

# Stability of passive dynamic walking on uneven terrain 

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## Passive compass gait on uneven terrain

- Is your walker stable? vs How stable is your walker?


9 total steps this run. $\mathrm{t}=0.0 \mathrm{~s}$
$\mathrm{EV}(y)=0.0698\left[4.00^{\circ}\right] ;$ std $(y)=0.0175\left[1.00^{\circ}\right]$

$\leftarrow$ Left: walker \#1
Right: walker \#2 $\rightarrow$
$\leftarrow$ Constant slope $\rightarrow$ (upper movies) Periodic gaits

Does not fall in $10+$ total steps this run. $t=0.0 \mathrm{~s}$ $\mathrm{EV}(y)=0.0698\left[4.00^{\circ}\right] ; \operatorname{std}(y)=0.0000\left[0.00^{\circ}\right]$

$\leftarrow$ Changing slope $\rightarrow$ (lower movies) Aperiodic gaits


## Stability metrics for dynamic walking

- For deterministic systems:

- Global stability : size and shape of deterministic (no noise) basin of attraction
- Local stability : recovery from a single perturbation about the fixed point
- For stochastic systems: statistics of noise map to statistics of failure
- "mean first passage time" (MFPT) For walking, this is the expected number of steps taken before falling down. [aka "mean time between failures"]



Slice of deterministic basin (left) and stochastic basin (right) for a CG

## Methods: Monte Carlo simulations

- Example: passive compass gait on rough terrain
- Mean value (4 deg) for downhill slope
- Gaussian distribution; testing std's of 0.5-2.0 deg
- Set init. cond. and simulate dynamics over many trials
- Calculate "mean first passage time" (MFPT) for each particular initial condition of interest
- Below are MFPTs for init. cond. at the fixed point for each respective walker

|  | $\left(.5 m_{h}\right) / \mathrm{m}$ | $\mathrm{a} /(\mathrm{a}+\mathrm{b})$ | MFPT <br> .5 deg std | MFPT <br> 1.0 deg std |
| :---: | :---: | :---: | :---: | :---: |
| Walker \#1 | 1 | .6 | 20 | 6 |
| Walker \#2 | .15 | .7 | $\gg 100,000$ | 150 |



## Methods: Monte Carlo simulations



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$$
\begin{aligned}
& 25,000 \text { pts for this } 2 D \\
& \text { slice in state space }
\end{aligned}
$$

## Monte Carlo method is computationally intense

- Estimating MFPT over the entire state space takes many, many trials
- We present a more direct method to calculate this distribution...


# Modeling the system as a Markov chain: step-to-step transition matrix, f 

$\boldsymbol{f}=\left[\begin{array}{cccc}0.25 & 0.35 & 0.4 & 0 \\ 0 & 0.39 & 0.6 & 0.01 \\ 0.28 & 0.5 & 0.2 & 0.02 \\ 0 & 0 & 0 & 1\end{array}\right]$
$\boldsymbol{f}^{10}=\left[\begin{array}{cccc}0.13915 & 0.38823 & 0.3665 & 0.10611 \\ 0.13714 & 0.38261 & 0.36118 & 0.11907 \\ 0.13655 & 0.38098 & 0.35966 & 0.12281 \\ 0 & 0 & 0 & 1\end{array}\right]$


- Non-iterative calculation of state-dependent MFPT, $\boldsymbol{m}$ (a vector)
- $m_{i}=\Sigma f_{i j} m_{j}+1$, summed over all $j$ s.t. $s_{j} \neq$ failed state
- [l-f'] $]=1$ (eqn above in matrix form)
$\rightarrow m=\left[I-f^{3}\right]^{-1} 1$ direct calculation of MFPT!
- $\boldsymbol{m}$ is a vector giving the MFPT at each discrete state (mesh node)
- I is the identity matrix
- $\boldsymbol{f}^{\prime}$ contains the non-absorbing rows and cols of $\boldsymbol{f}$
- 1 is the ones vector
- Gradient in $\boldsymbol{m}$ can be used as a metric for remeshing
- Note: for a deterministic system (no noise), $\boldsymbol{m}=\infty$ in the basin of attraction


## System-wide stochastic stability



- Eigenvalue analysis of the transition matrix, $f$
- Any initial condition is a weighted sum of the eigenvectors
- Each corresponding eigenvalue shows how rapidly that part fades away
- Look for eigenvector(s) that persist; i.e. describe long-term distribution

