

# **Load-Sensitive Flip-Flop Characterization**

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# Motivation



- Flip-flops are one of the most important components in synchronous VLSI designs.
  - Critical effect on cycle time
  - Large fraction of total system power
- Previously published work has failed to consider the effect of circuit loading on the relative ranking of flip-flop structures.

[Kawaguchi *et al.* '98] [Ko and Balsara '00] [Kong *et al.* '00] [Lang *et al.* '97] [Nikolic *et al.* '00] [Nogawa and Ohtomo '98] [Stojanovic and Oklobdzija '99] [Stollo *et al.* '00] [Yuan and Svensson '91] [Zyuban and Kogge '99] [H.P. *et al.* '96] [J.M. *et al.* '96]

- Fixed and usually overly large output load
- Large or non-specified input drive
- No output buffering

# Observation

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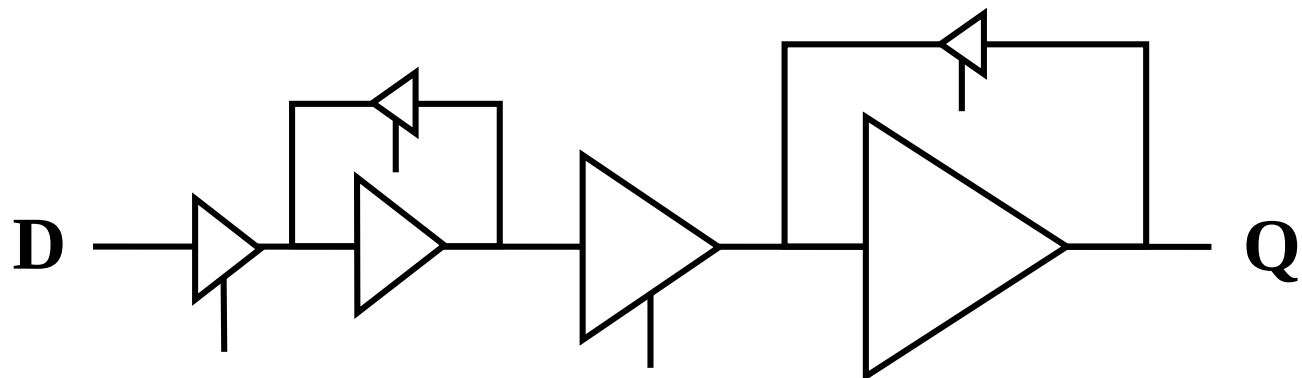
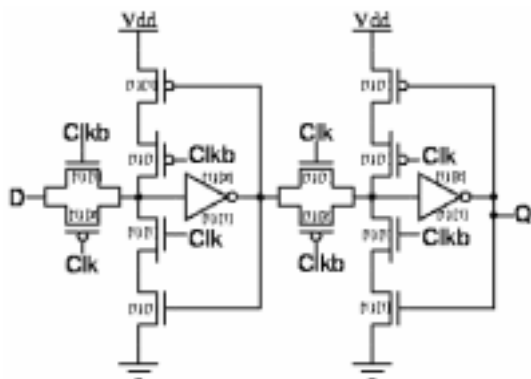
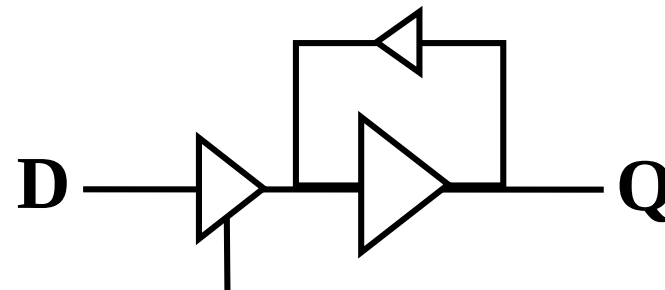
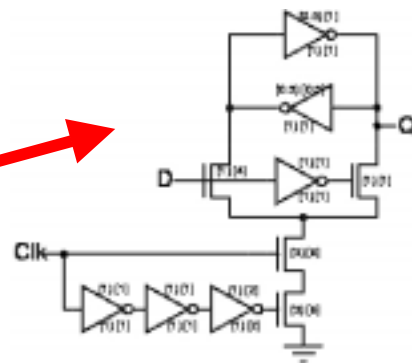
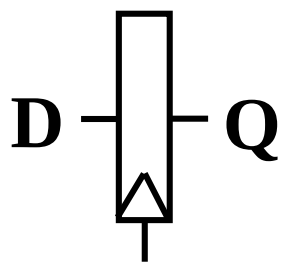


1. Different flip-flop designs have different inherent parasitics and output drive strength.
  - o Different number and complexity of logic gates
  - o Different kinds of feedback

# Observation



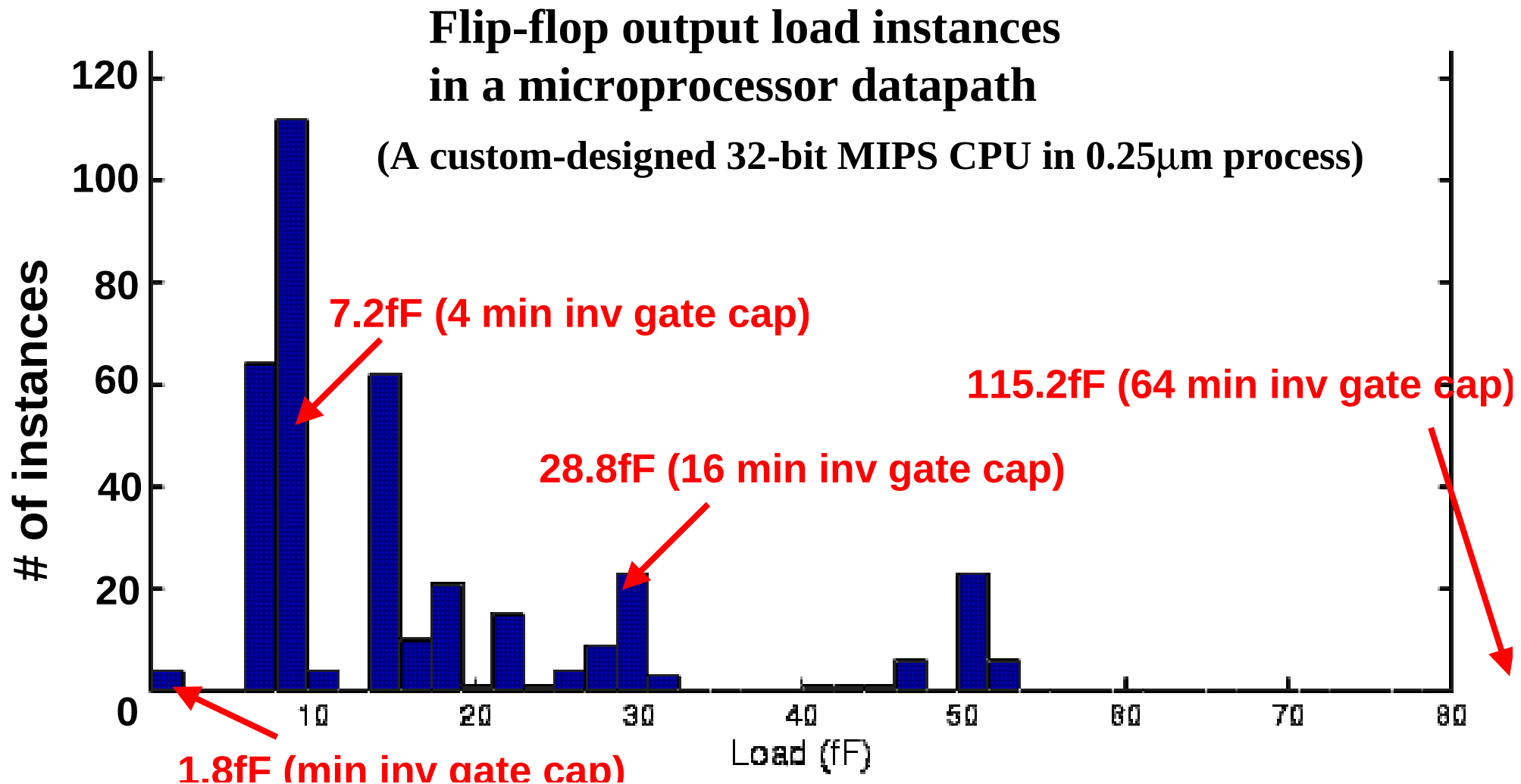
1. Different flip-flop designs have different inherent parasitics and output drive strength.
  - o Different number and complexity of logic gates
  - o Different kinds of feedback



# Observation



2. Output loads in a circuit vary significantly.



# Our Proposal

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**Load effects must be considered in flip-flop characterization to avoid sub-optimal selection.**

- We will present energy and delay measurements for various flip-flops across a range of output loading conditions (EE and absolute load size) and show that the relative rankings of structures vary.
- We will show that output buffering at high load can lead to the better performance and energy consumption for some structures.

# Related Work

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- Traditional Buffer Sizing
- Logical Effort [Sutherland and Sproull]
  - Logical Effort: drive strength of a circuit structure
  - Electrical Effort: the ratio of output load to input load
  - Delay = intrinsic parasitic delay + LE x EE

# Overview

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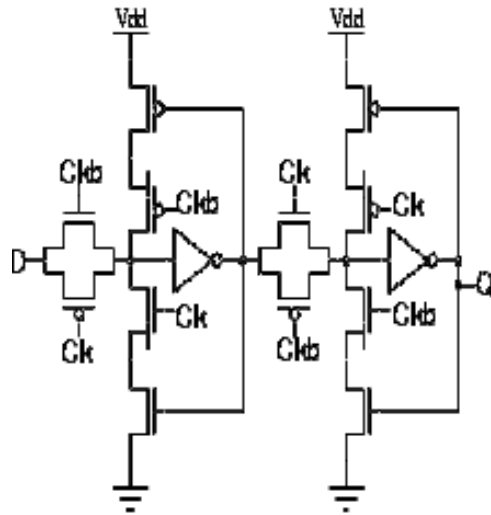


- Flip-Flop Designs
- Test Bench & Simulation Setup
- Delay and Energy Characterization
- Delay Analysis
- Energy-versus-Delay Analysis
- Summary

