A process algebraic view of input/output automata

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Abstract

Input/output automata are a widely used formalism for the specification and verification of concurrent algorithms. Unfortunately, they lack an algebraic characterization, a formalization which has been fundamental for the success of theories like CSP, CCS and ACP. We present a many-sorted algebra for I/O automata that takes into account notions such as interface, input enabling, and local control. It is sufficiently expressive for representing all finitely branching transition systems; hence, all I/O automata with a finitely branching transition relation. Our presentation includes a complete axiomatization of the external trace preorder relation over recursion-free processes with input and output.

1. Introduction

Input/output automata [14, 20, 11, 12] are a widely used and deeply investigated formalism for specifying and verifying concurrent systems. Unfortunately, they have never been equipped with an algebraic characterization, a formalization that has been fundamental for the success of theories like CSP, CCS and ACP [10, 15, 8, 1]. The goal of this paper is to improve our understanding of the intricacies of I/O automata by describing them as a process algebraic theory. This will permit algebraic manipulation and will provide an alternative to the commonly used verification method based on possibilities mappings.

We start by designing an algebra that incorporates the fundamental features of I/O automata of Lynch and Tuttle [14] and captures the essential role of concurrent
composition, hiding and renaming. Our design aims at maintaining minimality of operators and universal expressivity. We base our characterization on the following basic features of I/O automata:

1. **explicit interfacing**: a transition-invariant interface is associated with each process;
2. **input/output distinction**: a clear distinction is made between, locally controlled, output actions and, externally controlled, input actions;
3. **input enabling**: input actions are enabled in every state;
4. **local control**: each action is under the control of at most one process.

For the sake of simplicity, in spite of the fact that it is an important issue always considered within the I/O automata formalism, we decided to ignore fairness in this paper.

The operators in our calculus associate distinct sets of input and output actions (interfaces) with each process. This permits capturing a critical aspect of I/O automata, namely the distinction between input and output actions. To associate an interface to a process we use many-sorted algebras: each process has a sort which stands for its interface. This choice permits dealing with partial operators in a clean way. As an example consider the parallel composition operator. To comply with the requirement that each action be under the control of at most one process, parallel composition is permitted only between pairs of processes that do not have common output actions. Many-sorted algebras allow us to capture this restriction by defining the parallel operator as a family of sorted operators, one of each pair of compatible interfaces.

A key issue in defining our I/O calculus is the way input enabling is enforced. We present our choice with the support of an example. Consider process $P = a.e$, which is able to perform an action $a$ and then behave like $e$. If the system is input enabled, the above process must be able to perform all input actions, also those different from $a$.

Indeed, it is for the unspecified input actions that we have to make a definite choice about how to represent the future behavior. We considered the following two different possibilities.

1. **Angelic**: Unexpected inputs are ignored. A system copes with unexpected input actions by first receiving them and then returning to the state it was in before the input had taken place (*self-loop*). For example, system $P = a.e$, after accepting any input $b$ different from $a$, is again ready to accept the $a$-action.
2. **Demonic**: Unexpected inputs are considered as catastrophic. A system, after any unexpected input, moves to a special state $\Omega$ from which any behavior is possible. Thus, $P = a.e$, after any $b$-action different from $a$, moves to $\Omega$.

The angelic choice was made by Vaandrager [21]; here, we study the impact of the demonic approach. In our view, for $P = a.e$ above, the prefixing operator specifies its behavior only for action $a$ and says nothing about input actions different from it. By interpreting this in the framework of I/O automata and of the correctness of an implementation with respect to a given specification, we have that an implementation of $P$ should be correct independently of the behavior it exhibits when provided with any input action different from $a$. 

Due to this basic choice, our calculus will be called the *demonic calculus of I/O automata* (DIOA).

The demonic approach has been partially influenced by the *receptive process theory* (RPT) of Josephs [13]. However, the semantics of RPT is denotational, and like CSP [10], it is described by means of sets of failures, traces and divergences. The handling of underspecification within RPT is even more demonic than ours; underspecification is propagated backward. Thus if a process $P$ can perform an output action $o$ and move to the equivalent of an $\Omega$ state, then the whole $P$ is equivalent to $\Omega$.

The semantics of our many-sorted language is obtained by associating a labeled transition system with each term by means of a set of interference rules in the usual SOS style [16]. This choice paves the way toward a number of possible semantics for I/O automata. Indeed, labeled transition systems have been equipped with a number of behavioral equivalences each aiming at capturing particular aspects (sequences of interactions with the external world, reactions to external experiments, branching structures of the sequences of interactions, etc.) that permit relating different descriptions of a given system. For an overview and a discussion on the relationships between different behavioral relations, the interested reader is referred to [3, 7].

We will study a very simple preorder (and the induced equivalence) over the transition systems associated with the terms representing I/O automata and postpone investigation of more interesting equivalences to further study. The behavioural relation we will consider is the *external trace preorder*; it permits identifying all those automata that can perform the same sequences of external (input or output) actions by ignoring possible differences that could be induced by internal actions. This relation allows us to throw some light on the impact of interfaces, input enabling and local control of actions in an algebra of I/O automata.

For the external trace preorder, we propose a set of sound algebraic laws that are also *complete* with respect to recursion-free DIOA processes. The completeness proof is achieved via techniques of reduction to normal forms, these are significatively different from the usual ones employed in standard process algebras. Indeed, they are special normal forms that contain also restricted occurrences of the operator for parallel composition. We feel that they should be useful also for behavioral relations that are more accurate than external trace preorder.

Particularly important for our result is an operator representing internal choice. It does not fit Vaandrager's general format [21] and forces us to prove substitutivity of our preorder explicitly.

In [18] another behavioral relation is studied: the *quiescent preorder* of [21]. The main idea behind this relation is that a quiescent trace is a trace which leads to states from which only input actions are enabled. The quiescent preorder is given by external and quiescent trace inclusion; it is a restriction to finite traces of the fair preorder of [14], and it is another stepping stone toward the study of fairness-sensitive semantics. It is worth remarking that the complete axiomatization for the quiescent preorder of [18] is similar to that for our external preorder; the main difference arises for the complex side conditions which are needed for dealing with quiescence of the empty trace.
The rest of the paper is organized as follows: Sections 2 and 3 contain an overview of I/O automata and process algebras. Section 4 contains the operational definition of a demonic calculus of I/O automata. It also contain hints on how to define an angelic calculus. Section 5 contains a set of laws which permit sound manipulation of DIOA terms with respect to the external trace preorder. Section 6 contains the proof that the laws of the previous section provide a complete axiomatization of recursion-free DIOA expressions without renaming, hiding and parallel composition. Section 7 extends the completeness result to the remaining operators. Section 8 contains some concluding remarks.

2. An overview of I/O automata

In this section we briefly introduce I/O automata and their basic formal definition. For a complete account, we refer to reader to [14]. We will stick as much as possible with the original notation, but some notions, such as execution and schedule modules, will be ignored. Later we will homogenize the notation with that of process algebras; here, on few occasions, we will recall some obvious correspondences.

One of the basic concepts is the notion of action signature. It represents the interface of an I/O automaton with the external environment.

**Definition 2.1** (Action signature). Given three disjoint sets in, out and int we refer to the triple (in, out, int) as an action signature S. The sets in, out and int are respectively denoted by in(S), out(S) and int(S). The entire set of actions in ∪ out ∪ int is denoted by acts(S). The set of external actions in ∪ out is denoted by ext(S). Finally, the set of locally controlled actions in ∪ out is denoted by local(S).

An I/O automaton is formally defined as follows.

**Definition 2.2** (Input–output automaton). An input–output automaton A is a tuple (Q, Q0, S, t, P) where

- Q is a set of states and is referred to as states(A),
- Q0 ⊆ Q is the set of start states and is referred to as start(A),
- S is an action signature and is referred to as sig(A),
- t ⊆ Q × acts(S) × Q with the property that ∀ q ∈ Q, a ∈ in(S) ∃ q' ∈ Q: (q, a, q') ∈ t. It is referred to as steps(A), and
- P is partition of local(S) and is referred to as part(A).

A step (q, a, q') ∈ steps(A) is conventionally denoted by q ⤲ q'.

The difference between classical automata and I/O automata arises for the presence of

1. the action signature that permits introducing different types of actions;
2. the constraint that input actions be always possible and that their transition relation be always defined;
3. the presence of the partition \( P \) of the locally controlled actions.

The role of \( P \) will be more clear when the notion of fair execution is introduced. The basic idea behind the partitioning of the set of local actions is that a system can be seen as a set of subcomponents and that all actions of a partition are under the control of a single subcomponent. Fairness will then be defined to guarantee that infinitely often all subcomponent take the chance of executing at least one of the actions in the different partitions.

We now introduce executions and schedules, i.e., sequences of labeled transitions and sequences of labels that in process algebra are known as runs and traces.

**Definition 2.3 (Executions and schedules).** Given an I/O automaton \( A \), an execution fragment is a finite sequence \( q_0 a_0 q_1 \cdots a_k q_k \) of infinite sequence \( q_0 a_0 q_1 a_1 q_1 \cdots \) of alternating states and actions such that \((q_i, a_i, q_{i+1}) \in \text{steps}(A)\) for every \( i \). An execution is an execution fragment beginning with a start state (i.e., \( q_0 \in \text{start}(A) \)). The schedule of an execution \( x \) is the subsequence of actions appearing in \( x \). It is denoted by \( \text{sched}(x) \).

Executions and schedules of an I/O automaton \( A \) are denoted, respectively by \( \text{execs}(A) \) and \( \text{scheds}(A) \).

Very often, the main concern is with the visible behavior of a system and thus with sequences of external actions. These are obtained from schedules by dropping the elements of \( \text{int} \).

**Definition 2.4 (External action signature and schedule).** An external action signature is an action signature consisting only of external actions. The external action signature of a signature \( S \) is \((\text{in}(S), \text{out}(S), \emptyset)\), i.e., \( S \) without internal actions.

Given a sequence \( y \) of actions and set of actions \( X \) we denote by \( y|X \) the maximal subsequence of \( y \) consisting only of actions of \( X \). The set of external schedules of an I/O automaton \( A \), denoted by \( \text{escheds}(A) \), is given by \( \{y|\text{ext}(A): y \in \text{scheds}(A)\} \).

A first notion of observational equivalence for I/O automata is then the following, which identifies all those I/O automata which can perform the same sequences of external actions. It is called unfair equivalence because in [14] it is presented in preparation of a different equivalence relation, namely the fair equivalence.

**Definition 2.5 (Unfair equivalence).** Two I/O automata \( A \) and \( B \) are said to be unfairly equivalent, \( A \equiv_U B \), iff \( A \) and \( B \) have the same external action signature and \( \text{escheds}(A) = \text{escheds}(B) \).

It can be easily shown that the above relation is indeed an equivalence relation. We proceed now to introducing three basic operations over I/O automata: hiding, renaming and parallel composition. In passing, we note that the above relation is also a congruence for these operators.
Definition 2.6 (Hiding). Given an I/O automaton $A=(Q, Q_0, S, t, P)$ and a set of actions $I$ such that $I \cap \text{in}(A) = \emptyset$, we define the I/O automaton $\text{Hide}_I(A)$ to be the I/O automaton $(Q, Q_0, S', t, P)$ where $S'$ differs from $S$ in that

- $\text{out}(\text{Hide}_I(A)) = \text{out}(A) \setminus I$, and
- $\text{int}(\text{Hide}_I(A)) = \text{int}(A) \cup (\text{acts}(A) \cap I)$.

