
# Frequency-Sparse Signals and the DFT Basis

$$x = \sum_{k=1}^K a_k e(f_k)$$

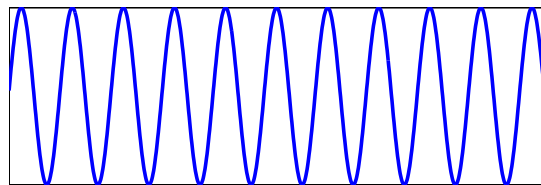
$$X(\omega) = \sum_{k=1}^K a_k \delta(\omega - \omega_k)$$

$$e(f) = \frac{1}{\sqrt{N}} \begin{bmatrix} e^{j2\pi f/N} & e^{j2\pi 2f/N} & \dots & e^{j2\pi(N-1)f/N} \end{bmatrix}$$

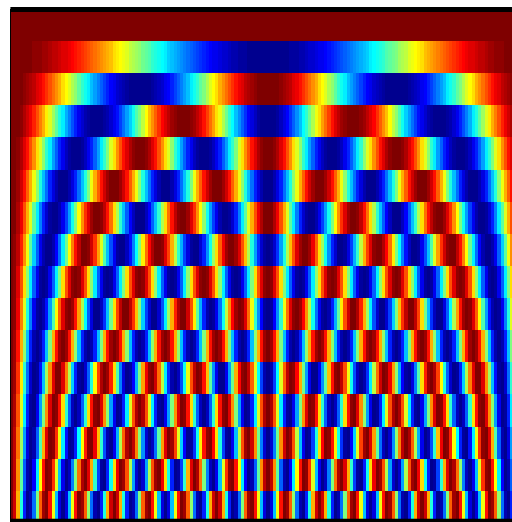
$$\theta = \Psi^{-1} x$$



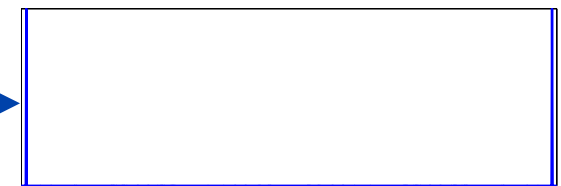
$$x[n] = \sin\left(\frac{2\pi n}{N} \times 10\right)$$



$$x[n] = \sin\left(\frac{2\pi n}{N} \times 10.5\right)$$



$$N = 1024$$

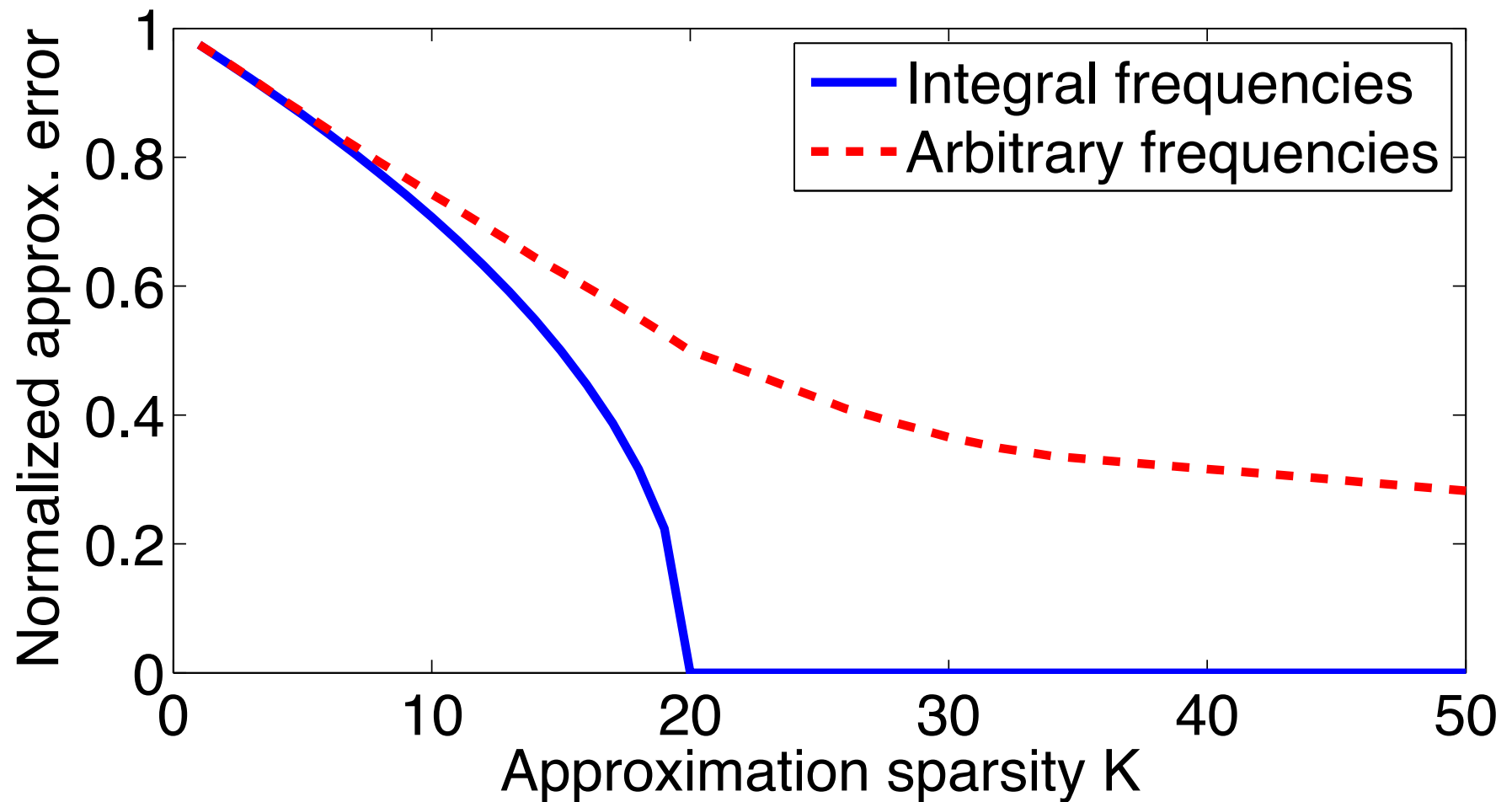


$$\|\theta\|_0 = 2, \|\theta - \theta_2\|_2 = 0$$



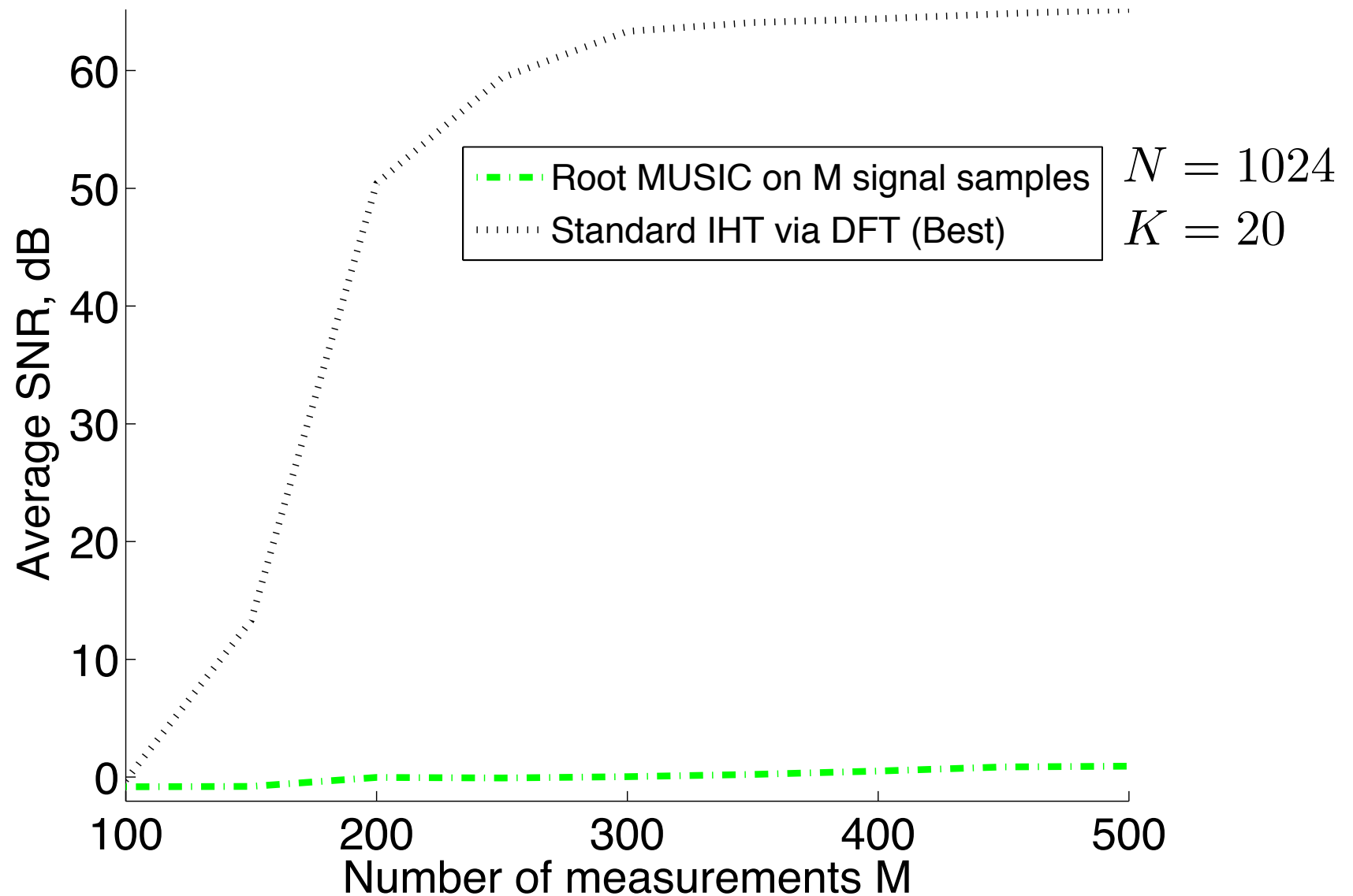
$$\|\theta\|_0 = 1024, \|\theta - \theta_2\|_2 = 0.76\|\theta\|_2$$

