



Massachusetts  
Institute of  
Technology



# Laser Speckle Photography for Surface Tampering Detection

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Research Qualifying Exam presentation

# Surface tampering detection



Before image

# Surface tampering detection



Before image



# Surface tampering detection



Before image



After image

# Surface tampering detection



Before image



After image

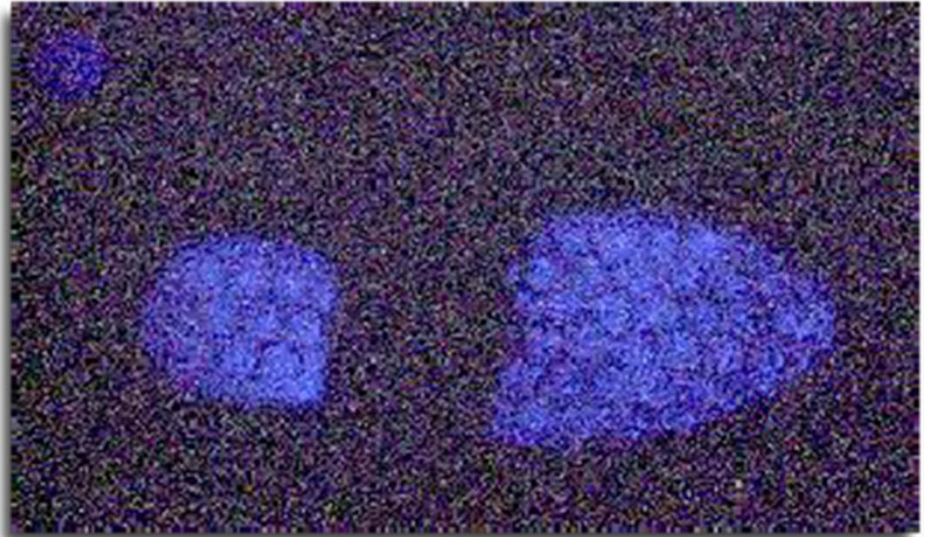


**Goal:** detect the touched region

# Security certification



Safe box



Footprint

# Challenging problem

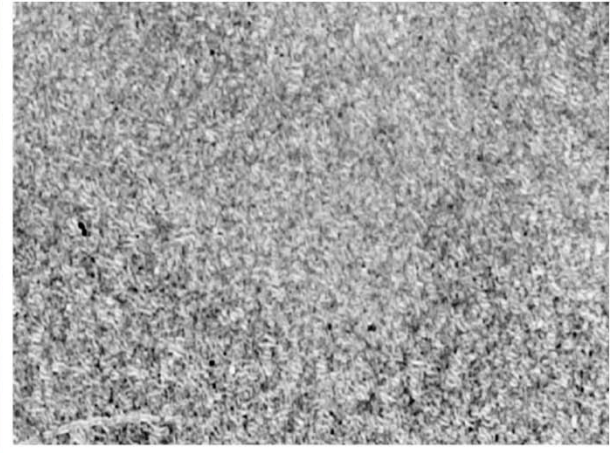
- The difference are minor and invisible



A lab wall (rock sheet)



Touched by hand

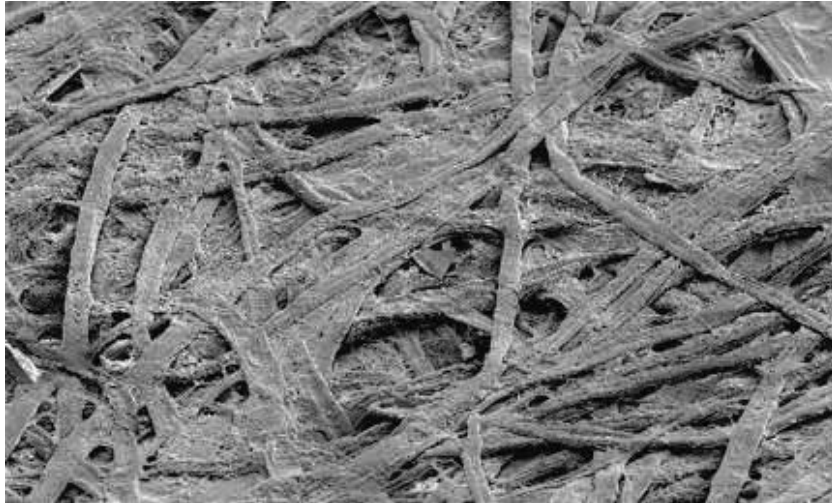


Difference between before and after images (scale to [0 1]), cannot see anything



# Related work: paper authentication

- Certify whether the document is original  
[Pappu et al 2002][Buchanan et al 2005]
- Use the micro-structure as signatures



Photographed by electronic microscope



Ingenia Technology



# Related work: forensic technology

- Rely on bio footprint, eg. blood, perspiration
- Laborious works



Foot print



Luminol (blood)