Calculate first 3 eigenvalues and eigenvectors of (sparse matrix) $\boldsymbol{f}^{T}$

- $\lambda_{1}=1$ failure is an absorbing state; it persists for all time 1 st eigenvector: $[0, \ldots, 0,1]^{\top}$ shows to inevitability of a "failure" as $t \rightarrow \infty$
" $\lambda_{3}$ provides an estimate of "mixing time" to forget initial conditions. "Fast" mixing implies: $1 / \tau_{2}=\log \left(1 /\left|\lambda_{2}\right|\right) \ll \log \left(1 /\left|\lambda_{3}\right|\right)=1 / \tau_{3}$, so $\left(1-\left|\lambda_{2}\right|\right) \ll\left(1-\left|\lambda_{3}\right|\right)$ implies separation of time scales.
- $1-\left|\lambda_{2}\right|=r ; r=1 / m$ ( "leakage rate" is the inverse of the MFPT) 2nd eigenvector renormalized (to exclude failure state) represents the quasi-stationary distribution of the stochastic basin of attraction.


## System-wide stochastic stability



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## - An elegant simplification emerges!

- For our simulations, the magnitude of $\lambda_{3}$ is about 0.5 (fast mixing), so walkers which have not failed will converge rapidly to a quasi-stationary distribution of states, which is given by the eigenvector associated with $\lambda_{2}$.
- Failures (falling) occur at a slow, calculable leakage rate, $r \approx 1-\left|\lambda_{2}\right|$
- $\lambda_{1}=1$ implies the robot will eventually fall, but a small leakage rate means we still expect aperiodic walking to persist for a long time before falling.


## - "Metastable" (i.e. long-living) states

- We should think of dynamic walking as convergence to a metastable limit cycle, with a slow leak rate, $r$, to an absorbing failure state (falling down).
- mfpt=1/r gives a system-wide mean first passage time. It is a scalar quantity that characterizes the stability of the system and answers the question:
"How stable is your walker?"



## The End

- Additional slides follow... (more video, et al)


## "for a deterministic system (no noise), $m=\infty$ in the basin of attraction"

- In other words, if you set the noise to "zero", you are calculating the basin of attraction for the DETERMINISTIC system using the step-to-step transition matrix, $\boldsymbol{f}$; this basin is the region where MFPT ( $\boldsymbol{m}$ ) is "infinite".
- If you have a description of the equations of motion (to calculate the step-to-step state transition), you can identify whether or not stable limit cycles exist w/out tweaking (trial and error) by hand to search for appropriate initial conditions.
- You need to take care to do appropriate (iterative) remeshing (and de-meshing) of the state space to get good resolution!! (i.e. try some mesh; calculate MFPT; then put in more mesh elements where MFPT changes drastically... , calc MFPT,...


## Review:

## How to answer, "how stable is your walker?"

- Monte Carlo approximation of MFPT from initial conditions
- computationally intense
- Direct (non-iterative) calculation of vector MFPT, m, using the transition matrix, $f$
- Vector $\boldsymbol{m}$ and its gradient can be used in refining mesh
- System-wide stability analysis, by finding the largest eigenvalues and eigenvectors of $\boldsymbol{f}^{\boldsymbol{T}}$.
- scalar MFPT describes system
- quasi-stationary distribution can be found
- aperiodic walking can be modeled as a metastable limit cycle with a slow leakage rate.


## Statistical metrics for stochastic stability

- Goal: Quantify stability for a system with definable noise
- New stability metrics:
- Describe statistics of failure events
- MFPT : "mean first passage time"
* Also called "mean time between failures" (MTBF)
* Longevity can also be measured in number of steps (rather than "time")
- MFPT = 1/r (inverse of leakage rate)
$-P_{x}(t)$ : probability of falling by time $t$
- ML (maximum likelihood) time to fall
- time at which probability of having fallen exceeds some critical limit


## Direct (Matrix) Calculation of MFPT



1) Discretize (mesh) the state space
2) Create the step-to-step (Poincare) transition matrix, $\boldsymbol{f}$

- $f_{i j}=\operatorname{Pr}\left(s_{n+1}=j \mid s_{n}=i\right)$, given our dynamics and noise.
- New states, $\mathrm{s}_{n+1}$, modeled by probabilistic arrival at nearby mesh nodes.
- "Failure" (falling) is a self-absorbing state in $f$.

