6.8410:

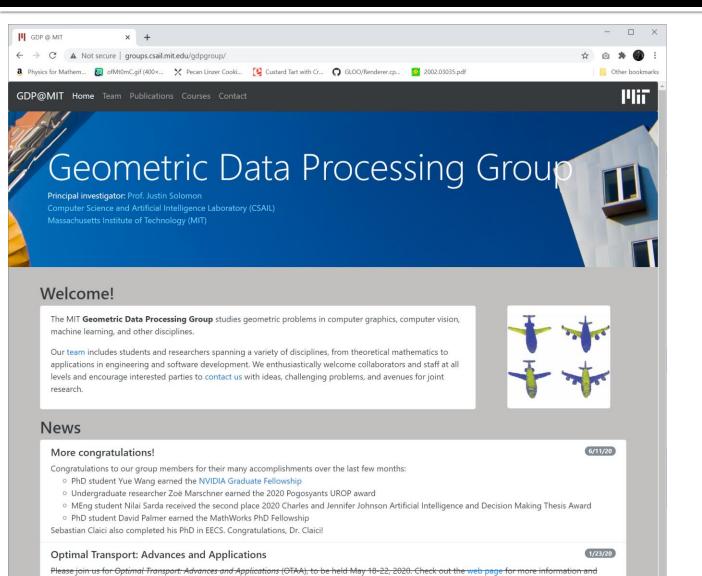
Shape Analysis

Justin Solomon

Spring 2023



Course Instructor



Instructor: Justin Solomon

Email: jsolomon@mit.edu

Geometric Data Processing Group:

http://gdp.csail.mit.edu

Administrative details in browser.

Prerequisites

CodingJulia, Python, or Matlab preferred

Math

Fluency in linear algebra and multivariable calculus

Not required (won't hurt):

Graphics, differential geometry, numerics, ML

Philosophy

We want you to take this course!

Assignments intended to be interesting

(may be unintentionally easy/hard!).



Theme

Geometric data analysis: The analysis of geometric data

Modifier Noun

2. Geometric data analysis: Data analysis using geometric techniques

Modifier Noun

Applied Geometry

- I. Theoretical toolbox
- II. Computational toolbox
 - III. Application areas

Mostly a picture book!