# Frequency-Sparse Signals and the DFT Basis

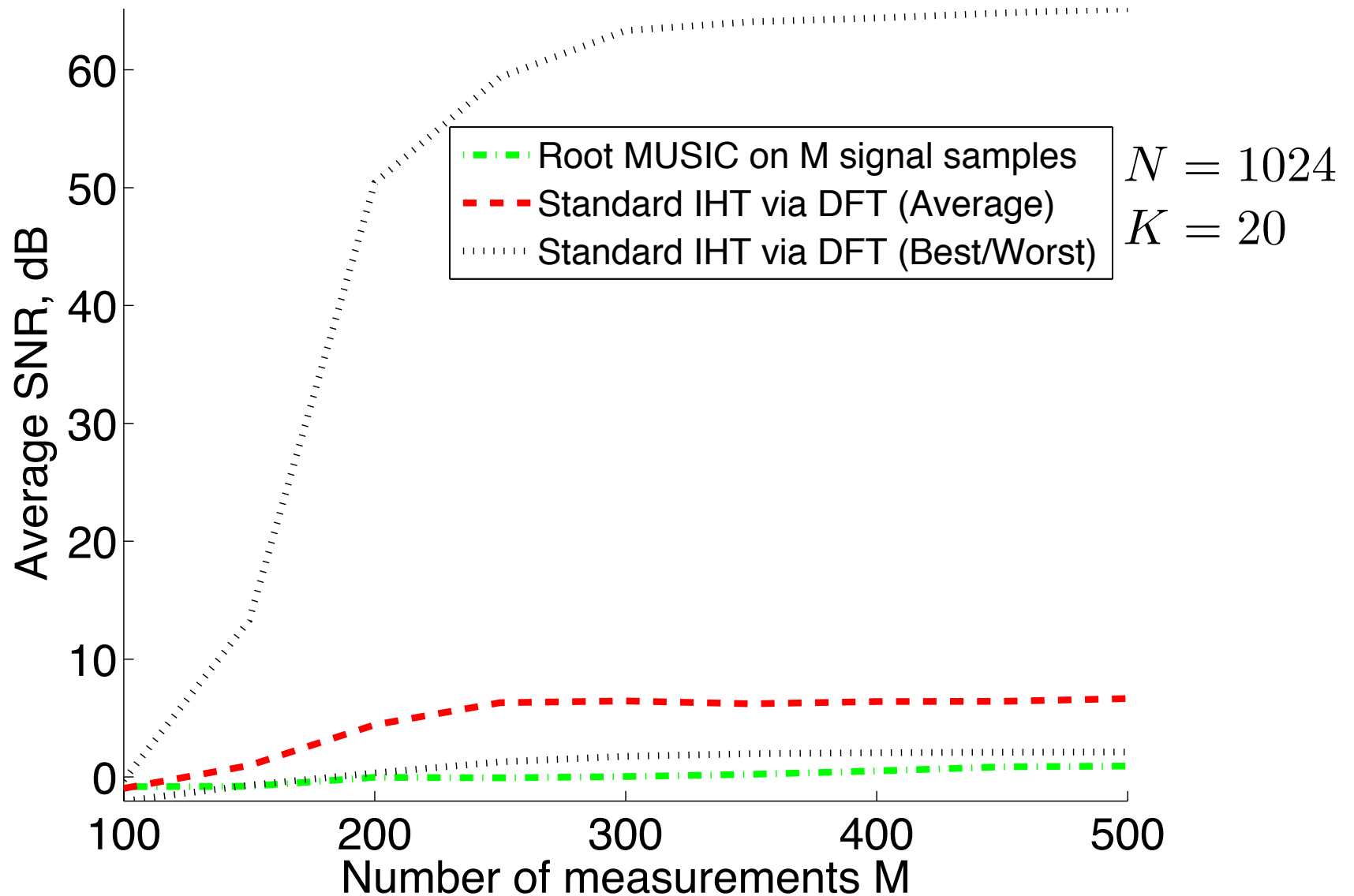


Signal is sum of 10 sinusoids

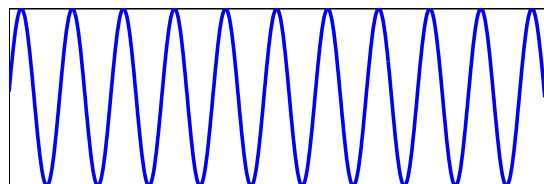
# Compressive Sensing for Frequency-Sparse Signals



# Compressive Sensing for Frequency-Sparse Signals

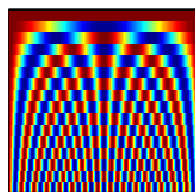


# The Redundant DFT Frame



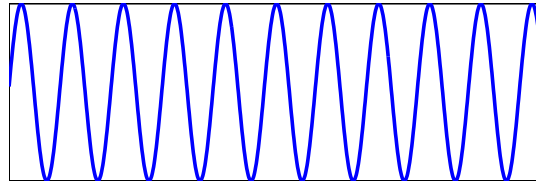
$$x[n] = \sin\left(\frac{2\pi n}{N} \times 10.5\right)$$

$$N = 1024$$





# The Redundant DFT Frame

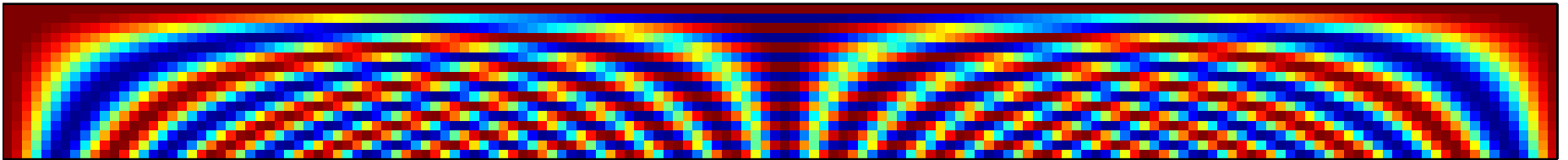


$$x[n] = \sin\left(\frac{2\pi n}{N} \times 10.5\right)$$



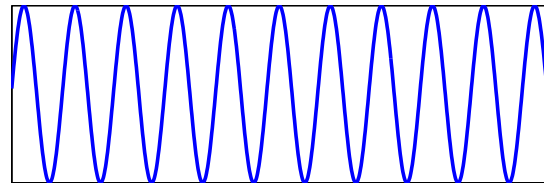
$$N = 1024$$

$$\Psi(c), c = 10$$



$$\Psi(c) = \left[ e\left(\frac{1}{c}\right) \quad e\left(\frac{2}{c}\right) \quad \dots \quad e\left(\frac{N-1/c}{c}\right) \right]$$

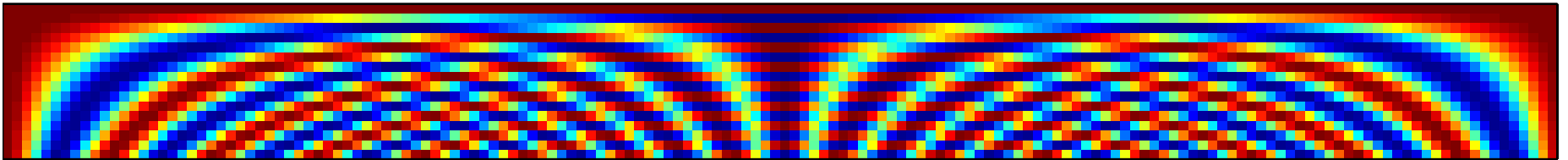
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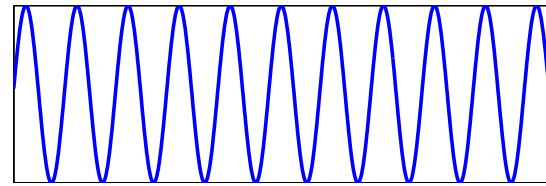
$$\Psi(c), c = 10$$



$$x = \Psi(c)\theta$$

$$\|\theta\|_0 = 2, \|\theta - \theta_2\|_2 = 0$$

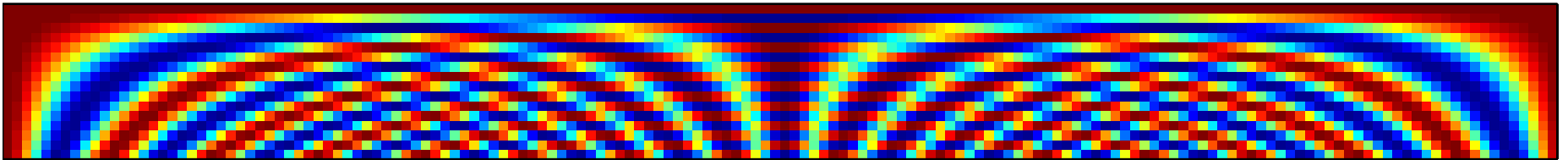
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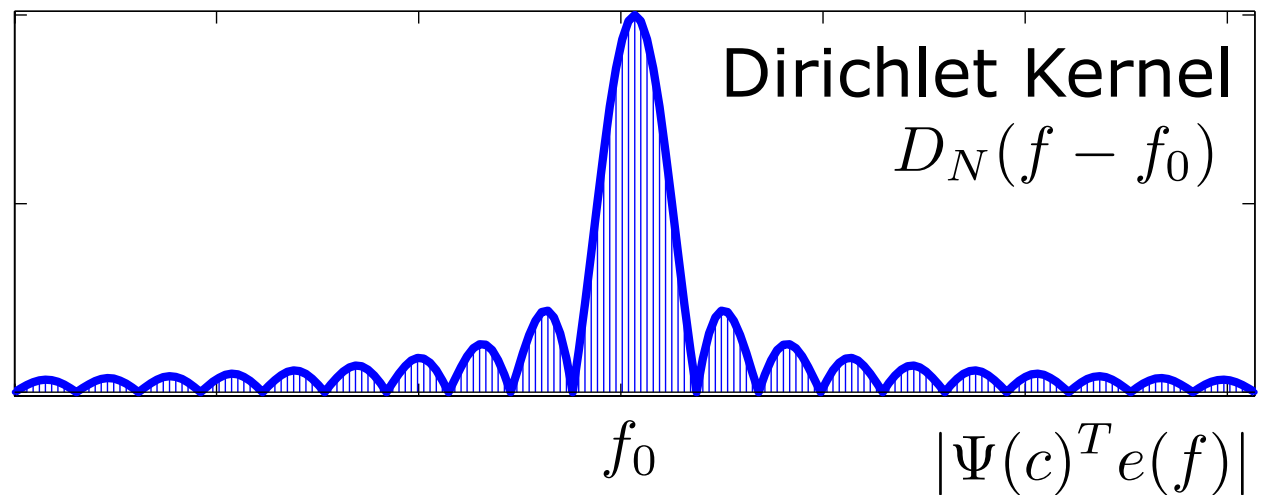
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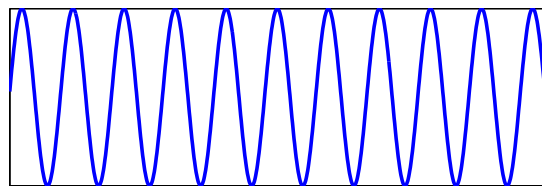


Recovery algorithms operate similarly to “matched filtering”:

$$p = \Psi(c)^T x$$



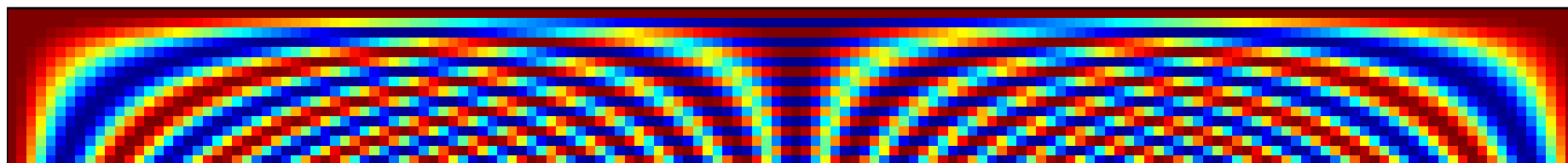
# The Redundant DFT Frame



$$x[n] = \sin\left(\frac{2\pi n}{N} \times 10.5\right)$$

$$N = 1024$$

$$\Psi(c), c = 10$$



$$x = \Psi(c)\theta$$

$$\|\theta\|_0 = 2, \|\theta - \theta_2\|_2 = 0$$

$$\mu(\Psi(c)) \approx 0.98$$

Sparse approximation  
algorithms fail



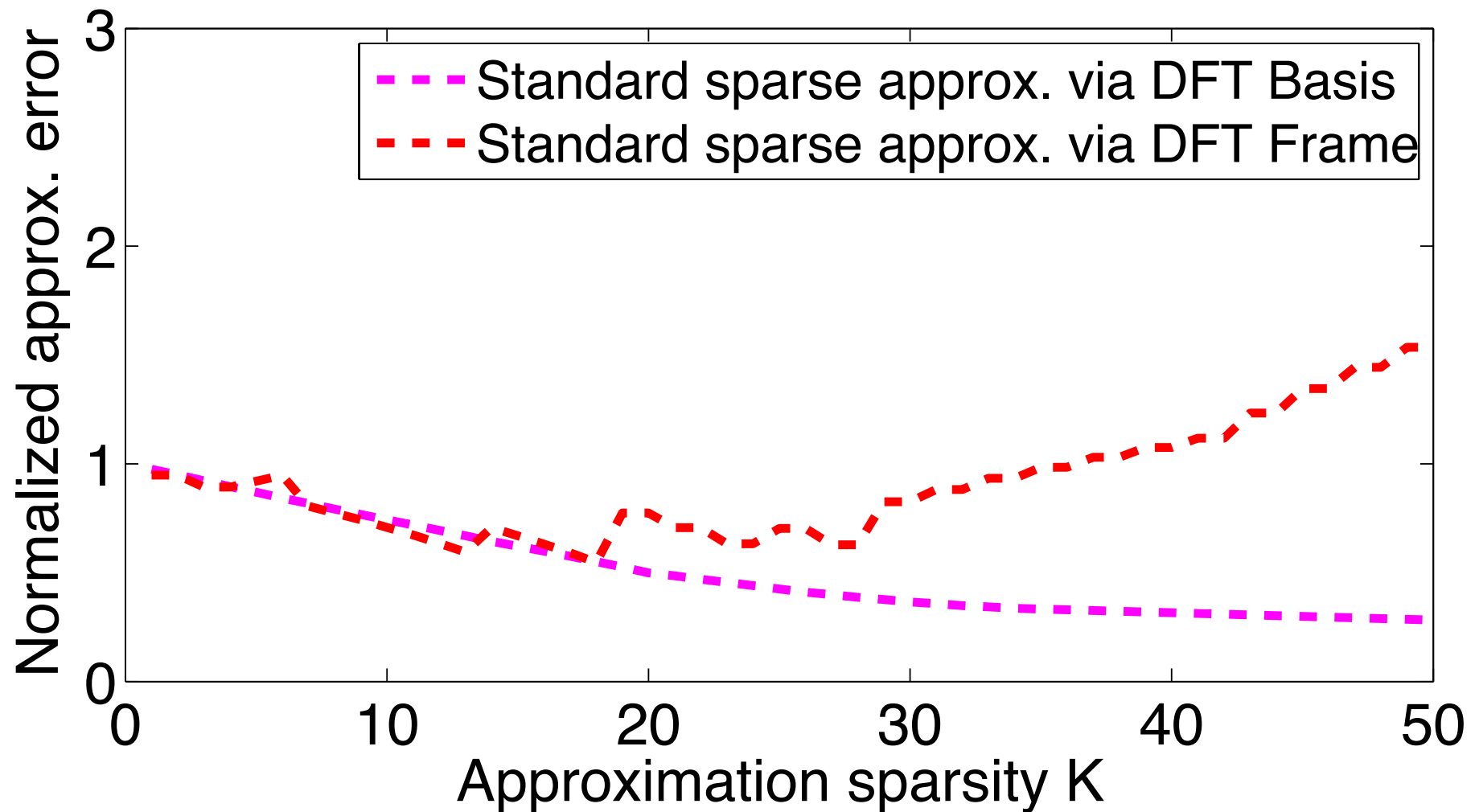
$$\theta' = \Psi(c)^T x$$

$$\|\theta'\|_0 = 9218 = (c-1)N + 2,$$

$$\|\theta' - \theta'_2\|_2 = 0.95\|\theta'\|_2$$

[Candès, Needell, Eldar, Randall 2011]

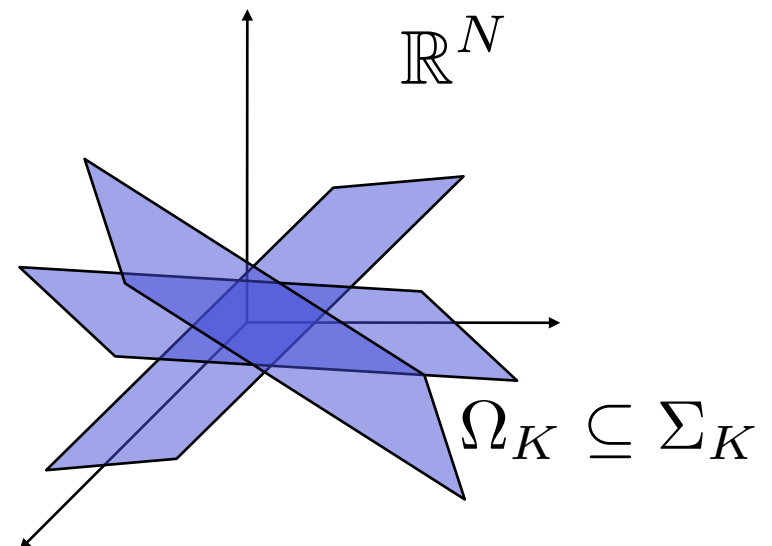
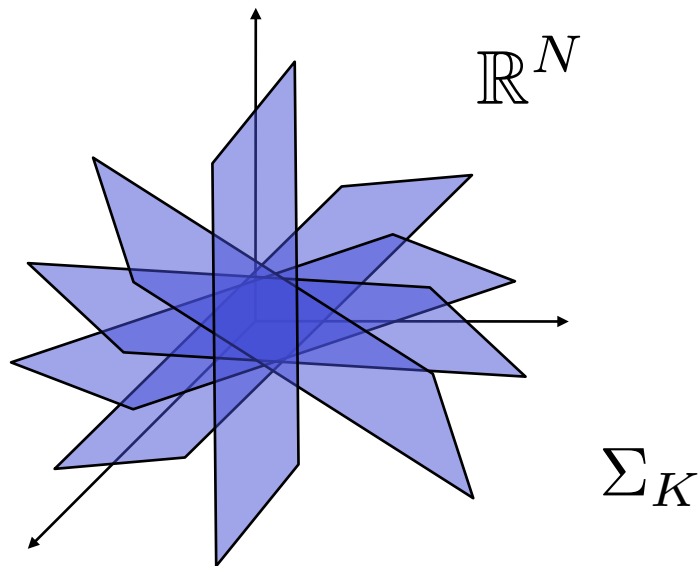
# Sparse Approximation of Frequency-Sparse Signals



Signal is sum of 10 sinusoids at arbitrary frequencies

# Structured Sparse Signals

- A  **$K$ -sparse** signal lives on the collection of  $K$ -dim subspaces aligned with coordinate axes
- A  **$K$ -structured sparse** signal lives on a particular (reduced) collection of  $K$ -dimensional canonical subspaces

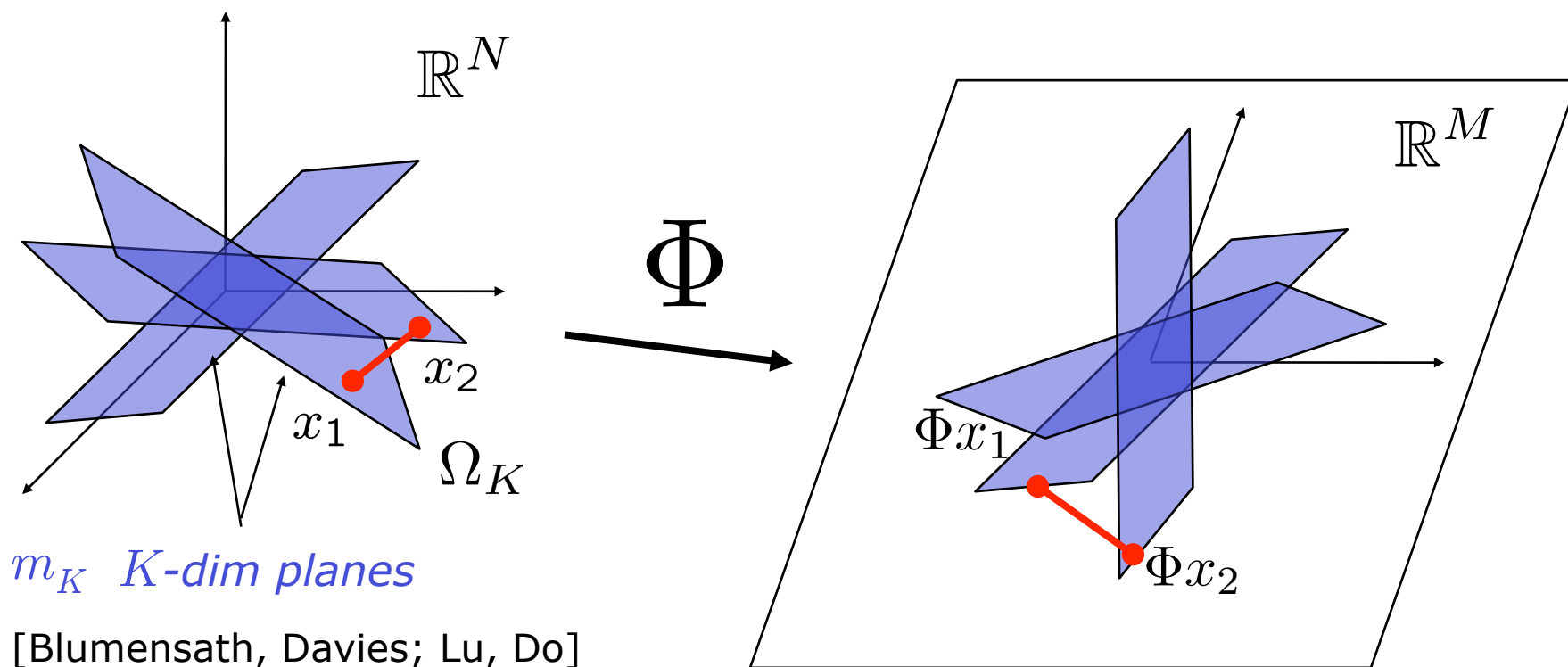


[Baraniuk, Cevher, Duarte, Hegde 2010]

# Structured Restricted Isometry Property (SRIP)

- Preserve the structure **only** between sparse signals that follow the structure model
- Random (iid Gaussian, Rademacher) matrix has the SRIP with high probability if

$$M = \mathcal{O}(K + \log m_K)$$

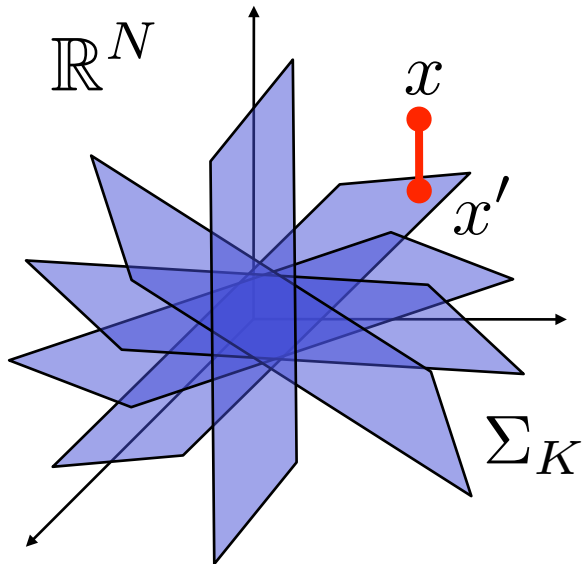


# Leveraging Structure in Recovery

Many state-of-the-art sparse recovery algorithms (greedy and optimization solvers) rely on

**thresholding**  $x' = \mathcal{T}(x, K)$  [Daubechies, Defrise, and DeMol;  
Nowak, Figueiredo, and Wright;  
Tropp and Needell; Blumensath and Davies...]

$$x'(n) = \begin{cases} x(n) & \text{if } |x(n)| \text{ is among } K \text{ largest,} \\ 0 & \text{otherwise.} \end{cases}$$



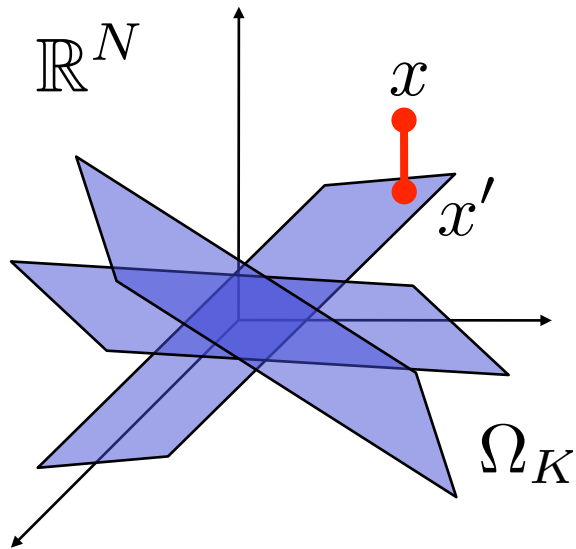
Thresholding provides the **best approximation** of  $x$  within  $\Sigma_K$

$$x' = \arg \min_{\bar{x} \in \Sigma_K} \|x - \bar{x}\|_2$$



# Structured Recovery Algorithms

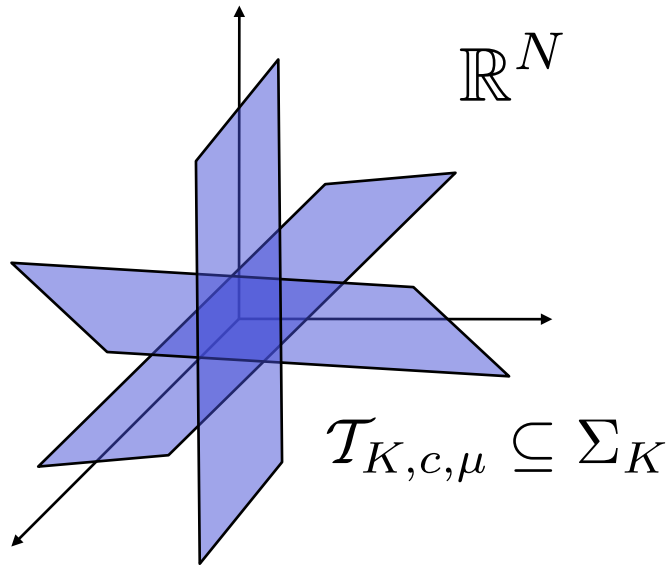
- Modify existing approaches (optimization or greedy-based) to obtain **structure-aware recovery algorithms**:  
replace the thresholding step in IHT, CoSaMP, SP, ... with a **best structured sparse approximation step** that finds the closest point within union of subspaces



$$x' = \mathbb{M}(x, K) = \arg \min_{\bar{x} \in \Omega_K} \|x - \bar{x}\|_2$$

Greedy structure-aware recovery algorithms **inherit guarantees** of generic counterparts  
*(even though feasible set may be nonconvex)*