The hiding operator transforms external actions into internal ones, i.e., it hides some locally controlled actions to the external environments. The only difference between the original and the resulting I/O automaton is in the signature. Executions and schedules are exactly the same. It is worth noting that the definition of hiding in [14] does not contain the restriction that $I \cap \text{in}(A) = \emptyset$; it is however immediate to observe that the operator would not be closed for I/O automata if we permit hiding of input actions: $\text{part}(A)$ would not be a partition of $\text{local}(A)$ any more.

Definition 2.7 (Renaming). An injective mapping $f$ is applicable to an I/O automaton $A$ if $\text{acts}(A) \subseteq \text{dom}(f)$. Given an I/O automaton $A=(Q, Q_0, S, t, P)$ and a mapping $f$ applicable to it, we define $f(A)$ to be $(Q, Q_0, S', t', P')$ where $S', t'$ and $P'$ are defined as follows:

- $\text{in}(S') = f(\text{in}(A))$, $\text{out}(S) = f(\text{out}(A))$, $\text{int}(S) = f(\text{int}(A))$,
- $t' = \{(q, f(a), q') : (q, a, q') \in \text{steps}(A)\}$, and
- $P' = \{(f(a), f(a')) : (a, a') \in \text{part}(A)\}$.

Thus, the renaming operator simply renames actions of its operand. We introduce now parallel composition of I/O automata, it is of fundamental importance because it exactly characterizes the way I/O automata communicate and/or synchronize.

An important property of I/O automata for defining parallel composition is their compatibility. The compatibility condition requires that internal actions be not used to communicate and that every action be under the control of at most one process.

Definition 2.8 (Compatibility of I/O automata). (1) A set of action signatures $\{S_i : i \in I\}$ are compatible iff for all $i, j \in I$,

- $\text{out}(S_i) \cap \text{out}(S_j) = \emptyset$, and
- $\text{int}(S_i) \cap \text{acts}(S_j) = \emptyset$.

(2) A set of I/O automata $\{A_i : i \in I\}$ are compatible iff their action signatures are compatible.

Definition 2.9 (Composition of I/O automata). The composition $A = \prod_{i \in I} A_i$ of compatible I/O automata $\{A_i : i \in I\}$ is defined to be the I/O automaton with

1. $\text{states}(A) = \prod_{i \in I} \text{states}(A_i)$,
2. $\text{start}(A) = \prod_{i \in I} \text{start}(A_i)$,
3. \( \text{sig}(A) = \prod_{i \in I} \text{sig}(a_i) \),
where compositions \( S = \prod_{i \in I} S_i \) of compatible action signatures \( \{S_i : i \in I\} \) is defined by
(a) \( \text{in}(S) = \bigcup_{i \in I} \text{in}(S_i) - \bigcup_{i \in I} \text{out}(S_i) \),
(b) \( \text{out}(S) = \bigcup_{i \in I} \text{out}(S_i) \),
(c) \( \text{int}(S) = \bigcup_{i \in I} \text{int}(S_i) \),

4. \( \text{part}(A) = \bigcup_{i \in I} \text{part}(A_i) \),

5. \( \text{steps}(A) = \{(q_i, a, q_i') : i \in I, a \in \text{acts}(A_i) \implies (q_i, a, q_i') \in \text{steps}(A_i), a \notin \text{acts}(A_i) \implies q_i = q_i'\} \)

The step function above states that all processes must synchronize on common actions. However due to the input enabling and to the local control conditions, the synchronization condition does not mean that communication is synchronous; only one process "can decide" when a communication should occur.

A side effect of input enabling is that it may prevent a system from performing locally controlled actions by means of an infinite sequence of input actions. This is avoided by restricting observations to fair executions. In the following definition we make use of the partitions of the locally controlled actions for the first time.

**Definition 2.10 (Fair executions).** A fair execution of an I/O automaton \( A \) is an execution \( x \) such that for all \( X \in \text{part}(A) \),
- If \( x \) is finite then no action of \( X \) is enabled from the final state of \( x \),
- If \( x \) is infinite then either actions from \( X \) appear infinitely often in \( x \) or states from which no action of \( X \) is enabled appear infinitely often in \( x \).

A finite fair execution is also said to be quiescent.

A fair schedule is the schedule of a fair execution. We denote the set of fair schedules of an I/O automaton \( A \) with \( \text{fscheds}(A) \).

The notion of fairness defined above reminds weak fairness of [6], but the two concepts are somewhat different. First in [6] fairness is considered relatively to all actions, while in I/O automata only locally controlled actions are taken into account. Second, and more important, within I/O automata theory, fairness is defined by reasoning about sets of actions rather than about single actions. The idea behind the partition of locally controlled actions is that every element of the partition represents the set of actions under the control of a particular component of the global system. In this way, a notion of fair turn can be expressed, ensuring that each component that is continuously willing to perform some of its local actions will eventually perform one of them.

We can now define a new equivalence relation. Like the unfair equivalence introduced above, the new equivalence is substitutive for the I/O automata operators whenever these operators are defined, i.e. it is a weak congruence for I/O automata.

**Definition 2.11 (Fair equivalence).** Two I/O automata, \( A, B \) are fair equivalent \( (A \equiv_f B) \) iff \( A \) and \( B \) have the same external action signature and \( \text{fscheds}(A) = \text{fscheds}(B) \).
Based on the notion of fair trace, it is possible to introduce a notion of implementation. An I/O automaton $A_1$ implements an I/O automaton $A_2$ if they have the same external action signature and $fscheds(A_1) \subseteq fscheds(A_2)$. Trivial implementations are avoided by input enabling and fairness. These two concepts, in fact, state that a process must accept all stimuli from the external environment and must perform its output actions whenever it has the possibility to do so, i.e., it must give an answer when requested.

Beside the fair preorder, that is the basic relation for comparing and contrasting I/O automata [14], other relations have been considered. These relations ignore fairness issues, but are closer to the classical relations defined for process algebras:
- **unfair preorder** is based on (finite and infinite) schedules inclusion, while
- **quiescent preorder** is based on both finite schedules inclusion and quiescent schedules inclusion.

The quiescent preorder is a close attempt to capture the fair preorder using only finite schedules. It was used by Vaandrager [21] and is reminiscent of the maximal trace congruence used in [2]. In this paper, mainly, for the sake of simplicity, we concentrate on the unfair preorder; it corresponds essentially to the language equivalence of classical automata and has been used also for comparing concurrent system [9]. We see our work on this simple preorder as a stepping stone toward modeling the more elaborate ones. Indeed, as we mentioned in the Introduction, similar result to those obtained for the unfair preorder have been obtained also for the quiescent one [18].

### 3. Process algebras overview

The basic idea of process algebras [15, 10, 1] is the use of a few elementary processes and of some basic operators corresponding to primitive operations such as sequentialization, parallelism, nondeterminism and synchronization to describe concurrent processes. A process is represented as an expression which is built inductively from the elementary processes and the operators.

Process algebras are generally recognized as a good formalism for describing and studying properties of distributed concurrent systems. Very often, a process algebra is defined by specifying its syntax and the transitional semantics of its terms by means of structured operational semantics (SOS) [16] which associate a labeled transition system (essentially a transition labeled classical automaton) with each term. Although SOS has become a standard tool for specifying basic semantics of process algebras, it was early recognized that it does not yield extensional description of processes. Thus, techniques have been developed to abstract from unwanted details in systems descriptions. Many of these techniques are based on behavioral equivalences or preorders; two terms are identified whenever no observer can notice any difference between their external behaviors.

For many of these equivalences complete axiomatizations exist; these are important because the algebraic laws allow one to manipulate process expressions by applying
simple axioms and inference rules. Indeed, they constitute the theoretical basis for a class of verification tools which permit establishing the relationship between expressions by means of pure algebraic analysis.

In this paper we concentrate on the SOS approach, but rather than labeled transition systems, we use I/O automata as underlying model and we analyze particular relations which are connected to the unfair preorder of I/O automata.

Below, the basic notions needed for defining a process algebra based on the LTS approach are introduced. We start with the notion of signature, which is now needed due to the different type of actions we want to consider. A signature represents the basic processes (constants) and the primitive operators: \((f, s_1 s_2 \ldots s_n, s)\) is an operator taking \(n\) processes, respectively, of sort \(s_1, \ldots, s_n\) as arguments and giving back a process of sort \(s\). Well-known calculi like CCS are one-sorted; the more general notion of many-sorted signature will be useful to model naturally association of interfaces with processes.

**Definition 3.1 (Signatures and terms).** Let \(\mathcal{S}\) be a set of sorts ranged over by \(s, s_1, s_2, \ldots\)

1. A signature element is a triple \((f, s_1, s_2, \ldots, s_n, s)\) consisting of a function symbol \(f\), a sequence of sorts \(s_1, \ldots, s_n\), \(s_i \in \mathcal{S}, i = 1, \ldots, n\), and a single sort \(s \in \mathcal{S}\). \(s\) is called the sort of the signature element and \(n\) is its arity. In a signature element \((c, s)\), \(c\) is often referred to as a constant symbol of sort \(s\).

2. A signature is a pair \(\Sigma = (\mathcal{S}, \mathcal{O})\) consisting of a set of sorts \(\mathcal{S}\) and a set of signature elements \(\mathcal{O}\). We denote sort and function symbols of a signature \(\Sigma\) by \(\text{sorts}(\Sigma)\) and \(\text{op}(\Sigma)\).

3. The set of terms over \(\Sigma\), is devoted by \(T(\Sigma)\). The set of terms of a particular sort \(s \in \mathcal{S}\) is denoted by \(T(\Sigma)_s\).

The following definition introduces the notions of substitutive relation.

**Definition 3.2 (Substitutivity).** Let \(\Sigma\) be a signature and \(\mathcal{R}\) a relation over \(T(\Sigma) \times T(\Sigma)\). \(\mathcal{R}\) is substitutive iff for each signature element \((f, s_1 s_2 \ldots s_n, s)\) of \(\Sigma\) and each \(t_i, t'_i\) of sort \(s_i\),

\[
t_1 \mathcal{R} t'_1, \ldots, t_n \mathcal{R} t'_n \Rightarrow f(t_1, \ldots, t_n) \mathcal{R} f(t'_1, \ldots, t'_n).
\]

We proceed by formally defining how a set of transitions can be associated with terms of a given signature. For this purpose induction rules will be used. The interpretation of a rule is that, whenever the transitions of the premises are possible, the transition of the conclusion is possible.

**Definition 3.3 (Transition rules and calculi).** Let \(A\) be a given set of labels and let \(\Sigma\) be a signature.

- A transition rule has the form

\[
\frac{t_1 \xrightarrow{a_1} t'_1, \ldots, t_n \xrightarrow{a_n} t'_n}{t \xrightarrow{s} t'}
\]
where $t_i, t'_i \in T(\Sigma)$, $t, t' \in T(\Sigma), a_i \in A$ and $a \in A$. The elements $t_i \xrightarrow{a_i} t'_i$ are called the premises and $t \xrightarrow{a} t'$ is called the conclusion.

- A calculus, is a triple $P = (\Sigma, A, R)$ where $\Sigma$ is a signature, $A$ is a set of labels and $R$ is a set of transition rules.