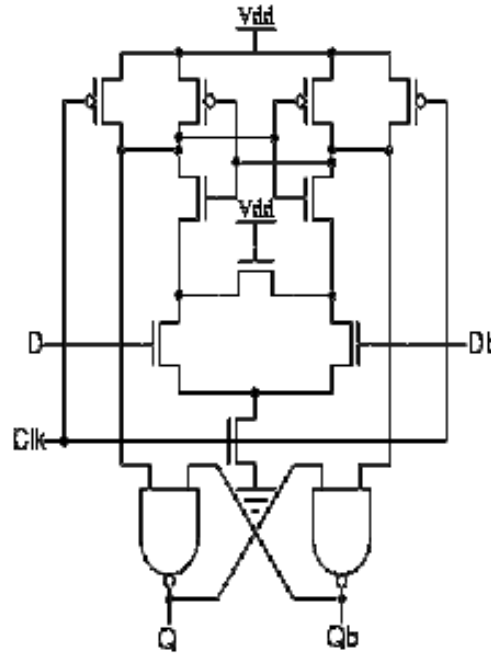
# Flip-Flop Designs



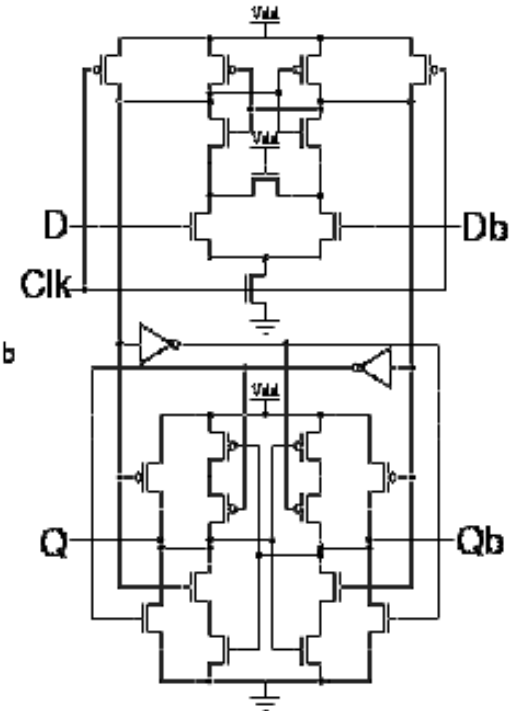
*Fully static and single-ended*



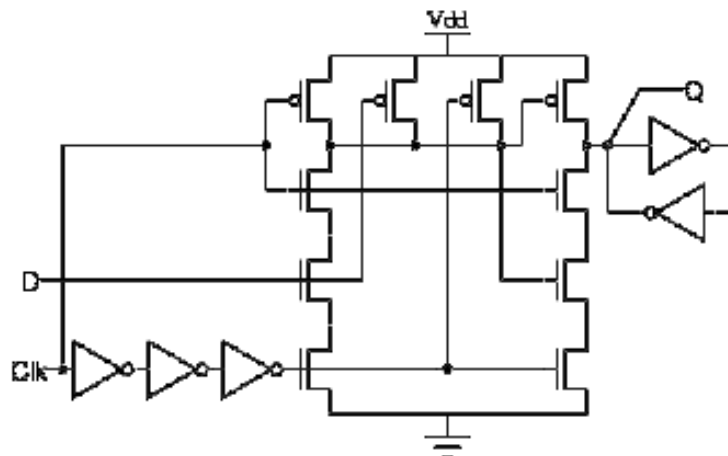
(a) PPCFF



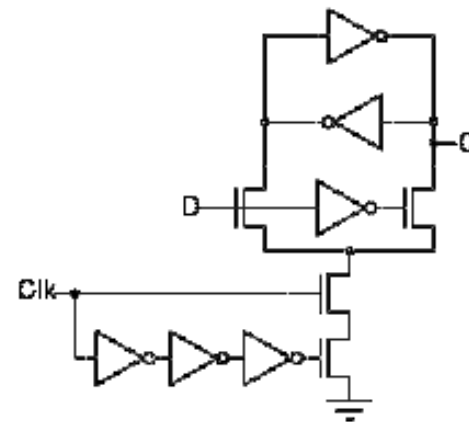
(b) SAFF



(c) MSAFF [Nikolic et al '00]



(d) HLFF

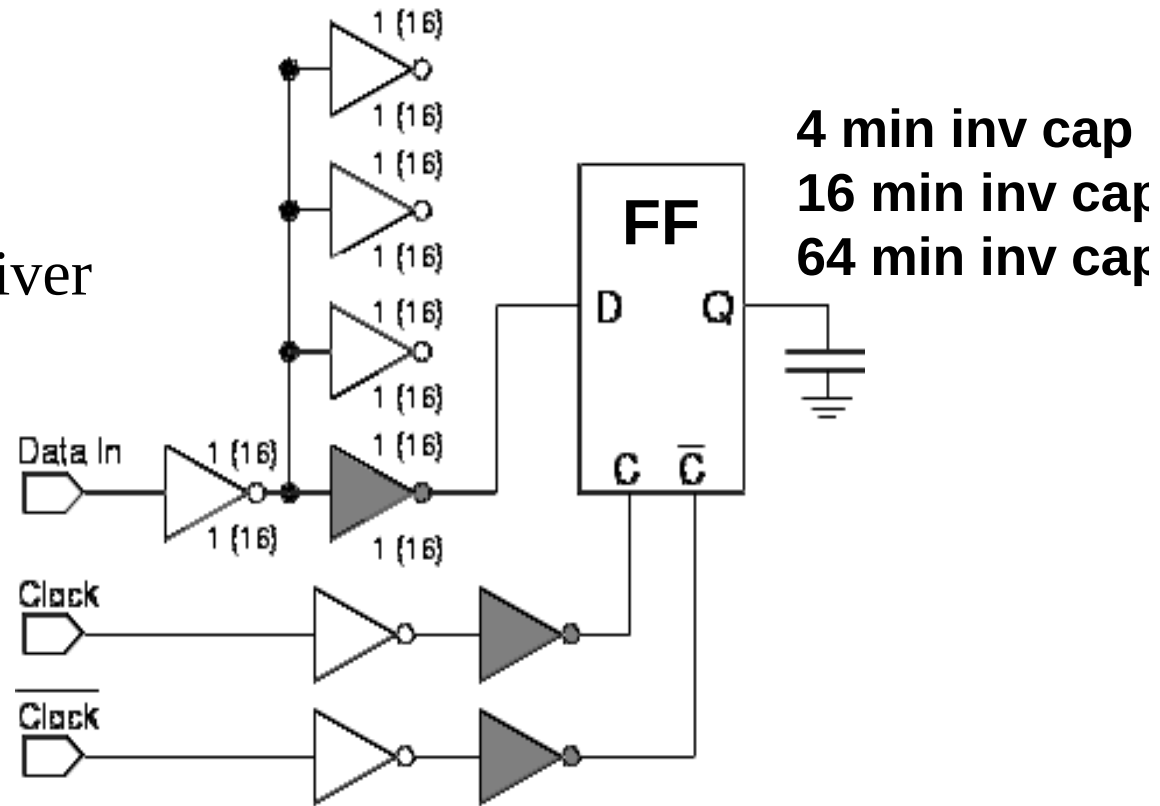


(e) SSAPL

# Test Bench



- Sized clock buffer to give equal rise/fall time
- Used a fixed, realistic input driver
- Varied output load from 4 min inv cap(7.2fF) to 64 min inv cap(115.2fF).



- 4 Load and Drive Configurations
  - **EE4-min**: min input drive, 4 min inv load (7.2fF)
  - **EE16-min**: min input drive, 16 min inv load (28.8fF)
  - **EE64-min**: min input drive, 64 min inv load (115.2fF)
  - **EE4-big**: 16x min input drive, 64 min inv load (115.2fF)

# Simulation Setup

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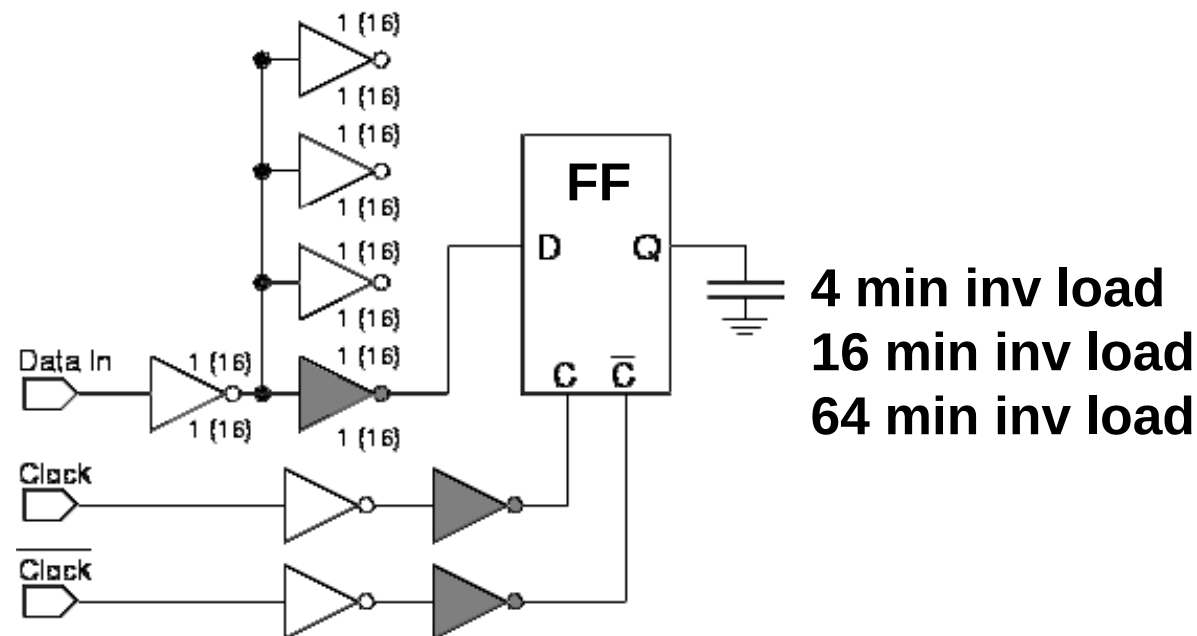


- 0.25 $\mu$ m TSMC CMOS process,  $V_{dd}=2.5V$ ,  $T=25^{\circ}C$
- Hspice Levenberg-Marquardt method was used for transistor size optimization.
  - Transistor widths optimized for each load and drive conf.  
to give min delay or min energy for a given delay  
(transistor lengths were fixed at minimum.)
  - Parasitic capacitances included in the circuit netlists.

# Delay and Energy Characterization



- Minimum D-Q delay [Stojanovic et al. '99] (*.Measure command*)
- Total energy = input energy + internal energy + clock energy  
– output energy
- A single test waveform with ungated clock and data toggling every cycle
  - For a full characterization of energy dissipation, more realistic activity patterns should be considered [Heo, Krashinsky, Asanovic ARVLSI'01].

