

Correlation Between State and Control Signals in Out-of-Order Issue Logic

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Modifications to Project Goals

- More data mining, less implementation
 - Abstracted from particular hardware architecture
 - Correlation statistics
 - What control signals occur at moment instruction is fetched?
 - How consistent is instruction's path through pipeline?
 - Register renaming statistics
 - Quantitative measure of how quickly register resources freed
 - Use as metric in correlation statistics

Preliminary Results

- Correlation statistic does not include register renaming, yet
- Initial statistics show 50-70% rate of consistency for instruction path
 - Run with SpecInt95 benchmark suite
 - Measurement based on mathematical mode
 - Bimodal distribution giving lower-than-expected results

Register Renaming Issues

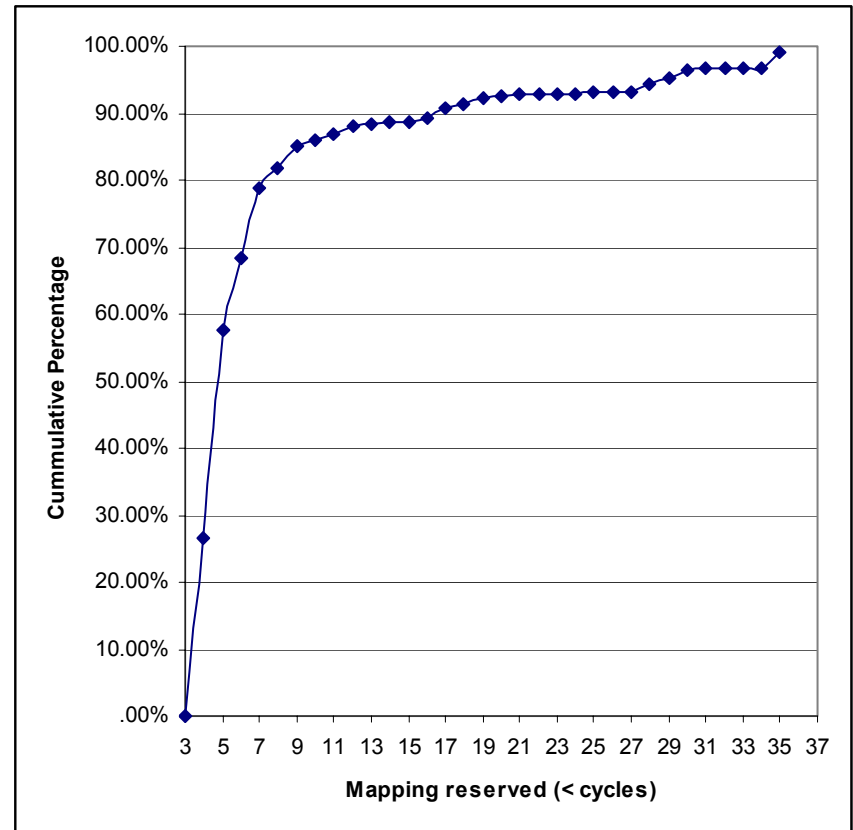
- Register renaming or large register file necessary for OOO performance
- Should/does register renaming need to be included in prediction?
 - Prediction for register renaming depends on consistent renaming
 - Perfectly consistent renaming equivalent to no renaming (ignoring ISA benefits)
- SimpleScalar register renaming not as versatile as we had hoped

Examining Renaming

- SimpleScalar RUU scheme ties renaming to all aspects of OOO execution.
- Hard to isolate renamer
 - We extend SimpleScalar to manage a “free list” of physical registers
 - Also, add per-instruction renaming statistics
 - Min/max/avg length of “renamedness”
 - Number of “remaps”
 - Re-execution counter
- Following slides: 500K instructions of a Perl benchmark with 16 RUU_Station.

Reservation Length

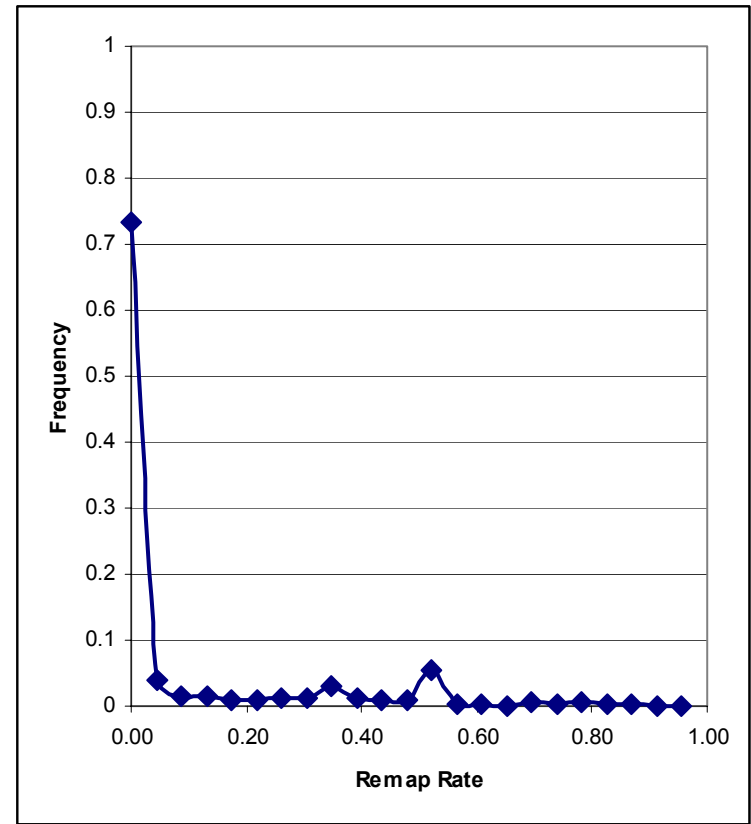
- Every instruction needs physical register for ≥ 3 cycles.
- 80% relinquish their mapping within 7 cycles.
- This gives hope that a scheme could quickly reassign a mapping
- We need to compare this with average CPI



Remap Rate

- remap rate =
samename / repetitions
- Discouraging chart!
- But there's some good news:
 - “Samename” counts only mappings that match the first mapping.

Perhaps two-bit-counter or confidence mechanism could enhance this.



Progress to Checkpoint 2 and Beyond!

- Final version of data mining engines
- Investigate bimodal distributions
- Build custom test patterns
- Run more, longer simulations
- Continue work on SimpleScalar for collection of statistics