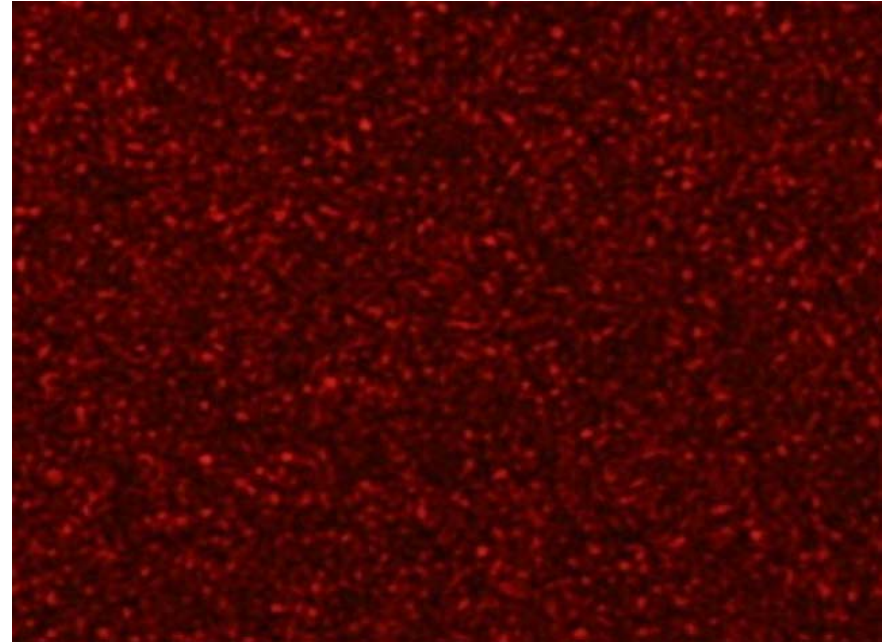
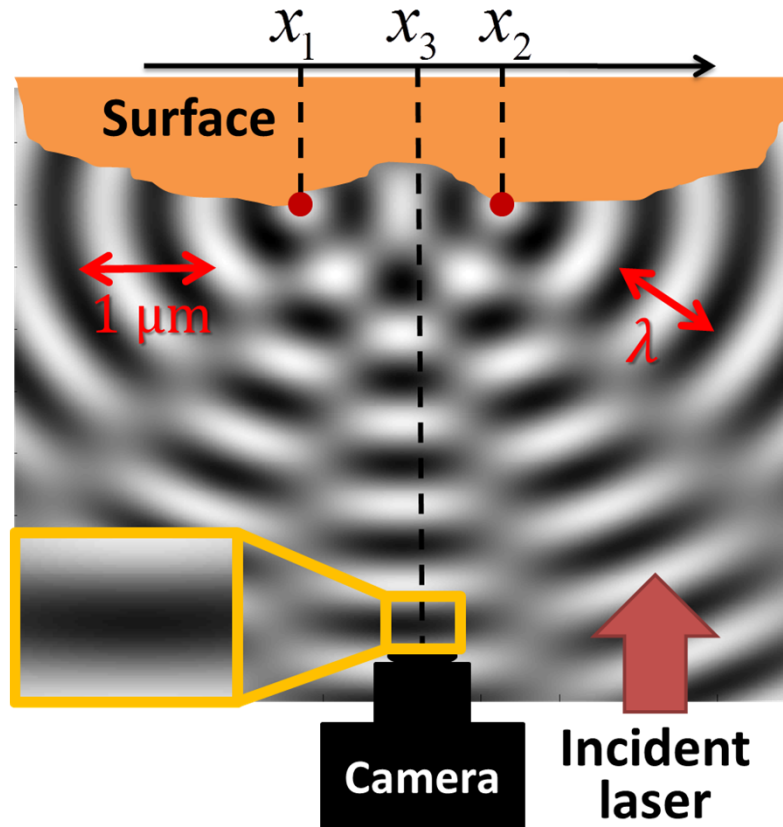


Fingerprint powder

# Problem statement

- Input: before and after images
- Output: the region that has been touched
- Automatic, fast, work on various materials

# Key idea: laser speckle



Coherent light causes interference pattern

# Laser speckle

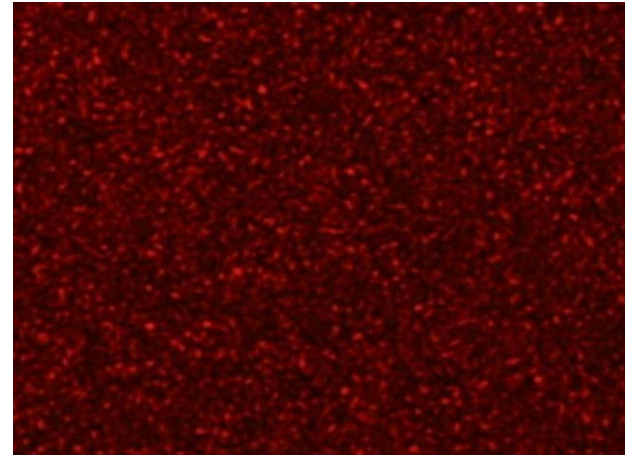
- The coherent light causes granular patterns



A lab wall

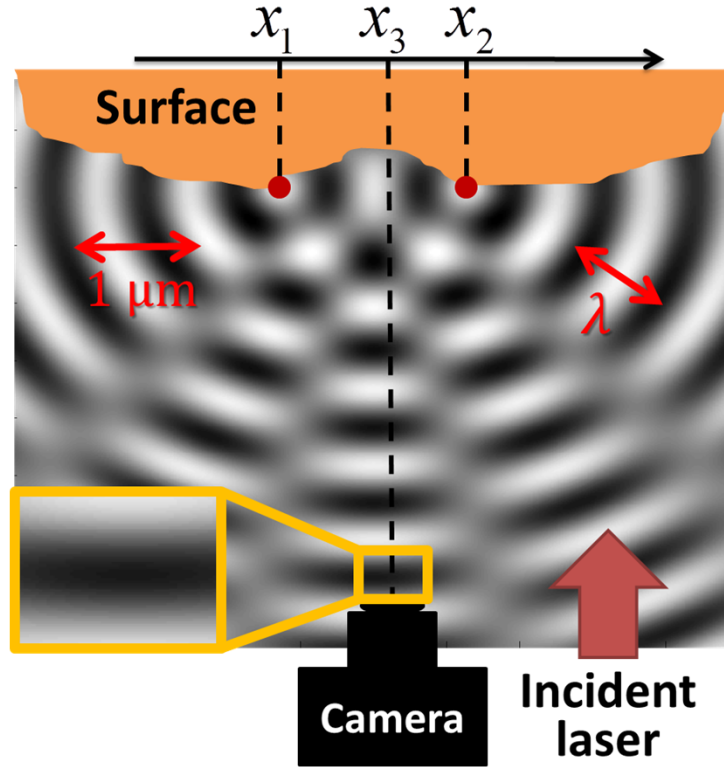


Without coherent light

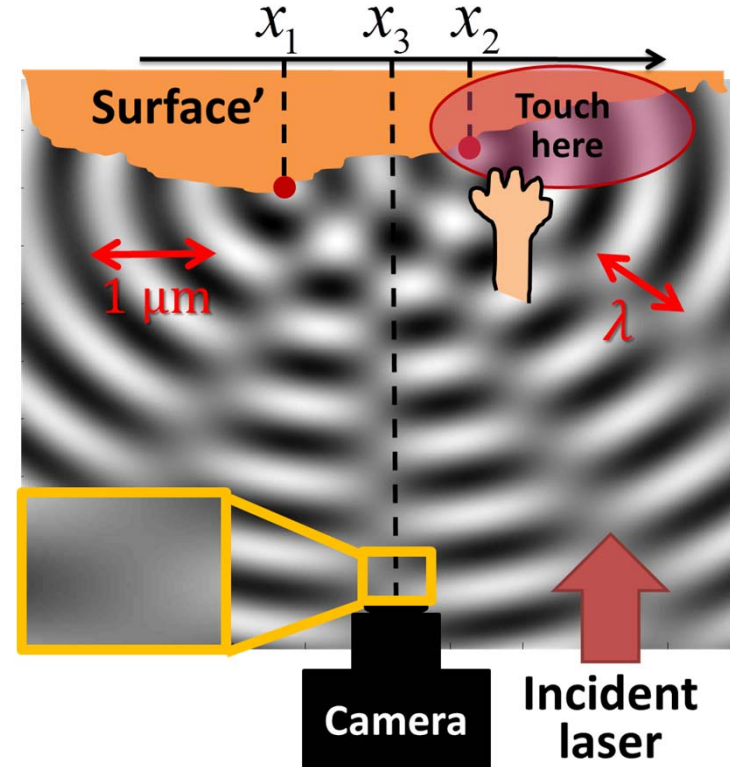


With coherent light  
(laser speckle)

