

# Interference-Resilient Information Exchange

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# My Talk in 30 Seconds or Less...

- ▶ We consider a *disrupted* radio channel.

## My Talk in 30 Seconds or Less...

- ▶ We consider a *disrupted* radio channel.
- ▶ We describe a *fast* deterministic solution to information exchange in this setting.

# From Closed to Open

Standard radio network model:

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- ▶ **Closed:** Only my guys exist.

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- ▶ **Closed:** Only my guys exist.

Our radio network model:

- ▶ **Open:** We're not alone.

# Disrupted Radio Networks

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- ▶ If two or more devices broadcast on the same frequency, then a collision.
- ▶ All devices are known and start during the same round.
- ▶ Incarnate all sources of disruption in an **interference adversary** that can disrupt up to  $t < \mathcal{F}$  frequencies per round.

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- ▶ Each device tries to learn as many rumors as possible.
- ▶ **Formally:** a  $(n - x)$ -**to-** $(n - y)$  **information exchange protocol** guarantees that at least  $(n - y)$  nodes learn at least  $(n - x)$  rumors.

# Multi-Selectors

## Definition

An  $(n, c, k)$ -multi-selector of size  $m$ , where  $n \geq c \geq k \geq 1$ , is a sequence of functions  $M_1, M_2, \dots, M_m$  from  $[1, n] \rightarrow [1, c]$  such that:

For every subset  $S \subseteq [1, n]$  where  $|S| = k$ , there exists some  $\ell \in [1, m]$  such that  $M_\ell$  maps each element in  $S$  to a unique value in  $[1, c]$ .



# Multi-Selectors: Example

Let  $M = \{M_1, M_2\}$  be a  $(4, 3, 2)$ -**multi-selector** of size 2.

$M_1$	$M_2$
$\{1, 2, 3, 4\}$	$\{1, 2, 3, 4\}$

# Multi-Selector Sizes

## Theorem

*For every  $n \geq c \geq k^2$ , there exists an  $(n, c, k)$ -multi-selector of size  $O(k \log n/k)$ .*

# The InfoExchange Protocol

**We describe InfoExchange: an  $O(n)$  solution to  $(n - t)$ -to- $(n - t)$  information exchange.**

# Preliminaries

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## Notation:

- ▶ A value  $v_u$  is *complete* if it is known by at least  $n - t$  nodes.
- ▶ A node  $u$  is *knowledgeable* if it knows every complete value.

# Protocol Structure

**S** = incomplete nodes  
At least **n-t** are knowl.

**epoch**

**disseminate**

**O(|S|/t)** = incomplete nodes  
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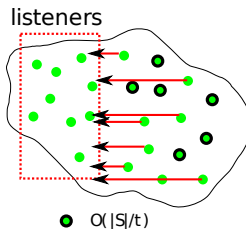
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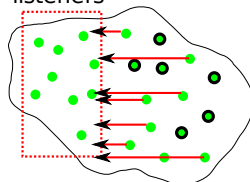
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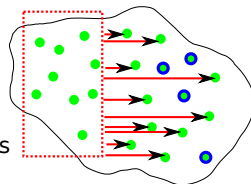


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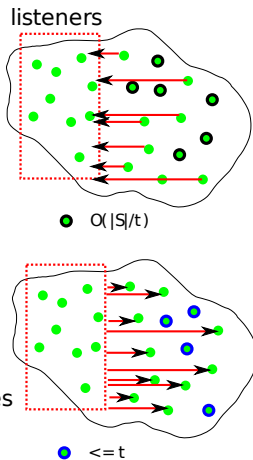
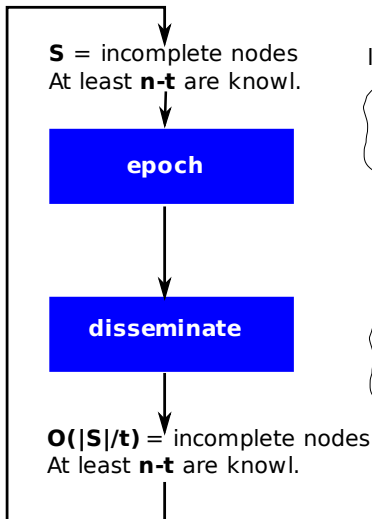
$O(|S|/t)$