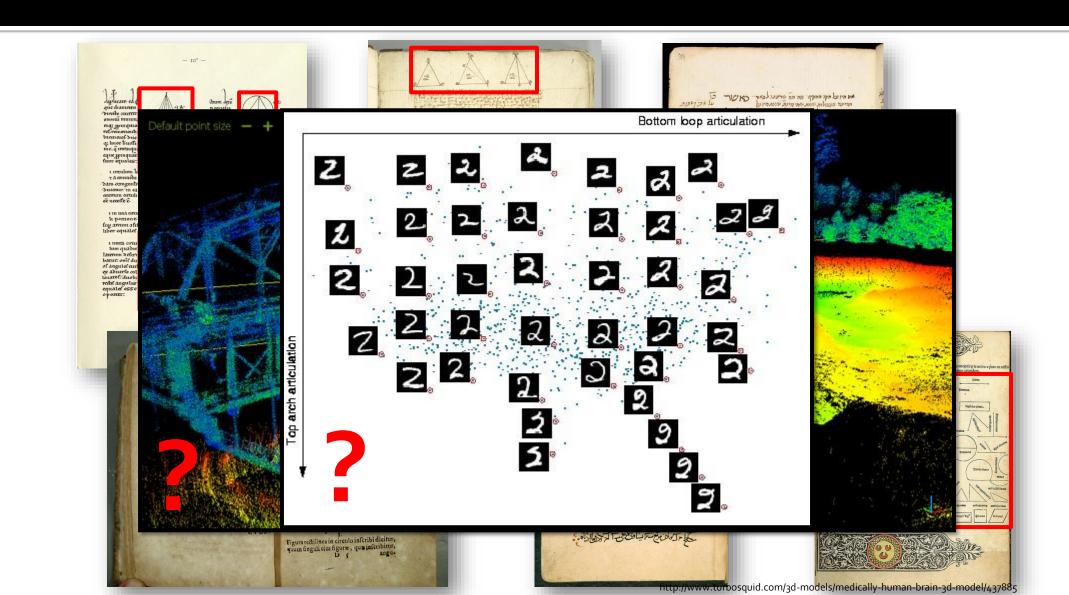
Applied Geometry

- I. Theoretical toolbox
- II. Computational toolbox
 - III. Application areas



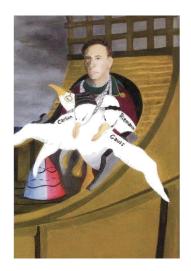


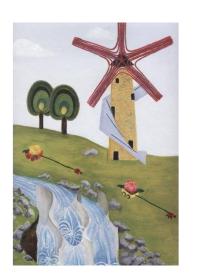




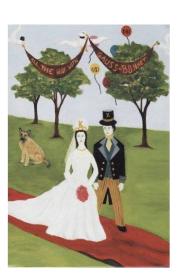
Differential Geometry





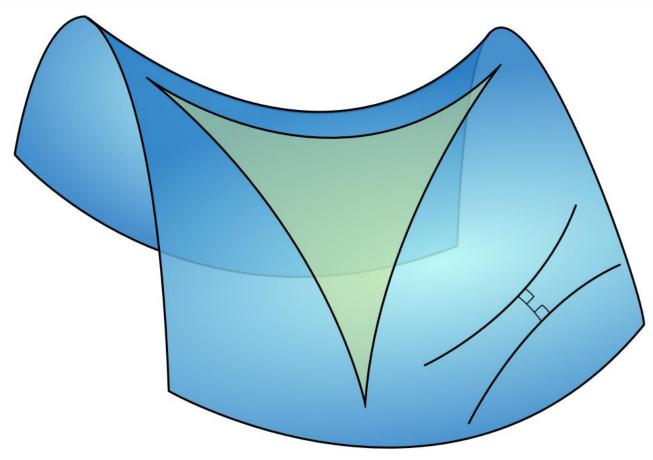






Spivak: A Comprehensive Introduction to Differential Geometry

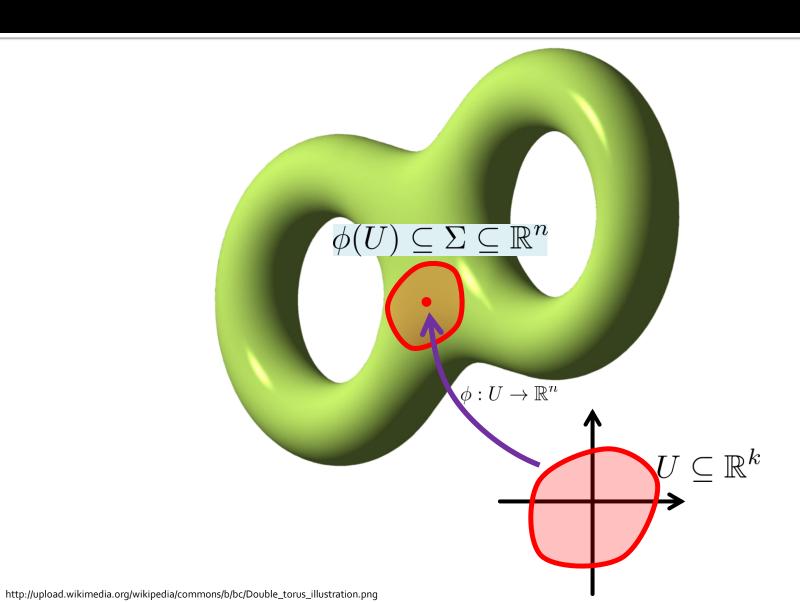
Differential Geometry

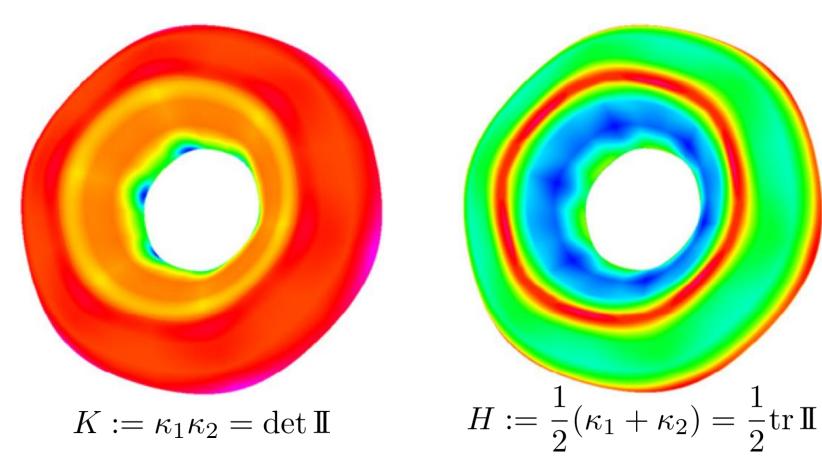


http://en.wikipedia.org/wiki/Differential_geometry

Study of smooth manifolds

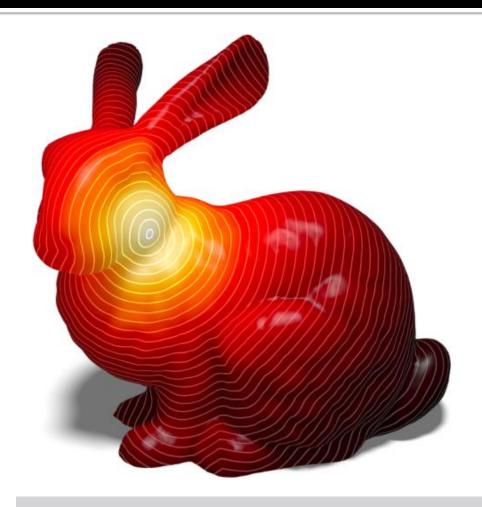
Manifold

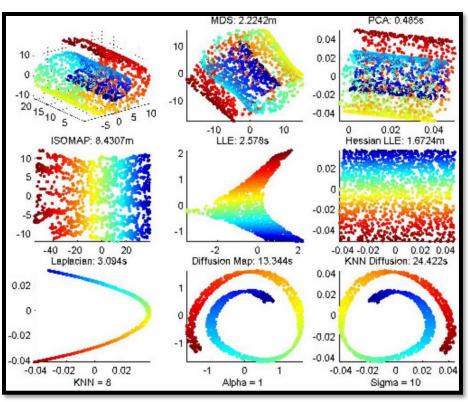




http://www.sciencedirect.com/science/article/pii/S0010448510001983

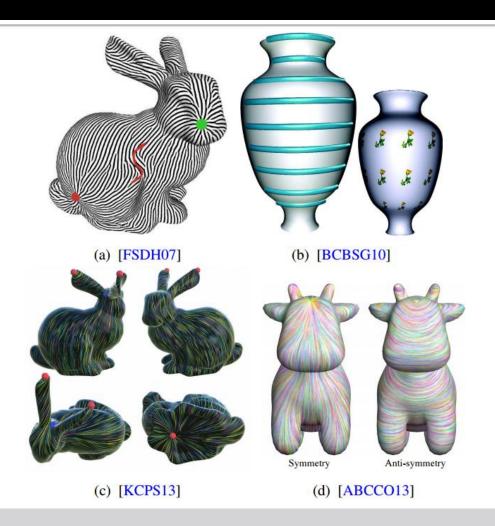
Curvature and shape properties





Crane, Weischedel, Wardetzky. *Geodesics in heat*. TOG 2013. Wittman. Manifold learning techniques.

Distances

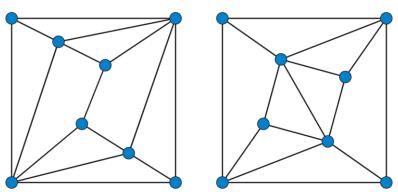


Vaxman et al. Directional field synthesis, design, and processing. EG STAR 2016.

Flows and vector fields



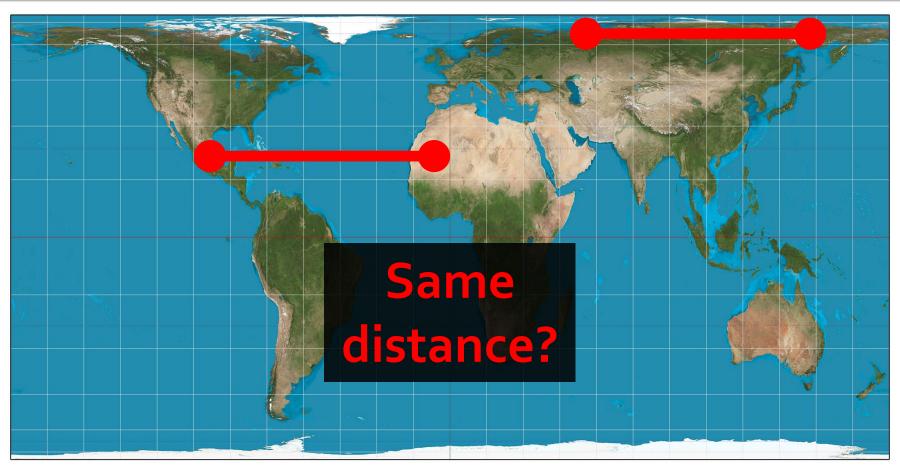
Vallet and Lévy. Spectral Geometry Processing with Manifold Harmonics. EG 2008