# Structured Frequency-Sparse Signals

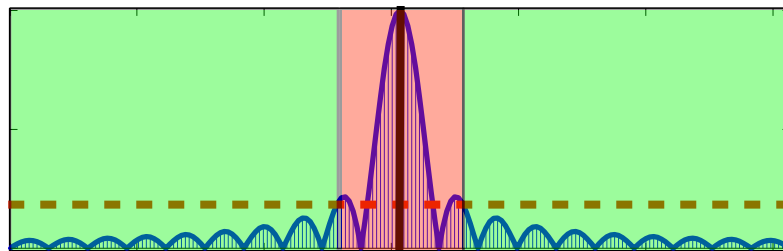


- A  **$K$ -structured frequency-sparse** signal  $x$  consists of  $K$  sinusoids that are mutually incoherent:

$$x = \sum_{k=1}^K a_k e(f_k) \in \mathcal{T}_{K,c,\mu} \text{ if}$$

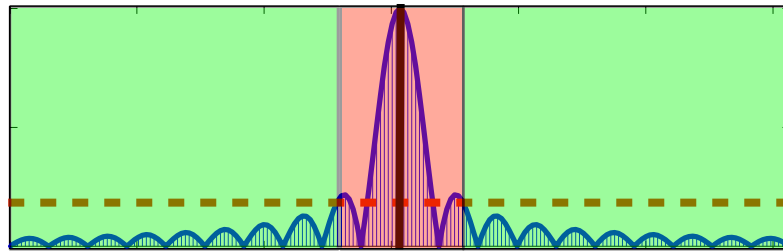
$$cf_K \in \mathbb{Z}, \quad |\langle e(f_k), e(f_{k'}) \rangle| \leq \mu \quad \forall k \neq k'$$

- If  $x$  is  $K$ -structured frequency-sparse, then there exists a  $K$ -sparse vector  $\theta$  such that  $x = \Psi(c)\theta$  and the nonzeros in  $\theta$  are spaced apart from each other (**band exclusion**).



# Structured Frequency-Sparse Signals

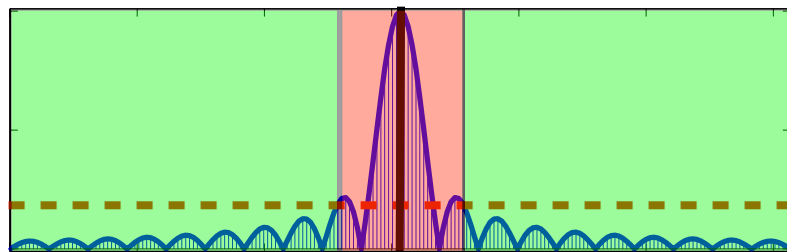
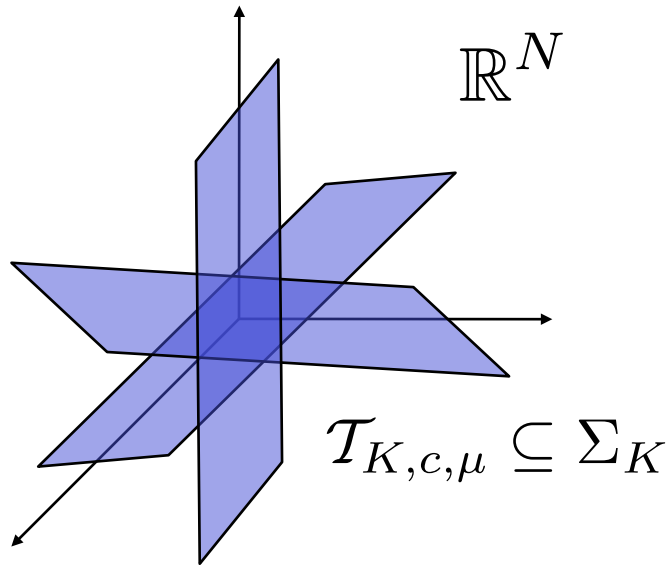
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- Preserve the structure only between sparse signals that follow the structured sparsity model
- Random (iid Gaussian, Bernoulli) matrix has the structured RIP with high probability if

$$M = \mathcal{O} \left( K \log \left( \frac{c(N - K D_N^{-1}(\mu N))}{K} \right) \right)$$

# Structured Sparse Approximation



$D_\mu$

[0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 1 1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0]

## **Algorithm 1:** $\mathbb{T}(x, K, c, \mu)$ Integer Program

### Inputs:

- Signal vector  $x$
- Target sparsity  $K$
- Redundancy factor  $c$
- Maximum coherence  $\mu$

### Output:

- Approximation vector  $\hat{x}$
- Compute coefficients:  $\theta = \Phi(c)^T x$   
 $w_\theta[i] = \theta[i]^2, i = 0, \dots, cN - 1$
- Solve support:
 
$$s = \arg \max_{s \in \{0,1\}^{cN}} w_\theta^T s$$

$$\text{s.t. } D_\mu s \leq \mathbf{1}, s^T \mathbf{1} \leq K$$
- Mask coefficients:
 
$$\hat{\theta}[i] \leftarrow \theta[i] s[i], i = 0, \dots, cN - 1$$
- Return  $\hat{x} = \Phi(c) \hat{\theta}$

# Recovery with Structured Sparsity

## **Theorem:**

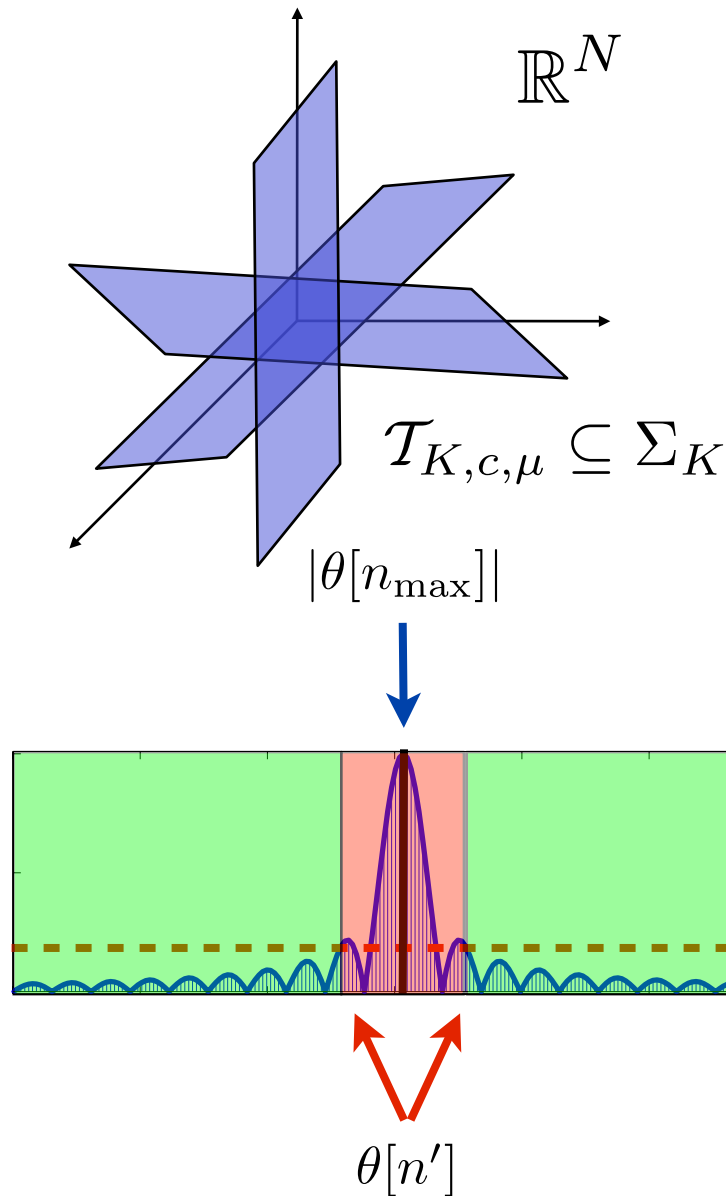
Assume we obtain noisy CS measurements of a signal  $y = \Phi x + n$ . If  $\Phi$  has the structured RIP with  $\delta < 0.1$ , then the output of the structured IHT algorithm obeys

$$\underbrace{\|x - \hat{x}\|_2}_{\text{CS recovery error}} \leq C_1 \underbrace{\|x - \mathbb{M}(x, K)\|_2}_{\text{signal } K\text{-term}} + \frac{C_2}{\sqrt{K}} \underbrace{\|x - \mathbb{M}(x, K)\|_1}_{\text{structured sparse approximation error}} + C_3 \underbrace{\|n\|_2}_{\text{noise}}$$

In words, *instance optimality* based on *structured sparse approximation*

[Baraniuk, Cevher, Duarte, Hegde 2010]

# Structured Sparse Approximation



**Algorithm 2:**  $\mathbb{T}_h(x, K, c, \mu)$   
Inhibition Heuristic

*Inputs:*

- Signal vector  $x$
- Target sparsity  $K$
- Redundancy factor  $c$
- Maximum coherence  $\mu$

*Output:*

- Approximation vector  $\hat{x}$
- Compute coefficients:  $\theta = \Phi(c)^T x$
- Initialize:  $\hat{\theta}[d] = 0, d = 0, \dots, cN - 1$
- While  $\theta$  is nonzero and  $\|\hat{\theta}\|_0 \leq K$ ,
  - Find max abs entry  $|\theta[n_{\max}]|$  of  $\theta$
  - Copy entry  $\hat{\theta}[n_{\max}] = \theta[n_{\max}]$
  - Inhibit "coherent" entries
 
$$\theta[n'] = 0$$
- Return  $\hat{x} = \Phi(c)\hat{\theta}$

# Structured Sparse Approximation

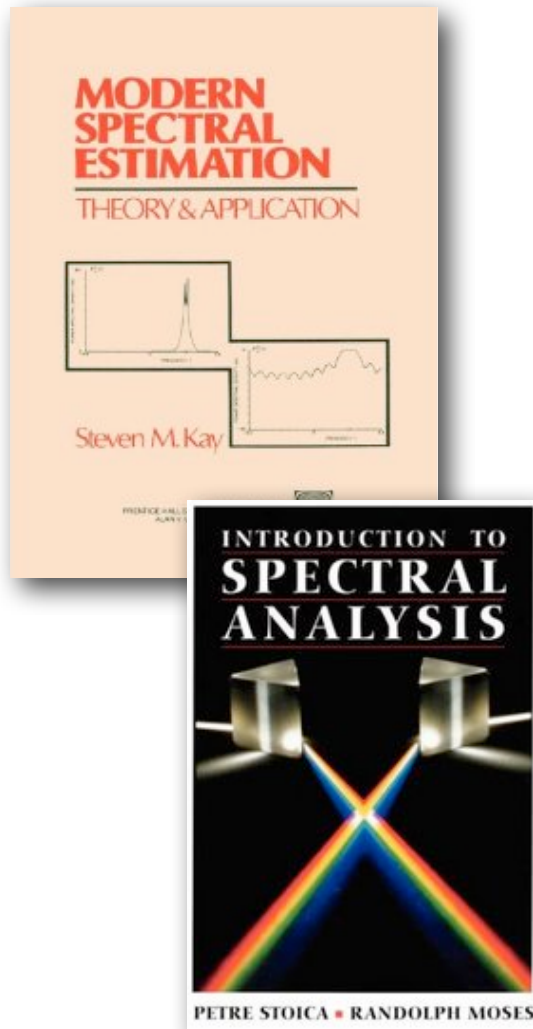
$$\bar{\theta} = \mathcal{T}(\Psi(c)^T x, K)$$