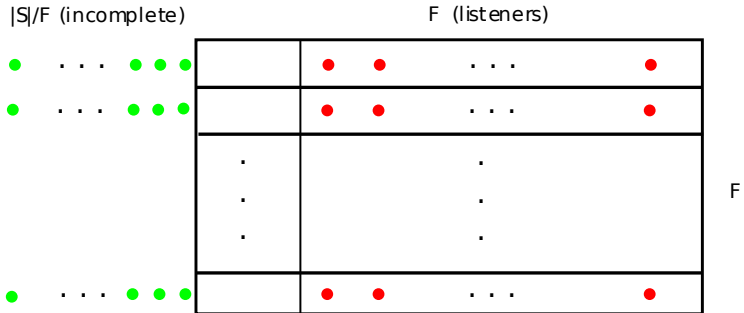
$\leq t$



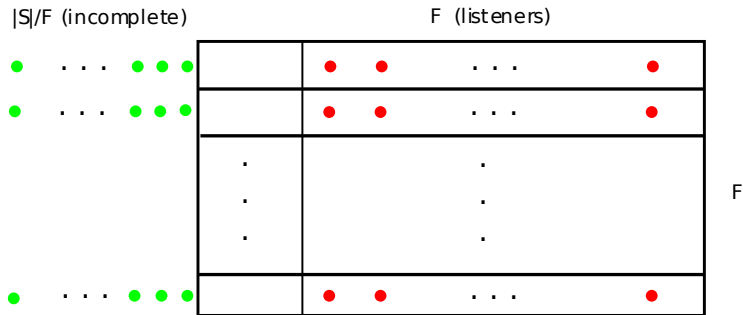
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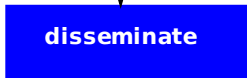
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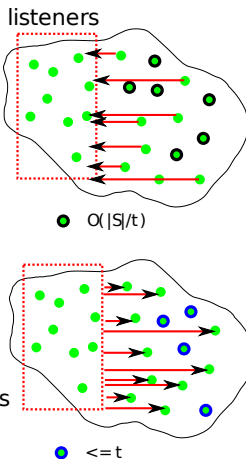
*At most  $(2t|S|)/\mathcal{F}$  are blocked.*

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- ▶ During round  $r$  non-disseminating node  $i$  receives on frequency  $M_r(i)$ .

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all  $i$  s.t.  $M_r(i) = 1$

● . . . ● ● ●	●
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.	.
.	.
.	.
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All but at most  $t$  hear from a listener.

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Repeat for all listener groups and all but  $\mathcal{F}t$  learn *everything*.

## The Disseminate Subroutine Part #2

### Preconditions:

- ▶ All but at most  $\mathcal{F}t$  have learned all the epoch values.
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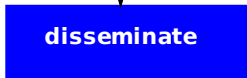
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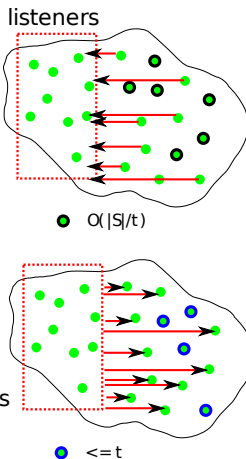
- ▶ Identify  $\mathcal{F}t + 1$  groups of  $\mathcal{F}$  *temporary listeners*.
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- ▶ One group is *good*.

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**We're done!**

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- ▶ The  $O(n)$  dominates.

# Conclusion

## In this work we...

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- ▶ Defined the *multi-selector*, which is of independent interest.
- ▶ Described a fast solution to *information exchange* for limited interference.

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- ▶ Thank you.