A Proof of the Kahn Principle for Input/Output Automata

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We use input/output automata to define a simple and general model of networks of concurrently executing, nondeterministic processes that communicate through unidirectional, named ports. A notion of the input/output relation computed by a process is defined, and determine processes are defined to be processes whose input/output relations are single-valued. We show that determinate processes compute continuous functions, and that networks of determinate processes obey Kahn’s fixed-point principle. Although these results are already known, our contribution lies in the fact that the input/output automata model yields extremely simple proofs of them (the simplest we have seen), in spite of its generality. © 1989 Academic Press, Inc.

1. INTRODUCTION

Kahn (1974) describes a simple parallel programming language based on the concept of a network of concurrently executing sequential processes that can communicate by sending values over “channels.” The communication primitives available to processes are sufficiently restrictive that only functional processes can be programmed. That is, each process may be viewed as computing a function from the complete history of values received on its input channels to the complete history of values emitted on its output channels. Kahn argues that such processes in fact compute functions that are continuous with respect to a suitable complete partial order (cpo) structure on the sets of input and output histories. Moreover, a network of such processes also computes a continuous function, which can be characterized as the least fixed-point of a continuous functional associated with the network. The advantage of this least fixed-point charac-
terization is that it permits the use of Scott’s induction rule to prove properties of process networks.

Kahn’s original conception of a process network has subsequently been elaborated to serve as a basis for “dataflow” models of computation. In the dataflow literature, a network of processes is typically represented by a “dataflow graph,” which is a directed graph whose nodes correspond to processes and whose arcs correspond to unidirectional FIFO communication channels between processes. The program for a process designates particular channels to be used for input or output through the use of “ports,” which are names assigned by a process to each channel attached to that process. In contrast to Kahn’s original model, both functional and nonfunctional processes are of interest in dataflow computation. Although it is straightforward to give an operational semantics for such networks by describing the flow of data values through them, it is unfortunately the case that Kahn’s denotational semantics for networks of functional processes is not known to have an equally elegant generalization to networks of processes with non-functional behaviors. Brock and Ackerman (1981) have shown that naive generalizations, in which relations, rather than functions, are used to represent the input/output behavior of processes, fail to be consistent with the intuitive operational model of network execution. An extensive literature has arisen from attempts to resolve the so-called “Brock-Ackerman anomaly.” Although we cannot adequately review this literature here, the reader may refer to the recent papers (Gaifman and Pratt, 1987; Kok, 1987; Stark, 1987) for references to earlier work.

Kahn did not give a proof of the consistency of his fixed-point principle with respect to an operational semantics. However, Kahn’s principle is similar to results that had already been proved (Cadiou, 1972) for recursive program schemes, and thus was generally accepted without an explicit proof. In the search for extensions to the non-functional case, though, consistency proofs are essential, since it is fairly easy to define denotational “semantics” which, although seemingly plausible, do not agree with an intuitively correct operational semantics. Recently, some attention has been paid to the problem of establishing the Kahn principle as a theorem about an operational model. Faustini (1982) defines a reasonably general model of networks of nondeterministic processes. Using some game-theoretic ideas, Faustini defines a subclass of networks of functional processes and shows that such networks obey the Kahn principle. Stark (1987) defines a class of nondeterministic processes, through axioms that constrain the structure of processes viewed as a kind of generalized transition system. “Kahn processes” are defined to be processes whose underlying transition systems obey an additional Church–Rosser-like property. Stark shows that the Kahn principle can be derived from the axioms. Gaifman and Pratt (1987), after referring to “pomset” semantics.

Although the model of Pratt, 1987, gives rise to a qualitative version of these similar systems.

1. received
2. the output
3. with its

These two different notions of network execution in the Kahn framework.

4. computation

is used to represent behavior that specifies

In the context of this paper, as respects to the operational semantics, Lynch and Pratt have used ideas like those of the simplest possible networks are abstractions of the behavior of processes, more than functional networks, about which little is known. To each process is assigned a channel for sending messages, a definition that has been seen as the basis of the latter model. They proved that these processes satisfy the Kahn principle: the extent of their automation.
prove that the Kahn principle holds for the "pomset" model.