3) Calculate the 3 largest eigenvalues $\left(\lambda_{1}, \lambda_{2}, \lambda_{3}\right)$ of $\boldsymbol{f}^{T}$

- $\lambda_{1}=1 ; 1$ st eigenvector: $[0, \ldots, 0,1]^{\top}$ shows inevitability of a "failure" as $t \rightarrow \infty$
- $1-\lambda_{2}=r ; r=1 / \mathrm{mfpt}$ (metastable "leakage rate") ; 2nd eigenvector gives the quasi-stationary distribution of the metastable basin of attraction.
- $\lambda_{3}$ provides an estimate of "mixing time" to forget initial conditions. "Fast" mixing implies: $1 / \tau_{2}=\log \left(1 / \lambda_{2}\right) \ll \log \left(1 / \lambda_{3}\right)=1 / \tau_{3}$, so $\left(1-\lambda_{2}\right) \ll\left(1-\lambda_{3}\right)$

4) Calculate the MFPT for each discrete node in the mesh

- $\boldsymbol{m}=\left[I-f^{\prime}\right]^{-1} 1$, where $f^{\prime}$ contains the non-absorbing rows and cols of $f$, and 1 is the ones vector

5) Refine mesh where the gradient in MFPT is most significant

## Monte Carlo = computationally intense

- Estimating the MFPT over the state space takes many, many trials
- Motivation for efficient mathematical tools
- We present a more direct method to calculate this distribution...


MFPT over a 2D slice of (3D) state space

## Case Study: Passive Compass Gait on Rough Terrain

- Once walker begins a step, it follows a deterministic trajectory until it "hits the ground"
- Thus, we can pre-calculate and save trajectories; then interpolate to look up next step's initial condition (if any!) as a function of ground slope. Examples below...




## Case Study: Passive Compass Gait on Rough Terrain

- Using "acrobot" (Spong) definition for states
- Continuous equations of motion are identical to the acrobot between the discrete impacts
- 4 states variable: Angles $X_{1}$ and $X_{2}$, and their derivatives $\left(X_{3}\right.$ and $\left.X_{4}\right)$



## Case Study: <br> Passive Compass Gait on Rough Terrain

- Absolute mass not import: it's how the mass is distributed!
- Dimensionless inertia: $\mathrm{I}\left(\mathrm{mL}^{2}\right)$
- Intuitively, want low inertia swing leg. (Mass toward upper part of leg.)
- Three walkers analyzed:

|  | $(.5 \mathrm{mh}) /$ <br> m | $\mathrm{a} /(\mathrm{a}+\mathrm{b})$ | $\mathrm{I} /\left(\mathrm{mL}^{2}\right)$ | $\mathrm{Lco} / \mathrm{L}$ |
| :---: | :---: | :---: | :---: | :---: |
| Mid-size | 1 | .6 | .0400 | .8 |
| Low-inertia | .15 | .7 | .0102 | .74 |
| Beam-leg | $1 / 3$ | $1 / 3$ | .0833 | .5 |



## Initial walker design（＂mid－size＂）

－Mean＝ 4 deg slope
－STD＝ 1 deg
－MFPT $\approx 6$ steps


7 total steps this run． $\mathrm{t}=0.0 \mathrm{~s}$ $\mathrm{EV}(y)=0.0698\left[4.00^{\circ}\right] ;$ std $(y)=0.0175\left[1.00^{\circ}\right]$



## Initial walker design（＂mid－size＂）

－Mean＝ 4 deg slope
－STD＝ 0.5 deg deg
－MFPT $\approx 12$ steps


8 total steps this run． $\mathrm{t}=0.0 \mathrm{~s}$ $\mathrm{EV}(y)=0.0698\left[4.00^{\circ}\right] ;$ std $(y)=0.0087\left[0.50^{\circ}\right]$



## Low-inertia walker (more stable)

- Mean = 4 deg slope
- STD = 1 deg
- MFPT >= 110 steps


Does not fall in $20+$ total steps this run. $t=0.0 \mathrm{~s}$ $\mathrm{EV}(y)=0.0698\left[4.00^{\circ}\right] ;$ std $(y)=0.0175\left[1.00^{\circ}\right]$