"Enneahedra"

Differential operators

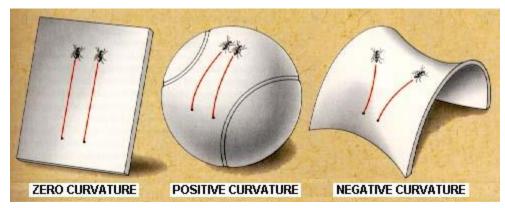
Riemannian Geometry

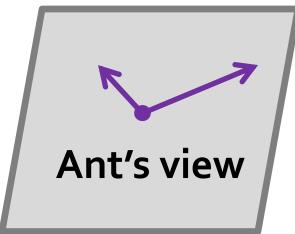


http://upload.wikimedia.org/wikipedia/commons/2/2c/Hobo%E2%8o%93Dyer_projection_SW.jpg

Only need angles and distances

Riemannian Viewpoint

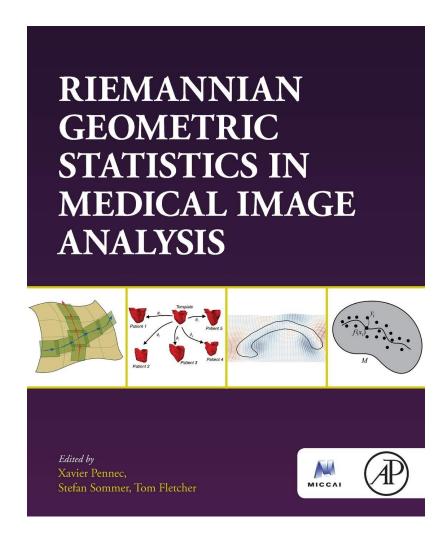


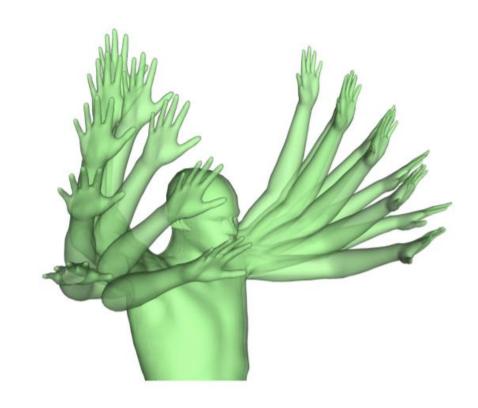


http://www.phy.syr.edu/courses/modules/LIGHTCONE/pics/curved.jpg

Only need angles and distances

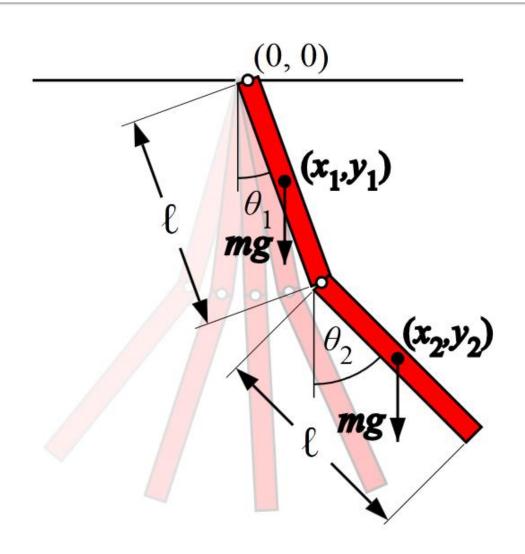
High-Dimensional Geometry



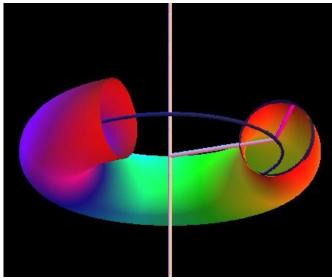


Heeren et al. Splines in the Space of Shells.
SGP 2016.

Geometric Mechanics and Lie Groups

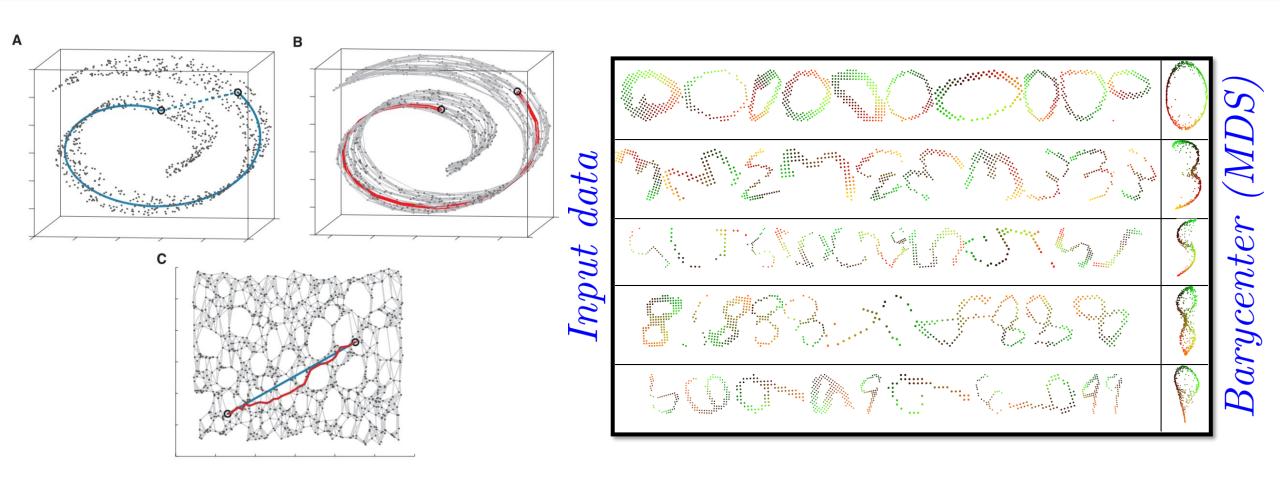






http://en.wikipedia.org/wiki/Double_pendulum http://www.ualberta.ca/dept/math/gauss/fcm/BscIdeas/SpcDmnsn/pndlm2.htm