Although the technical complexities of the three papers (Gaifman and Pratt, 1987; Rabinovich, 1987; Stark, 1987) make anything other than qualitative comparisons difficult, all seem to be talking about essentially similar sets of ideas. Each of the proofs involves the use of the properties:

1. A process is capable of accepting any input at any time.

2. Production of output by a process depends only on previously received input and not on input received later than or simultaneously with the output.

3. If the input history of a process in one computation is consistent with its input history in another computation, then the output histories in the two computations are also consistent.

These three properties are used in an inductive argument to show that a network must produce output less than or equal to the output specified by the Kahn principle. The additional property:

4. A process can always make progress toward a complete computation, regardless of the input received

is used to establish that a network must produce at least as much output as that specified by the Kahn principle.

In this paper, we prove the consistency of the Kahn principle with respect to an operational model based on the "input/output automata" of Lynch and Tuttle (1987). Our proof shares with others the four central ideas listed above but has the advantage of being extremely simple (the simplest we have yet seen). In part, this simplicity is attained because we are able to make use of two powerful general theorems (Lemma 1 and Proposition 2) about input/output automata. Our model is more general than Faustini's (1982), since we do not make any concrete assumption about the structure of "channel buffers." Faustini postulates channel buffers whose states are sequences of messages in transit. In contrast, we think of each process as containing, as components of its state, the buffers for the channels from which it takes its input. We also do not require for our definitions and proofs the game theory used by Faustini. Our work can be seen as complementary in a sense to that of Stark (1987). Whereas the latter work can be viewed as a search for as weak a condition as possible on nondeterministic processes, from which the Kahn principle can be proved, our results show that the simple restriction to "determinate" processes (those with single-valued input/output relations) is already an extremely strong constraint, from which the Kahn principle follows almost automatically.
Even though the truth of the Kahn principle is not really in doubt, we believe it is important to search for semantic models in which the principle can be proved as simply and generally as possible. Since this principle is perhaps the simplest and most elegant result we have to date in the theory of concurrency, it seems reasonable to expect that any purportedly useful semantic model should admit a simple proof of it. The ultimate goals of the search would be the identification of a minimal set of properties that a model of nondeterministic process networks must have if the Kahn principle is to hold, and a determination of the extent to which the theory of functional processes can be usefully generalized. The results of this paper show the input/output automata model does indeed admit a simple proof of the Kahn principle. The recent results of Panangaden and Stark (1988), concerning a closely related model, suggest that input/output automata are also well suited for the study of nondeterministic process networks.

2. Input/Output Automata

An action signature is a triple $A = (A^\text{in}, A^\text{out}, A^\text{int})$, where the sets $A^\text{in}$, $A^\text{out}$, and $A^\text{int}$ are pairwise disjoint. The elements of $A^\text{in}$ are called input actions, those of $A^\text{out}$ are called output actions, and those of $A^\text{int}$, internal actions. We use the same symbol $A$ to denote both an action signature and the set $A^\text{in} \cup A^\text{out} \cup A^\text{int}$ of all its actions.

An input/output automaton is a tuple $M = (A, Q, Q^0, T, \approx)$, where

- $A$ is an action signature.
- $Q$ is a set of states.
- $Q^0 \subseteq Q$ is a distinguished set of start states.
- $T \subseteq Q \times A \times Q$ is a set of transitions, with the property that for all $q \in Q$ and all input actions $a$, there exists a transition $(q, a, r)$ in $T$.
- $\approx$ is an equivalence relation on the set $(A^\text{out} \cup A^\text{int})$ of non-input actions, such that the number of equivalence classes of $\approx$ is at most countable.

If $(q, a, r) \in T$, and $T$ is clear from the context, then we write $q \xrightarrow{a} r$. An action $a$ is said to be enabled in state $q$ if there exists a state $r$ such that $q \xrightarrow{a} r$. The definition of an input/output automaton requires that all input actions be enabled in every state.

A comment is in order concerning the equivalence relation $\approx$. We use input/output automata not just to model single processes, but also systems of concurrently executing processes. When we model a system of processes, we are interested only in "fair" computations, that is, in computations in which no process that desires to execute is forever prevented from doing so.