DFT Frame + Thresholding  
equivalent to  
*Maximum Likelihood Estimate*  
of amplitudes and frequencies  
for frequency-sparse signal  
via Periodogram

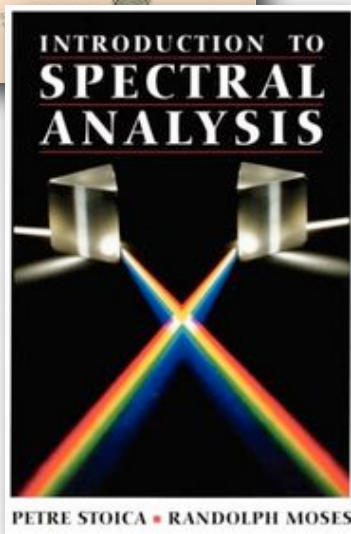
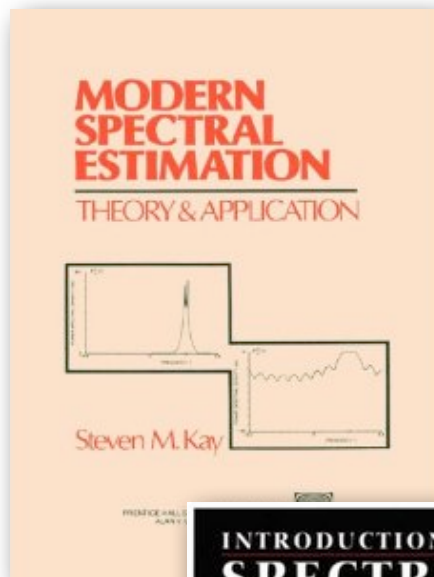
$$x = \sum_{k=1}^K a_k e(f_k) + n$$

↑ frequencies  
↑ amplitudes

Widely-studied problem:  
*Line spectral estimation*



# Structured Sparse Approximation



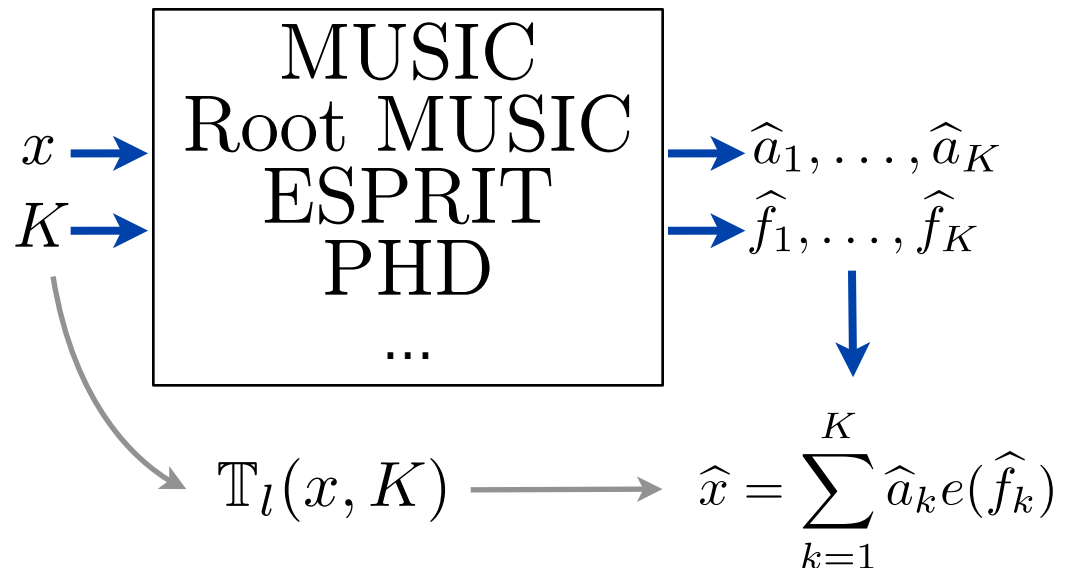
## **Algorithm 3:** $\mathbb{T}_l(x, K)$ Line Spectral Estimation

*Inputs:*

- Signal vector  $x$
- Target sparsity  $K$

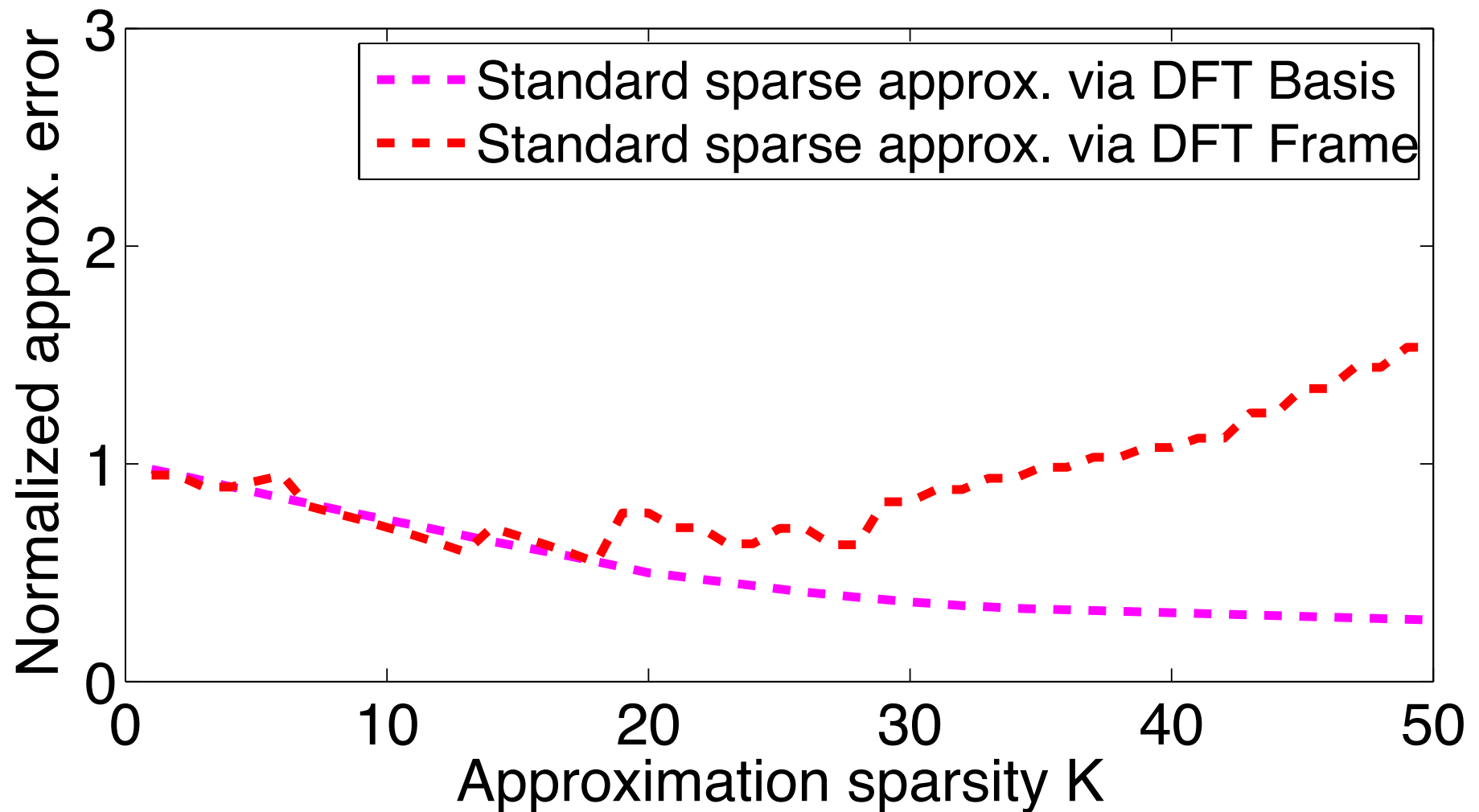
*Output:*

- Parameter estimates  $\hat{a}_1, \dots, \hat{a}_K$   
 $\hat{f}_1, \dots, \hat{f}_K$
- Signal estimate  $\hat{x}$