# Tampering detection



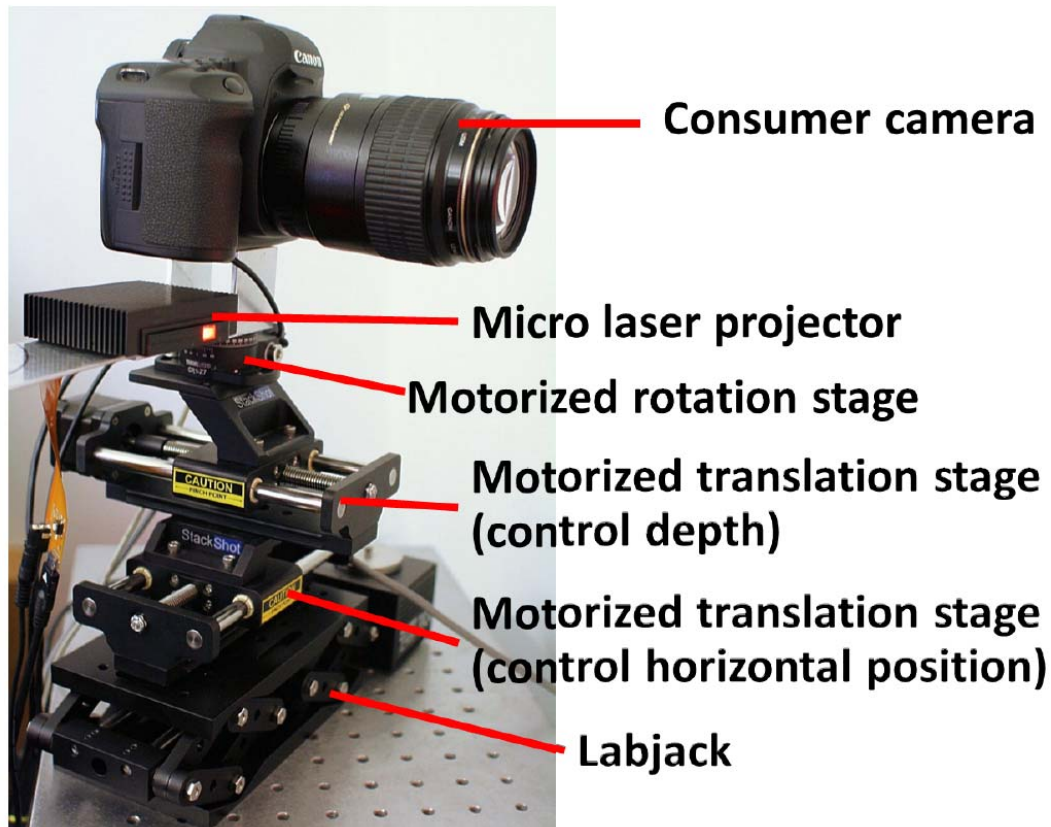
**Before** touch the surface



**After** touch the surface, the interference patterns are changed

# Hardware overview

- Camera
- Laser scanner
- Controller



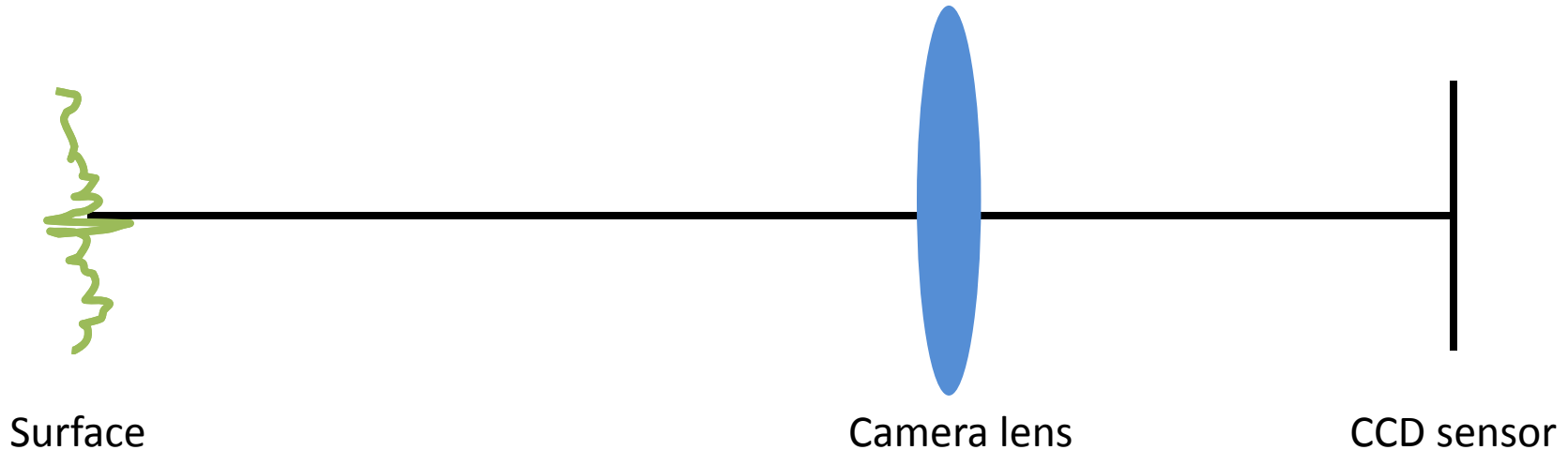


# Issues that need to be concerned

- Compute the similarity map
- Camera settings
- Viewpoint alignment

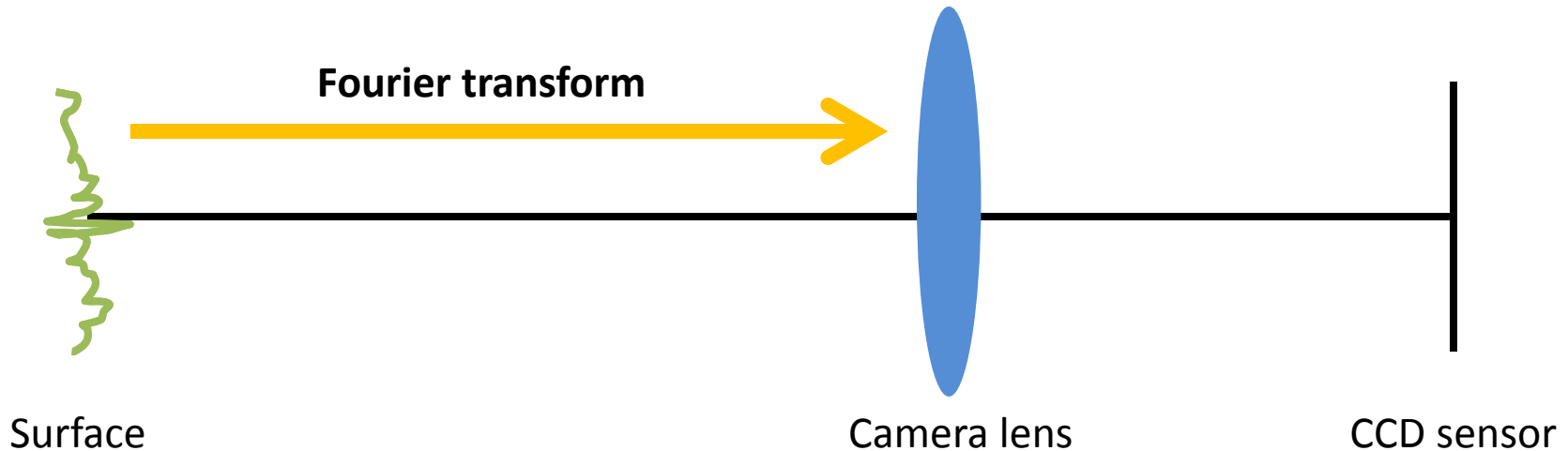
# Speckle formation

- Two Fourier transform + low-pass filtering