Transitions, which are labeled by a single action, can be extended to sequences of actions in the obvious way:

$$t \xrightarrow{a_1 \ldots a_n} t' \text{ iff } \exists t_1, \ldots, t_{n-1}: t \xrightarrow{a_1} t_1 \rightarrow \cdots \rightarrow t_{n-1} \xrightarrow{a_n} t'.$$

Unfair and quiescent preorders of I/O automata can be naturally expressed within the process algebraic framework. The notion of schedule is now replaced with the equivalent notion of trace. The unfair preorder is, for the moment, expressed only through finite traces. Throughout the rest of the paper we identify sorts with action signatures.

**Definition 3.4** (Quiescence and traces). Given a many-sorted calculus with input and output actions, the set of enabled actions from an expression $e$ is defined as

$$\{a | \exists e': e \xrightarrow{a} e'\}.$$

An expression $e$ is quiescent if it only enables input actions.

The set of (finite) external traces of an expression $e$ of sort $S$ is defined as

$$et traces(e) = \{h[ext(S)] | \exists e': e \xrightarrow{a} e'\},$$

where $h$ denotes a sequence of actions and $h[\cdot]$ is the projection of $n$ on $A$.

The set of quiescent traces of an expression $e$ of sort $S$ is defined as

$$qtraces(e) = \{h[ext(S)] | \exists e': e \xrightarrow{a} e', \text{quiescent}(e')\}.$$

**Definition 3.5** (Preorder relations). Let $P = (\Sigma, A, R)$ be a many-sorted calculus with input and output actions, and $e_1, e_2$ be two terms of $T(\Sigma)$.

- The external trace preorder $\sqsubseteq_{ET}$ is defined as follows: $e_1 \sqsubseteq_{ET} e_2$ iff $e_1$ and $e_2$ have the same external action signature and $et traces(e_1) \subseteq et traces(e_2)$.

- The quiescent preorder $\sqsubseteq_Q$ is defined as follows:

$$e_1 \sqsubseteq_Q e_2 \text{ iff } e_1 \sqsubseteq_{ET} e_2 \text{ and } qtraces(e_1) \subseteq qtraces(e_2).$$

**Definition 3.6** (Equivalences). The kernels of $\sqsubseteq_{ET}$ and $\sqsubseteq_Q$ are, respectively, called external trace equivalence and quiescent equivalence.

- $e_1 \equiv_{ET} e_2$ iff $e_1 \sqsubseteq_{ET} e_2$ and $e_2 \sqsubseteq_{ET} e_1$.

- $e_1 \equiv_Q e_2$ iff $e_1 \sqsubseteq_Q e_2$ and $e_2 \sqsubseteq_Q e_1$. 
4. A calculus of demonic I/O automata

This section introduces a calculus for I/O automata following the demonic approach, i.e., the approach that considers the presence of an unexpected input as catastrophic. The calculus is many sorted and each sort represents an action signature consisting of input and output actions and of a single internal action $\tau$. Generally, due to additional flexibility in expressing fairness with respect to different internal tasks, I/O automata signatures have more than one internal action. In this paper, however, we do not address fairness issues and thus we restrict attention to a calculus with a single internal action. At the end of the section we will discuss possible extensions to handle multiple internal actions.

We proceed now by defining the operational semantics of a pair of basic operators (constants) and a set of primitive operators which permit building new I/O automata from existing ones. This set of operators include the operators, renaming, hiding and parallel composition, of [14] described in the previous section and other operators which are directly inspired by those used in process algebras. For the basic operators we will directly associate an I/O automaton; for the others, we will show by structural induction how a new I/O automaton is obtained from the ones corresponding to the operands. Each formal description below will be preceded or followed by some comments on the intuition behind the operators. In the rest of this paper, when describing expressions and I/O automata, we will omit sort indexes whenever they are not relevant or they are evident from the context.

Quiescent I/O automaton: The quiescent I/O automaton $\text{nil}_S$ is an I/O automaton not enabling any locally controlled action and not expecting any input. Due to the input enabling condition, the quiescent I/O automaton moves to the unspecified I/O automaton for each input action of its action signature. The move to the unspecified I/O automaton (described below) is the interpretation of the fact that the effect of unexpected inputs is catastrophic. Formally, for each sort $S$ we define an operator $\text{nil}_S$ taking no arguments. There is only one transition rule for $\text{nil}_S$:

\[
\text{nil} \xrightarrow{\tau} \Omega_S \quad \forall a \in \text{in}(S)
\]

Unspecified I/O automaton: The unspecified I/O automaton represents an I/O automaton for which any other I/O automaton has to be an implementation. Since our semantic models deal with external and quiescent trace inclusion, the unspecified I/O automaton has to exhibit all possible external and quiescent traces. Formally, for each sort $S$, we define an operator $\Omega_S$ taking no arguments. The relative transition rules are the following:

\[
\text{ome}_1 \quad \Omega_S \xrightarrow{a} \Omega_S \quad a \in \text{ext}(S) \quad \text{ome}_2 \quad \Omega_S \xrightarrow{\tau} \text{nil}_S
\]

Rule $\text{ome}_1$ makes every string of $\text{ext}(S)^*$ an external trace of $\Omega_S$. Rule $\text{ome}_2$ makes any trace a quiescent trace of $\Omega_S$. Note that the use of rule $\text{ome}_2$ is the only way to move $\Omega$ to a quiescent state.
Prefixing operator: A classical method for specifying how a system should respond to a particular stimulus, or what action should be performed next, consists of using the prefixing operator. For each sort \( S \) and for each action \( a \in \text{ext}(S) \) an operator \( a . S \) is defined that takes an argument of sort \( S \) and yields an expression of sort \( S \). Its transition rules are the following:

\[
\begin{align*}
\text{pre}_1 & \quad a.S \ e \rightarrow e \\
\text{pre}_2 & \quad a.S \ e \rightarrow b \ e_S \quad (\forall b \in \text{in}(S) \setminus \{a\})
\end{align*}
\]

Here, rule \( \text{pre}_1 \) specifies the intuitive meaning of an I/O automaton \( a . e \), i.e., \( a . e \) can perform action \( a \) and then behave like \( e \). Rule \( \text{pre}_2 \) deals with the input actions different from \( a \). According to the demonic approach, \( a . e \) specifies the behavior of a system only in the presence of action \( a \); for all other inputs the behavior of the system is not specified; hence, they give rise to a transition to \( \Omega \).

External choice operator: Often it is useful to build a system that offers a nondeterministic choice between two different actions and then behaves accordingly. In case the choice is between performing an output action \( o_1 \) and then behaving like \( e_1 \), or performing an output action \( o_2 \) and then behaving like \( e_2 \), an external choice operator like that of \([10, 11]\) would suffice. However, this leads to problems when dealing with input actions. We can write

\[ a . e_1 + b . e_2. \]

In the presence of input \( a \) (resp. \( b \)) the above expression should move to \( e_1 \) (resp. \( e_2 \)); in the presence of any other input action the above expression should move to \( \Omega \). However, due to the input enabling condition, we would have

\[ a . e_1 \rightarrow \Omega \quad \text{and} \quad b . e_2 \rightarrow \Omega; \]

hence, the above expression would not respect our intuition about external choice.

A possibility for avoiding the above problem is parametrizing the choice operator with two sets of input actions \( I \) and \( J \) which contain those input actions, of the left and right operand respectively, which are meant to lead to a specified (different from \( \Omega \)) behavior. For each sort \( S \) and each pair of sets \( I, J \subseteq \text{in}(S) \) an operator \( I + J \) is defined which takes two arguments of sort \( S \) and yields an expression of sort \( A \). This operator is essentially the sorted version of Vaandrager’s choice operator \([21]\). The transition rules for the new operators are the following:

\[
\begin{align*}
\text{ech}_1 & \quad e_1 \rightarrow e'_1 \quad (\forall a \in I \cup \text{out}(S)) \\
& \quad e_1 \oplus J e_2 \rightarrow e'_1 \\
\text{ech}_2 & \quad e_2 \rightarrow e'_2 \quad (\forall a \in J \cup \text{out}(S)) \\
& \quad e_1 \oplus J e_2 \rightarrow e'_2 \\
\text{ech}_3 & \quad e_1 \oplus J e_2 \rightarrow \Omega_S \quad (\forall a \in \text{in}(S) \setminus (I \cup J))
\end{align*}
\]
Rules \textbf{ech}_1,2 make explicit the fact that an argument can perform an input action only if it is in the corresponding parameter; rule \textbf{ech}_3 expresses the fact that each input action not in \( I \cup J \) is unspecified within a \( I + J \) context. Rules \textbf{ech}_4,5 state that an external choice context is not resolved with internal transitions.

Clearly, dealing with parametrized operators adds significantly to the complexity of our I/O calculus. It would be nice to have an unparametrized external choice operator. However, our attempts have failed; for all candidates we failed to achieve substitutivity for the external trace and quiescent preorders. Below, we give a counterexample for the intuitive external choice operator (\( + \)) described at the beginning of this discussion. It is easy to verify that \( \text{nil} \equiv_{Q} \alpha \cdot \Omega \) when \( \alpha \) is an input action. However, \( \alpha \cdot \text{nil} + \text{nil} \not\equiv_{Q} \alpha \cdot \text{nil} + a \cdot \Omega \) since, if \( b \) is an output action of the signature of both processes above, \( ab \) is an external and quiescent trace of the right process but not an external, neither a quiescent, trace of the left one. The left process, in fact, according to its intuitive semantics, can only move to \( \text{nil} \) with the input action \( \alpha \), while the right one could also move to \( \Omega \).

The two basic operators \( \oplus \) and \( \text{nil} \) defined above together with prefixing and internal choice and with recursive definition that we will introduce later, are sufficient for specifying all finitely branching input enabled transition systems. However, as a useful specification tool and as a useful auxiliary operator for our axiomatization, we introduce an additional internal choice operator again based on \([10, 8]\). We will then describe the original combinators of \([14]\).

**Internal choice operator:** For each sort \( S \) we define an operator \( \oplus \) that takes two expressions of sort \( S \) and yields an expression of sort \( S \). A process \( e \oplus f \) nondeterministically evolves according to \( e \) or \( f \). Thus, its external and quiescent traces are the union of the external and quiescent traces of \( e \) and \( f \). The transition rules are the following:

\[
\begin{align*}
\text{ich}_1 & \quad e_1 \oplus S e_2 \xrightarrow{\alpha} e_1' \\
\text{ich}_2 & \quad e_1 \oplus S e_2 \xrightarrow{\alpha} e_2' \\
\text{ich}_3 & \quad e_1 \xrightarrow{\alpha} e_1' \\
\text{ich}_4 & \quad e_2 \xrightarrow{\alpha} e_2' \\
\forall \text{ac}(S) & \quad e_1 \oplus S e_2 \xrightarrow{\alpha} e_1' \\
\forall \text{ac}(S) & \quad e_1 \oplus S e_2 \xrightarrow{\alpha} e_2'
\end{align*}
\]

Rules \textbf{ich}_1,2 express the fact that \( e \oplus f \) nondeterministically behaves like \( e \) or \( f \); rules \textbf{ich}_3,4 are necessary for ensuring input enabling. Notice that, even if we generalize rules \textbf{ich}_3,4 to all the external actions from \( S \), rules \textbf{ich}_1,2 cannot be eliminated when dealing with quiescent traces. Their elimination would raise the problem that the empty trace be a quiescent trace of one argument but not a quiescent trace of the other.
**Hiding operator:** The hiding operator is similar to the corresponding operator defined on I/O automata. The main difference is given by the fact that all internal actions are converted into a single action, namely $\tau$. For each sort $S$ and each set $I \subseteq \text{out}(S)$ we define an operator $\tau_I^S$ taking an expression of sort $S$ and yielding an expression of sort $(\text{in}(S), \text{out}(S) \setminus I, \{\tau\})$. The transition rules for hiding are the following:

\[
\begin{align*}
\tau_3 & \quad \frac{e \xrightarrow{a} e'}{\tau_I^S(e) \xrightarrow{a \notin I} \tau_I^S(e')} \\
\tau_2 & \quad \frac{e \xrightarrow{a} e'}{\tau_I^S(e) \xrightarrow{a \in I} \tau_I^S(e')}
\end{align*}
\]

**Renaming operator:** The renaming operator simply renames the actions of its argument. For each sort $S$ and each injective mapping $\rho$ with $\rho(\tau) = \tau$, we define an operator $\rho_S$ taking an expression of sort $S$ and yielding an expression of sort $(\text{in}(S), \rho(\text{out}(S)), \{\tau\})$. The transition rule for renaming is the following:

\[
\begin{align*}
\rho & \quad \frac{e \xrightarrow{a} e'}{\rho_S(e) \xrightarrow{\rho(a)} \rho_S(e')}
\end{align*}
\]

**Parallel operator:** Also the parallel operator is defined according to the original definition of [14]. In particular, we comply with the restrictions on the sorts of its operands aiming at guaranteeing that each action be under the control of at most one process. Moreover, the transition rules agree with the specification given in Definition 2.9. Please notice that we do not have any condition on the internal actions of the arguments. This is because we are not dealing with multiple internal actions, but have a single invisible action. Thus, compatibility of sorts reduces to: Two sorts $S_1$, $S_2$ are compatible if $\text{out}(S_1) \cap \text{out}(S_2) = \emptyset$.