To impose fairness, we may insist that there be some information available to an input/output automaton that distinguishes equivalent states.

All executions within the same equivalence class of $\approx$ are indistinguishable. A family of finite executions is fair if there is no infinite subset of the family which consists only of transitions that violate the fairness requirement.

If $U$ is a finite set of operations and $\sigma$ is a finite sequence of operations from $U$, we say $\sigma$ is a fair scheduler of $U$. Consequently, if $\sigma \in \text{Fin}(U)$, the set of finite sequences of operations, and $\sigma$ satisfies the fairness requirement, then $\sigma$ is a fair scheduler of $U$.

LEMMA. There is no non-negative integer $n$ such that

$$n \in \left| A^\text{in} \right|^{n \times n}$$

PROOF. The proof consists in an argument by contradic-
To impose the requirement of fairness, we need a certain amount of information about the correspondence between actions and processes. The equivalence relation \( \sim \) provides this information, in the sense that we think of each equivalence class of \( \sim \) as the set of actions of a single process that should receive fair treatment.

All execution fragment of an input/output automaton is either a finite sequence of the form

\[
q_0 \xrightarrow{a_0} q_1 \xrightarrow{a_1} \cdots \xrightarrow{a_{n-1}} q_n,
\]

or an infinite sequence of the form

\[
q_0 \xrightarrow{a_0} q_1 \xrightarrow{a_1} \cdots,
\]

where for each \( k \geq 0 \), we require that \( q_k \rightarrow^a q_{k+1} \in T \). An execution is an execution fragment whose first state \( q_0 \) is a start state.

A finite execution fragment

\[
q_0 \xrightarrow{a_0} q_1 \xrightarrow{a_1} \cdots \xrightarrow{a_{n-1}} q_n,
\]

is fair if no non-input actions are enabled in state \( q_n \). An infinite execution fragment

\[
q_0 \xrightarrow{a_0} q_1 \xrightarrow{a_1} \cdots
\]

is fair if, for every \( \sim \)-equivalence class \( C \) of actions, either there exist infinitely many \( k \geq 0 \) with \( a_k \in C \) or else there exist infinitely many \( k \geq 0 \) for which no action in \( C \) is enabled in state \( q_k \).

If \( U \) is any set, then let \( U^\omega \) denote the set of all finite and infinite sequences of elements of \( U \). If \( A \) is an action signature, then we call \( A^\omega \) the set of action sequences for \( A \). If \( \sigma \) is an action sequence, and \( U \) is a set, then the restriction of \( \sigma \) to \( U \) is the subsequence \( \sigma \restriction U \) of \( \sigma \) consisting only of those actions that are in \( U \). If \( M \) is an input/output automaton, then the schedule of an execution fragment of \( M \) is the sequence of actions appearing in that fragment. The set \( \text{finschds}(M) \) of finite schedules of \( M \) is the set of all schedules of finite executions of \( M \). The set \( \text{fairschds}(M) \) of fair schedules of \( M \) is the set of all schedules of fair executions of \( M \).

**Lemma 1.** Let \( M \) be an input/output automaton, and suppose \( \sigma \in \text{finschds}(M) \). Then given any action sequence \( \rho \) consisting only of input actions, there exists a sequence \( \tau \) such that \( \sigma \tau \in \text{fairschds}(M) \), and such that \( \tau \restriction A^\text{in} = \rho \).

**Proof.** We first claim that given any state \( q \in Q \) and sequence \( \rho \) consisting only of input actions, there exists a fair execution fragment, starting
from state \( q \) and having schedule \( \tau \), such that \( \tau \upharpoonright A^\text{in} = \rho \). This fair execution fragment can be obtained by a dovetailing construction in which actions in \( \rho \) are interleaved with actions from the various equivalence classes of \( \sim \). The condition that every input action is enabled in every state of an input/output automaton ensures that actions in \( \rho \) can be executed whenever required. The condition that the set of equivalence classes of \( \sim \) is at most countable ensures that the dovetailing can be carried out in such a way that the resulting execution fragment is fair.