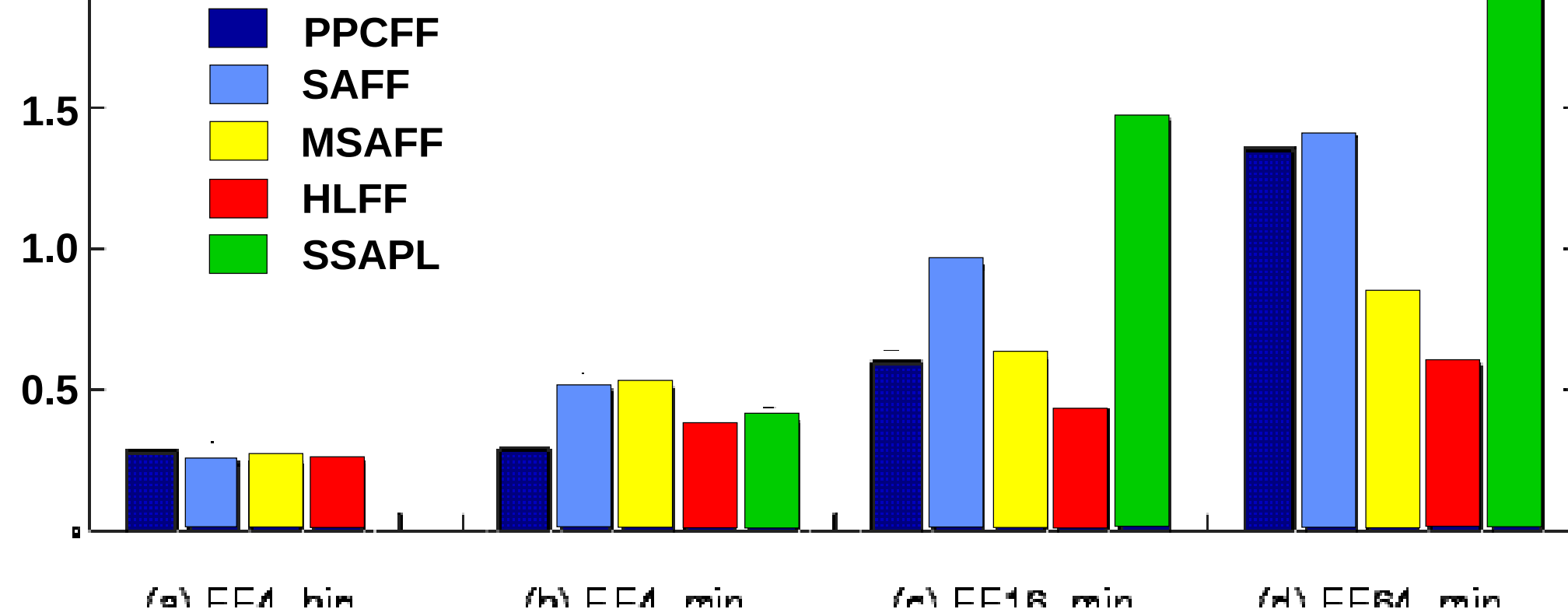


# Speed Ranking Without Buffering



(Transistors sized at each load point, but only for min delay)

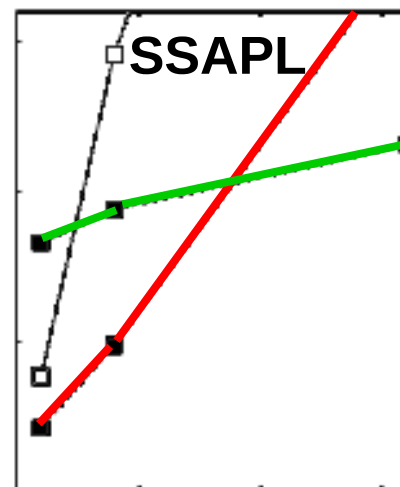
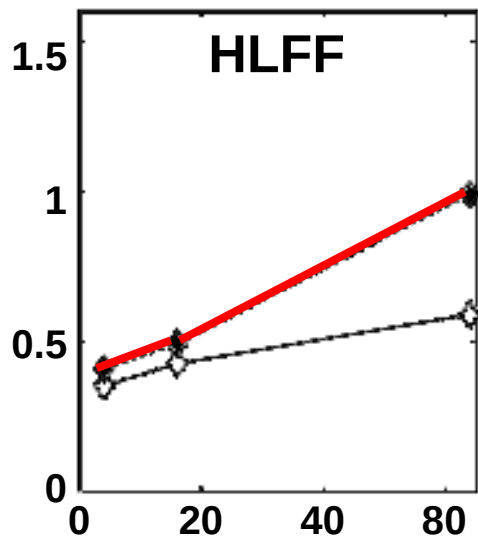
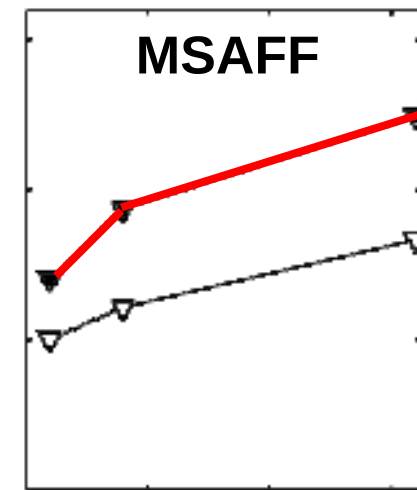
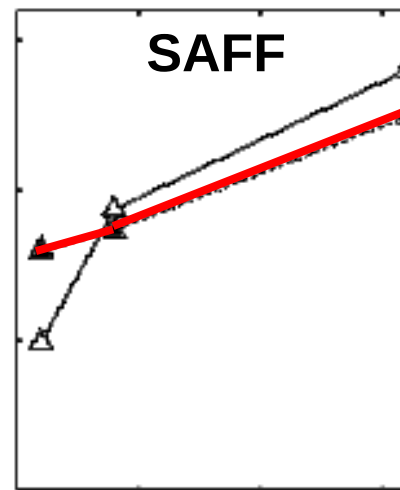
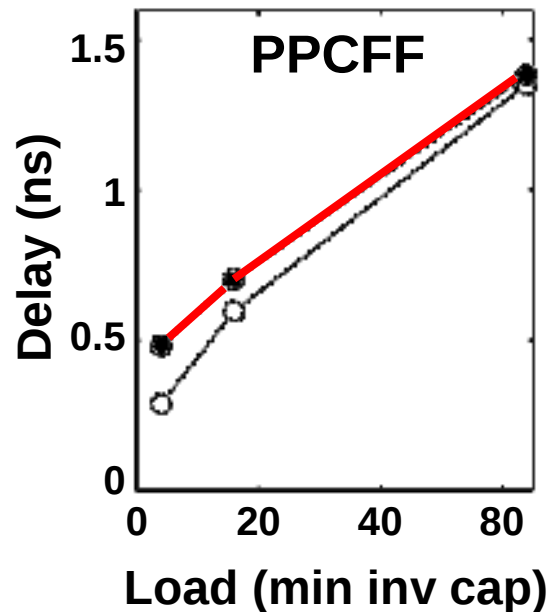
- Delay = const. intrinsic parasitic delay + output drive delay (= load size  $\times$  driving capability)
- Driving Capability =  $f(\# \text{ of stages, complexity})$



# Influence of Buffering on Performance



(Assuming no penalty for inverting output)



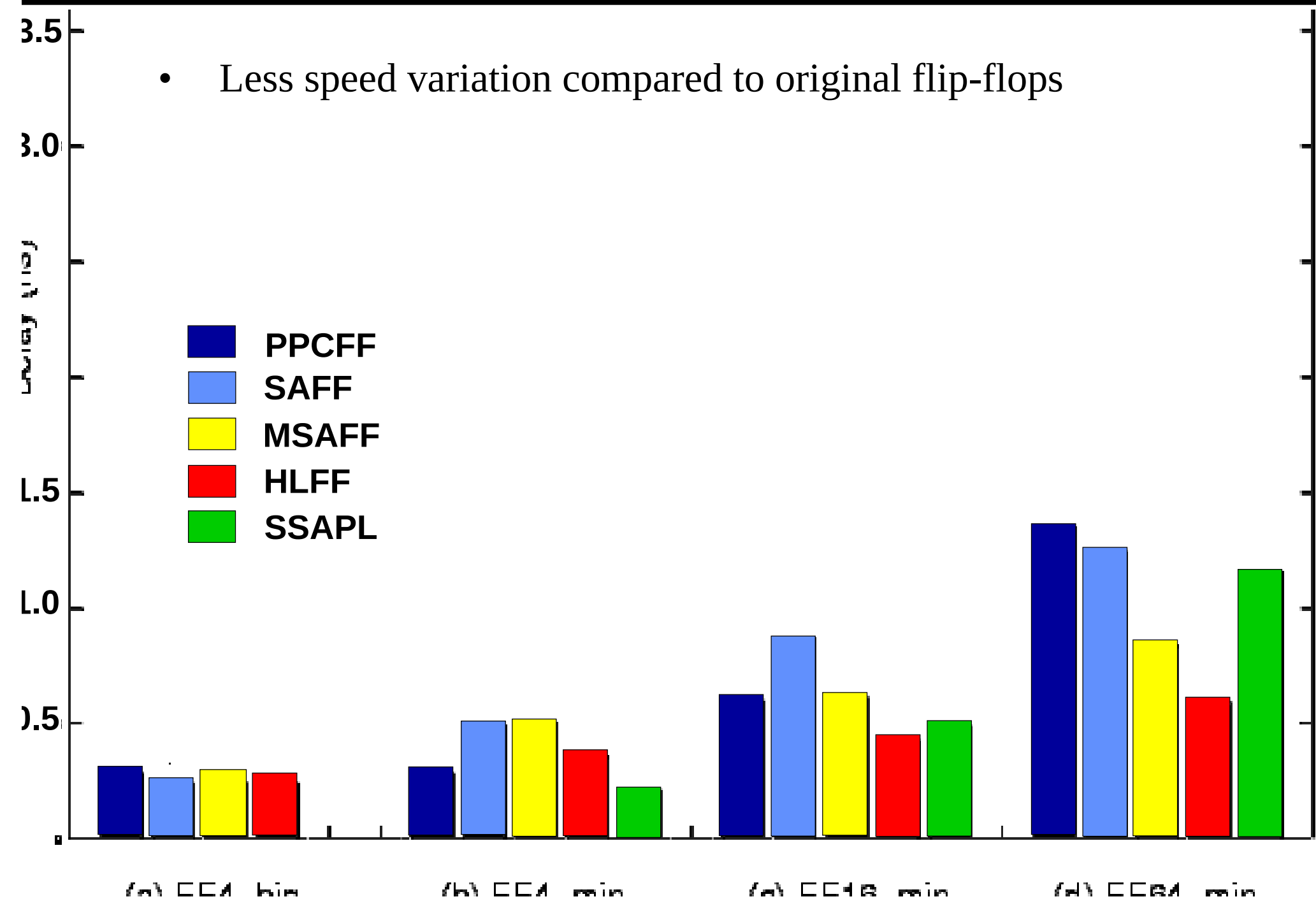
— : unbuffered  
— : one inverter  
— : two inverters

(Min. input drive was used.)