For each pair of processes with compatible sorts we define an operator $s_{1} \parallel s_{2}$ taking an expression of sort $S_1$ and one of sort $S_2$ and yielding an expression of sort $S_3$ where $\text{out}(S_3) = \text{out}(S_1) \cup \text{out}(S_2)$ and $\text{in}(S_3) = (\text{in}(S_1) \cup \text{in}(S_2)) \setminus \text{out}(S_3)$. The transition rules for parallel composition are the following:

\[
\begin{align*}
\text{par}_1 & \quad \frac{e_1 \xrightarrow{a} e'_1 \quad e_2 \xrightarrow{a} e'_2}{e_1 s_1 \parallel s_2 \xrightarrow{a} e'_1 s_1 \parallel s_2 e'_2} \\
\text{par}_2 & \quad \frac{e_1 \xrightarrow{a} e'_1}{e_1 s_1 \parallel s_2 \xrightarrow{a} e'_1 s_1 \parallel s_2 e_2 \quad a \in \text{acts}(S_1) \setminus \text{ext}(S_2)} \\
\text{par}_3 & \quad \frac{e_2 \xrightarrow{a} e'_2}{e_1 s_1 \parallel s_2 \xrightarrow{a} e'_1 s_1 \parallel s_2 e'_2 \quad a \in \text{acts}(S_2) \setminus \text{ext}(S_1)}
\end{align*}
\]

**Recursion:** Recursion within DIOA can be obtained in a De Simone style [4, 5]. Existence is assumed of a countable set $\chi_S$ of process variables for each sort $S$ and of
a declaration mapping \( E \) associating a guarded expression of sort \( S \) with each process variable of \( x_S \). An expression \( e \) is \textit{guarded} if each process variable occurs within the scope of a prefixing operator. Thus, \( a.X \) and \( \tau_{1a} (a.X) \) are guarded expressions. The reason we want guarded expressions in the declaration mapping is to avoid definitions of the form \( E(X) = X \) which, according to the transition rule we are introducing, would not be input enabled. The transition rule for process variables is the following:

\[
\text{rec } \frac{e \to e'}{X \to e'} \quad \text{if } X \overset{\text{def}}{=} e
\]

where the notation \( X \overset{\text{def}}{=} e \) means \( E(e) = e \).

To offer a global view of our DIOA calculus, all the operators defined above, their signatures and their operational semantics are grouped in Tables 1 and 2.

Below, we formalize a couple of basic properties of DIOA, which will be used to prove that the semantics we offer of our calculus provides an adequate interpretation of I/O automata. Indeed, Proposition 4.3 and 4.4 vindicate our choices.

\textbf{Definition 4.1} (Sort consistency). A many-sorted calculus is \textit{sort consistent} if the sort of every expression is invariant under transition.

\textbf{Definition 4.2} (Input enabledness). An expression \( e \) is \textit{input enabled} if for each \( e' \) such that \( e \xrightarrow{h} e' \) for some trace \( h \), \( \text{in}(e') \subseteq \text{enabled}(e') \). A many-sorted calculus with interfaces associated with expressions is \textit{input enabled} if each expression is input enabled.

\textbf{Proposition 4.3.} \textit{DIOA is sort consistent.}

\textbf{Proof.} Simple induction argument on the depth of the proof tree of a transition. The base case is by cases analysis by considering rules \texttt{nil, ome}_{1,2} and \texttt{pre}_{1,2}; the induction step is also by cases analysis by considering all the other transition rules. \( \square \)

\begin{table}[h]
\centering
\begin{tabular}{lllll}
\hline
Name & Op. & Domain & Range & Restrictions \\
\hline
Quiescent & \texttt{nil}_S & \_ & \_ & S \\
Omega & \Omega_S & \_ & \_ & S \\
Prefixing & \_S & S & S & \_ \\
\text{Ichoice} & S_S & S, S & S & \_ \\
\text{Echoice} & \tau_{1S} & S, S & S & \_ \\
Parallel & \_S, \_S & S_1, S_2 & S_3 & \_ \\
Hiding & \tau_{1S} & S & S' & S \\
Renaming & \rho_S & S & S' & \_ \\
Process & X_S & \_ & S & \_ \\
\hline
\end{tabular}
\caption{The signature of DIOA}
\end{table}
Table 2
The translation rules for DIOA

\[
\begin{align*}
\text{nil} & \quad \& \quad \Omega_S & \quad \forall a \in \text{in}(S) \\
\text{ome}_1 & \quad \Omega_S \xrightarrow{a} \Omega_S & \quad a \in \text{ext}(S) \\
\text{ome}_2 & \quad \Omega_S \xrightarrow{\bar{a}} \text{nil} \\
\text{pre}_1 & \quad a \cdot s \xrightarrow{a} e & \\
\text{pre}_2 & \quad a \cdot s \xrightarrow{\bar{a}} \Omega_S & \quad \forall b \in \text{in}(S) \setminus \{a\} \\
\text{ich}_1 & \quad e_1 \oplus e_2 \xrightarrow{a} e_1 \\
\text{ich}_2 & \quad e_1 \oplus e_2 \xrightarrow{\bar{a}} e_2 \\
\text{ich}_3 & \quad e_1 \oplus e_2 \xrightarrow{a} e_1 & \quad \forall a \in \text{in}(S) \\
\text{ich}_4 & \quad e_1 \oplus e_2 \xrightarrow{\bar{a}} e_2 & \quad \forall a \in \text{in}(S) \\
\text{ech}_1 & \quad e_1 \xrightarrow{a} e_1' & \quad \forall a \in \text{I} \cup \text{out}(S) \\
\text{ech}_2 & \quad e_1 \xrightarrow{\bar{a}} e_1' & \quad \forall a \in \text{J} \cup \text{out}(S) \\
\text{ech}_3 & \quad e_1 \xrightarrow{a} \Omega_S & \quad \forall a \in \text{in}(S) \setminus (\text{I} \cup \text{J}) \\
\text{ech}_4 & \quad e_1 \xrightarrow{\bar{a}} e_1' \\
\text{ech}_5 & \quad e_1 \xrightarrow{a} e_1' & \quad \forall a \in \text{I} \cup \text{out}(S) \\
\text{tau}_1 & \quad e \xrightarrow{a} e' & \quad a \notin I \\
\text{tau}_2 & \quad e \xrightarrow{\bar{a}} e' & \quad a \in I \\
\text{rho} & \quad e \xrightarrow{a} e' & \quad a \notin I \\
\text{par}_1 & \quad e_1 \xrightarrow{a} e_1' & \quad e_2 \xrightarrow{a} e_2' \\
\text{par}_2 & \quad e_1 \xrightarrow{a} e_1' & \quad e_2 \xrightarrow{a} e_2' & \quad a \in \text{acts}(S_1) \setminus \text{ext}(S_2) \\
\text{par}_3 & \quad e_1 \xrightarrow{a} e_1' & \quad e_2 \xrightarrow{a} e_2' & \quad a \in \text{acts}(S_2) \setminus \text{ext}(S_1) \\
\text{rec}_2 & \quad X \xrightarrow{a} e' & \quad \text{if } X \overset{\text{def}}{=} e 
\end{align*}
\]
Proposition 4.4. DIOA is input enabled.

Proof. It is sufficient to show by structural induction that each DIOA expression \( e \) satisfies \( \text{in}(e) \subseteq \text{enabled}(e) \). The fact that recursion is given through guarded expressions is crucial. \( \square \)

Theorem 4.5 (Substitutivity). External trace preorder and quiescent preorder are substitutive for DIOA.

Proof. Since the internal choice operator does not fit Vaandrager's general format of [21], the proof of substitutivity must be given explicitly by considering each DIOA operator. We show as an example the case of the external choice operator for the external trace preorder. Let \( e_1 \sqsubseteq_{ET} e_2 \) and \( f_1 \sqsubseteq_{ET} f_2 \) and let \( t \) be an external trace of \( e_1 + f_1 \). If \( t \) is the empty trace then \( t \) is trivially an external trace of \( e_2 + f_2 \) since the empty trace is an external trace of any expression. Let \( t = a t' \). If \( a \) is an input action not in \( I \cap J \) then rule \( \text{ech}_3 \) applies to \( e_2 + f_2 \) and \( t \) is trivially an external trace of \( e_2 + f_2 \). Suppose now, without loss of generality, that \( a \in \text{out}(e_1) \) and rules \( \text{ech}_{2,3} \) are not used for the first \( a \)-transition of \( t \). Then \( e_1 + f_1 \triangleright^t e_1' + f_1' \) for some \( n \geq 0 \) where \( t' \) is an external trace of \( e_1' \). \( t \) is then an external trace of \( e_1' \); hence, by hypothesis, \( t \) is an external trace of \( e_2 \). In particular, \( e_2 \triangleright^m e_2' \) for some \( m \geq 0 \) where \( t' \) is an external trace of \( e_2' \). \( t \) is then an external trace of \( e_2 + f_2 \) since \( e_2 + f_2 \triangleright^m e_2' + f_2 \). Note that, alternatively, we could have converted DIOA into an equivalent calculus fitting Vaandrager's format by adding the necessary internal clearing rules to the internal choice operator. Its semantics in terms of external and quiescent traces, in fact, does not change. \( \square \)

We conclude this section with a few remarks on alternative approaches we could have taken for defining calculi of I/O automata and proving their properties.

Given the calculus of DIOA, it is not difficult to convert it into an angelic calculus. The main changes consist in converting into self-loops all transitions to \( \Omega \) which were used to capture our intuition about capturing underspecification. The rules to be replaced by self-loops are \( \text{nil}, \text{pre}_2 \) and \( \text{ech}_3 \). When this new approach is followed, the expression \( \Omega \) can be eliminated from the calculus; it can be defined in terms of the other operators and recursion.