It is now easy to prove our result. Given \( \sigma \in \text{finscheds}(M) \), obtain a finite execution

\[
q_0 \xrightarrow{a_0} q_1 \xrightarrow{a_1} \cdots \xrightarrow{a_{n-1}} q_n
\]

with schedule \( \sigma \). Given a sequence \( \rho \) consisting only of input actions, apply the claim of the previous paragraph to obtain a fair execution fragment, starting from state \( q_n \) and having schedule \( \tau \), such that \( \tau \upharpoonright A^\text{in} = \rho \). Concatenating the finite execution with schedule \( \sigma \) with the fair execution fragment with schedule \( \tau \) yields a fair execution with schedule \( \sigma \tau \), thus showing \( \sigma \tau \in \text{finscheds}(M) \).

Suppose \( I \) is a finite or countably infinite index set. A collection \( \mathcal{A} = \{ A_i : i \in I \} \) of action signatures is called compatible if for all \( i, j \in I \) with \( i \neq j \) we have \( A_i^\text{out} \cap A_j^\text{out} = \emptyset \) and \( A_i^\text{int} \cap A_j = \emptyset \). If \( \mathcal{A} \) is compatible, then the sets \( A_i^\text{out} = \bigcup_{i \in I} A_i^\text{out} \), \( A_i^\text{in} = (\bigcup_{i \in I} A_i^\text{in}) \setminus A_i^\text{out} \), and \( A_i^\text{int} = \bigcup_{i \in I} A_i^\text{int} \) are pairwise disjoint, and we may therefore define the composition of \( \mathcal{A} \) to be the action signature \( \prod \mathcal{A} = (A^\text{in}, A^\text{out}, A^\text{int}) \).

A collection \( \mathcal{M} = \{ M_i : i \in I \} \) of input/output automata, where \( M_i \) has signature \( A_i \), is called compatible if the collection \( \mathcal{A} = \{ A_i : i \in I \} \) of action signatures is compatible. If \( \mathcal{M} \) is compatible, then the composition of \( \mathcal{M} \) is the quintuple \( \prod \mathcal{M} = (A, Q, Q^0, T, \sim) \), where

- \( A = \prod \mathcal{A} \).
- \( Q = \prod_{i \in I} Q_i \).
- \( Q^0 = \prod_{i \in I} Q_i^0 \).
- \( T \) is the set of all \(( (q_i : i \in I), a, (r_i : i \in I) ) \) such that for all \( i \in I \), if \( a \in A_i \), then \( (q_i, a, r_i) \in T_i \), and if \( a \notin A_i \), then \( r_i = q_i \).
- \( \sim = \bigcup_{i \in I} \sim_i \).

It is not difficult to see that \( \prod \mathcal{M} \) is an input/output automaton. An action \( a \in A \) is an input action of \( A \) if it is an input action of each \( A_i \) that contains it. Since for all \( i \in I \), all input actions of \( A_i \) are enabled in every state of \( M_i \), it follows by the definition of \( \prod \mathcal{M} \) that all input actions of \( A \) are enabled in every state of \( \prod \mathcal{M} \). Also, since the compatibility condition ensures that
the collection \( \{A_i^{\text{out}} \cup A_i^{\text{int}} : i \in I\} \) is pairwise disjoint, it follows that \( \sim = \bigcup_{i \in I} \sim_i \) is an equivalence relation on \( A^{\text{out}} \cup A^{\text{int}} \).

The following result characterizes the set of finite or fair schedules of \( \prod \mathcal{M} \) in terms of the sets of finite or fair schedules of the \( M_i \). A proof can be found in (Lynch and Tuttle, 1987). The following consequence of the compatibility condition is essential to this proof: each output action \( a \) of \( A \) is an output action of \( A_i \) for exactly one \( i \in I \), and \( a \) is an input action of \( A_j \) for all \( j \neq i \) such that \( a \in A_j \).

**Proposition 2.** Suppose \( \mathcal{M} = \{M_i : i \in I\} \) is a compatible collection of input/output automata. For each \( i \in I \), let \( A_i \) be the action signature of \( M_i \). Suppose \( \sigma \) is a finite sequence of actions from \( \prod \{A_i : i \in I\} \).