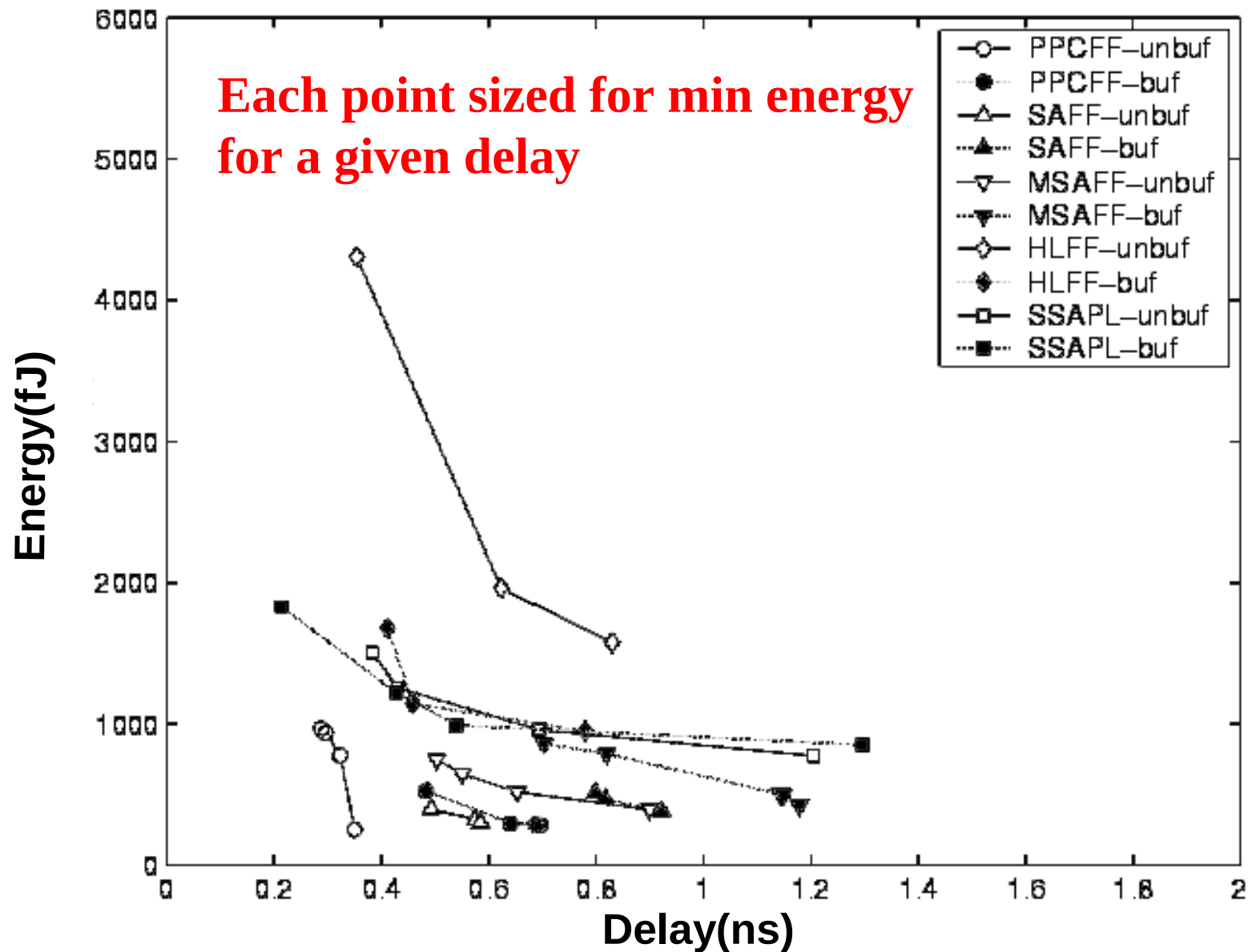
# Speed Ranking With Buffering Allowed



- Less speed variation compared to original flip-flops

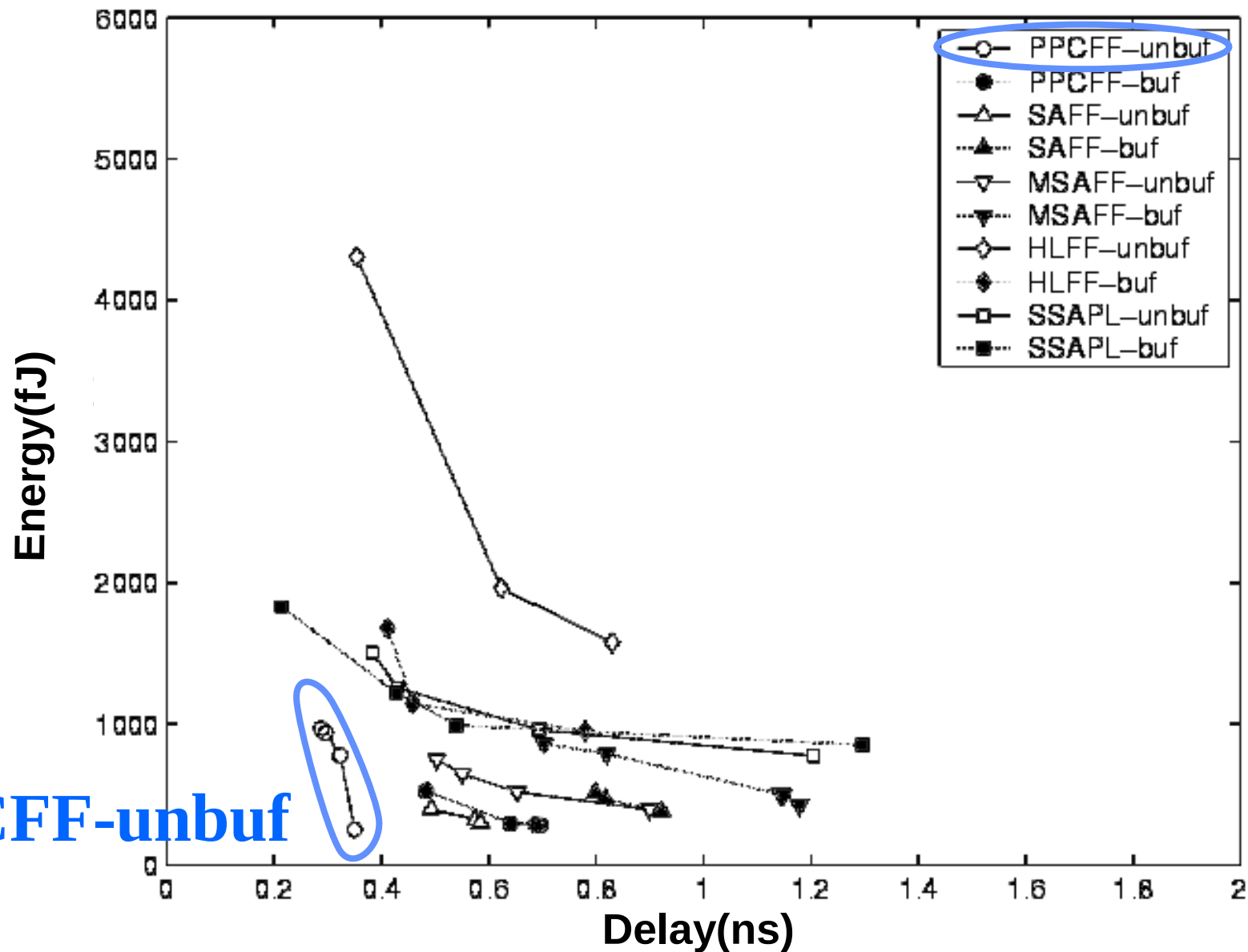


# Energy-Delay Curve : EE4-min



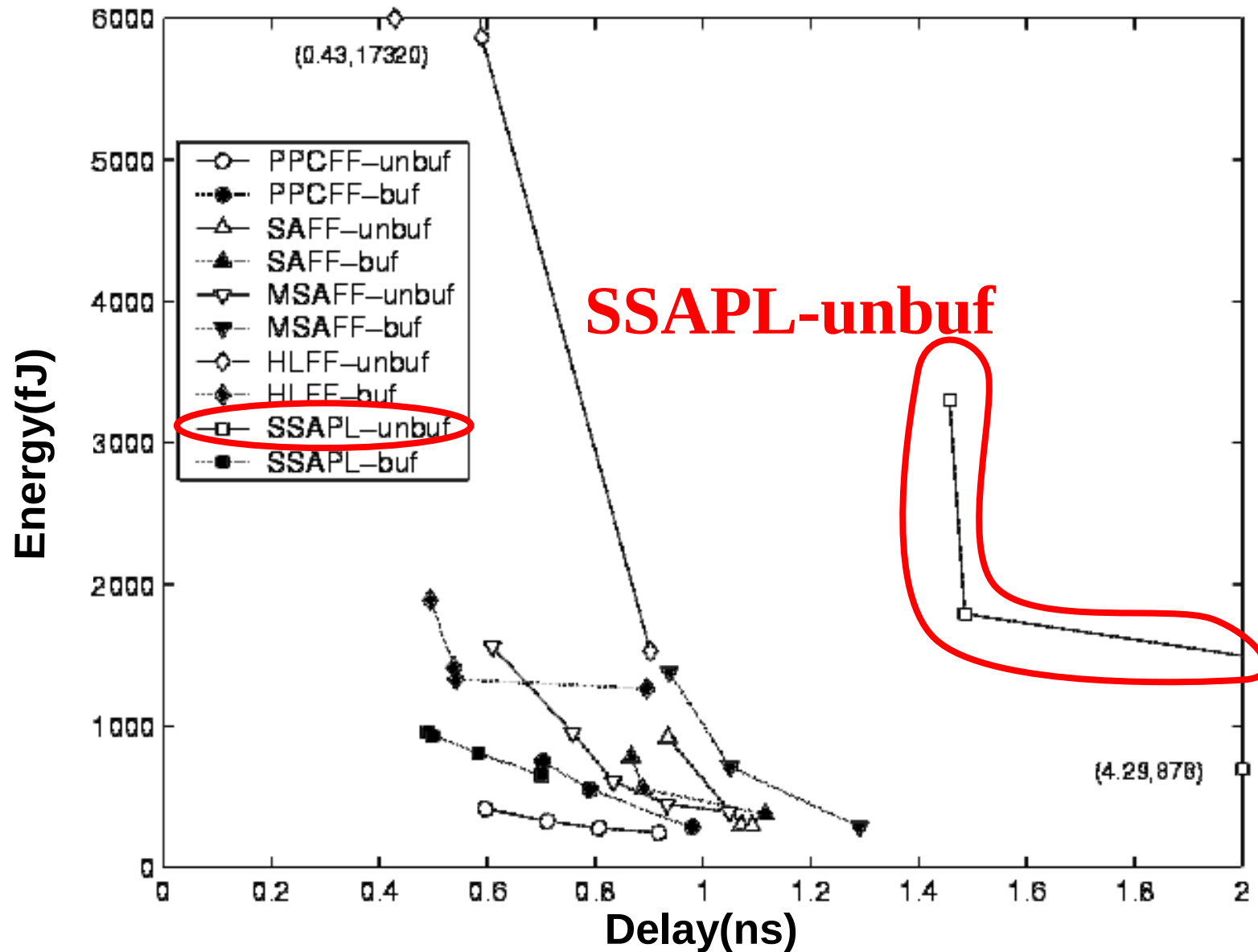
EE4-min: min. drive + 4 min inv load(7.2fF)