Another issue we just want to mention is that of multiple internal actions; indeed, DIOA does not completely take into account the I/O automata requirement about this point. Our calculus allows only signatures with a single internal action. This restriction is not a serious one because in this paper we do not consider the problem of fair specifications. It would not be difficult to expand DIOA to permit multiple internal actions; however, two main problems would have to be faced.

1. the preorder relations have to be defined over expressions with different sorts (all those sorts with the same external action signature),
2. substitutivity is no longer valid (if $P \equiv Q$ it might happen that there exists a process $C$ such that $P \parallel C$ is legal while $Q \parallel C$ is not legal). This would imply that a weaker variant of substitutivity has to be introduced that asks for preservation of equivalence within only those contexts in which both equivalent processes can be inserted.

The problem of defining a calculus with multiple internal actions is completely addressed in [17] where Vaandrager's [21] work is extended to the many-sorted setting. In [17] also the full details of the extended version of an angelic calculus of I/O automata (called IOA) are completely worked out.

5. A set of laws for the external trace preorder

In this section we study a set of laws for the external trace preorder over DIOA expressions containing only $\text{nil}$, $\Omega$, prefixing, external choice and internal choice. The first three operators together with $\text{nil}_e$ and $\Omega_S$ form the basic input/output calculus; indeed, as we will see later, the other operators, renaming, hiding and parallel composition of Section 4, can be all described in terms of the basic ones.

We first introduce some simple laws, that are listed in Table 3, describing the main properties of $\Omega$. Note that we do not give the soundness proofs of our laws since they are standard and in many cases follow directly from the definition of external trace.

**Proposition 5.1.** The laws of Table 3 are sound for the external trace preorder.

---

**Table 3**

Omega laws for DIOA

<table>
<thead>
<tr>
<th>Law</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$O_1$</td>
<td>$e \leq_{\text{ET}} \Omega$</td>
</tr>
<tr>
<td>$O_2$</td>
<td>$\text{nil}<em>S \simeq</em>{\text{ET}} a \cdot \Omega$ if $a \in \text{in}(S)$</td>
</tr>
<tr>
<td>$O_3$</td>
<td>$\Omega_S \simeq_{\text{ET}} \sum_{a \in \text{sort}(S)} a \cdot \text{nil}_S$</td>
</tr>
</tbody>
</table>

The sum $\sum_{a_1, \ldots, a_n} a \cdot \text{nil}$ means $a_1 \cdot \text{nil} + \theta a_2 \cdot \text{nil} + \theta \cdots + \theta a_n \cdot \text{nil}$. 

---

**Table 4**

Internal choice laws for DIOA

<table>
<thead>
<tr>
<th>Law</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\text{ic}_1$</td>
<td>$e \oplus f \simeq_{\text{ET}} f \oplus e$</td>
</tr>
<tr>
<td>$\text{ic}_2$</td>
<td>$(e \oplus f) \oplus g \simeq_{\text{ET}} e \oplus (f \oplus g)$</td>
</tr>
<tr>
<td>$\text{ic}_3$</td>
<td>$e \simeq_{\text{ET}} e \oplus e$</td>
</tr>
<tr>
<td>$\text{ic}_4$</td>
<td>$a \cdot (e \oplus f) \simeq_{\text{ET}} a \cdot e \oplus a \cdot f$</td>
</tr>
<tr>
<td>$\text{ic}_5$</td>
<td>$(e \oplus f) \parallel g \simeq_{\text{ET}} (e \parallel g) \oplus (f \parallel g)$</td>
</tr>
<tr>
<td>$\text{ic}_6$</td>
<td>$\tau_1 (e \oplus f) \simeq_{\text{ET}} \tau_1 (e) \oplus \tau_1 (f)$</td>
</tr>
<tr>
<td>$\text{ic}_7$</td>
<td>$(e \oplus f) \parallel g \simeq_{\text{ET}} (e \parallel g) \oplus (f \parallel g)$</td>
</tr>
<tr>
<td>$\text{ic}_8$</td>
<td>$e \leq_{\text{ET}} e \oplus f$</td>
</tr>
</tbody>
</table>
The internal choice operator has simple and useful properties (see Table 4). It is commutative, associative, idempotent ($\Ic_1 - \Ic_3$); moreover, every other DIOA operator distributes over it ($\Ic_4 - \Ic_7$). The meaning of $\Ic_8$ is immediate given the intuitive meaning of $\oplus$.

**Proposition 5.2.** The laws of Table 4 are sound for the external trace preorder.

The last operator we need to axiomatize for providing a complete axiomatization of basic I/O automata is the external choice operator. For actually introducing its laws, we need two auxiliary functions which permit testing the behavior of I/O automata. They are defined as follows:

\[
\Si(e) = \{ a \in \in(e) | \exists t \in \text{ext}(e)^*: a \notin \text{qtraces}(e) \},
\]

\[
\text{Quiet}(e) = \text{true} \iff \text{enabled}(e) \subseteq \in(e).
\]

Function $\Si$ (specified input actions) yields the set of input actions that an expression $e$ can perform after any, possibly empty, sequence of invisible actions and such that the future behavior is not completely undefined. Intuitively, an expression $e$ is specifying a future behavior after an input action $a$ only when not all possible implementations in response to $a$ are correct implementations of the specification $e$.

Function $\text{Quiet}$ is much simpler since it simply checks whether a given expression does not enable locally controlled actions.

Evidence of the need of function $\Si$ for axiomatizing $\_ + \_ \_J$ is given by the idempotence law for this operator. Indeed, according to our semantics it is in general not true that $e = \text{ext} e + _J + e$ since, for example, if $a$ is an input action we have that $a . \text{nill} \neq \text{ext} a . \text{nill} + _J a . \text{nill}$. The needed side condition for the idempotence law is $\Si(e) \subseteq I \cup J$.

**Proposition 5.3.** The laws of Table 5 are sound for the external trace preorder.

<table>
<thead>
<tr>
<th>Table 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>External choice laws for DIOA</td>
</tr>
</tbody>
</table>

| EC \_1 | $e + _J f \approx \text{ext} e + _J f + _J e$ |
| EC \_2 | $(e + _J f) + _J g \approx \text{ext} e + _J (f + _J g)$ |
| EC \_3 | $e \approx \text{ext} e + _J f$ if $\Si(e) \subseteq I$ and $\Si(e) \cap J = \emptyset$ |
| EC \_4 | $e + _J f \approx \text{ext} (e + _J f) + _J f$ if $I \subseteq H \cup K$ |
| EC \_5 | $e + _J f \leq \text{ext} (e + _J f) + _J g$ if $K \cap \Si(f) \cap I \subseteq H$ |
| EC \_6 | $(e + _J f) + _J g \leq \text{ext} e + _J (f + _J g)$ if $\text{Quiet}(f)$, $\Si(e) \cap I \subseteq H$ and $K \cap \Si(e) \cap I = \emptyset$ |
| EC \_7 | $a . e + _J f \approx \text{ext} a . (e + _J f)$ if $a \in \text{out}(e) \cup (I \cap J)$ |
| EC \_8 | $e + _J f \leq \text{ext} e + f$ if $\Si(e) \cap \Si(f) \subseteq I \cup J$ |
| EC \_9 | $e \approx \text{ext} e + f$ if $\Si(e) \cap \Si(f) \subseteq I \cap J$ |
| EC \_10 | $(a . e + _J f) \oplus g \approx \text{ext} (a . e + _J f) \oplus (a . e + _J g)$ if $\Si(g) \subseteq K$, and $\{a\} \cap I \subseteq \{a\} \cap K$ |
| EC \_11 | $e + _J f \approx \text{ext} e + _J e + _J f$ if $a \in \text{out}(e) \cup (I \cap \Si(e))$. |
6. Completeness proofs for the external trace preorder

In order to use the laws of the previous section, we need to determine whether side conditions of the form $Si(e) \cap J \subseteq I$ and $Quiet(e)$ do hold. Thus, to claim completeness of our set of laws we need also a complete set of rules for establishing truth of these two conditions. The proof system for function $Quiet$ is very simple as established by Lemma 6.1 below and the associated Table 6. For the auxiliary function $Si(e)$, we have not been able to find a simple proof system. We can, however, axiomatize a variant of $Si$, that we call $si$; this, thanks to a lemma which establishes that $Si(e) \subseteq si(e)$, provides a sound proof system for establishing whether the side conditions involving $Si(e)$ do hold.

Lemma 6.1. The rule of Table 6 are sound and complete for function $Quiet$.

Table 7 contains the definition of the auxiliary function $si$; it is given in terms of the syntactic structure of an expression $e$. The intuitive idea behind its definition is that for all the input actions of $e$ not belonging to $si(e)$ there is a visible transition to $\Omega$; therefore $Si(e) \subseteq si(e)$.

Lemma 6.2. For each DIOA expression $e$ without renaming, hiding and parallel composition, $Si(e) \subseteq si(e)$.

Proof. The lemma is a direct consequence of the assertion

if $a \in in(e)$ and $a \notin si(e)$ then $e \xrightarrow{a} \Omega$.

Table 6
Axioms for Quiet

<table>
<thead>
<tr>
<th>Axiom</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>$Quiet(nil)$</td>
<td></td>
</tr>
<tr>
<td>$aein(e)$ implies $Quiet(a.e)$</td>
<td></td>
</tr>
<tr>
<td>$Quiet(e)$ and $Quiet(f)$ implies $Quiet(e \oplus f)$ and $Quiet(e \otimes f)$</td>
<td></td>
</tr>
<tr>
<td>$Quiet(E(X))$ implies $Quiet(X)$</td>
<td></td>
</tr>
</tbody>
</table>

Table 7
Definition of $si$ for DIOA

<table>
<thead>
<tr>
<th>Expression</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>$si(nil)$</td>
<td>$\emptyset$</td>
</tr>
<tr>
<td>$si(\Omega)$</td>
<td>$\emptyset$</td>
</tr>
<tr>
<td>$si(a.e)$</td>
<td>${a} \cap in(e)$</td>
</tr>
<tr>
<td>$si(e_1 \oplus e_2)$</td>
<td>$si(e_1) \cap si(e_2)$</td>
</tr>
<tr>
<td>$si(e_1 \otimes e_2)$</td>
<td>$(I \cap st(e_1)) \cup (J \cap st(e_2))$</td>
</tr>
<tr>
<td>$si(X)$</td>
<td>$si(E(X))$</td>
</tr>
</tbody>
</table>
This assertion can be proved by induction on the complexity of guarded expressions $e$. For unguarded expressions it is sufficient to substitute $E(X)$ for each unguarded occurrence of a process variable $X$.

The base cases, $\text{nil}$ and $\Omega$, are trivial since, for any input action, they both have only transitions to $\Omega$. For the other operators we have the following cases.

Case 1: Prefixing. Let $e \equiv a.e'$ and suppose $b \not\in si(e)$ where $b \in in(e)$. By definition of $si$, $b \neq a$; hence the result is trivial since $a.e \xrightarrow{b} \Omega$ for any input action $b$ different from $a$.

Case 2: Internal choice. Let $e \equiv e_1 \oplus e_2$ and suppose $a \not\in si(e)$ where $a \in in(e)$. By definition of $si$ either $a \not\in si(e_i)$ or $a \not\in si(e_2)$. Suppose, without loss of generality, that $a \not\in si(e_1)$. By induction $e_1 \xrightarrow{a} \Omega$. By first using rule $\text{ich}_1$ we have $e_1 \oplus e_2 \xrightarrow{a} e_1 \xrightarrow{a} \Omega$.