1. If \( \sigma \) is finite, then \( \sigma \in \text{finschd}(\prod \mathcal{M}) \) iff \( \sigma \upharpoonright A_i \in \text{finschd}(M_i) \) for all \( i \in I \).
2. \( \sigma \in \text{fairschd}(\prod \mathcal{M}) \) iff \( \sigma \upharpoonright A_i \in \text{fairschd}(M_i) \) for all \( i \in I \).

### 3. Port Automata

Let \( V \) be a set of *data values*. A *port signature* is an action signature \( A \), whose sets of input and output actions have the particular form \( A^{\text{in}} = P^{\text{in}} \times V \) and \( A^{\text{out}} = P^{\text{out}} \times V \), with \( P^{\text{in}} \) and \( P^{\text{out}} \) disjoint and at most countable. The elements of \( P^{\text{in}} \) and \( P^{\text{out}} \) are called *input ports* and *output ports*, respectively. If \( a = (p, v) \in A^{\text{in}} \cup A^{\text{out}} \), then we write \( \text{port}(a) \) for the port component \( p \), and value \( (a) \) for the value component \( v \), of \( a \). A *port automaton* is an input/output automaton whose action signature is a port signature.

Suppose \( \mathcal{A} = \{A_i : i \in I\} \) is a compatible collection of port signatures. Then the composition \( \prod \mathcal{A} \) is also a port signature, with output port set \( P^{\text{out}} = \bigcup_{i \in I} P_i^{\text{out}} \) and input port set \( P^{\text{in}} = (\bigcup_{i \in I} P_i^{\text{in}}) \setminus P^{\text{out}} \). It follows that the composition of a compatible collection of port automata is also a port automaton.

The composition of a compatible collection of port automata models a network of communicating, concurrently executing, component processes. Communication between components in such a network occurs when an output transition of one component, with a particular port and data value, occurs simultaneously with input transitions, with the same port and data value, for a number of other components. We allow arbitrary "fanout" in the sense that a single action may be shared by more than two components, as long as it is an output action for at most one of them. This is a bit more general than the usual definition of "linking" in the dataflow literature, in which each port of a process may be connected with at most
one port of another process. We do not have any formal notion of “input buffers” or “channel processes.” Rather, we think of a buffer for each input port of a process as already incorporated into the state of that process.

If \( P \) is a set of ports, then a history over \( P \) is a function \( H: P \rightarrow V^\infty \). Let \( \text{Hist}(P) \) denote the set of all histories over \( P \). If \( A \) is a port signature, then each sequence \( \sigma \) in \( A^\infty \) determines a corresponding history \( H_\sigma \in \text{Hist}(P^{\text{in}} \cup P^{\text{out}}) \), defined by

\[
H_\sigma(p) = \text{value}(\sigma | \{ a \in A^{\text{in}} \cup A^{\text{out}} : \text{port}(a) = p \}),
\]

where we have extended the “value” notation to sequences \( \sigma = a_1 a_2 \cdots \in (A^{\text{in}} \cup A^{\text{out}})^\infty \), by defining \( \text{value}(\sigma) = \text{value}(a_1) \cdot \text{value}(a_2) \cdots \). The restrictions \( H_\sigma^{\text{in}} = H_\sigma \mid P^{\text{in}} \) and \( H_\sigma^{\text{out}} = H_\sigma \mid P^{\text{out}} \) to the sets of input and output ports, respectively, are called the input history and output history of \( \sigma \). The input/output relation of a port automaton \( M \) is the set \( \text{Reln}(M) \) of all pairs \((H_\sigma^{\text{in}}, H_\sigma^{\text{out}})\) with \( \sigma \in \text{fairscheds}(M) \).

It is important for our purposes that the sets \( A^\infty \) and \( V^\infty \), and the set \( \text{Hist}(P) \) of all histories \( H: P \rightarrow V^\infty \), form algebraic, directed-complete posets\(^1\) when equipped with suitable partial orderings. The ordering of interest on \( A^\infty \) and \( V^\infty \) is the prefix ordering, and on \( \text{Hist}(P) \) it is the ordering \( \sqsubseteq \) obtained componentwise from the prefix ordering on \( V^\infty \). The finite elements of \( A^\infty \) and \( V^\infty \) are the finite sequences, and the finite elements of \( \text{Hist}(P) \) are exactly those functions from \( P \) to \( V^* \) that map all but a finite subset of \( P \) to the empty sequence. Moreover, the map that takes a sequence \( \sigma \in A^\infty \) to the corresponding history \( H_\sigma \) is continuous and maps finite sequences to finite histories. Finally, note that the assumption that \( P \) is at most countable ensures that every history \( H \in \text{Hist}(P) \) is \( H_\sigma \) for some sequence \( \sigma \in A^\infty \).