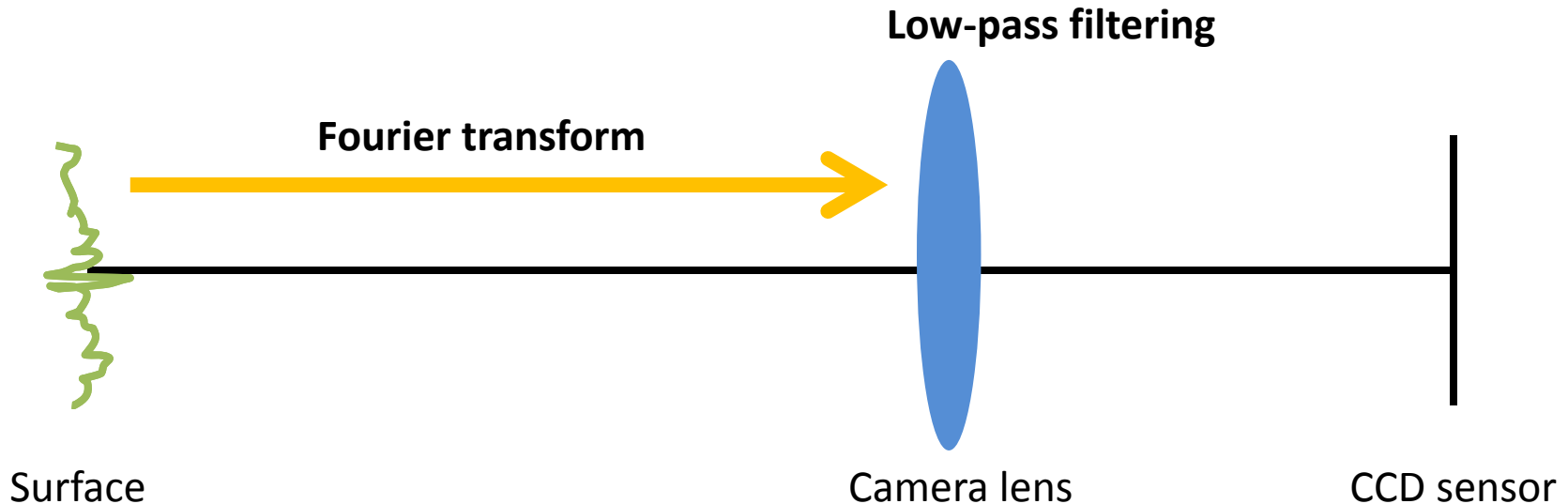
# Speckle formation

- Two Fourier transform + low-pass filtering



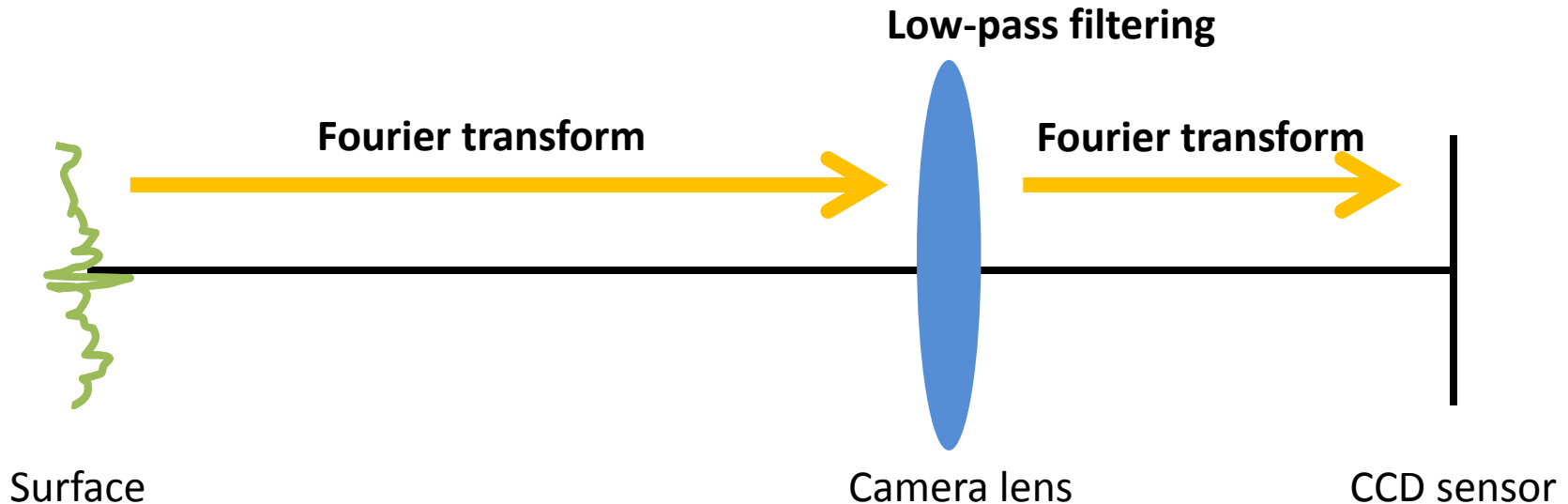
# Speckle formation

- Two Fourier transform + low-pass filtering



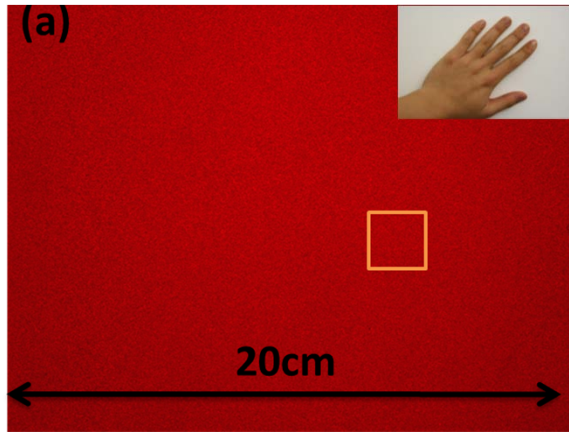
# Speckle formation

- Two Fourier transform + low-pass filtering

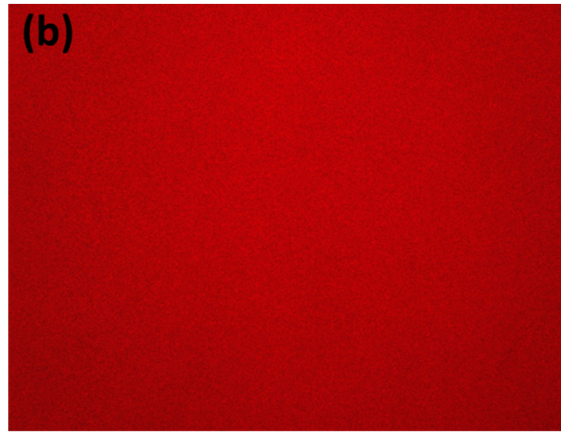


# Identifying the tampered regions

- The speckle changes are local
- We use normalized cross correlation (NCC)



Before (speckle image)