Case 3: External choice. Let $e \equiv e_1\_+\_e_2$ and suppose $a \not\in si(e)$ where $a \in in(e)$. We distinguish the following cases.

1. $a \not\in I \cup J$. This case is trivial since $e_1\_+\_e_2 \xrightarrow{a} \Omega$.
2. $a \in I$. By definition of $si$, $a \not\in si(e_i)$; therefore, we apply the induction hypothesis to $e_i$ and, since $a \in I$, we use rules $\text{ich}_1, 4$ to derive $e_1\_+\_e_2 \xrightarrow{a} \Omega$.
3. $a \not\in I$ and $a \in J$. Similar to the previous case. $\square$

Function $si$ has two main advantages; it relies on the syntactic structure of its arguments and can replace $Si$ in all the laws of Section 5 without affecting soundness.

**Theorem 6.3.** Let $e$ be a DIOA expression without renaming, hiding and parallel composition, and let $A, B$ be two sets of actions. Then

$$A \cap si(e) \subseteq B$$
implies

$$A \cap Si(e) \subseteq B.$$
Definition 6.4 (Normal forms). A DIOA expression \( e \) is in prefix normal form if one of the following conditions holds.
1. \( e \equiv \Omega \) or \( e \equiv \text{nil} \) (atomic expressions),
2. \( e \equiv a.e' \) where \( e' \) is in prefix normal form,
3. \( e \equiv e_1 + e_2 \) where \( e_1 \) and \( e_2 \) are in prefix normal form but not atomic.

We denote an expression in prefix normal form different from \( \Omega \) with \( \Sigma_{i \in I} a_i.e_i \) if \( i = \emptyset \) then the denoted expression is \( \text{nil} \).

A DIOA expression \( e \) is in internal prefix form if \( e \equiv e_1 \oplus \cdots \oplus e_n \) where each \( e_i \) is in prefix normal form. We abbreviate \( e_1 \oplus \cdots \oplus e_n \) with \( \bigoplus e_i \).

The following lemmas show that, up to external trace equivalence, the internal normal form is closed under prefixing, internal choice and external choice. A consequence is that each DIOA expression not containing recursion, hiding, renaming and parallel composition is provably equivalent to an expression in internal prefix form. Thus, the completeness proof reduces to proving completeness only for expressions in internal prefix form.

Lemma 6.5. If \( e \) is in internal prefix form then, for each \( a \in \text{ext}(e) \), there is an expression \( e' \) in internal prefix form such that \( a.e = \text{ext} e' \).

Proof. Let \( e = \bigoplus_{i \in I} e_i \). By repeatedly applying \( \text{Ec}_4 \) we obtain \( a.(\bigoplus_{i \in I} e_i) \equiv_{\text{ext}} \bigoplus_{i \in I} a.e_i \). Since each \( e_i \) is in prefix normal form, then each \( a.e_i \) is in prefix normal form; hence, \( \bigoplus_{i \in I} a.e_i \) is in internal prefix form. \( \square \)

Lemma 6.6. If \( e \) and \( f \) are in internal prefix form then \( e \oplus f \) is in internal prefix form.

Proof. Immediate consequence of the definition of internal prefix form. \( \square \)

In order to prove easily the next closure property, we introduce some derived laws.

Proposition 6.7. Let \( e, f \) and \( g \) be DIOA expressions. The following laws can be derived:
\[
\begin{align*}
\text{Ec}_{12} & \quad e \preceq_{\text{ET}} e_1 +_J f \text{ if } J \cap \text{Si}(f) \subseteq I, \\
\text{Ec}_{13} & \quad e \preceq_{\text{ET}} e \text{ if } \text{Quiet}(f), \text{Si}(e) \subseteq i \text{ and } \text{Si}(e) \cap J = \emptyset, \\
\text{Ec}_{14} & \quad e \succeq_{\text{ET}} e_1 +_J f \text{ if } \text{Quiet}(f) \text{ and } \text{Si}(e) \subseteq I, \\
\text{Ec}_{15} & \quad e \preceq_{\text{ET}} \bigoplus (e_1 +_K f)_1 +_J g \text{ if } \text{Quiet}(f) \text{ and } K \cap I = \emptyset, \\
\text{Ec}_{16} & \quad e \succeq_{\text{ET}} e_1 +_J a.\Omega \text{ if } \text{Si}(e) \subseteq I, \text{Si}(e) \cap J = \emptyset \text{ and } a \in \text{in}(e). 
\end{align*}
\]

Proof. The laws \( \text{Ec}_{12,13} \) are a consequence of \( \text{Ec}_3 \) and \( \text{Ec}_{5,6} \). The laws \( \text{Ec}_{14,15} \) follow from the combination of \( \text{Ec}_{5,6} \) with \( \text{Ec}_{12,13} \). The law \( \text{Ec}_{16} \) follows directly from \( \text{Ec}_3 \) and \( \Omega_2 \). \( \square \)

Lemma 6.8. Let \( e = \sum_{i \in I} a_i.e_i \). Then \( \text{si}(e) = \{ a_i : i \in I \} \cap \text{in}(e) \).
**Proof.** Direct application of the definition of \( s_i \). □

**Lemma 6.9.** If \( e \) and \( f \) are in prefix normal form then \( e !_+ J f \) is provably equivalent to an expression \( e' \) in prefix normal form.

**Proof.** Without loss of generality, we can assume that \( e \) and \( f \) are different from \( \emptyset \) since, in such cases, \( O_3 \) can be applied. Let \( e = \sum_i a_i e_i \) and let \( f = \sum_j b_j f_j \). From repeated applications of \( E_{c11} \) there are two sets \( I' \subseteq s_i(e) \) and \( J' \subseteq s_i(f) \) such that

\[
e ! + J f \simeq_E T e ! _+ J ', f .
\]

We distinguish the following cases.

1. \( \exists a_i \in I' \cup \text{out}(e) \) and \( \exists b_j \in J' \cup \text{out}(f) \): Due to commutativity and associativity, the expressions \( e \) and \( f \) can be written as \( e = \sum_{i \in I'} a_i e_i ^{i'} \) and \( f = \sum_{j \in J'} b_j f_j ^{j'} \), where \( e = \sum_{i \in I'} a_i e_i ^{i'} \) and \( f = \sum_{j \in J'} b_j f_j ^{j'} \). Note that \( e' \) and \( f' \) are in prefix normal form, \( s_i(e') = I' \), and \( s_i(f') = J' \). By repeatedly applying \( E_{c15} \) (together with \( E_{c2} \)) we obtain

\[
(e ! ^{i'} + s_i(e) \setminus I') ! _+ J' (f ^{j'} + s_i(f) \setminus J') f'^{j'} \simeq _E T e ! ^{i'} _+ J' (f ^{j'} + s_i(f) \setminus J') f'^{j'} .
\]

2. \( \forall a_i \in I' \cup \text{out}(e) \) and \( \forall b_j \in J' \cup \text{out}(f) \): In this case \( J' = \emptyset \) (in fact \( J = \bigcup_i \{ a_i \} \)) and \( \text{Quiet} (f) \). From \( E_{c15} \), \( e ! _+ J f \simeq _E T e ! _+ J f \) for some \( e' \) in prefix normal form with \( s_i(e') = I' \). From \( E_{c14} \) \( e ! _+ J f \simeq _E T e' \).

3. \( \exists a_i \in I' \cup \text{out}(e) \) and \( \exists b_j \in J' \cup \text{out}(f) \): This case is similar to the previous one.

4. \( \forall a_i \in I' \cup \text{out}(e) \) and \( \forall b_j \in J' \cup \text{out}(f) \): In this case \( I' = J' = \emptyset \), \( \text{Quiet} (e) \) and \( \text{Quiet} (f) \). From \( E_{c2, 14, 15} \),

\[
e \_+ f \simeq _E T (e \_+ \text{nil}) \_+ f \simeq _E T \text{nil} \_+ f \simeq _E T \text{nil} .
\]

This concludes the proof. □

**Lemma 6.10.** If \( e \) and \( f \) are in internal prefix from then \( e ! _+ J f \) is provably equivalent to an expression \( e' \) in internal prefix form.

**Proof.** Let \( e = \sum_{h \in H} e_h \) and \( f = \sum_{k \in K} f_k \). By a repeated application of \( I_c_5 \) and \( E_c_1 \) we obtain

\[
\left( \sum_{h \in H} e_h \right) ! _+ J \left( \sum_{k \in K} f_k \right) \simeq _E T \sum_{h \in H, k \in K} e_h J f_k .
\]
From Lemma 6.9, for each \( h, k \) there is an expression \( e_{h,k} \) in prefix normal form such that \( e_{h+1,k} \approx e_{h,k} \), hence

\[
\left( \sum_{h \in H} e_h \right)_{I+J} \approx e_{h,k} \left( \sum_{k \in K} f_k \right)
\]

The above expression is in internal prefix form. \( \square \)

We now need to prove the completeness result for expressions in internal prefix form. Lemma 6.12 introduces a rule which is derivable from the laws and completely characterizes the external trace preorder over expressions in internal prefix form. First we state a simple lemma.

**Lemma 6.11.** Let \( e = \sum_{i \in I} e_i \). Then 
\( \text{etraces}(e) = \bigcup_{i \in I} \text{etraces}(e_i) \).

**Proof.** Simple consequence of the transition rules for \( \oplus \). \( \square \)

**Proposition 6.12** (A rule for inductive reasoning). Let \( e = \sum_i a_i.e_i \) and \( f = \sum_j f_j \) where \( f_j = \sum_k b_{jk}.f_{jk} \). For each \( a, j \) let

\[
g_j^a = \begin{cases} 
\sum_{b_{jk}=a} f_{jk} & \text{if } \{ k \mid b_{jk}=a \} \neq \emptyset, \\
\bot & \text{otherwise.}
\end{cases}
\]

Then \( e \leq f \) iff the following two conditions hold:

1. \( \forall i \ (e_i \leq \sum g_i^a \text{ and } \exists j: g_j^a = \bot \) or \( (a \in \text{in}(e) \text{ and } \exists j: g_j^a = \bot) \),
2. \( \forall a \in \bigcap (\text{si}(f_j)) \setminus \text{si}(e) \) \( \Omega \leq \sum_j g_j^a \).

**Proof.** If: Suppose conditions (1) and (2) to be valid. We perform the following external trace equivalence preserving transformations on \( e \) and \( f \):

1. Using \( \text{Ec}_{10} \) add \( a.\Omega \) to each expression \( f_j \) such that \( a \notin \text{si}(f_j) \) and \( a \in \text{si}(e) \cup \text{si}(f) \). Do the same on \( e \).
2. Using \( \text{Ec}_{10} \) replicate on all the \( f_j \) each summand \( a.f'_k \) of each \( f_k \). For example, if \( f = (a.f'_1 + f'_2) \oplus f_3 \) then it becomes \( (a.f'_1 + f'_2) \oplus (a.f'_1 + f_2) \oplus \cdots \oplus (a.f'_1 + f_a) \).
3. Using \( \text{Ec}_{7} \) group all expressions with a common prefix in each expression \( f_j \) of the new \( f \).
4. Reduce each summand of the form \( a.(\Omega \oplus \cdots) \) of each \( f_j \) to \( a.\Omega \). This step is possible since it is immediate to prove \( \Omega \approx e \oplus \Omega \) by using \( \text{O}_1 \) and \( \text{Ic}_8 \).