Metric Geometry and Metric Embedding



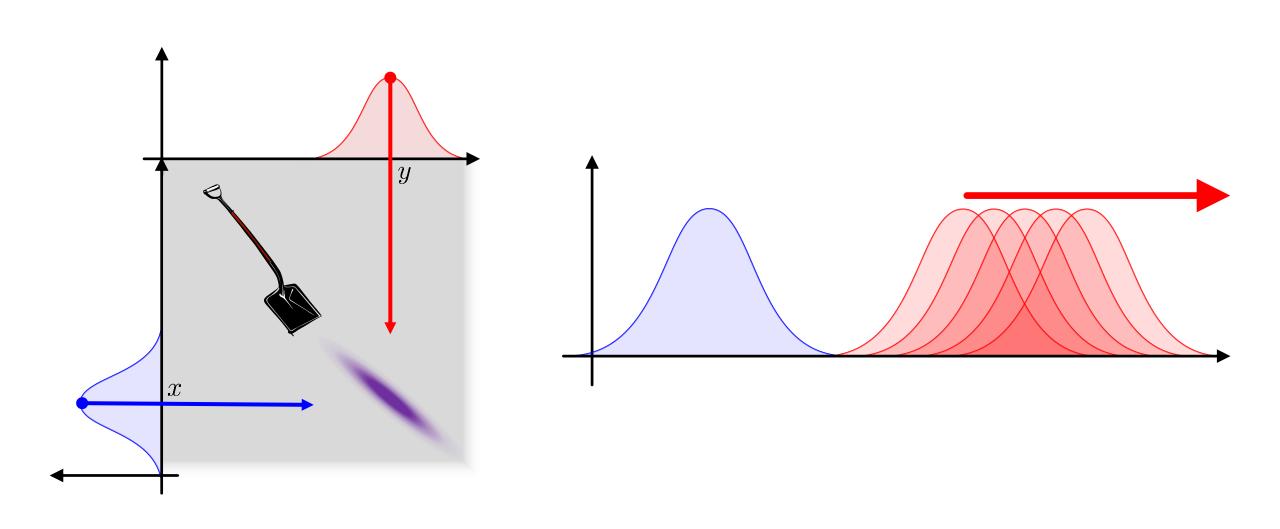
Tenenbaum et al.

A Global Geometric Framework for Nonlinear Dimensionality Reduction.

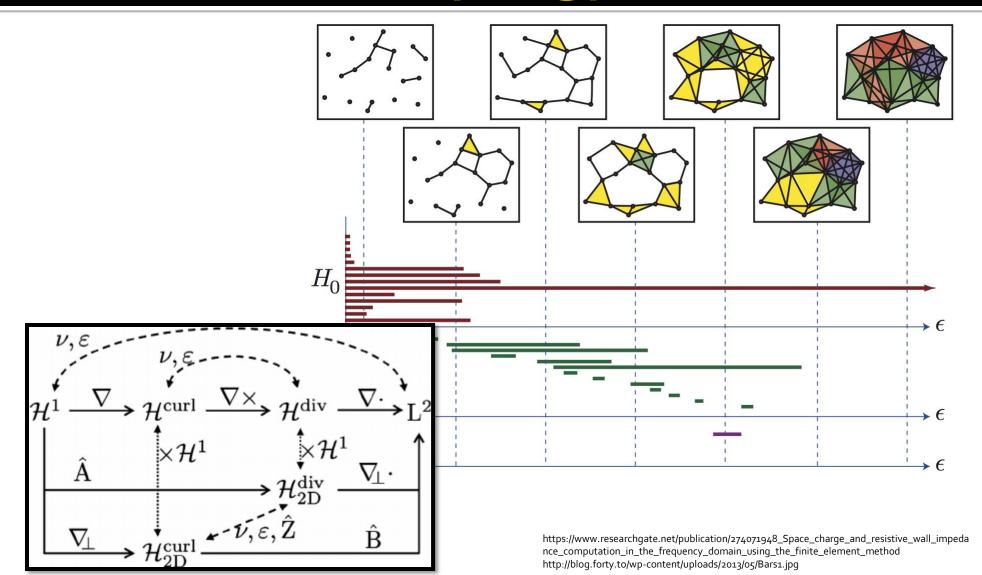
Science 2000.

Peyré, Cuturi, and Solomon. Gromov-Wasserstein Averaging of Kernel and Distance Matrices. ICML 2016.

Optimal Transport



{Differential/Morse/Persistent/...} Topology



Plan for Today

- I. Theoretical toolbox
- II. Computational toolbox
 - III. Application areas

Many Notions of Shape

- Triangle mesh
- Triangle soup
 - Graph
 - Point cloud
- Pairwise distance matrix
 - Dataset
 - Network

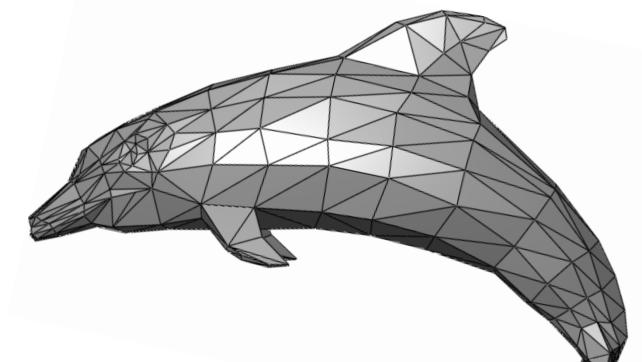
Nearly anything with a notion of proximity/distance/curvature/...

Typical issue:

How to Interpret Geometric Data

Collection of flat triangles

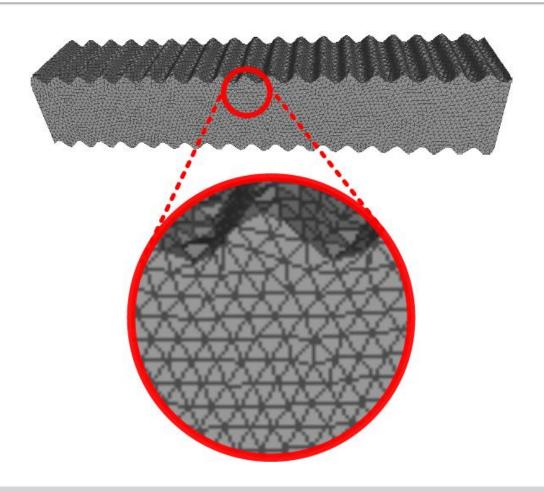
Approximates a smooth surface





Can a triangle mesh have curvature?