# Energy-Delay Curve : EE4-min



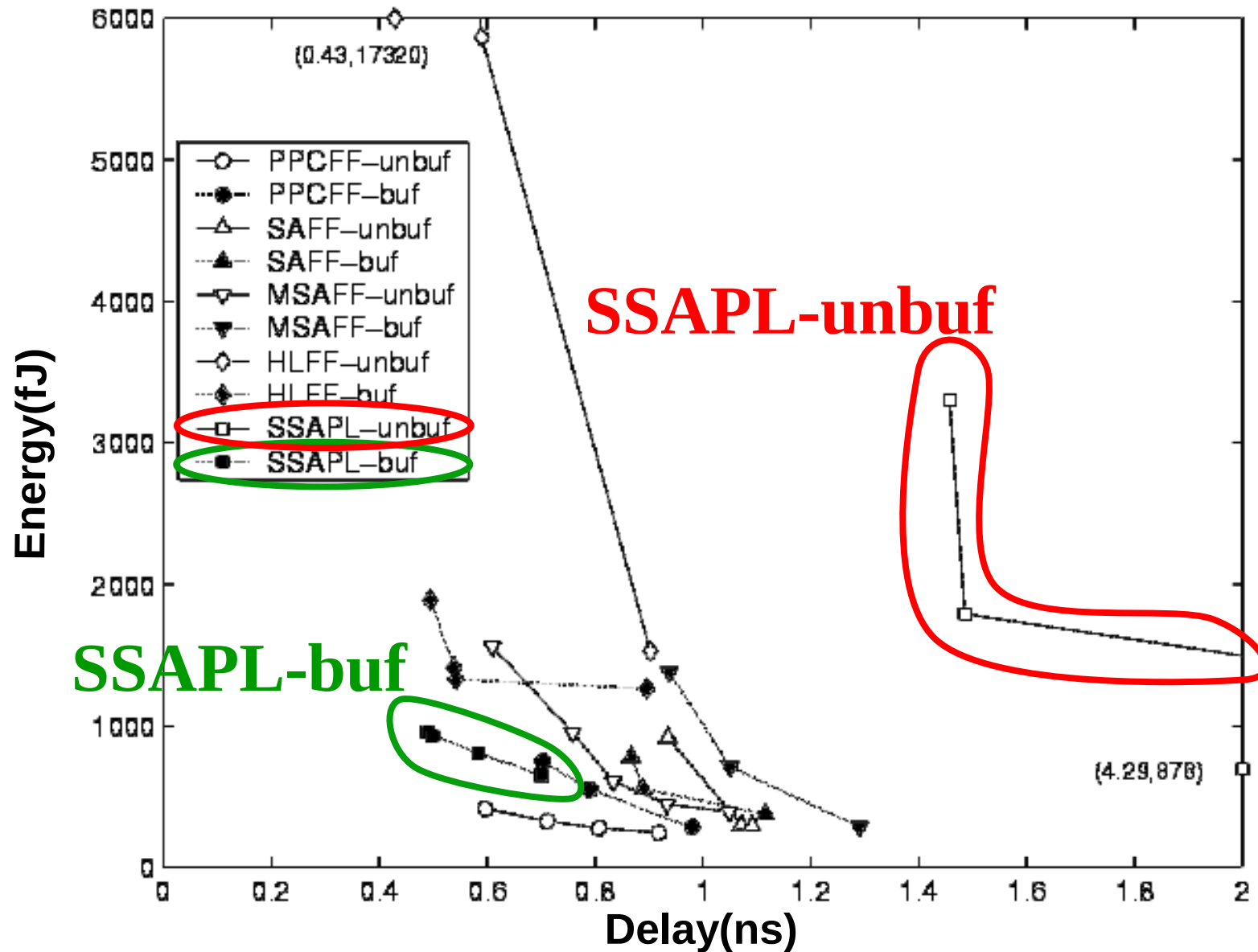
EE4-min: min. drive + 4 min inv load(7.2fF)

# Energy-Delay Curve : EE16-min



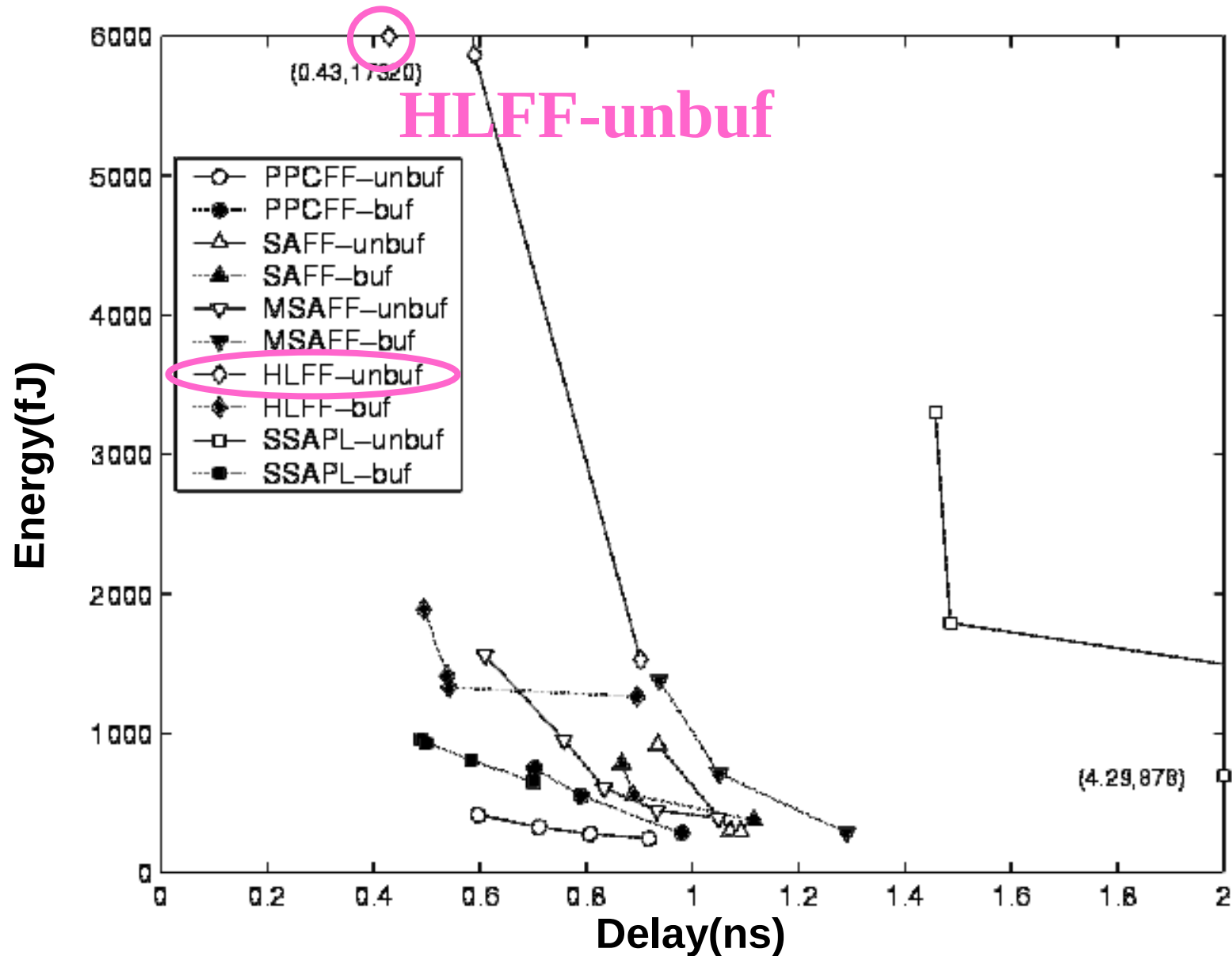
EE16-min: min. drive + 16 min inv load(28.8fF)

# Energy-Delay Curve : EE16-min



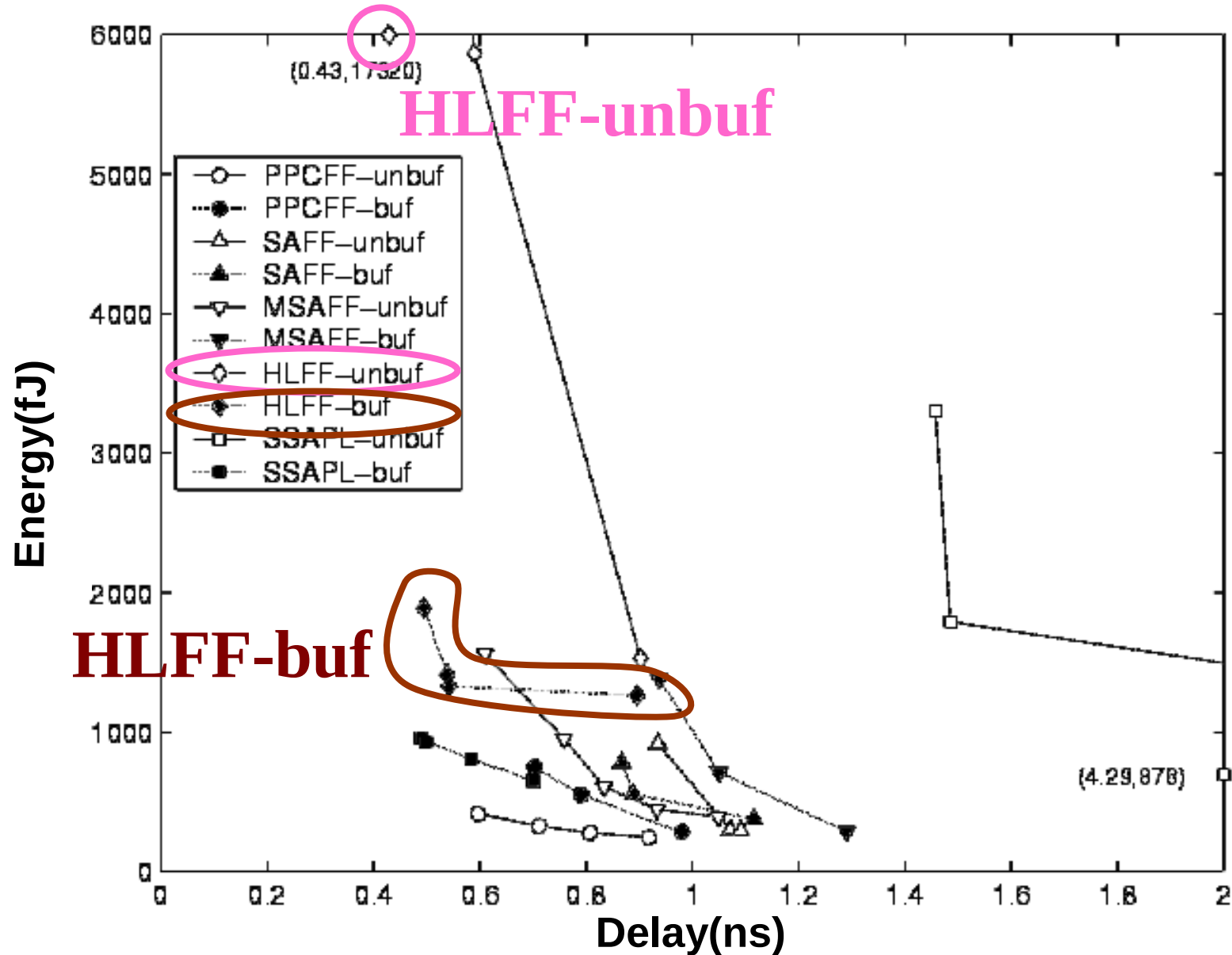
EE16-min: min. drive + 16 min inv load(28.8fF)