After

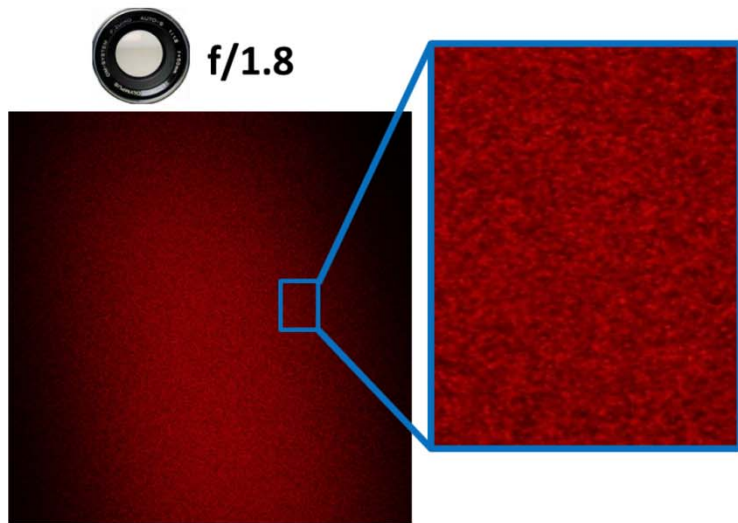


Similarity map by NCC

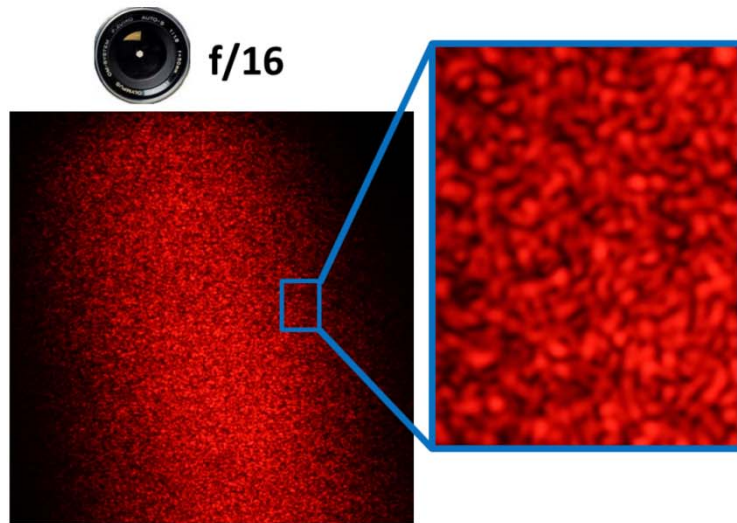


# Camera settings

- Aperture cannot be too large or too small
- $f/6.7$  works best experimentally



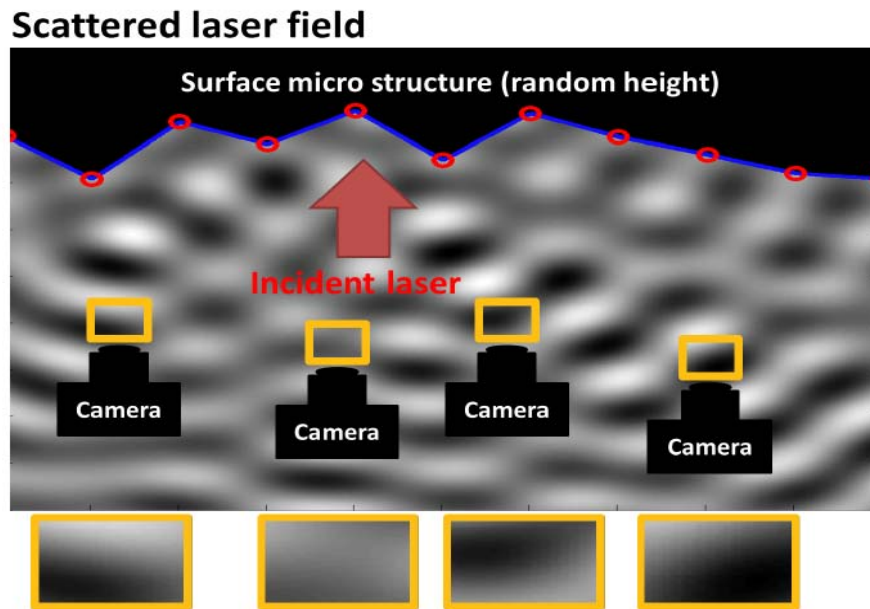
Aperture too **large**: low contrast



Too **small**: no high-frequency, lost locality

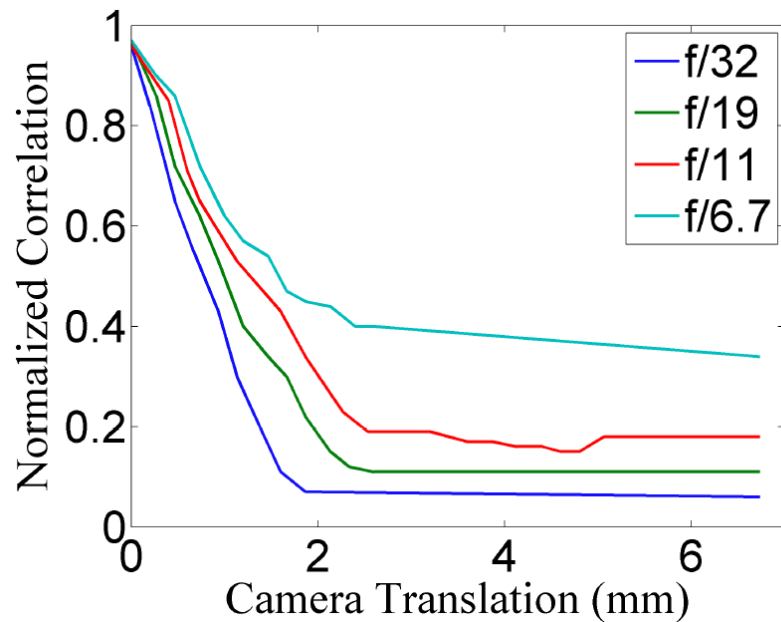
# Viewpoint registration

- Challenge: speckle is very sensitive to viewpoint change



# Very tight accuracy goal

- Require the distance between the two viewpoints  $< 1\text{mm}$

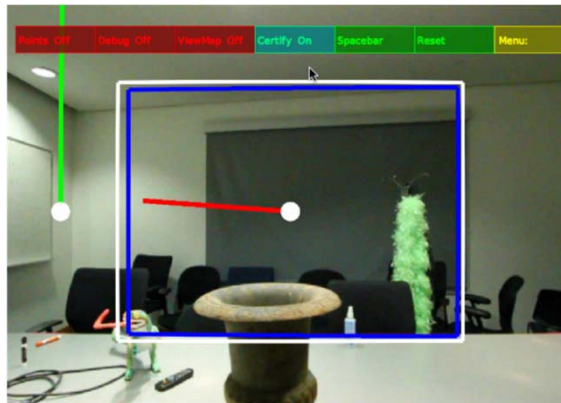


# Our approach: two-step alignment

- Step 1: vision-based alignment
  - tolerance  $\sim 10$  mm
- Step 2: speckle-based alignment
  - tolerance  $< 1$ mm