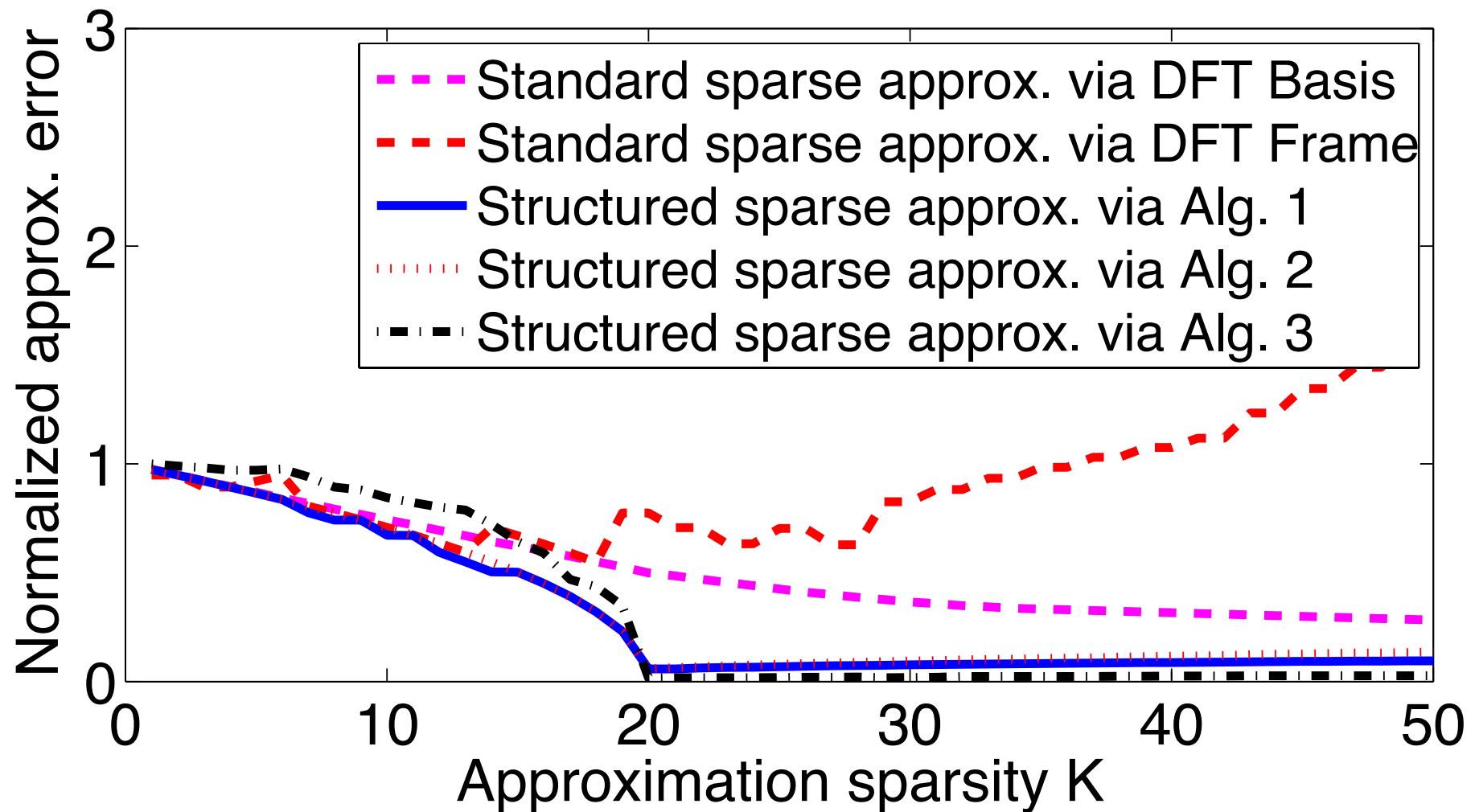


# Sparse Approximation of Frequency-Sparse Signals



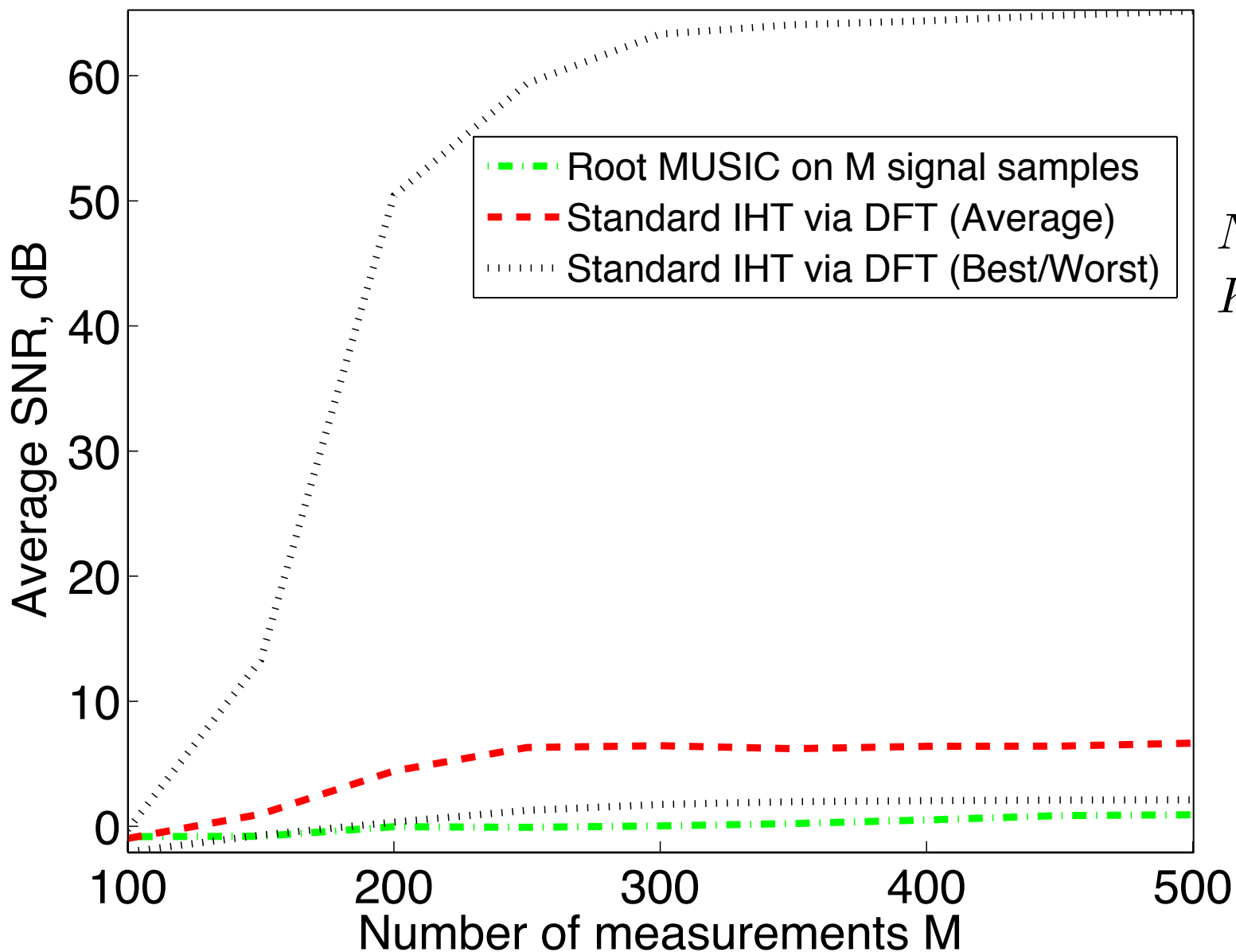
Signal is sum of 10 sinusoids at arbitrary frequencies

# Sparse Approximation of Frequency-Sparse Signals



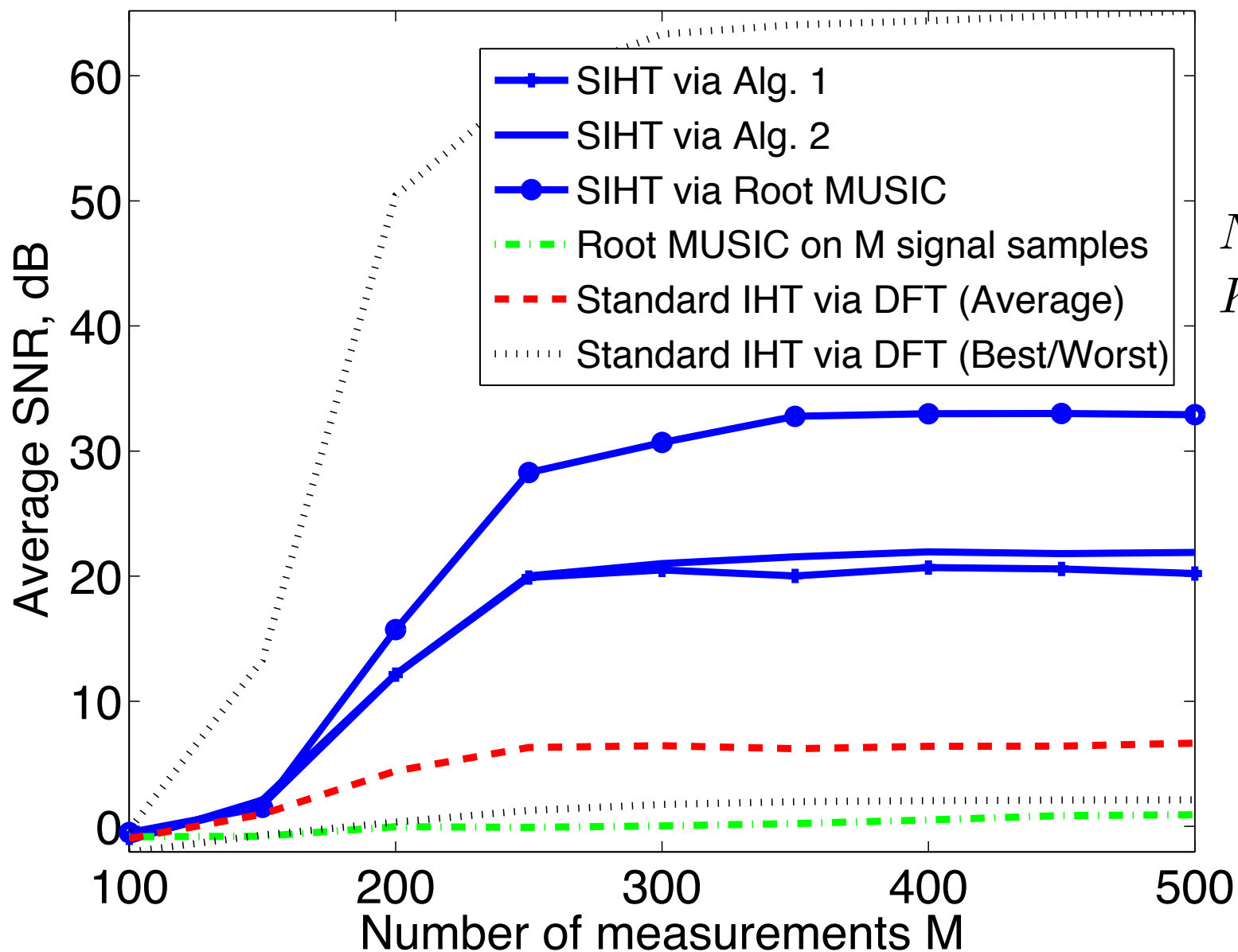
Signal is sum of 10 sinusoids at arbitrary frequencies

# Structured CS: Performance



$N = 1024$   
 $K = 20$

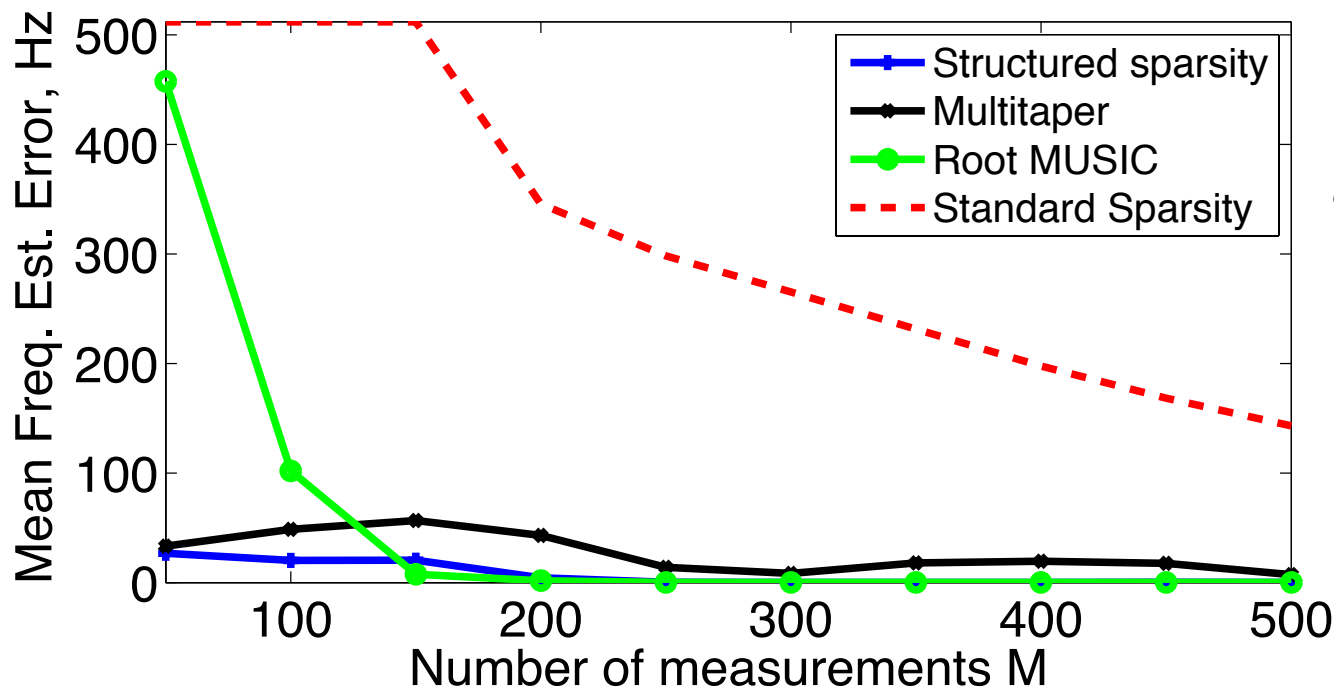
# Structured CS: Performance



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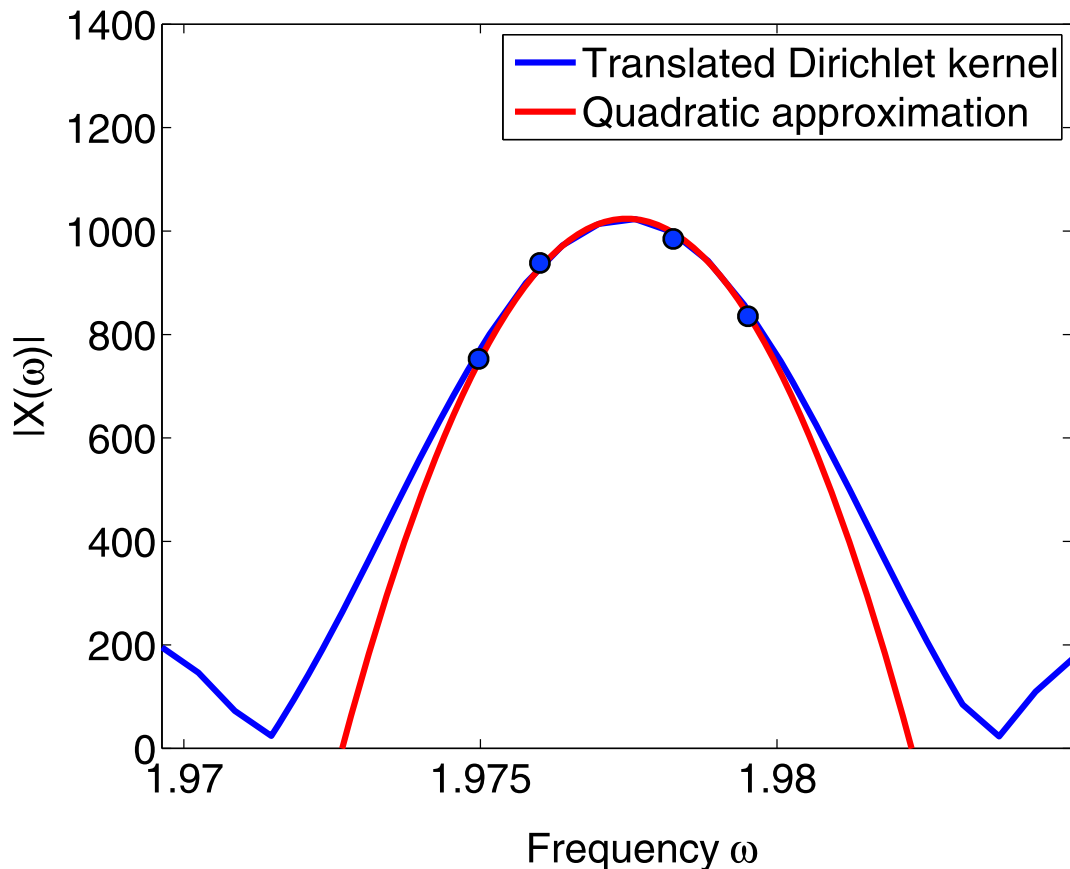
# From Recovery of Sparse Signals To Line Spectral Estimation