The above manipulations lead to two expressions \( e', f' \) with \( e' \equiv e \oplus \sum_{a \in \text{si}(f)} a.\Omega \) and \( f' \equiv \sum_{j} f'_j \).
for some expressions $f_j'$. Consider now

$$f'' = \left( \sum_{a \in s_i(e) \cap s_i(f) \cap A} a f_a'' \right),$$

where $A = \{a \in \text{out}(e) | \exists j, k \ b = b_j k\}$ and each $f_a''$ is

$$f_a'' = \left\{ \begin{array}{ll} \sum g_j' \# \ g_j' & \text{if } a \in \text{out}(e) \text{ or } (a \in \text{in}(e) \text{ and } \exists j | g_j' \equiv T) \\ \Omega & \text{if } a \in \text{in}(e) \text{ and } \exists j | g_j' \equiv \bot \end{array} \right.$$

Consider a generic $f_j'$ of $f'$. Due to the construction of the latter, each summand of $f_j'$ is a summand of $f''$ and vice versa. As a consequence the external choice laws prove $f'' \equiv f_j$ and, by repeatedly using $\mathbf{E} \mathbf{C}_3$, $f \equiv f''$.

We now show that, for each summand $a \cdot e''$ of $e'$, $e'' \equiv f_j$. The law $\mathbf{E} \mathbf{C}_3$ and substitutivity are then sufficient to conclude $e' \equiv f_j$. If $\exists j : g_j' \equiv \bot$ then $f_a'' \equiv \Omega$ and $\mathbf{O}_1$ is sufficient to conclude; otherwise, $f_a'' = \sum g_j' \# \ g_j'$. If $a \cdot e''$ is a summand of $e$ then the conclusion follows from item 1 of the hypothesis, otherwise, the conclusion follows from item 2 of the hypothesis after observing that $e'' \equiv \Omega$ and that $a \in \cap (\text{si}(f_j)) \setminus \text{si}(e)$.

Only if: Let $e \equiv f_j$. We show that conditions (1) and (2) are satisfied.

1. Suppose condition (1) to be false and let $i$ be one of the indexes for which the condition is false. We distinguish the following cases:

   (a) $a_i$ is an output action. In this case the left side of condition (2) must be false. If $\forall j : g_j' \equiv \bot$, then no external trace with $a_i$ as first action is an external trace for $f$, while $a_i$ is an external trace of $e$. This gives a contradiction, hence $\exists j : g_j' \not\equiv \bot$. Since condition (1) is false, it must be $e_i \not\equiv f_{jk} \equiv g_j'$. Let $t'$ be an external trace of $e_i$ but not of $\sum g_j' \# \ g_j'$. Clearly, $t = a_i t'$ is an external trace of $e$. We show that $t$ is not an external trace of $f$ obtaining a contradiction. Suppose $f \rightarrow f'$ where $t'$ is an external trace of $f'$. From the transition rules, $\exists j, k : f' \equiv f_{jk}$ and $a_{jk} = a_i$. By definition, $f_{jk}$ is a summand of $g_j'$; hence $t'$ is an external trace of $\sum g_j' \# \ g_j'$. This gives a contradiction.

   (b) $a_i$ is an input action. Since the right part of condition (1) must be false, then $\forall j : g_j' \not\equiv \bot$. It is then enough to repeat the argument of the previous case to conclude.

2. Suppose condition (2) to be false. Then $\exists a \in \cap (\text{si}(f'_i)) \setminus \text{si}(e) : \Omega \not\equiv (\sum_j g_j')$. Let $t'$ be an external trace of $\Omega$ but not of $\sum g_j'$, and consider $t = at'$. Since from the transition rules and Lemma 6.8 $e \rightarrow \Omega$, $t$ is an external trace of $e$. By using the same argument as in case (b) of the proof for condition (1) we obtain that $t$ is an external trace of $\sum_j g_j'$. This gives a contradiction. □

**Lemma 6.13.**

$$e_1 \oplus \cdots \oplus e_n \equiv Q f \iff \forall 1 \leq i \leq n e_i \equiv Q f.$$

**Proof.** Direct consequence of Lemma 6.11. □

**Proposition 6.14 (Completeness for expressions in internal prefix form).** Let $e$ and $f$ be expressions in internal prefix form. If $e \equiv f$ then $e \equiv f$. 

Proof. From Lemma 6.13 and Ic3 it is sufficient to analyze the case in which e is in prefix normal form. We show the result by induction on the maximal complexity n of e and f, where the complexity of an expression is the maximal number of nested prefixing operators. If n = 0 then e and the summands of f are atomic expressions. By applying Ic3 we can suppose f to be nil or Ω or Ω ⊕ nil. If f is nil then either e is nil or out(e) = ∅. In the second case O3 applies. If f is Ω then O1 applies. If f is nil ⊕ Ω then Ic3 applies.

For the induction step suppose n > 0. We can assume, without loss of generality, that e and any summands of f are different from Ω since O3 can be applied in such cases. By applying the rule of Proposition 6.12 to e and f we have that, for each condition involving the comparison of some expressions, one level of prefixing is eliminated; hence the complexity of the expressions to prove in relation is less than n. By applying the induction hypothesis and successively the rule of Proposition 6.12, we conclude that e ≤ET f.

The main theorem is then the following.

Theorem 6.15 (Completeness for DIOA). Let e and f be two recursion-free DIOA expressions without renaming, hiding and parallel composition operators. If e ≤ET f then e ≤ET f.

Proof. By means of Lemmas 6.5, 6.6, 6.10 and a simple induction argument the problem is reduced to the case in which e and f are in internal prefix form. The completeness result is then stated by Proposition 6.14.

7. Axiomatizing renaming, hiding and parallel composition

In this section we consider the remaining three operators of DIOA and provide complete axiomatization for them all.

7.1. Laws for renaming

Axiomatizing the renaming operator is relatively easy; we can put forward laws that permit removing the renaming operator from any expression (see Table 8). Indeed, its laws show that the renaming operator distributes over every other operator and thus it can be eliminated from any expression. It is worth remarking that not all the laws are necessary for proving completeness: some like R₅, 6, 7 are reported only for continuity of presentation and for giving a fuller algebraic account of all operators.

Proposition 7.1. The laws of Table 8 are sound for the external trace preorder.
7.2. Laws for hiding

In order to extend the completeness result to the hiding operator we need five additional laws. In this section we introduce 11 laws in order to show some interesting properties of the hiding operator independently of our final purpose. The laws that are used for the completeness proof are I₁,₂,₃,₄,₁₁.

The law I₄ uses an auxiliary function

\[ S_o(e) = \{ a \in \text{out}(e) \mid a \in \text{etraces}(e) \} \]

giving the set of specified output actions of \( e \), i.e., the set of output actions of \( e \) that could become enabled after some internal transitions. Note that it is not true in general that \( \tau_I(e + K f) = \tau_I(e) + K \tau_I(f) \) since performing an action from \( I \) resolves the choice context in the left I/O automaton but does not resolve it in the right one.

**Proposition 7.2.** The laws of Table 9 are sound for the external trace preorder.

Similarly as for function \( S_i \), function \( S_o \) can be provided with a sound proof system. In this paper we only give a rule for expressions in prefix normal form. The interested reader is referred to [18] for other rules.

<table>
<thead>
<tr>
<th>Table 8</th>
<th>Renaming laws for DIOA</th>
</tr>
</thead>
<tbody>
<tr>
<td>R₁</td>
<td>( \rho(\text{nil}) \simeq_{ET} \text{nil} )</td>
</tr>
<tr>
<td>R₂</td>
<td>( \rho(a \cdot e) \simeq_{ET} \rho(a) \cdot \rho(e) )</td>
</tr>
<tr>
<td>R₃</td>
<td>( \rho(e \oplus f) \simeq_{ET} \rho(e) \oplus \rho(f) )</td>
</tr>
<tr>
<td>R₄</td>
<td>( \rho(e \tau_I f) \simeq_{ET} \rho(e) \cdot \rho(I) \tau_I(f) )</td>
</tr>
<tr>
<td>R₅</td>
<td>( \rho_1(p_2(e)) \simeq_{ET} \rho_1 \cdot p_2(e) )</td>
</tr>
<tr>
<td>R₆</td>
<td>( \rho(\tau_f(e)) \simeq_{ET} \tau_f(p'(e)) ) if ( \rho' ) extends ( \rho )</td>
</tr>
<tr>
<td>R₇</td>
<td>( \rho(e | f) \simeq_{ET} \rho(e) | \rho(f) )</td>
</tr>
<tr>
<td>R₈</td>
<td>( \rho(\Omega) \simeq_{ET} \Omega )</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Table 9</th>
<th>Hiding laws for DIOA</th>
</tr>
</thead>
<tbody>
<tr>
<td>I₁</td>
<td>( \tau_I(\text{nil}) \simeq_{ET} \text{nil} )</td>
</tr>
<tr>
<td>I₂</td>
<td>( \tau_I(\Omega) \simeq_{ET} \Omega )</td>
</tr>
<tr>
<td>I₃</td>
<td>( \tau_I(a \cdot e) \simeq_{ET} a \cdot \tau_I(e) ) if ( a \neq I )</td>
</tr>
<tr>
<td>I₄</td>
<td>( \tau_I(e + K f) \simeq_{ET} \tau_I(e) + K \tau_I(f) ) if ( \text{So}(e) \cap I = \text{So}(f) \cap I = \emptyset )</td>
</tr>
<tr>
<td>I₅</td>
<td>( \tau_I(\tau_f(e)) \simeq_{ET} \tau_I(\text{act}(f)) )</td>
</tr>
<tr>
<td>I₆</td>
<td>( \tau_I(e) \parallel \tau_J(f) \simeq_{ET} \tau_I(e) \parallel \tau_J(f) ) if ( I \cap \text{acts}(f) = J \cap \text{acts}(e) = \emptyset )</td>
</tr>
<tr>
<td>I₇</td>
<td>( \tau_I(e) \parallel_0 \tau_f(f) ) implies ( \tau_I(a \cdot e) \leq_{ET} \tau_I(a \cdot f) )</td>
</tr>
<tr>
<td>I₈</td>
<td>( \tau_I(e) \parallel_0 \tau_J(g) ) if ( I \cap \text{acts}(f) = \emptyset )</td>
</tr>
<tr>
<td>I₉</td>
<td>( \tau_I(e) \leq_{ET} \tau_I(e \cdot e + K f) )</td>
</tr>
<tr>
<td>I₁₀</td>
<td>( \tau_I(i \cdot e) \simeq_{ET} \tau_I(e) ) if ( \text{Si}(e) = \emptyset )</td>
</tr>
<tr>
<td>I₁₁</td>
<td>( \tau_I(e + i \cdot f) \simeq_{ET} \tau_I(e + f) ) if ( \text{Si}(e) \subseteq I )</td>
</tr>
</tbody>
</table>
Lemma 7.3. So \((\sum_{i\in I} a_i, e_i) = \{a_i | i \in I \text{ and } a_i \text{ is an output action}\}\).

Lemma 7.4. If \(e\) is in prefix normal form then \(\tau_I(e)\) is provably equivalent to an expression \(e'\) in internal prefix form.