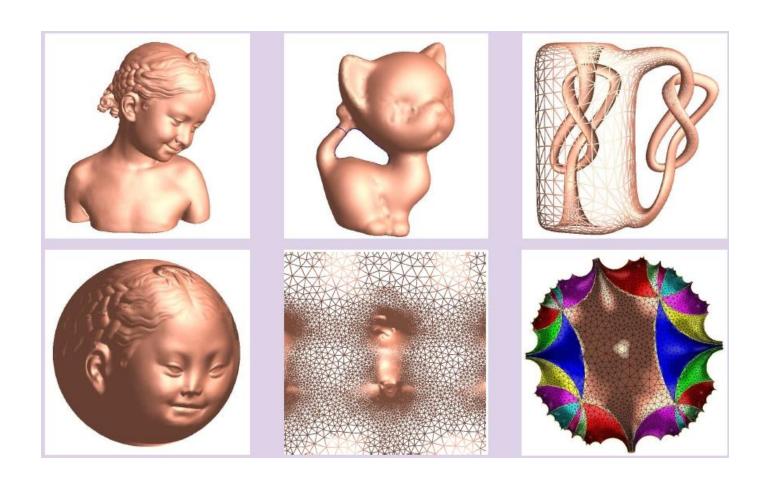
Jack of All Trades



Combine smooth and discrete

Example:

Discrete Differential Geometry



Modern Approach

Discrete

VS.

Discretized

Discrete Differential Geometry

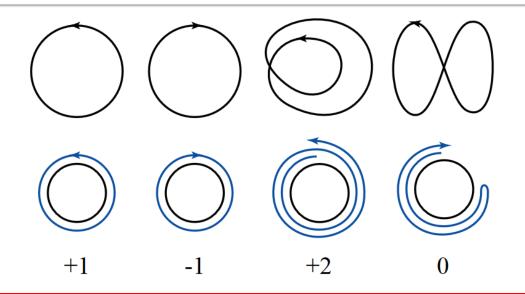
Discrete theory paralleling differential geometry.

Structure preservation

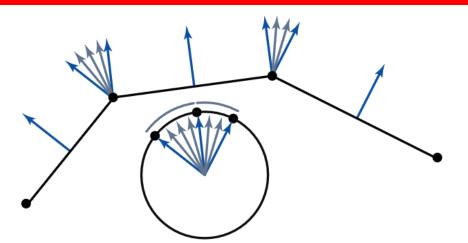
[struhk-cher pre-zur-vey-shuh n]:

Keeping properties from the continuous abstraction exactly true in a discretization.

Example: Turning Numbers



$$\int_{\Omega} \kappa \, ds = 2\pi k$$



$$\sum_{i} \alpha_{i} = 2\pi k$$

Images from: Grinspun and Secord, "The Geometry of Plane Curves" (SIGGRAPH 2006)

Convergence

[kuh n-vur-juh ns]:

Increasing approximation quality as a discretization is refined.

Convergence and Structure

Can you have it all?



Disappointing Result

Eurographics Symposium on Geometry Processing (2007) Alexander Belyaev, Michael Garland (Editors)

Discrete Laplace operators: No free lunch

Max Wardetzky¹ Saurabh Mathur² Felix Kälberer¹ Eitan Grinspun² †

¹Freie Universität Berlin, Germany

²Columbia University, USA

Abstract

Discrete Laplace operators are ubiquitous in applications spanning geometric modeling to simulation. For robustness and efficiency, many applications require discrete operators that retain key structural properties inherent to the continuous setting. Building on the smooth setting, we present a set of natural properties for discrete Laplace operators for triangular surface meshes. We prove an important theoretical limitation: discrete Laplacians cannot satisfy all natural properties; retroactively, this explains the diversity of existing discrete Laplace operators. Finally, we present a family of operators that includes and extends well-known and widely-used operators.

1. Introduction

Discrete Laplace operators on triangular surface meshes span the entire spectrum of geometry processing applications, including mesh filtering, parameterization, pose transfer, segmentation, reconstruction, re-meshing, compression, simulation, and interpolation via barycentric coordinates [Tau00, Zha04, FH05, Sor05].

In applications one often requires certain structural prop-

1.1. Properties of smooth Laplacians

Consider a smooth surface S, possibly with boundary, equipped with a Riemannian metric, *i.e.*, an intrinsic notion of distance. Let the intrinsic L^2 inner product of functions u and v on S be denoted by $(u,v)_{L^2} = \int_S uv \, dA$, and let $\Delta = -\text{div grad}$ denote the intrinsic smooth Laplace-Beltrami operator [Ros97]. We list salient properties of this operator:

(NIII I) $\Delta u = 0$ whenever u is constant

Disappointing Result

Eurographics Symposium on Geometry Processing (2007) Alexander Belyaev, Michael Garland (Editors)

Discrete Laplace operators: No free lunch

Max Wardetzky¹ Saurabh Mathur² Felix Kälberer¹

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Eitan Grinspun² †

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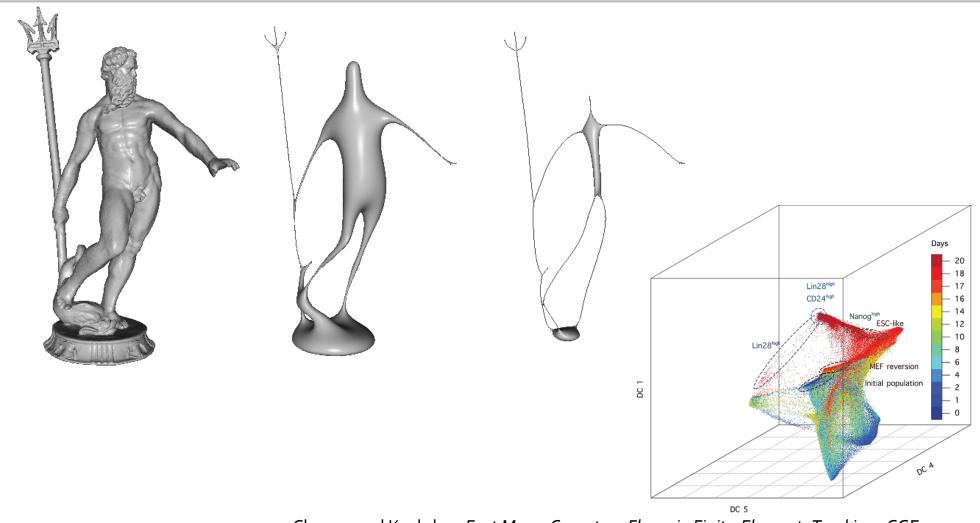
Theme

Pick and choose

which properties you need.

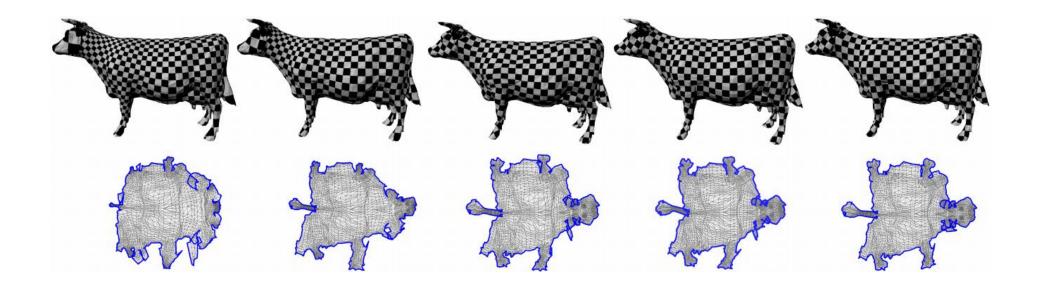
But there is a huge toolbox to draw from!