# Coarse alignment by scene features

- Based on parallel tracking and mapping (PTAM)
- Feedbacks to guide user control
- A few minutes to reach the viewpoint with 3mm accuracy



User interface

# Fine alignment by speckles

- Utilize the speckle sensitivity to viewpoint
- Densely sample between [-5mm, 5mm]
- Accurate to 0.5mm



# Results



A lab wall



Touched by hand



Output: the touched region

# Light-weight objects

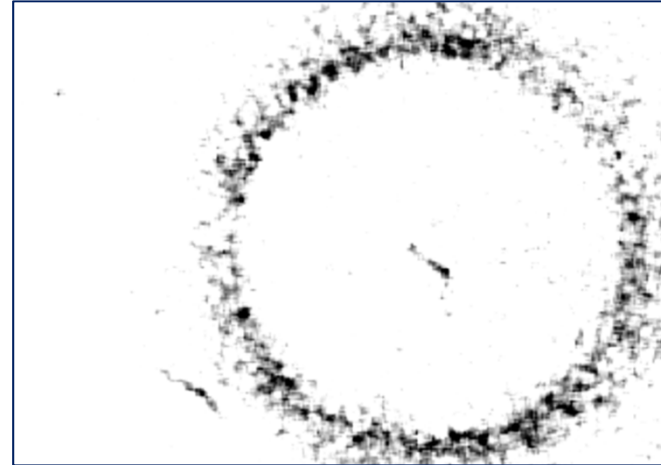
- A quarter on a card box (5.67g)



A card box



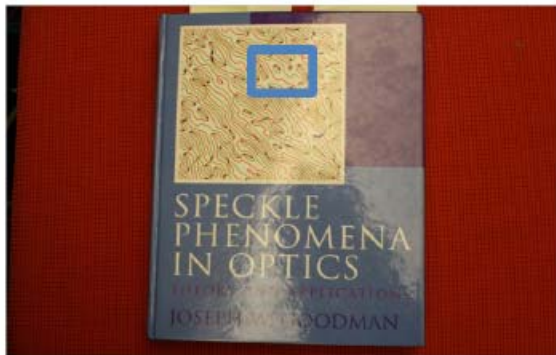
A quarter (5.67g)



Output: the detected tampered region

# More materials

Book cover



A statue

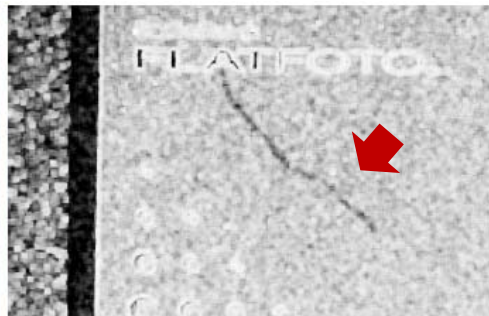
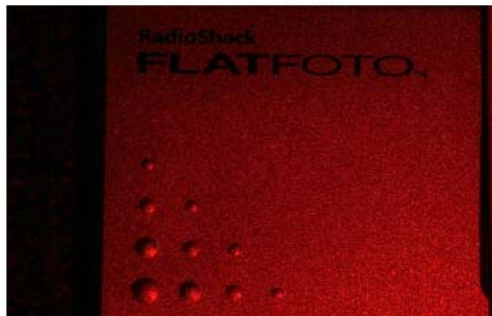