# Energy-Delay Curve : EE16-min



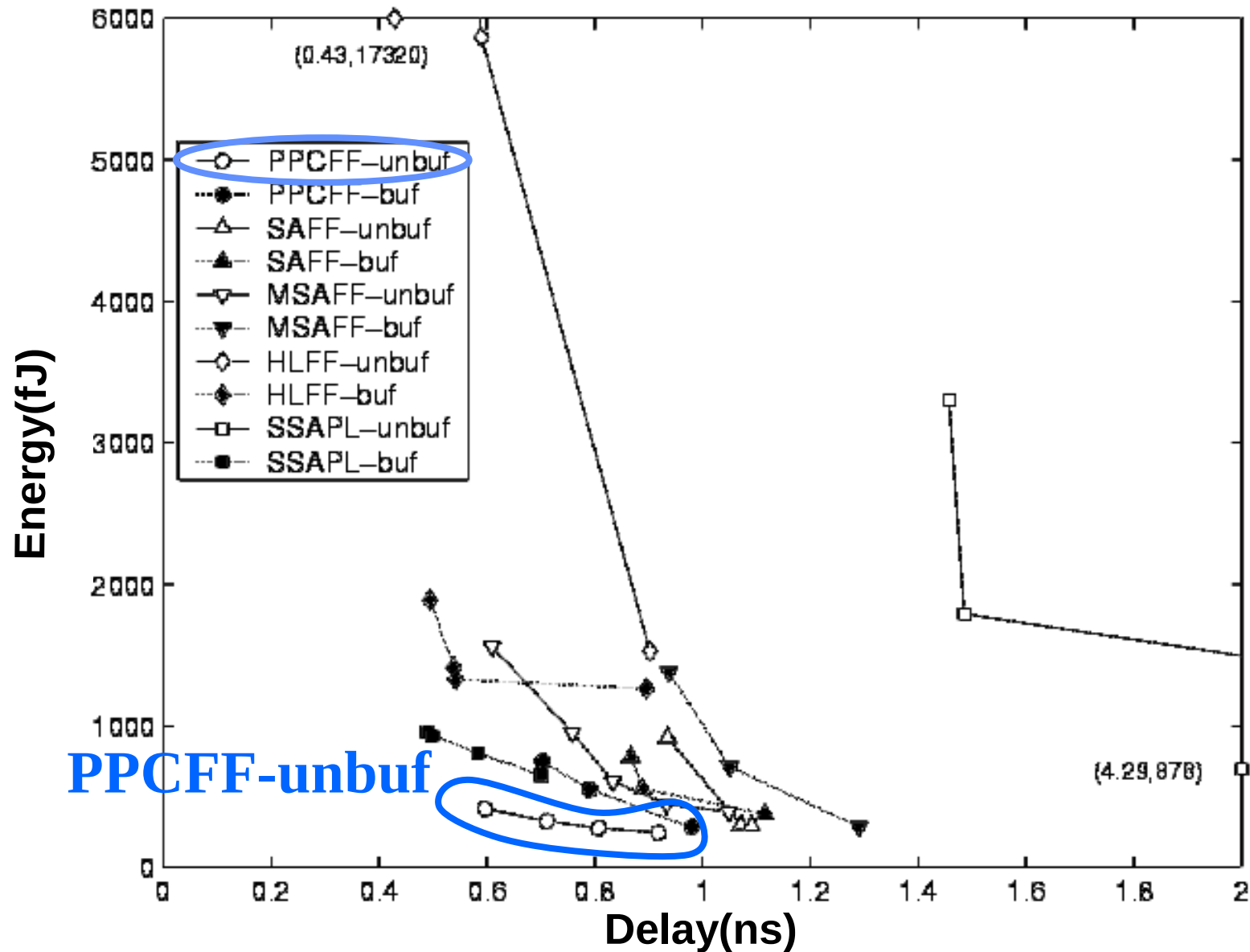
**EE16-min: min. drive + 16 min inv load(28.8fF)**

# Energy-Delay Curve : EE16-min



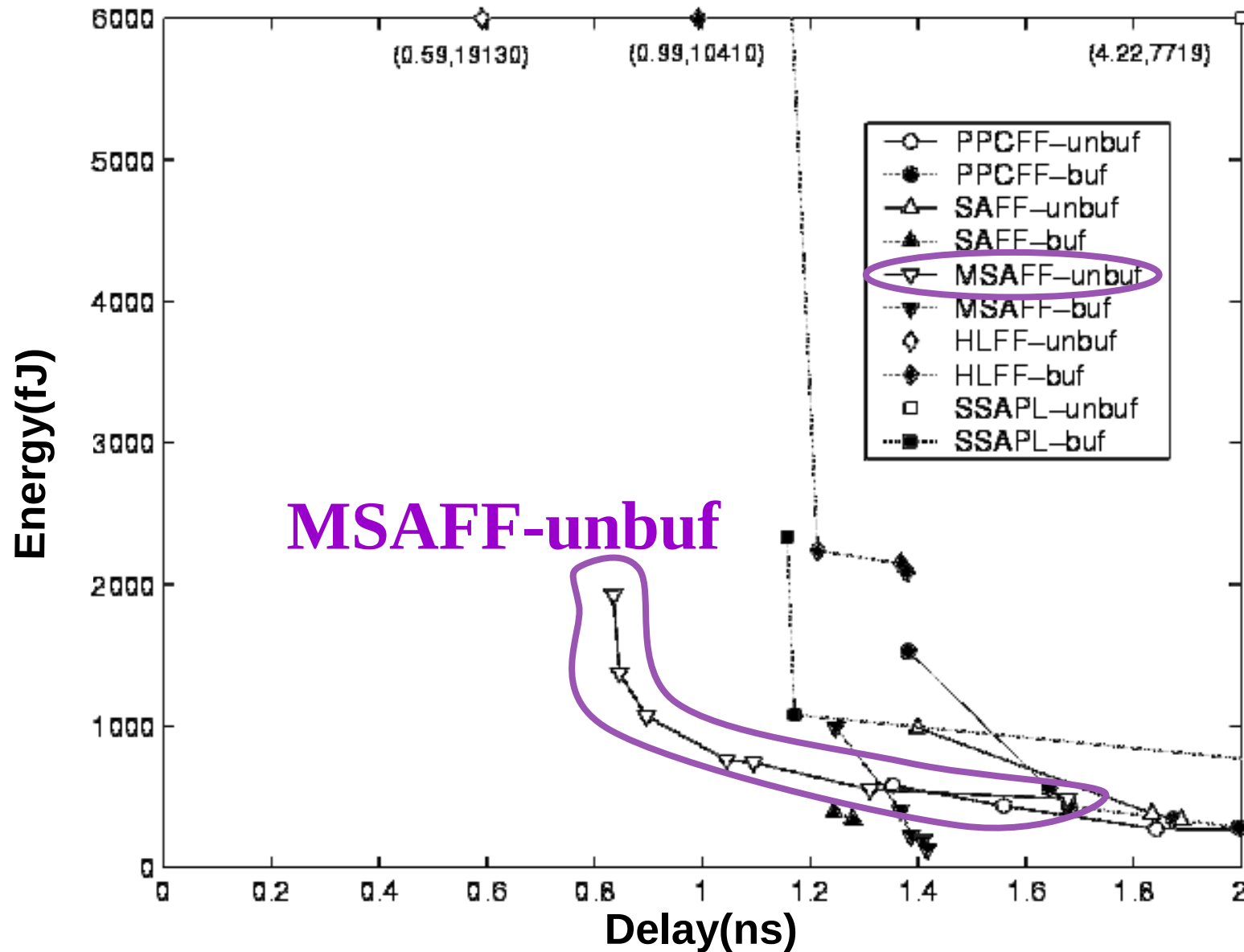
**EE16-min: min. drive + 16 min inv load(28.8fF)**