- Can “read” indices of nonzero DFTF coefficients to obtain **frequencies** of frequency-sparse signal components
- Equivalence: accurate recovery = accurate estimation?
- **Algorithms**: Alg. 3 essentially combines legacy line spectral estimation with CS recovery algorithms



- How to change **signal model** to further improve performance?

# Interpolating the Projections (Dirichlet Kernel)



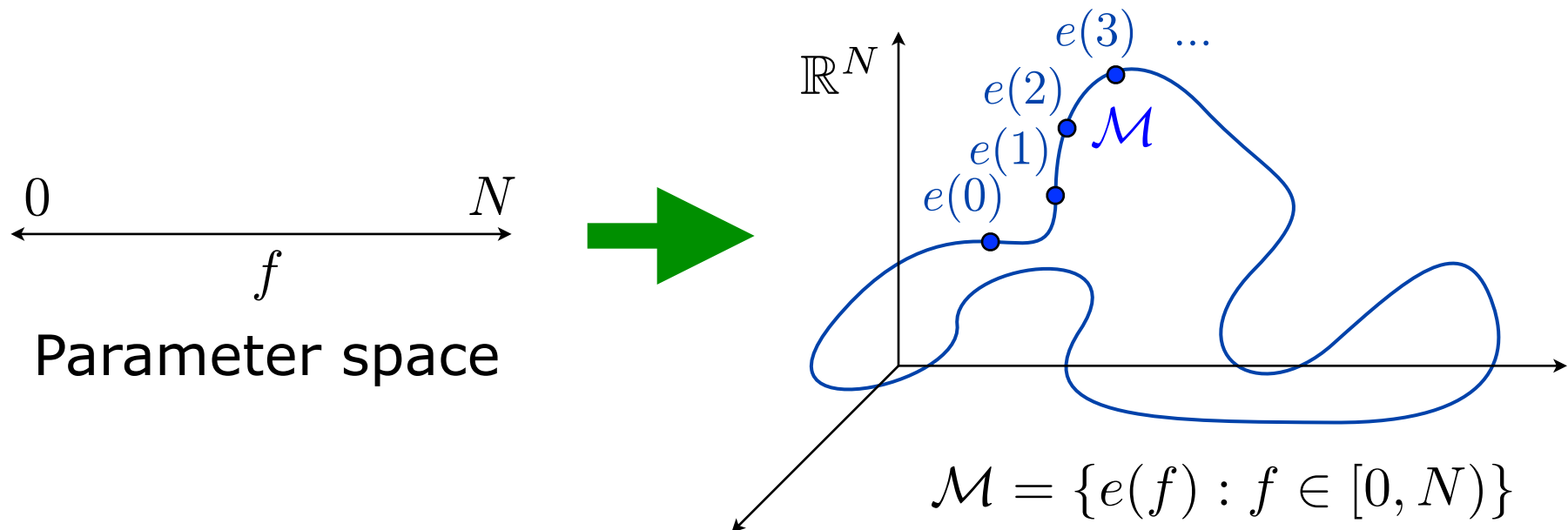
- Main lobe of Dirichlet kernel can be well approximated by a **quadratic polynomial** (parabola)
- **Three samples** around peak are required for interpolation

# From Discrete to Continuous Models

- Both the DFT basis and the DFT frame can be conceived as **samplings** from an **infinite set** of signals  $e(f)$  for a discrete set of values for the frequency  $f \in [0, N)$

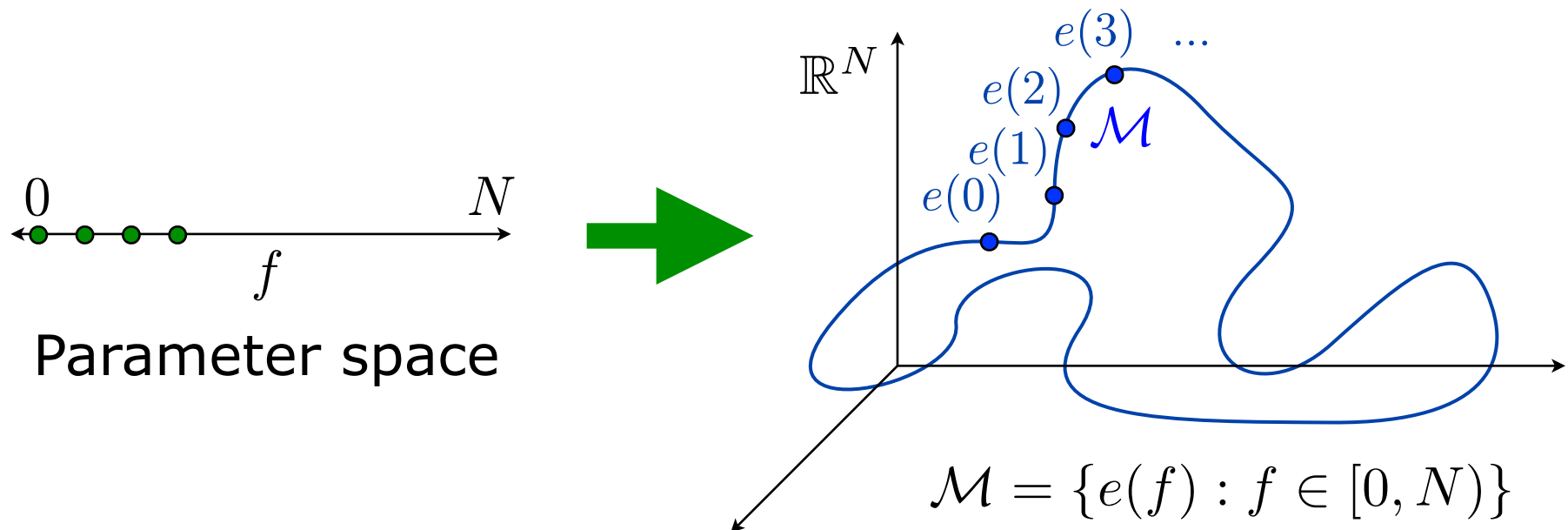
$$e(f) = \frac{1}{\sqrt{N}} \begin{bmatrix} e^{j2\pi f/N} & e^{j2\pi 2f/N} & \dots & e^{j2\pi (N-1)f/N} \end{bmatrix}$$

- Since the signal vector  $e(f)$  varies smoothly in each entry as a function of  $f$ , we can represent the signal set as a one-dimensional **nonlinear manifold**:



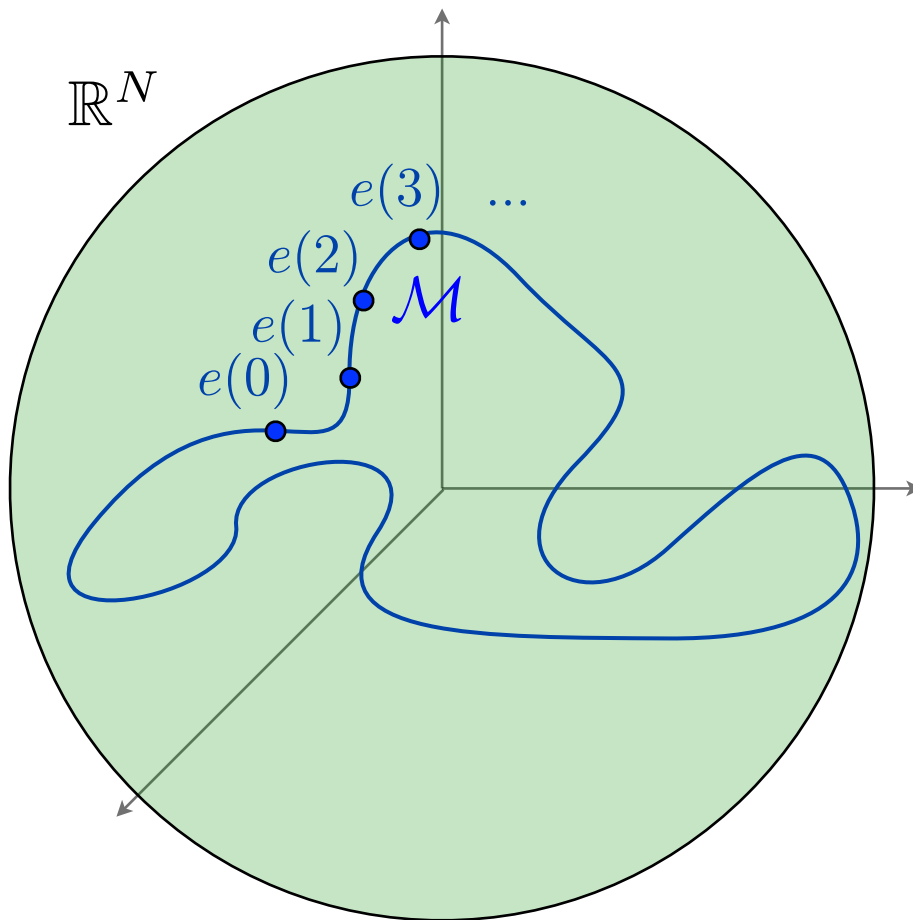
# From Discrete to Continuous Models

- For computational reasons, we wish to design methods that allow us to **interpolate** the manifold from the samples obtained in the DFT basis/frame to increase the resolution of the frequency estimates.
- An **interpolation-based** compressive line spectral estimation algorithm obtains projection values for sets of manifold samples and interpolates around peak on the rest of the manifold to get frequency estimate