Objects to detect

The speckle images

The detected tampering

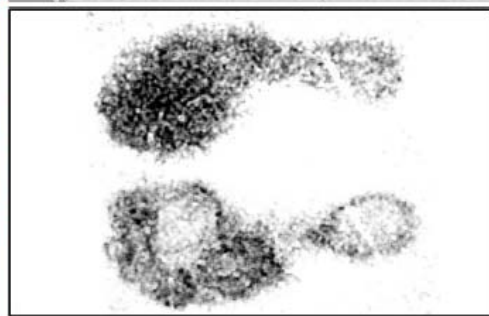
Metal case



Plastic case



Cement floor



Objects to detect

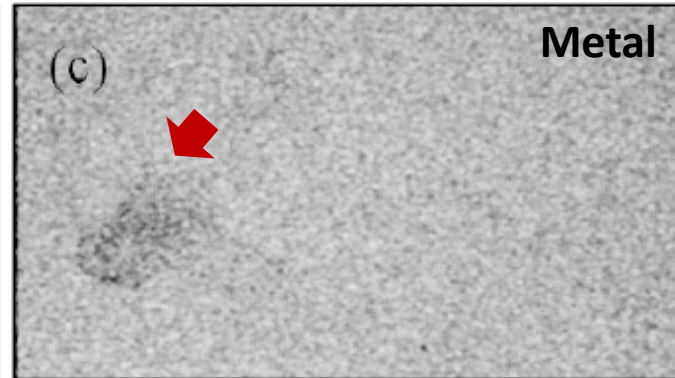
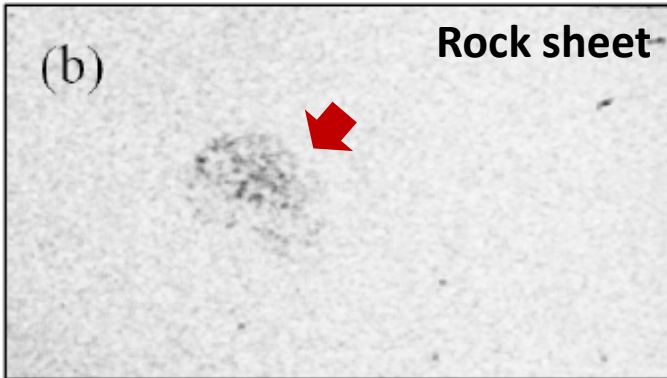
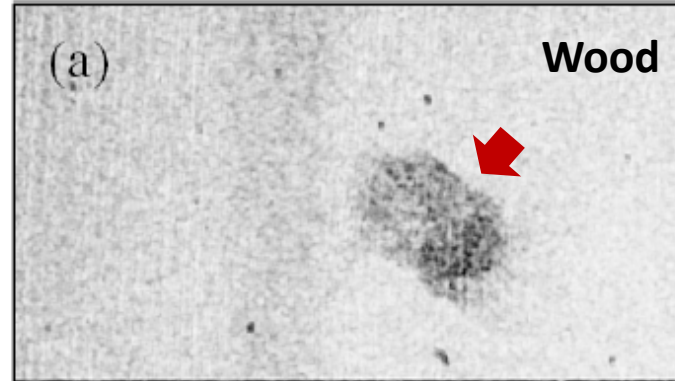
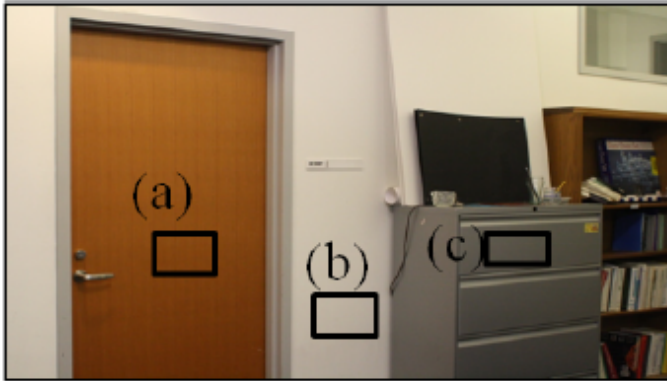
The speckle images

The detected tampering

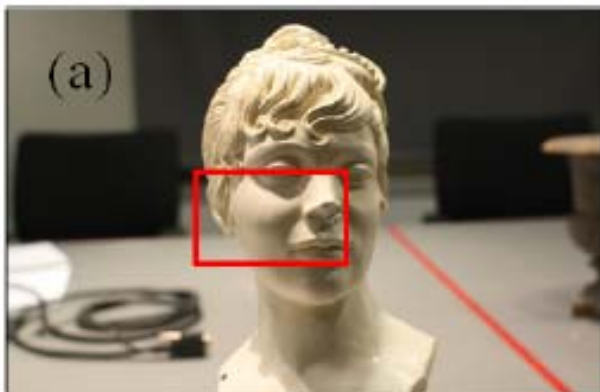


# Indoor scene

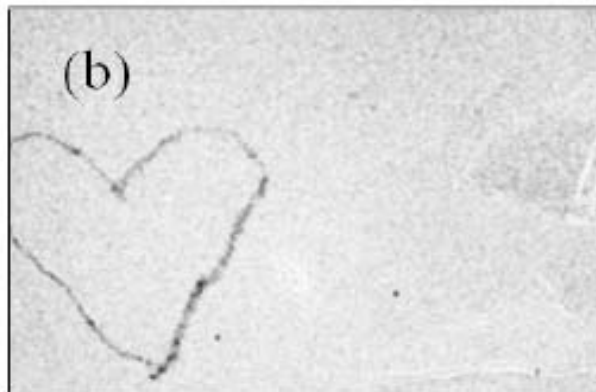
- Touched by a finger



# Curved surface



Objects to detect



The detected tampering



# Textured surface



Objects to detect

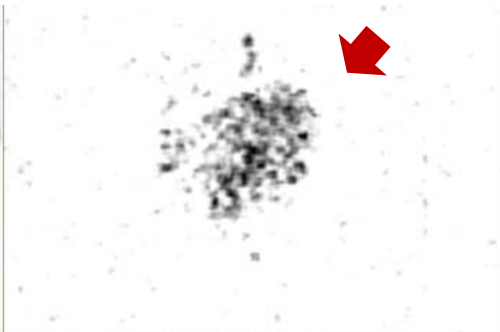


The detected tampering

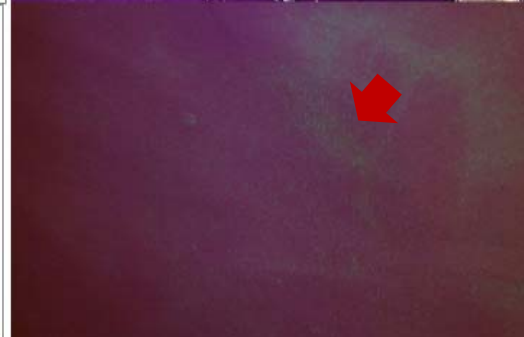
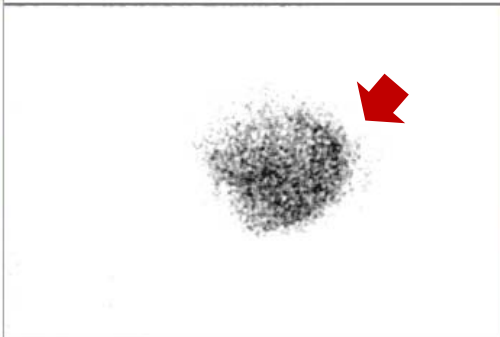
# Comparisons to forensic techniques