4. Determinacy

A port automaton \( M \) is determinate if its input/output relation \( \text{Reln}(M) \) is single-valued, hence it is the graph of a function

\[
\text{Fun}(M): \text{Hist}(P^{\text{in}}) \rightarrow \text{Hist}(P^{\text{out}}).
\]

---

\(^1\) A subset \( U \) of a partially ordered set (poset) \((D, \sqsubseteq)\) is directed if it is nonempty and every pair of elements of \( U \) has an upper bound in \( U \). The poset \((D, \sqsubseteq)\) is directed-complete if it has a least element and every directed subset \( U \) of \( D \) has a supremum \( \bigcup U \in D \). A function between directed-complete posets is called continuous if it preserves suprema of directed sets. If \((D, \sqsubseteq)\) is directed-complete, then an element \( e \in D \) is called finite (also isolated, or compact) if whenever \( U \subseteq D \) is directed, and \( e \subseteq \bigcup U \), then \( e \subseteq d \) for some \( d \in U \). The poset \((D, \sqsubseteq)\) is algebraic if every element \( d \in D \) is the supremum of the set of all finite \( e \in D \) with \( e \sqsubseteq d \).
LEMMA 3. Suppose $M$ is determinate. Suppose $\sigma \in \text{finschsds}(M)$ and $\tau \in \text{fauxschsds}(M)$ are such that $H^\text{in}_\sigma \subseteq H^\text{in}_\tau$. Then $H^\text{out}_\sigma \subseteq H^\text{out}_\tau$.

Proof. By Lemma 1, $\sigma$ extends to a schedule $\rho$ in $\text{fauxschsds}(M)$, such that $H^\text{in}_\rho = H^\text{in}_\sigma$. By determinacy, we must have $H^\text{out}_\rho = H^\text{out}_\sigma$. Since $H^\text{out}_\rho \subseteq H^\text{out}_\tau$ by construction, it follows that $H^\text{out}_\sigma \subseteq H^\text{out}_\tau$.

LEMMA 4. Suppose $M$ is determinate, with $\text{Fun}(M) = f$. Then $H^\text{out}_\sigma \subseteq f(H^\text{in}_\sigma)$ for all $\sigma \in \text{finschsds}(M)$.

Proof. Given $\sigma \in \text{finschsds}(M)$, we may use Lemma 1 to extend $\sigma$ to $\tau \in \text{fauxschsds}(M)$, with $H^\text{in}_\tau = H^\text{in}_\sigma$. Then $H^\text{out}_\sigma \subseteq H^\text{out}_\tau$ by Lemma 3, and $H^\text{out}_\tau = f(H^\text{in}_\tau)$ by the fact that $\tau \in \text{fauxschsds}(M)$. Since $H^\text{in}_\tau = H^\text{in}_\sigma$, $f(H^\text{in}_\tau) = f(H^\text{in}_\sigma)$. Thus, $H^\text{out}_\sigma \subseteq f(H^\text{in}_\sigma)$.

THEOREM 1. If $M$ is determinate, then $\text{Fun}(M)$ is continuous.

Proof. We first show monotonicity. Suppose $\sigma, \tau \in \text{fauxschsds}(M)$, with $H^\text{in}_\sigma \subseteq H^\text{in}_\tau$. Then $H^\text{in}_\rho \subseteq H^\text{in}_\tau$ holds for all finite prefixes $\rho$ of $\sigma$, so by Lemma 3, $H^\text{out}_\rho \subseteq H^\text{out}_\tau$ holds for all finite prefixes $\rho$ of $\sigma$. It follows that $H^\text{out}_\sigma \subseteq H^\text{out}_\tau$.