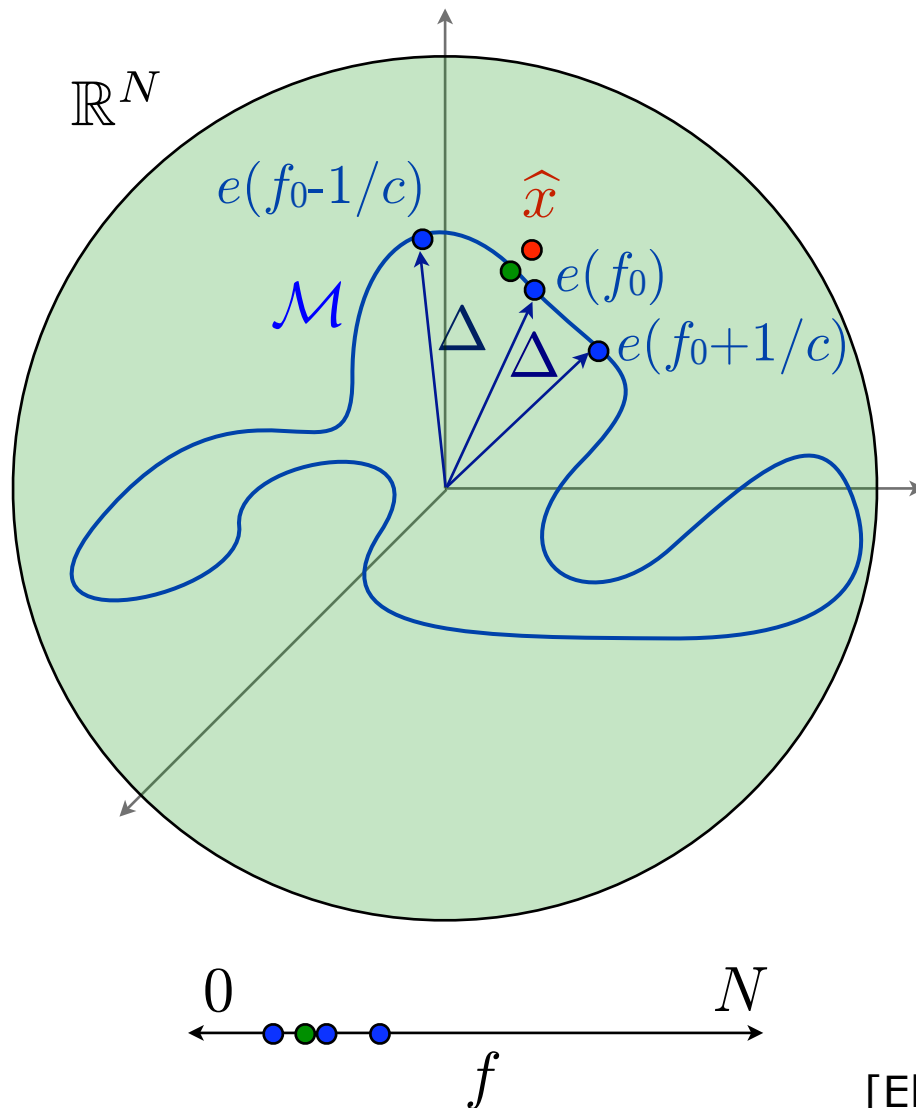


# Interpolating the Manifold: Polar Interpolation



- All points in manifold have **equal norm**; distance b/w samples is **uniform**
- Manifold must be contained within unit Euclidean ball (**hypersphere**)
- **Project** signal estimates into hypersphere
- Find closest point in manifold by **interpolating** from closest samples with polar coordinates
- Integrate band exclusion to get **Band-Excluding Interpolating SP** (BISP)

# Interpolating the Manifold: Polar Interpolation



- In BISP, find closest point in manifold by interpolating from closest samples with **polar coordinates**:

$$e(f_0 - 1/c) \leftrightarrow \angle = \theta_0 - \Delta$$

$$e(f_0) \leftrightarrow \angle = \theta_0$$

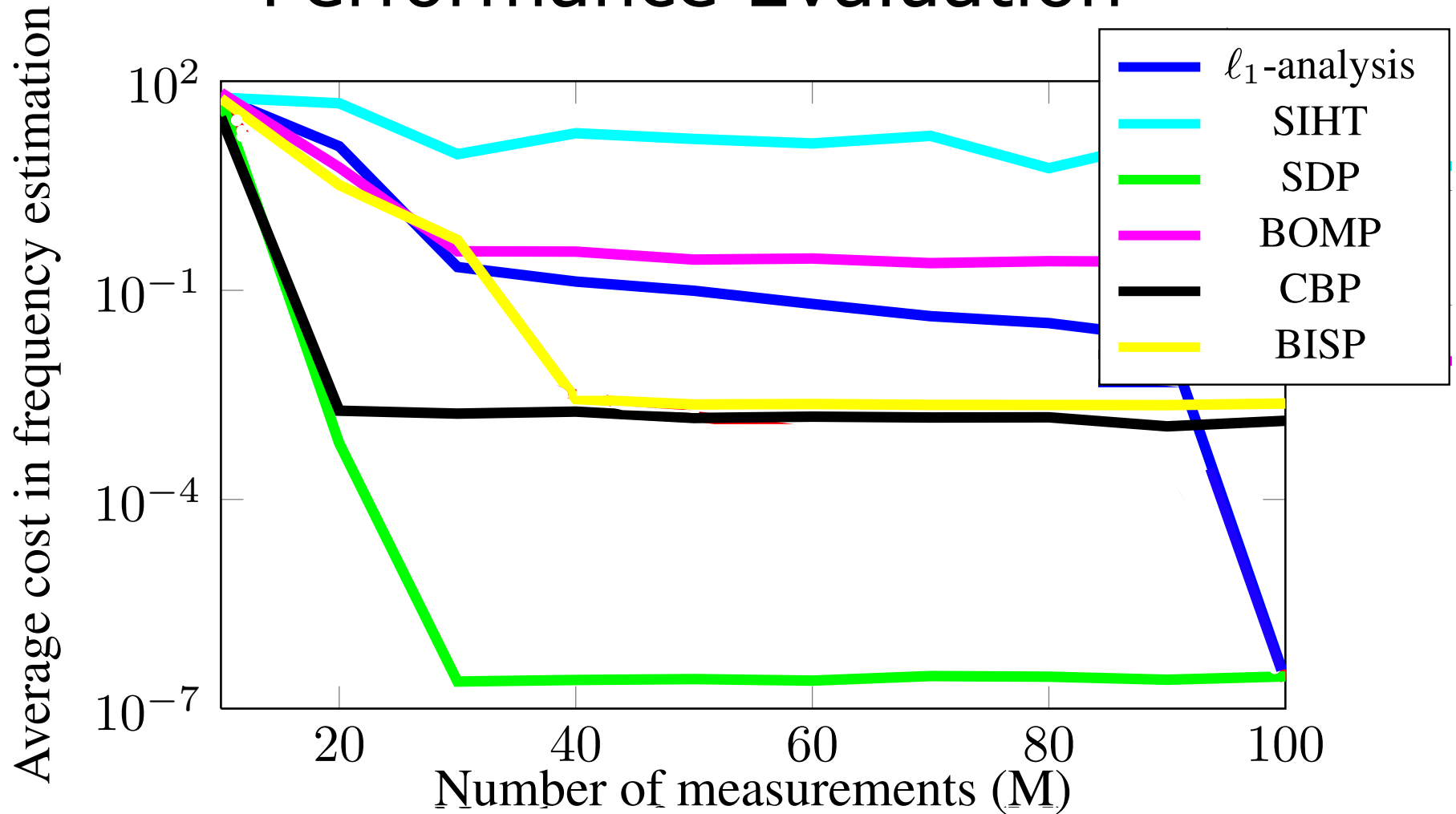
$$e(f_0 + 1/c) \leftrightarrow \angle = \theta_0 + \Delta$$

$$\hat{x} \leftrightarrow \angle = ?$$

- Map back from manifold to frequency estimates (**parameter space**)

Akin to Continuous Basis Pursuit (CBP)  
[Ekanadham, Tranchina, and Simoncelli 2011]

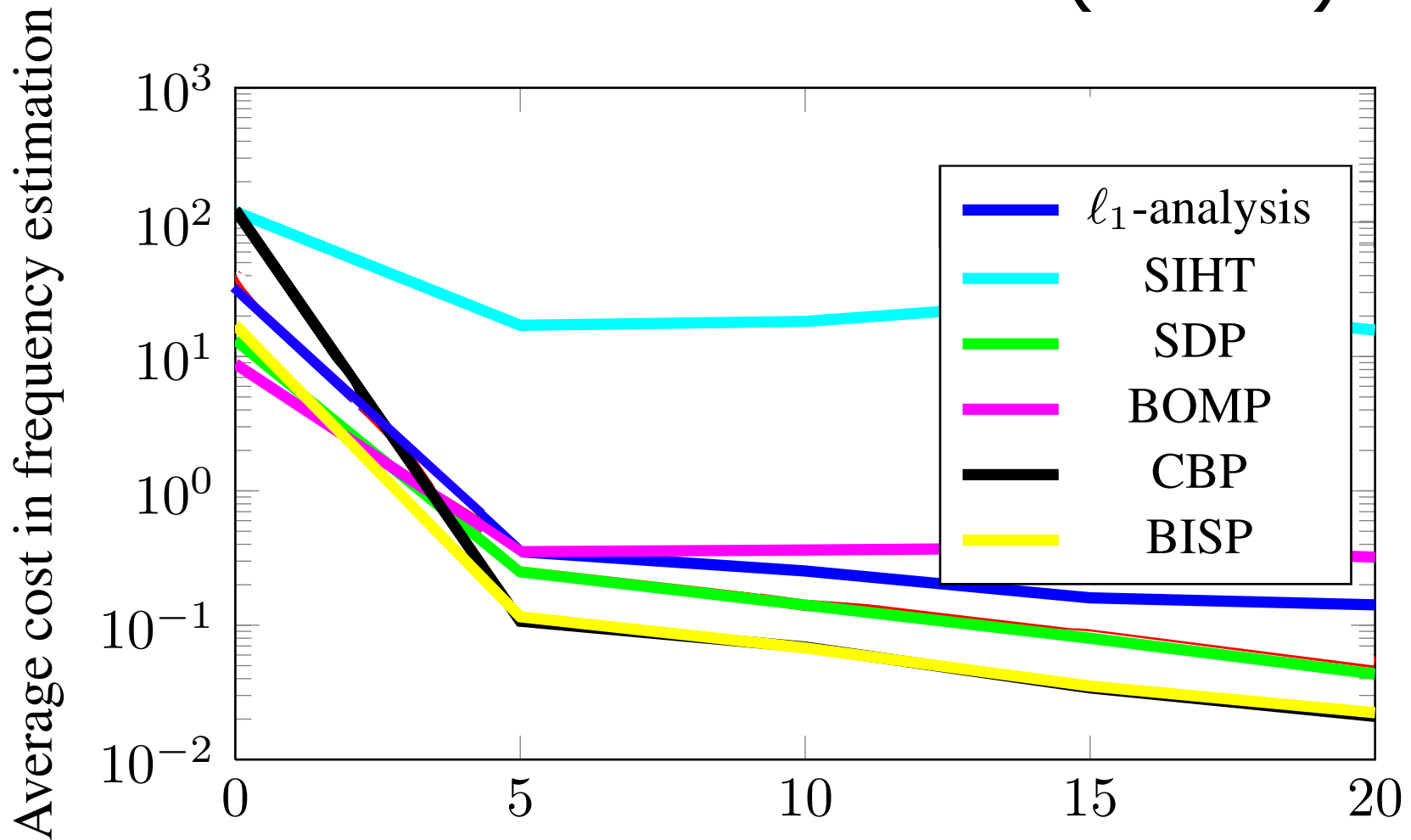
# Compressive Line Spectral Estimation: Performance Evaluation



$N = 100, K = 4,$   
 $c = 5, \Delta f = 0.2$  Hz

BOMP [Fannjiang and Liao 2012]  
 SDP: Atomic Norm Minimization  
 [Tang, Rhaskar, Shah, Recht 2012]

# Compressive Line Spectral Estimation: Performance Evaluation (Noise)



$$N = 100, K = 4, M = 50, c = 5, \Delta f = 0.2 \text{ Hz}$$

# Compressive Line Spectral Estimation: Computational Expense

| Time (seconds)     | Noiseless      | Noisy          |
|--------------------|----------------|----------------|
| $\ell_1$ -analysis | 9.5245         | 8.8222         |
| SIHT               | 0.2628         | 0.1499         |
| SDP                | <u>8.2355</u>  | <u>9.9796</u>  |
| BOMP               | 0.0141         | 0.0101         |
| CBP                | <u>46.9645</u> | <u>40.3477</u> |
| BISP               | <u>5.4265</u>  | <u>1.4060</u>  |

# Conclusions

- Spectral CS provides significant improvements on frequency-sparse signal recovery
  - address **coherent dictionaries** via structured sparsity
  - **simple-to-implement** modifications to recovery algs
  - can leverage decades of work on **spectral estimation**
  - robust to model mismatch, presence of noise
- Compressive line spectral estimation:
  - recovery via **parametric dictionaries** provides compressive parameter estimation
  - dictionary elements as samples from **manifold** models
  - from dictionaries to manifolds via **interpolation** techniques
  - from recovery to **parameter estimation** from compressive measurements
  - localization, bearing estimation, radar imaging, ...