# Energy-Delay Curve : EE16-min



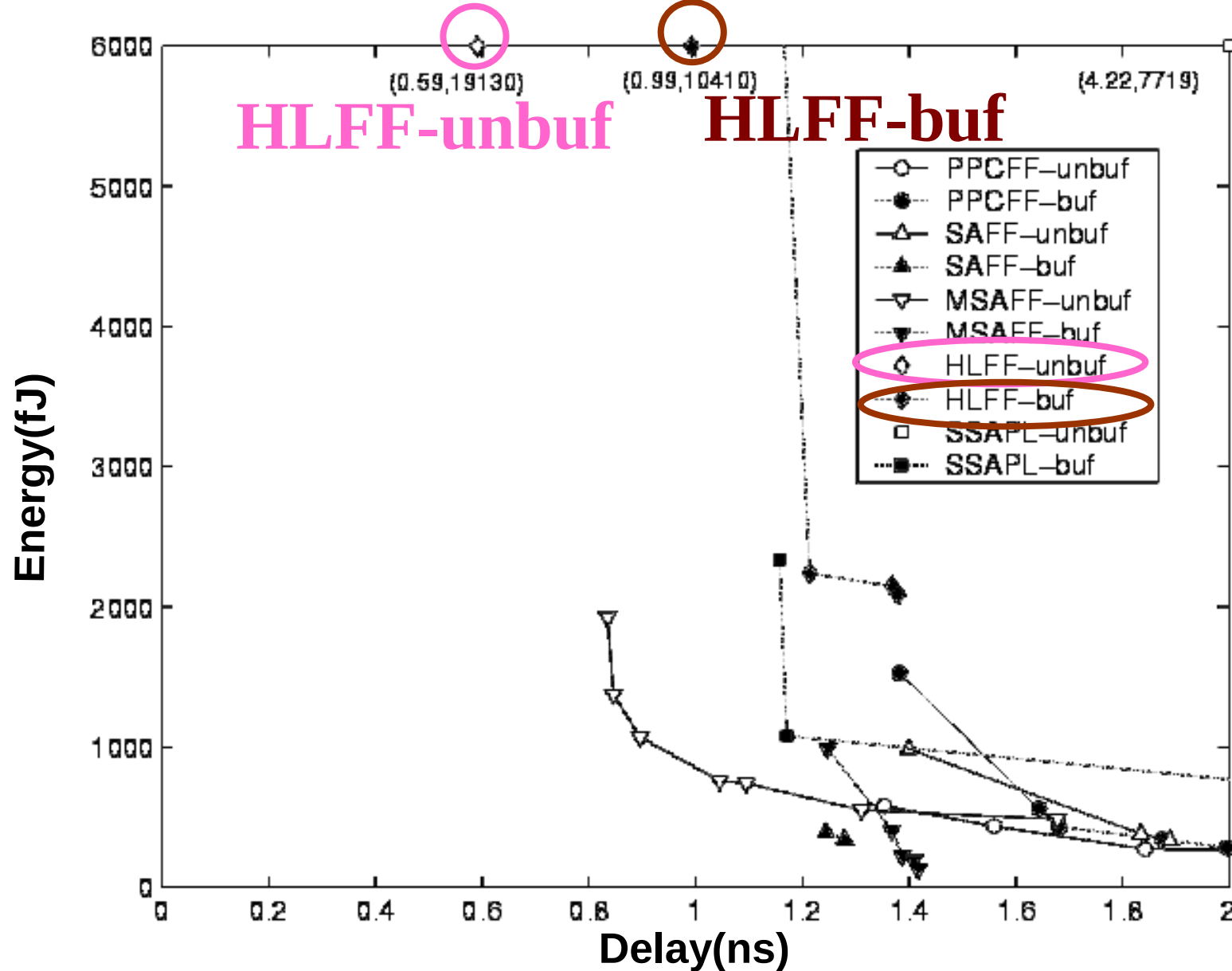
EE16-min: min. drive + 16 min inv load(28.8fF)

# Energy-Delay Curve : EE64-min



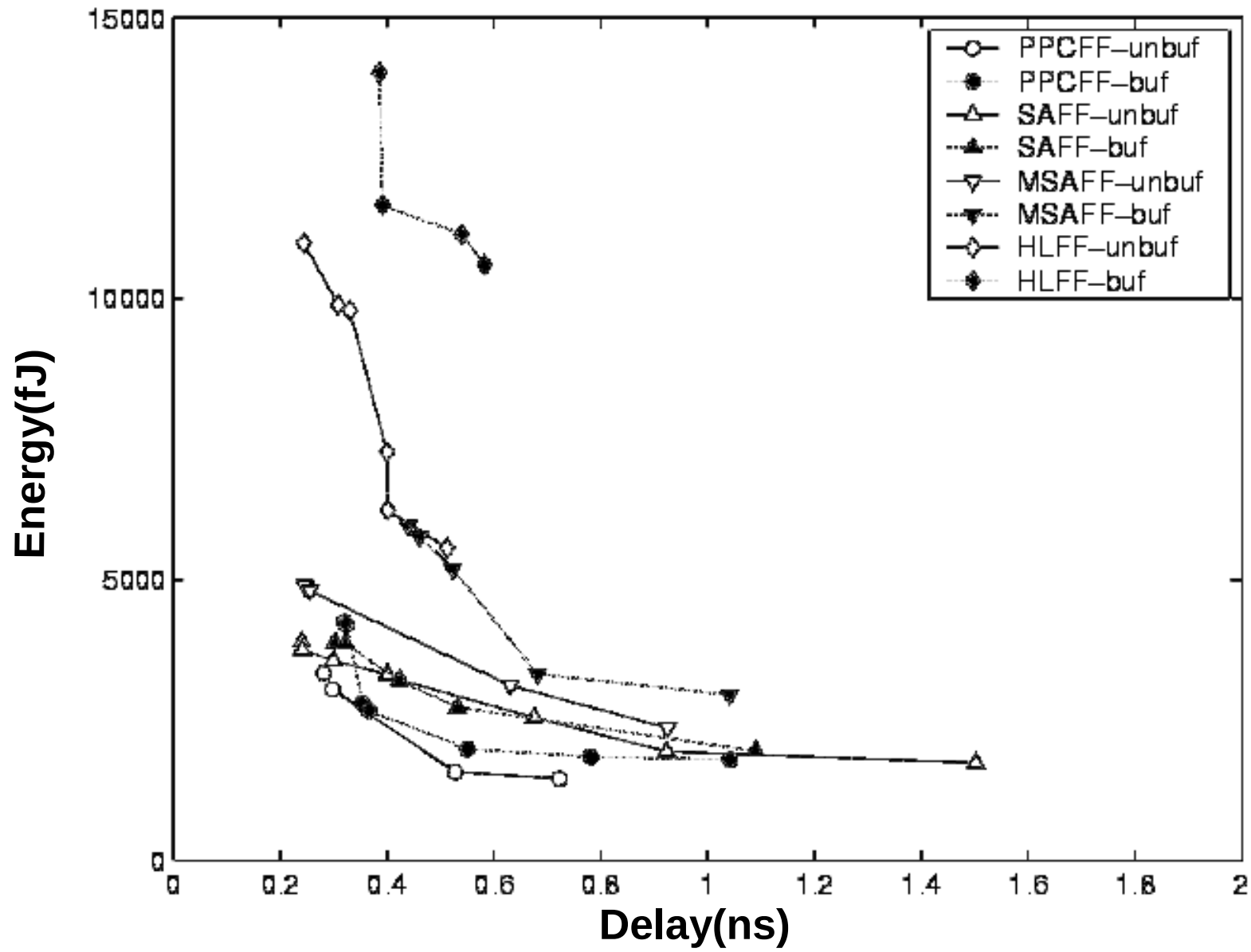
**EE64-min: min. drive + 64 min inv load(115.2fF)**

# Energy-Delay Curve : EE64-min



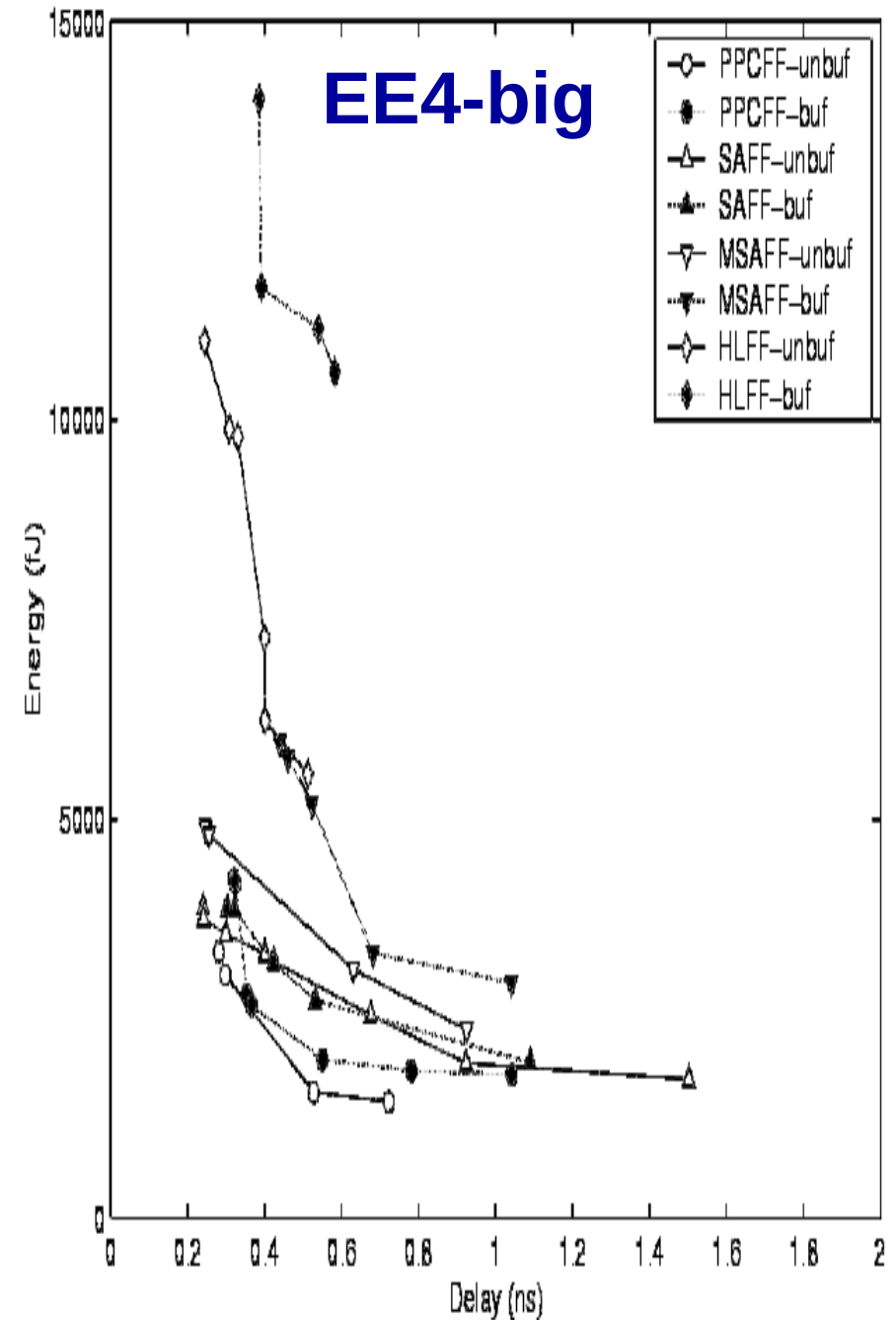
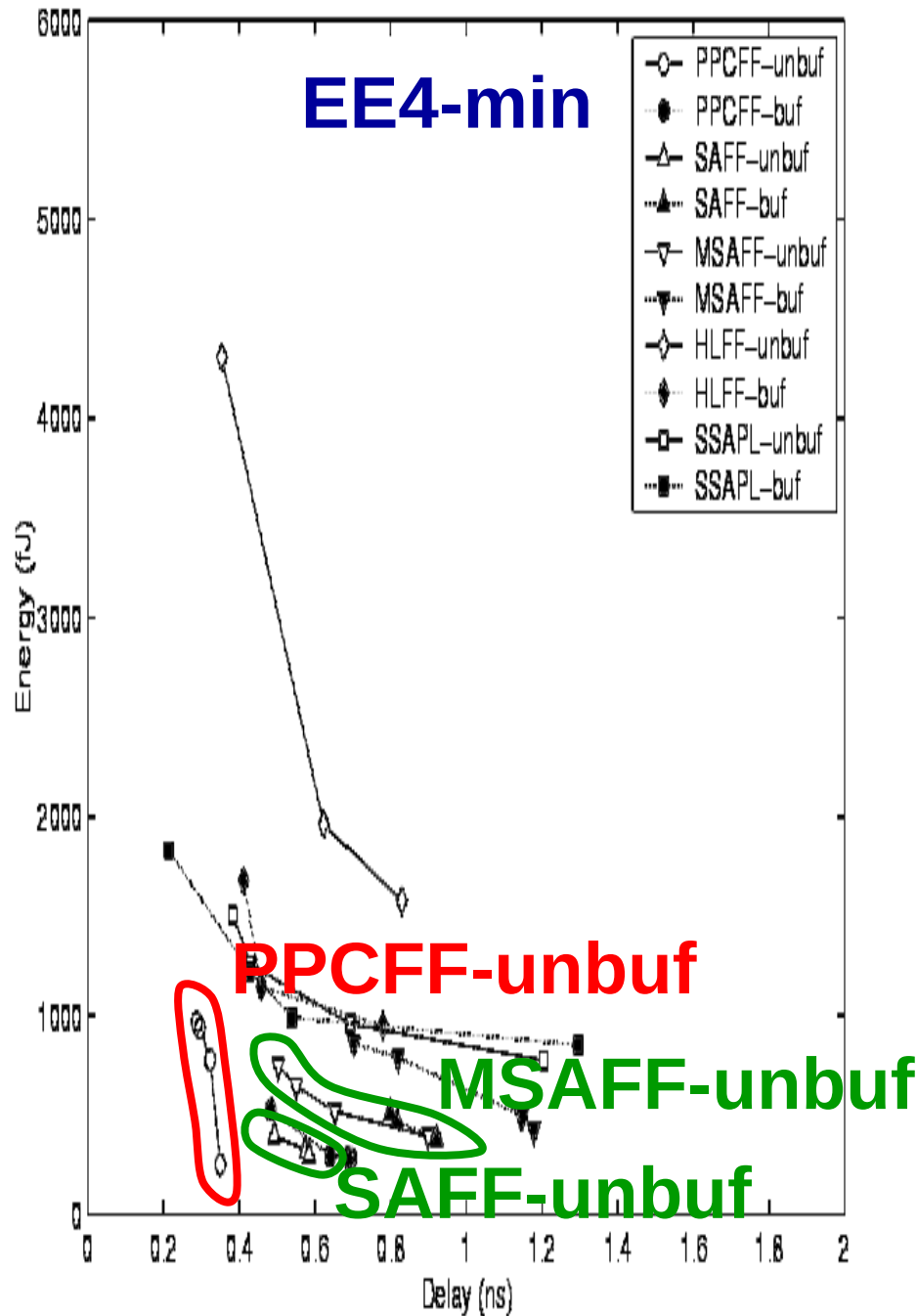
**EE64-min: min. drive + 64 min inv load(115.2fF)**