Next, we show continuity. Suppose $\Sigma \subseteq \text{fauxschsds}(M)$, such that the collection $\{H^\text{in}_\sigma : \sigma \in \Sigma\}$ is directed, with supremum $H^\text{in}_\tau$. By Lemma 1 and the fact that $H^\text{in}_\sigma$ is the history of some sequence consisting only of input actions, we know there exists a schedule $\tau \in \text{fauxschsds}(M)$ with $H^\text{in}_\tau = H^\text{in}_\sigma$. Then by monotonicity, $H^\text{out}_\sigma \subseteq H^\text{out}_\tau$ for all $\sigma \in \Sigma$. This implies that the collection $\{H^\text{out}_\sigma : \sigma \in \Sigma\}$ is directed, hence has a supremum $H^\text{out}_\tau \subseteq H^\text{out}_\sigma$. We claim that $H^\text{out}_\sigma \subseteq H^\text{out}_\tau$. By the continuity of the map that takes each action sequence to the corresponding history, it suffices to show that $H^\text{out}_\rho \subseteq H^\text{out}_\tau$ for all finite prefixes $\rho$ of $\sigma$. But if $\rho$ is a finite prefix of $\sigma$, then $H^\text{in}_\rho \subseteq H^\text{in}_\tau$, hence $H^\text{out}_\rho \subseteq H^\text{out}_\tau$ for some $\sigma \in \Sigma$ by the finiteness of $H^\text{in}_\rho$. Thus $H^\text{out}_\rho \subseteq H^\text{out}_\sigma$ by Lemma 3, and therefore $H^\text{out}_\rho \subseteq H^\text{out}_\tau$.

5. THE KAHN PRINCIPLE

Let $A = \{A_i : i \in I\}$ be a compatible collection of port signatures. Let $P$ denote the set of ports of $\prod A_i$, for each $i \in I$, let $P_i$ denote the set of ports of $A_i$. Suppose $F = \{f_i : i \in I\}$ is a collection of continuous functions, where for each $i \in I$,

\[ f_i : \text{Hist}(P_i^\text{in}) \to \text{Hist}(P_i^\text{out}). \]
The network equations associated with $\mathcal{F}$ are the equations (in the unknown history $H \in \text{Hist}(P)$):

$$H | P_{i}^{\text{out}} = f_i(H | P_{i}^{\text{in}}) \quad (i \in I).$$

The network functional associated with $\mathcal{F}$ is the function

$$\Phi: [\text{Hist}(P^{\text{in}}) \rightarrow \text{Hist}(P)] \rightarrow [\text{Hist}(P^{\text{in}}) \rightarrow \text{Hist}(P)]$$

that takes each continuous function

$$f: \text{Hist}(P^{\text{in}}) \rightarrow \text{Hist}(P)$$

to the function

$$\Phi(f): \text{Hist}(P^{\text{in}}) \rightarrow \text{Hist}(P)$$

defined by

$$\Phi(f)(H^{\text{in}})(P^{\text{in}}) = H^{\text{in}}, \quad \Phi(f)(H^{\text{in}})(P_{i}^{\text{out}}) = f_i(f(H^{\text{in}})(P_{i}^{\text{in}})).$$

The compatibility condition on $\mathcal{A}$ ensures that $\Phi$ is well defined, and it is straightforward to verify that $\Phi(f)$ is continuous whenever $f$ is continuous.

The following result can be proved by standard techniques in the theory of cpo's (see, e.g., Kahn, 1974, Section 3).

**Proposition 5.** Suppose port signatures $\mathcal{A}$ and functions $\mathcal{F}$ are as above. Then the network functional $\Phi$ associated with $\mathcal{F}$ is continuous, hence has a least fixed point $\mu \Phi$. Moreover, $\mu \Phi$ takes each history $H^{\text{in}} \in \text{Hist}(P^{\text{in}})$ to the least history $H \in \text{Hist}(P)$ such that $H | P^{\text{in}} = H^{\text{in}}$, and such that $H$ satisfies the network equations associated with $\mathcal{F}$.