Numerical PDE



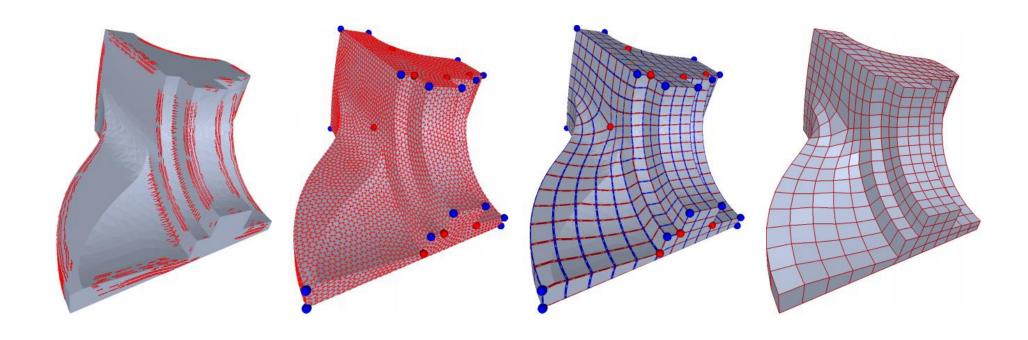
Chuang and Kazhdan. Fast Mean-Curvature Flow via Finite-Elements Tracking. CGF 2011. Coifman & Lafon. Diffusion Maps. ACHA 2006.

Large-Scale Smooth Optimization



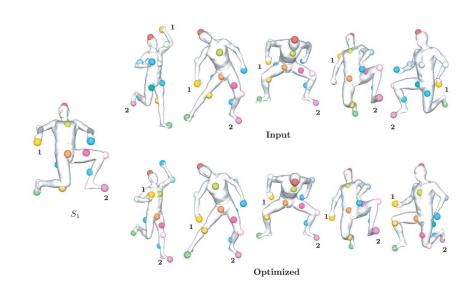
Smith and Schaefer. Bijective parameterization with free boundaries. SIGGRAPH 2015.

Discrete Optimization

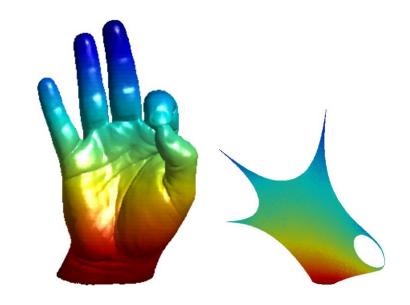


Bommes, Zimmer, Kobbelt. *Mixed-integer quadrangulation*. SIGGRAPH 2009.

Linear Algebra



Huang, Guibas. *Consistent* shape maps via semidefinite programming. SGP 2013.



Krishnan, Fattal, Szeliski.

Efficient preconditioning of

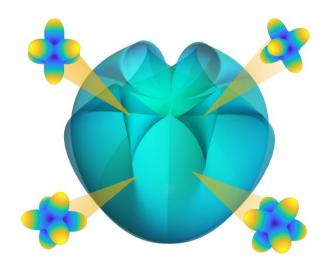
Laplacian matrices for

computer graphics.

SIGGRAPH 2013.

Algebra & Representation Theory

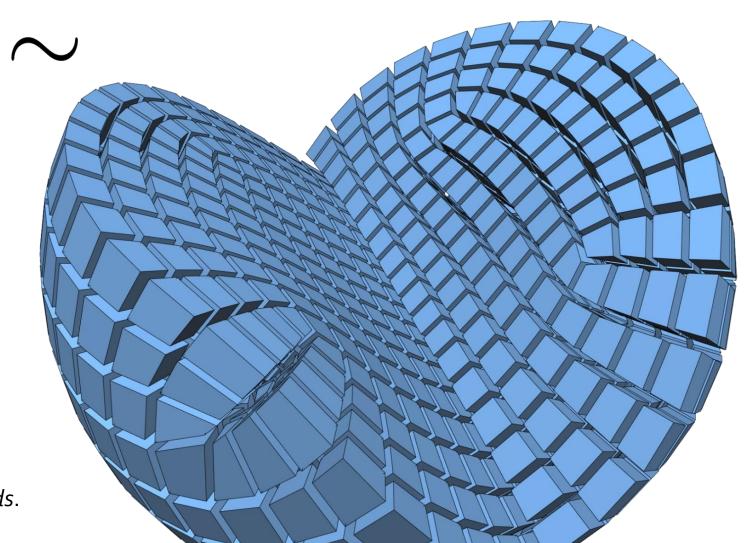
 $SO(3)/\sim$



Palmer, Bommes, & Solomon.

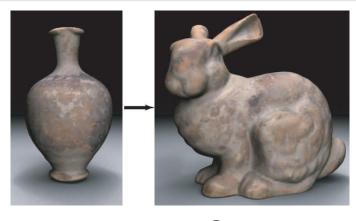
Algebraic Representations for Volumetric Frame Fields.

TOG 2020.

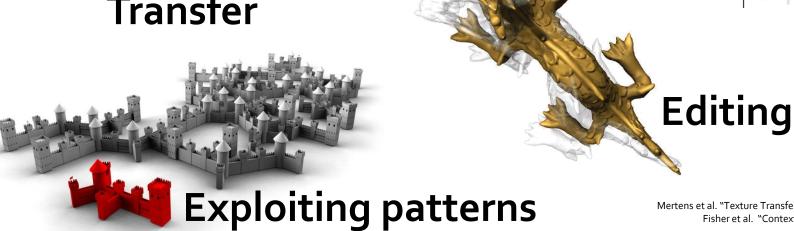


Plan for Today

- I. Theoretical toolbox
- II. Computational toolbox
 - III. Application areas



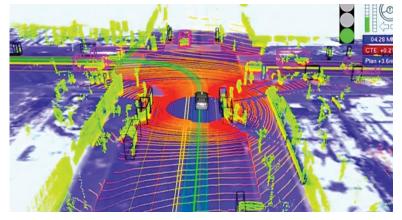
Transfer



- Mertens et al. "Texture Transfer Using Geometry Correlation."
 - Fisher et al. "Context-Based Search for 3D Models."
 - Mitra et al. "Symmetrization."
- Bokeloh et al. "A connection between partial symmetry and inverse procedural modeling."