- Touched by a finger

Shiny surface



Rough surface



Objects to detect

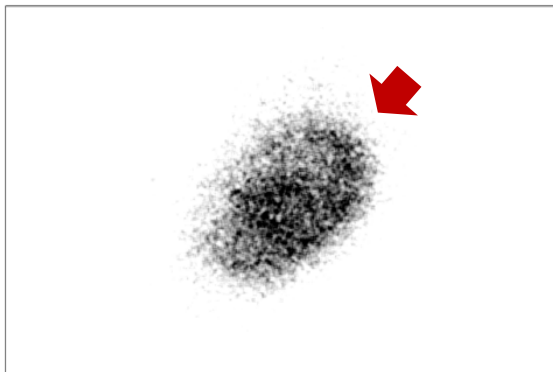
Our speckle-based method

Fingerprint powder

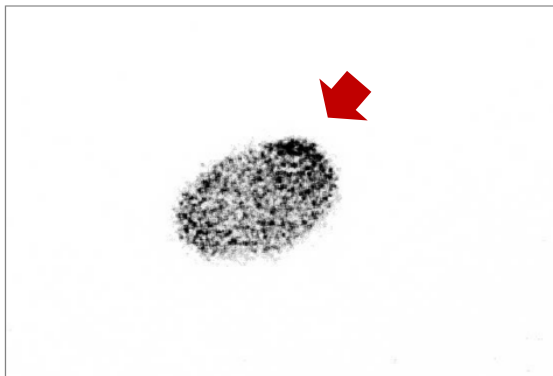
# With gloves



Without gloves



With gloves



Our speckle-based method

Fingerprint powder

# Using the system

- See the video!

# Demo at CVPR12

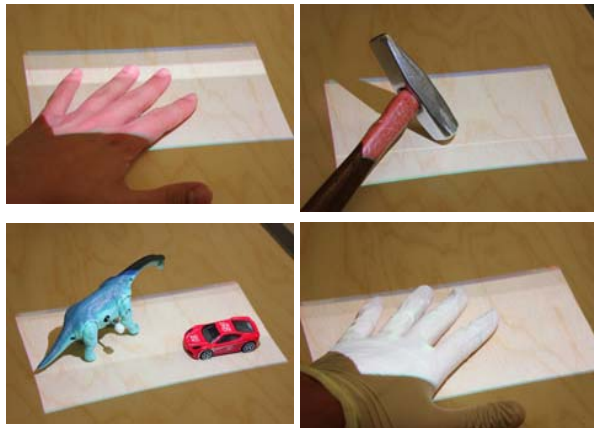
1

Take a reference  
laser speckle image



2

Touch the surface



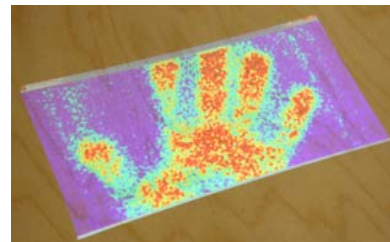
3

Take an “after”  
laser speckle image



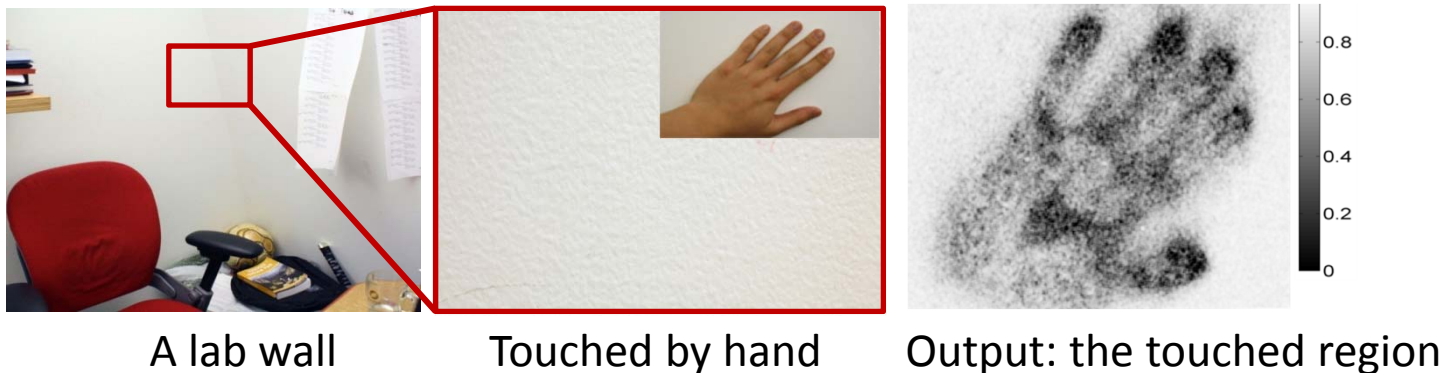
4

Normalized  
correlation reveals  
the tampered area



# Conclusion: seeing invisibles

- Seeing the invincible difference between two images
- Key idea: using laser speckle images
- Viewpoint alignment with high accuracy



# Acknowledgements

- We thank MicroVision for donation of equipment, and acknowledge gifts from Microsoft Research and Texas Instruments, and funding from NSF CGV No.1111415.



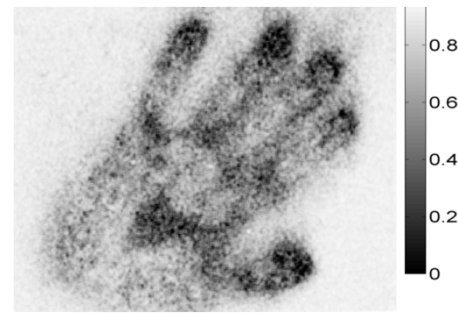
# Conclusion: seeing invisibles

- Seeing the invisible difference between two images
- Key idea: using laser speckle images
- Viewpoint alignment with high accuracy



A lab wall

Touched by hand



Output: the touched region