Proof. We prove the proposition by induction on the complexity of an expression \(e\). If \(e\) has complexity 0 then \(I_{1,2}\) are sufficient to conclude. Suppose now that \(e\) has complexity at most \(n + 1\), i.e., \(e = \sum_{k \in K} a_k \cdot e_k\) where the complexity of each \(e_k\) is at most \(n\). Let \(K_1 = \{k \in K | a_k \notin I\}\) and \(K_2 = K \setminus K_1\). Then

\[
\tau_I \left( \sum_{k \in K} a_k \cdot e_k \right) \simeq_{ET} \text{by the external choice laws}
\]

\[
\tau_I \left( \sum_{k \in K_1} a_k \cdot e_k \right) + \left( \sum_{k \in K_2} a_k \cdot e_k \right) \simeq_{ET} \text{by } I_{1,1} \text{ and } I_{c_6}
\]

\[
\tau_I \left( \sum_{k \in K_1} a_k \cdot e_k \right) \oplus \bigoplus_{k \in K_2} e_k \simeq_{ET} \text{by } I_{3,4}
\]

\[
\tau_I \left( \sum_{k \in K} a \cdot \tau_I(e_k) \right) \oplus \bigoplus_{k \in K_2} e_k.
\]

By induction each \(\tau_I(e_k)\) has a provably equivalent expression \(e'_k\) in internal prefix form; hence,

\[
\tau_I(e) \simeq_{ET} \left( \sum_{k \in K_1} a_k \cdot e'_k \right) \oplus \bigoplus_{k \in K_2} e'_k.
\]

From Lemmas 6.5, 6.6 and 6.10, the above expression has a provably equivalent one in internal prefix form. \(\square\)

Proposition 7.5. If \(e\) is in internal prefix form then \(\tau_I(e)\) is provably equivalent to an expression \(e'\) in internal prefix form.

Proof. Let \(e = \sum_{k \in K} e_k\) where each \(e_k\) is in prefix normal form. By \(I_{c_6}\) \(\tau_I(e) \simeq_{ET} \sum_{k \in K} \tau_I(e_k)\). By Lemma 7.4 each \(e_j\) has a provably equivalent expression \(e'_j\) in internal prefix form; hence \(e \simeq_{ET} \sum_{k \in K} e'_k\), which is in internal prefix form. \(\square\)

7.3. Laws for Parallel composition

Some simple laws for the parallel operator in addition to those presented in the previous sections are listed in Table 10.

Proposition 7.6. The laws of Table 10 are sound for the external trace preorder.

Unfortunately, when using the parallel operator, the notion of prefix normal form we used in the previous sections is no longer sufficient. Expressions of the form
The laws $O_{2,3}$ are not sufficient for the new notion of atomic expression. The following two laws introduce a construction which is typical of interleaving semantic models. The law $E_1$ is the needed extension of $O_{2,3}$.

**Proposition 7.7 (Expansion laws).** The following laws are sound for the external trace preorder.

1. Let $e = \Omega_{S_0} \parallel \text{nil}_{S_1} \parallel \cdots \parallel \text{nil}_{S_n}$ be of sort $S$. For each $a \in \text{out}(S_0) \cup \text{in}(S)$, let $e_a$ be the unique state that $e$ reaches with action $a$. Then $e \simeq e_{\text{exp}}(\sum_{a \in \text{out}(S_0) \cup \text{in}(S)} a.e_a)$.

2. Let $e = e_1 \parallel e_2 \parallel \cdots \parallel e_n$ where each $e_i$ is of the form $\sum_j a_{ij}.e_{ij}$. For each action $a \in \text{ext}(e)$, let

$$E_a = \begin{cases} \emptyset & \text{if } \text{out}(a) = \emptyset \\
\{f_i \parallel \cdots \parallel f_n : f_i \in E'_a \vee (E'_a = \emptyset \land f_i = \Omega)\} & \text{otherwise.}
\end{cases}$$

Then $e \simeq e_{\text{exp}}(\sum_{a \in \text{ext}(e)} (\sum_{f \in E_a} a.f))$.

The proof of Proposition 6.14 is basically unchanged in its induction step. The main difference is that, instead of using $O_3$ to eliminate subexpressions of complexity 0 containing $\Omega$, $E_1$ is used. The proof for the base of the induction, instead, needs one additional sound and complete rule.

**Proposition 7.8 (Parallel law).** The following law is sound and complete for the external trace preorder:

$$P_4 \quad e \parallel f \simeq e_{\text{par}} f$$

Let $e_i, 0 \leq i \leq n$ be atomic expressions and, for each action $a$, let $f_i^a$ be the expression that $e_i$ reaches with action $a$ (1 if no expression exists). Then $e_0 \simeq e_{\text{par}} f_{1 \cdots n} e_i$ iff, for each action $a$, either

1. $f_i^a \equiv e_i$, $0 \leq i \leq n$ or
2. $f_0^a \equiv \bot$ or
3. $f_0^a \simeq e_{\text{par}} f_{1 \cdots n} f_i^a$. 
Proof. Only if: Suppose, for each action $a$, one of the conditions 1, 2 or 3 to be valid. Let $t$ be an external trace of $e_0$. The case for $t = \lambda$ is trivial since $\lambda$ is an external trace of any expression. Let $t = t_1t_2$ where $t_1$ is the longest prefix of $t$ such that each $e_i \rightarrow e_i$ by means of self-loop transitions (due to the $\Omega$ parts). If $t_2 = \lambda$ then trivially $t$ is an external trace of $(\sum_{1 \leq i \leq n} e_i)$. Suppose $t_2 = at_3$ for some action $a$ and let $e_0 \rightarrow^a f_0^a$. $t_3$ is then an external trace of $f_0^a$ and, by hypothesis and the definition of $t_2$, $t_3$ is an external trace of $(\sum_{j \neq i} f_j^a)$ and $(\{ f_i^a \neq \bot \}) \neq \emptyset$ (in fact conditions 1 and 2 are false). This implies that $\exists j$: $t_3$ is an external trace of $f_j^a$. Moreover, $(\sum_{1 \leq i \leq n} e_i) \vdash e_j \rightarrow t_3 \rightarrow^a f_j^a$; hence, $t$ is an external trace of $(\sum_{1 \leq i \leq n} e_i)$.

If: Let $e_0 \equiv_{ET} (\sum_{1 \leq i \leq n} e_i)$ and suppose conditions 1, 2 and 3 to be false for some action $a$. Since, by condition 2, $f_0^a \neq \bot$, we have that $e_0 \rightarrow^a f_0^a$. Since condition 3 is false, then either $(f_i^a \neq \bot) = \emptyset$ or $f_0^a \not\equiv_{ET} (\sum_{j \neq i} f_j^a)$. The first case cannot hold, otherwise $a$ is an external trace of $e_0$ but not an external trace of $(\sum_{1 \leq i \leq n} e_i)$. Let $t = at'$ where $t'$ is an external trace of $f_i^a$ but not an external trace of $(\sum_{j \neq i} f_j^a)$. By definition, $t$ is an external trace of $e_0$. We show that $t$ is not an external trace of $(\sum_{1 \leq i \leq n} e_i)$. Suppose the contrary. By Lemma 6.11, $t$ is an external trace of $e_i$ for some $i > 0$. In particular $e_i \rightarrow^a f_i^a$, hence $t'$ is an external trace of $f_i^a$, i.e., $t'$ is an external trace of $(\sum_{j \neq i} f_j^a)$, absurdum. □

The basic case of Proposition 6.14 is then proved by induction on the number of nil subexpression appearing in the expressions to be compared. Note in fact that the number of nil subexpressions in the preconditions of $P_4$ is strictly decreasing.

To deal with the hiding operator, $I_{1,2}$ have to be extended to the new atomic expressions. The two new laws are the following.

Proposition 7.9 (Hiding laws). Let $e, f, g$ be DIOA expressions. The following laws are sound for the external trace preorder.

\[ I_{12} \quad \tau_1((\Omega_{S_0} \parallel \text{nil}_{S_1} \parallel \cdots \parallel \text{nil}_{S_n}) \parallel e) \equiv_{ET} \tau_1(\Omega \parallel e) \]

if $\forall 1 \leq j \leq n (\text{out}(S_0) \cap \text{in}(S_j) \cap I \setminus \text{in}(e)) \neq \emptyset$,

\[ I_{13} \quad \tau_1((\Omega_{S_0} \parallel \text{nil}_{S_1} \parallel \cdots \parallel \text{nil}_{S_n}) \parallel e) \equiv_{ET} \Omega_{S_0 \setminus I} \parallel \text{nil}_{S_1 \setminus I} \parallel \cdots \parallel \text{nil}_{S_n \setminus I} \]

if $\forall 1 \leq i \leq n \text{out}(S_0) \cap \text{in}(S_i) \cap I = \emptyset$, □

Finally, we have to state the closure property of the new internal prefix form under parallel composition. The closure property can be easily proven by induction on the complexity of the arguments of the parallel operator by noting that $E_2$ reduces their complexity.

7.4. Dealing with quiescence

The laws for the quiescent preorder are essentially the same as for the external trace preorder. The main problem in the formulation of the new laws is given by the
possible quiescence of the empty trace. For the above reasons some of the laws must be restricted through some additional side conditions.

The external choice laws $E_{5,6,9,10}$ need restrictions. The law $I_{11}$ is no longer valid in general. As a consequence $I_{7,8}$ are used in the completeness proof. The law $E_1$ has to be changed in order to allow the empty trace to be a quiescent trace of the expanded expression. Its new form is

$$e \simeq_{ET} \left( \sum_{a \in \text{out}(S_0) \cup \text{in}(S)} a.e_a \right) \oplus \left( \sum_{a \in \text{in}(S)} a.e_a \right).$$

Finally, the completeness rule needs an additional condition as follows:

$$\text{Quiet}(e) \implies \exists j \mid \text{Quiet}(f_j).$$

The complete axiomatization of the quiescent preorder is given in [18]. This section just gives an idea of how the axioms should be structured. The interested reader is referred to the cited bibliography.

8. Conclusion

We have presented a process algebra, called DIOA for demonic I/O automata, with the following main features: explicit interfaces are associated with each expression, a clear distinction is enforced between locally and globally controlled actions, input actions are always enabled, and actions are always under the control of at most one process. Our process algebra is directly related to I/O automata of Lynch and Tuttle [14], a model of distributed systems which has been successfully used for the specification and the verification of algorithms for distributed environments.

We have presented a set of algebraic laws which are sound with respect to the external trace preorder, which permits ignoring invisible actions and identifying those automata which can perform the same sequences of visible actions. These laws over DIOA have also been proved to be complete for recursion-free processes. We have also discussed possible extensions of the axiomatization to the quiescent preorder, a strengthened version of the external trace preorder that is sensitive to deadlock.

Indeed, further work has to be dedicated to investigating extensions of the completeness results to recursively defined expressions and to other preorder relations which are used in the operational framework of I/O automata. We are confident that the normal forms we have devised and the reduction techniques we have developed for proving completeness are a significative starting point and that they can naturally be extended to other behavioral relations.

Another interesting topic is that of fairness and of its relationship with quiescence; we will investigate when and how quiescence is sufficient for capturing fairness properties. We would also like to see how the quiescent and fair preorders relate to other well-studied relations in non-input-enabled algebras, i.e., we would like to see
how it is possible to embed notions such as input enabling, quiescence and fairness in non-input-enabled algebras.

Finally, we would like to see how a preorder relation can be thought of as an implementation relation. The fair preorder of I/O automata, in fact, is used as an implementation relation. However, we have not found any formal justification of its use. Many times ad hoc proof techniques are developed to deal with different verification tasks, and each time arguments have to be provided to convince the reader that the chosen technique corresponds to a correct notion of implementation. A formal understanding of the notion of implementation would avoid the above problem.

Some of the topics mentioned above are addressed in [18, 19] and will be the subject of a forthcoming paper; others are just proposals needing further investigations.

Acknowledgements

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References