Retrieval

Graphics



Recognition



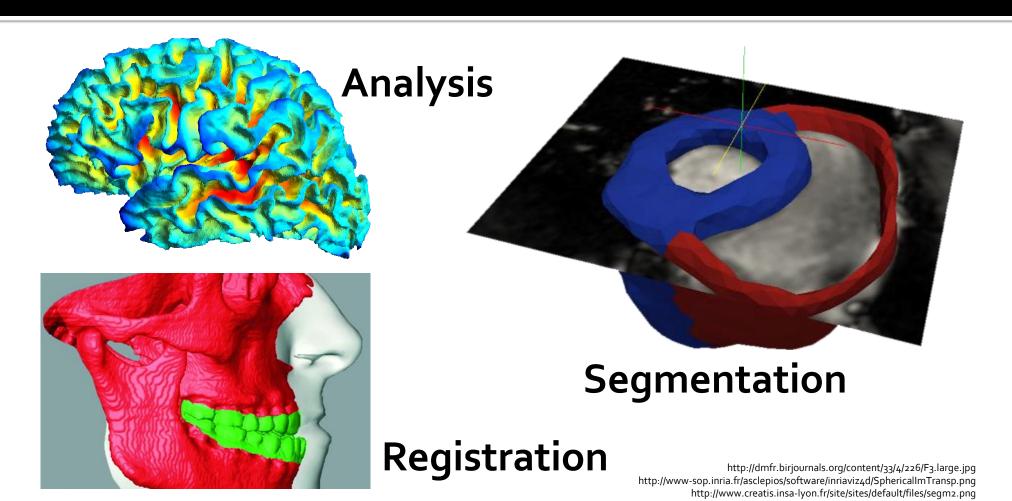
Navigation



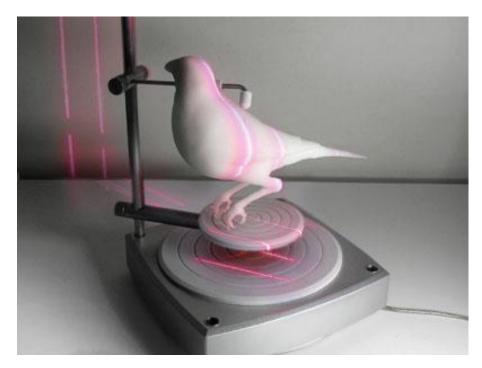
Segmentation

http://eijournal.com/newsite/wp-content/uploads/2012/01/VELODYNE-IMAGE.jpg Kim et al. "Multi-view image and tof sensor fusion for dense 3d reconstruction." Solomon et al. "Discovery of Intrinsic Primitives on Triangle Meshes." Bronstein et al. "Three-Dimensional Face Recognition."

Vision



Medical Imaging



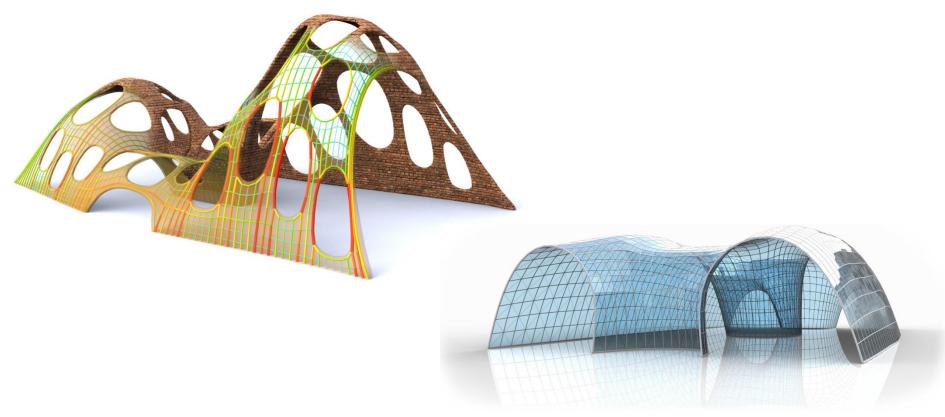
Scanning



Defect detection

http://www.conduitprojects.com/php/images/scan.jpg http://www.emeraldinsight.com/content_images/fig/o330290204005.png

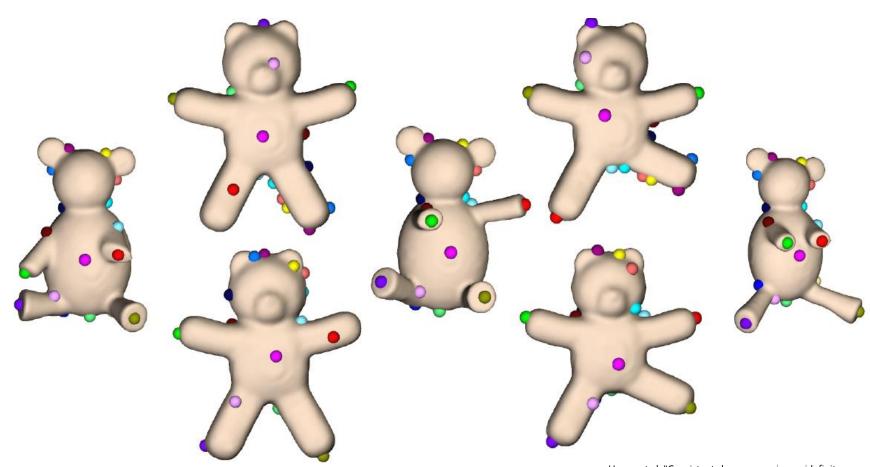
Manufacturing and Fabrication



Design and analysis

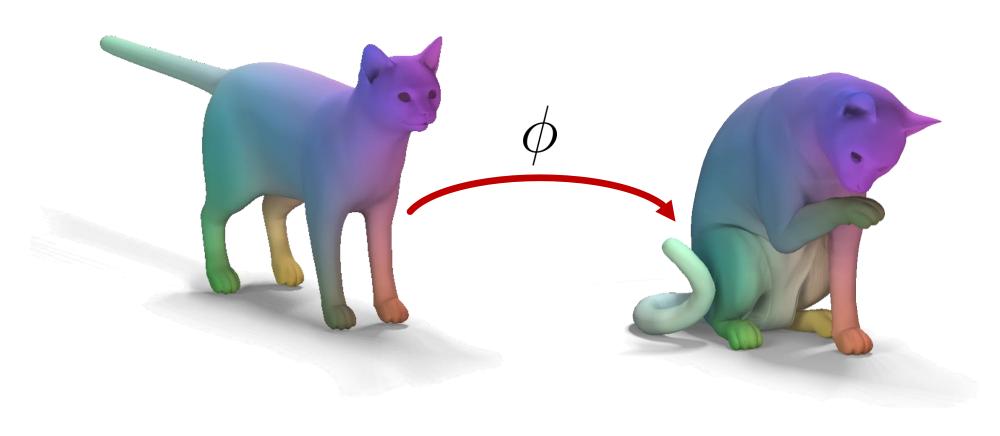
Vouga et al. "Design of self-supporting surfaces."