**Theorem 2 (Kahn principle).** Suppose $\mathcal{M} = \{M_i : i \in I\}$ is a compatible collection of determinate port automata, let $\mathcal{F} = \{\text{Fun}(M_i) : i \in I\}$, and let $\Phi$ be the network functional associated with $\mathcal{F}$. Then $\prod \mathcal{M}$ is determinate, and $\text{Fun}(\prod \mathcal{M})$ satisfies

$$\text{Fun}(\prod \mathcal{M})(H^{\text{in}}) = \mu \Phi(H^{\text{in}})(P^{\text{out}})$$

for all $H^{\text{in}} \in \text{Hist}(P^{\text{in}})$.

**Proof.** Let $f_i = \text{Fun}(M_i)$ for each $i \in I$. By Proposition 5, it suffices to show that for each schedule $\sigma \in \text{fairscheds}(\prod \mathcal{M})$, the history $H_\sigma$ is the least history $H \in \text{Hist}(P)$ such that $H | P^{\text{in}} = H_\sigma^{\text{in}}$, and such that $H$ satisfies the network equations associated with $\mathcal{F}$.

Suppose $\sigma \in \text{fairscheds}(\prod \mathcal{M})$. Since $\sigma | A_i \in \text{fairscheds}(M_i)$ by
Proposition 2, it follows that for each $i \in I$, $H_\sigma \mid P_i^{\text{out}} = H_\sigma \mid A_i^{\text{in}} = f_i(H_\sigma \mid A_i^\rho) = f_i(H_\sigma \mid P_i^\rho)$. Thus, the network equations are satisfied by $H_\sigma$.

It remains to be shown that if $H$ is any history with $H^\text{in} = H^\text{in}_\sigma$ such that $H$ satisfies the network equations, then $H_\sigma \subseteq H$. It suffices to show that $H_\rho \subseteq H$ for all finite prefixes $\rho$ of $\sigma$. We proceed by induction on the length $|\rho|$ of $\rho$. The basis, $|\rho| = 0$ is immediate. For the induction step, let $\rho = \rho'a$, where $a \in A$ and $H_\rho' \subseteq H$. There are three cases:

Case $a \in A^\text{in}$. Then $H_\rho = H_\rho' \subseteq H$.

Case $a \in A^\text{out}$. Since $H_\sigma^\text{in} = H^\text{in}$, we have $H_\rho^\text{in} \subseteq H^\text{in}$. Then $H_\rho' \subseteq H$ and $H_\rho^\text{in} \subseteq H^\text{in}$ together imply $H_\rho \subseteq H$.

Case $a \in A^\text{out}$. Then $a \in A^\text{out}_i$ for some $i \in I$, so that $H_\rho \mid P_i^\text{in} = H_\rho' \mid P_i^\text{in}$. By Proposition 2 and Lemma 4 we know that $H_\rho \mid P_i^{\text{out}} = f_i(H_\rho \mid P_i^\rho) = f_i(H_\rho' \mid P_i^\rho)$. But $H_\rho' \mid P_i^\rho \subseteq H \mid P_i^\rho$, hence $f_i(H_\rho' \mid P_i^\rho) \subseteq f_i(H \mid P_i^\rho) = H \mid P_i^{\text{out}}$ by the monotonicity of $f_i$ and the assumption that $H$ satisfies the network equations. Thus, $H_\rho \mid P_i^{\text{out}} \subseteq H \mid P_i^{\text{out}}$. This fact, together with $H_\rho' \subseteq H$, implies $H_\rho \subseteq H$.

6. CONCLUSION

We have used input/output automata to define a rather general model of networks of nondeterministic processes. A notion of the input/output relation computed by a process has been defined and used to define the class of determinate (or functional) processes. We have shown that determinacy is a very strong property, from which it follows almost immediately that the functions computed by determinate processes are continuous, and that networks of determinate processes obey the Kahn principle.

ACKNOWLEDGMENTS

Nancy Lynch's study of this problem was inspired by discussions in Albert Meyer's seminar on the semantics of concurrency. Nancy Lynch was supported in part by DARPA Grant N00014-83-K-0125, ONR Grant N00014-85-K-0168, and NSF Grant CCR-8611442. Eugene Stark was supported in part by NSF Grant CCR-8702247.

RECEIVED December 17, 1987; ACCEPTED May 26, 1988

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