# Energy-Delay Curve : EE4-big

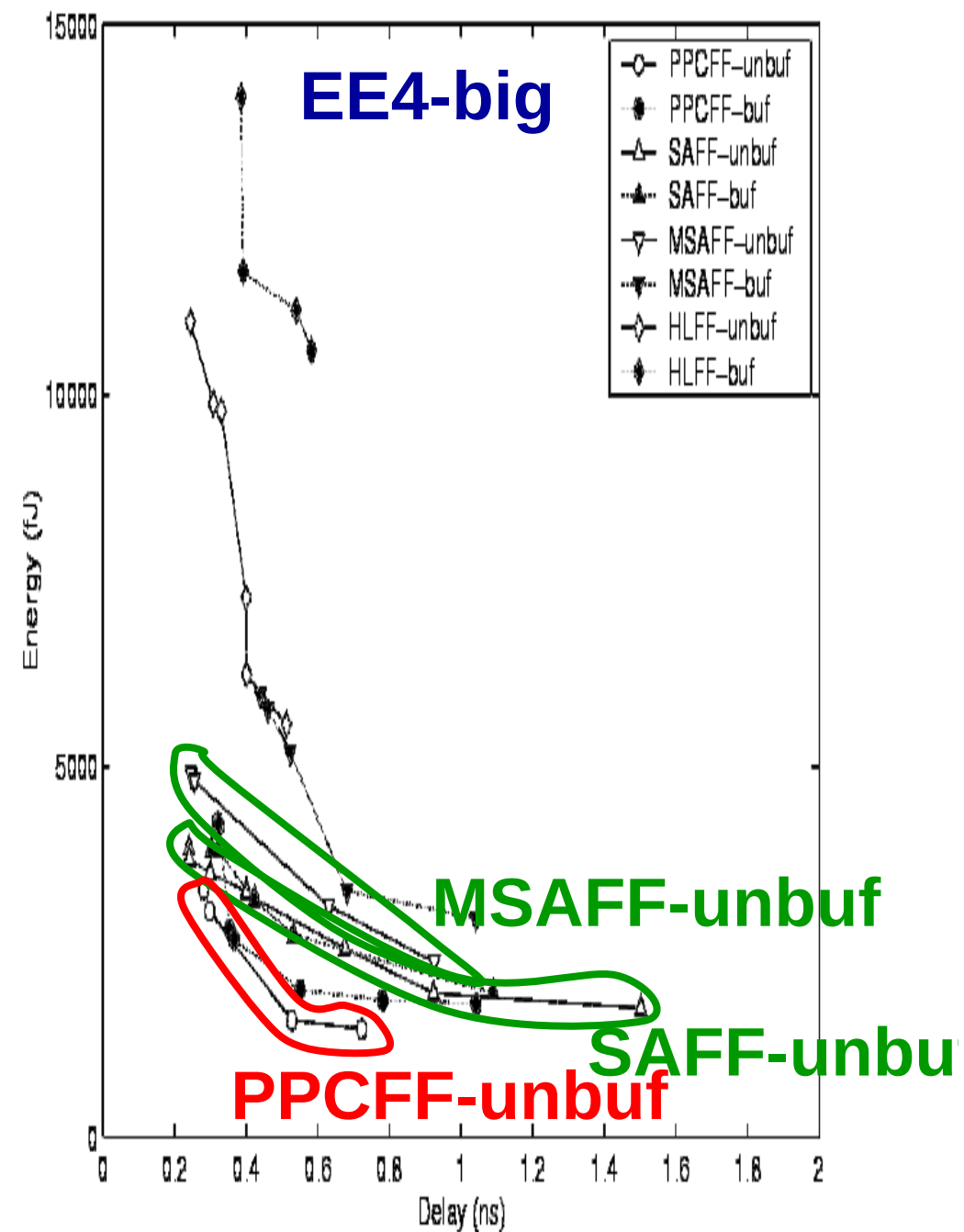
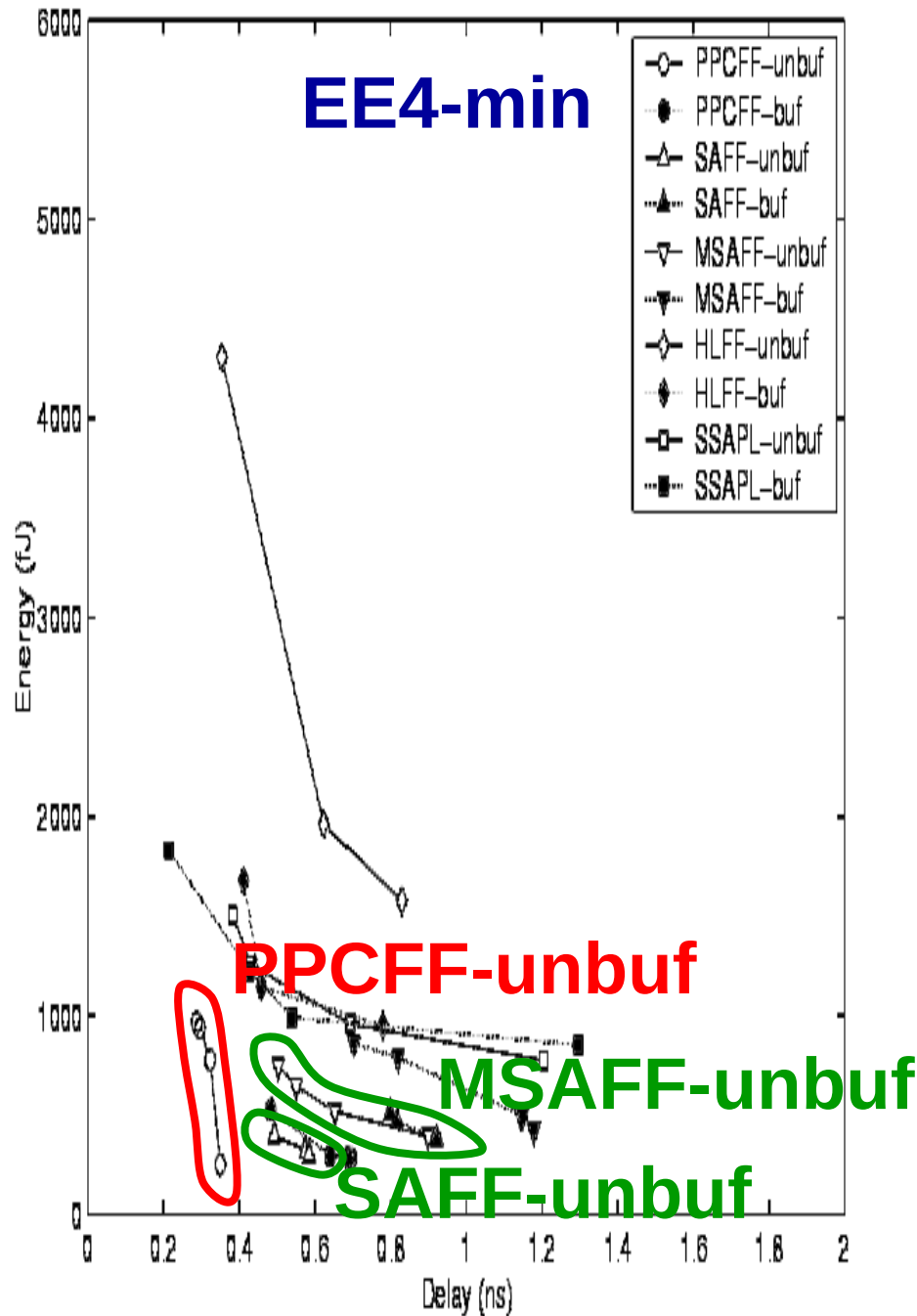


**EE4-big: 16x min. drive + 64 min inv load(115.2fF)**

# Energy-Delay Curve : EE4-min vs EE4-big



# Energy-Delay Curve : EE4-min vs EE4-big



# Summary

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- Different flip-flops have different gains and parasitics.
- Real VLSI designs exhibit a variety of flip-flop output loads.
- The output load size affects the relative performance and energy consumption of different flip-flop designs.
- **Therefore, output load effects should be accounted for when comparing flip-flops.**
  - 1. Electrical effort**
  - 2. Absolute output load size**
  - 3. Output buffering**