Architecture



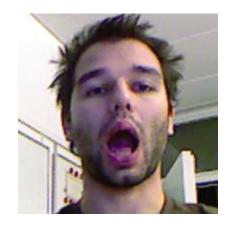
Huang et al. "Consistent shape maps via semidefinite programming."

Shape collections



Ovsjanikov et al. "Functional maps."

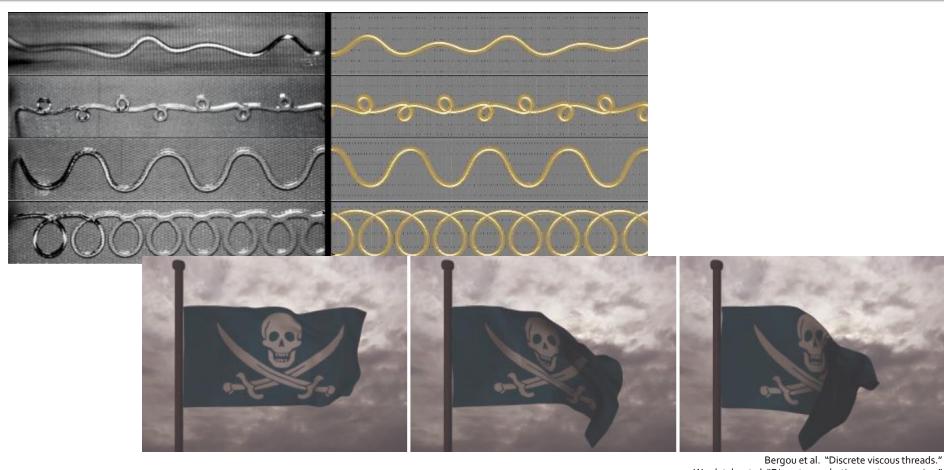
Correspondence





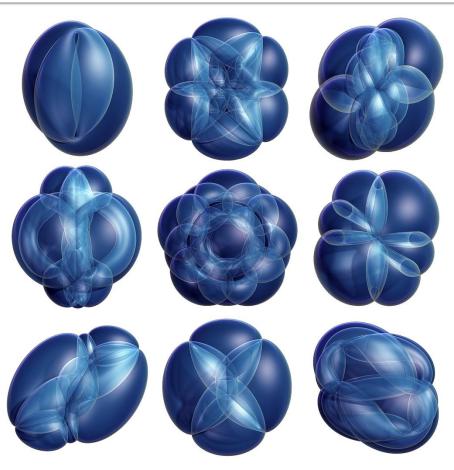
Weise et al. "Realtime performance-based facial animation."

Deformation transfer



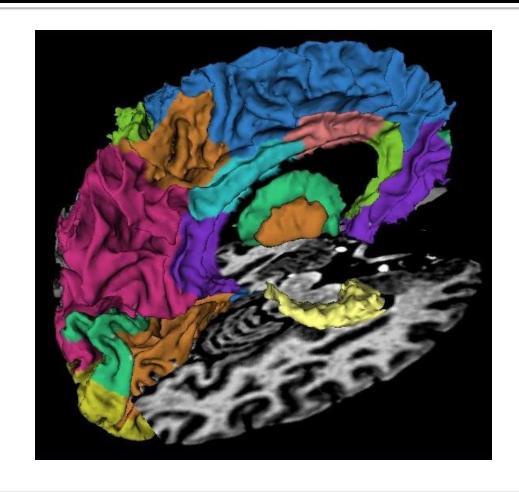
Wardetzky et al. "Discrete quadratic curvature energies."

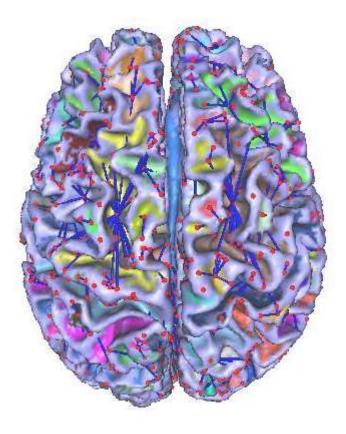
Simulation



Crane et al. "Spin Transformations of Discrete Surfaces."

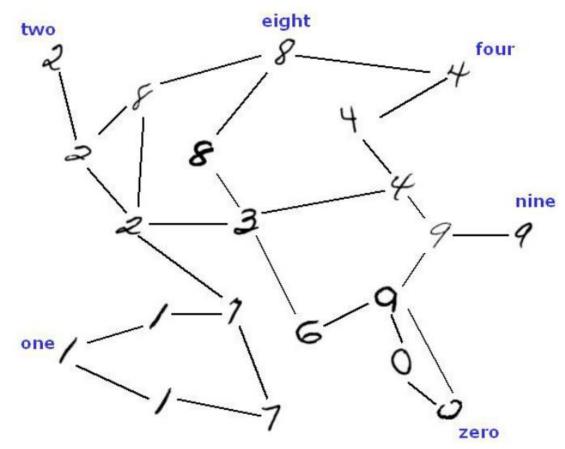
Scientific visualization





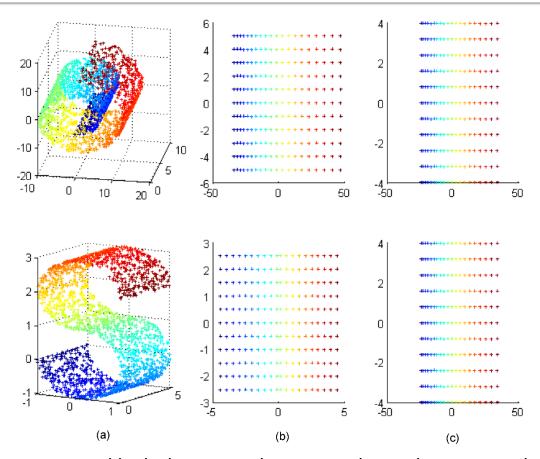
http://www.bioinformaticslaboratory.nl/twiki/pub/EBioScience/News/freesurfer-3d.jpg http://hal.inria.fr/docs/oo/4o/21/3o/IMG/vivodtzev_et_al-Dagstuhlo3.jpg

Segmentation



Zhu et al. Semi-Supervised Learning Using Gaussian Fields and Harmonic Functions. ICML 2003.

Machine learning



Hou et al. Novel semisupervised high-dimensional correspondences learning method. Opt. Eng. 2008.

Statistics

6.8410:

Shape Analysis

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Spring 2023