## Low-inertia walker (more stable)

- Mean = 4 deg slope
- STD = 2 deg
- MFPT $\approx 8$ steps





## Beam-legged walker

- Mean = 4 deg slope
- STD = 1 deg
- MFPT $\approx 2$ steps


3 total steps this run. $\mathrm{t}=0.0 \mathrm{~s}$ $\mathrm{EV}(y)=0.0698\left[4.00^{\circ}\right] ; \operatorname{std}(y)=0.0087\left[0.50^{\circ}\right]$


Above: $S D=1 \mathrm{deg}$
Below: $S D=0$ deg (even)


## What (metastable) "neighborhood" in phase space is visited most often?

- Most stable walker (low-inertia version) shown here
- MFPT of about 110 steps (STD of terrain = 1 deg)
- Black points indicate post-hit states (X3,X4 and alpha)



## What (metastable) "neighborhood" in phase space is visited most often?

- Same (low-inertia) walker with STD = 2 deg (double)
- MFPT of about 8 steps
- 3 trials plotted (as points) on same axes here



## MFPT relates to probability of a catastrophic (n-sigma) event (?)

- As the level of noise decreases, a "failure" may essentially correspond to the probability of a single large-gamma step on the terrain...

At right:
-MFPT recorded
-For a given std, what value "jump" in gamma corresponds to the leakage rate, 1/MFPT?
-Flat lines would indicate the walker is essentially waiting for a particularly bad one-time event
-Requires more run-time to make a conclusion here


## Hip-Actuated Compass Gait Robot

- Robot under construction:
- CPU: PC/104, with MATLAB (Simulink)
- Single actuator (motor w/ gearbox) at "hip"
- Brake used as clutch to (dis)engage motor coupling between the legs.
- 3 rate gyros; 2 encoders; 2 accelerometers
- Reinforcement learning

- Future modifications:
- Retractable (telescoping) "point" feet
- Rugged terrain
- Replace power-hungry PC/104?
- Direct drive motor!

- Thanks to Arlis Reynolds (UROP) and Stephen Proulx (staff)!


## Simple Biped Models



- Rimless Wheel
- Simplest "walker"
- Hybrid dynamics:
* continuous inverted pendulum
* discrete state change at impact
- Analogous to dynamics of a biped with all mass at hips


## - Compass Gait

- Resembles a compass
- Stable limit cycles exist for particular downhill slopes
- Idealized CG model ignores:
* lateral stability
* ignores foot scuffing (no knees)


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32 total steps this run. $\mathrm{t}=0.0: \mathrm{EV}(\mathrm{r})=0.0698\left[4.00^{\circ}\right] ; \operatorname{std}(\gamma)=0.0087\left[0.50^{\circ}\right]$

$\gamma=2.83^{\circ}$
$\gamma=3.32^{\circ}$
/=4.55

## Traditional Stability Margin for Walkers



- Standard stability margins :
- Zero-moment point (ZMP)
- ...but a stable compass gait is always "falling forward"!


Stable compass gait on even terrain

Asimo


## Robot Locomotion Group CSAIL, MIT

## - Lab focus:

- Robot locomotion
- Control of underactuated systems
- Reinforcement learning
- Examples:
- "Toddler" (ankles actuated)
- Hip-actuated CG walkers
- Kneed walkers
- RC airplanes
- Ornithopter
- Soap film flow between filaments
- Acrobot
- DARPA "Little Dog" project



## Outline

- Introduce the concept of stochastic stability
- Given a particular noise input, how often (statistically) will a walker fall?
- Long-living, aperiodic gaits can be modeled as "metastable" states
- Use statistics of failure such as the "mean first passage time" (MFPT) to define the relative degree of stability for a walker that will rarely, but inevitably, fall
- Discuss methods for determining failure statistics

1. Monte Carlo simulations
2. Calculations on the (probabilistic) step-to-step transition matrix, $\mathbf{f}$, to obtain failure statistics from any particular initial condition
3. Characterize stochastic stability using system-wide stability measures:

* quasi-stationary distribution of states visited in the metastable basin
* mixing time (to converge to basin) and system-wide failure rate
- Examples using a purely passive compass gait (CG) walker
- Gaussian variation in slope of terrain at each step


## Modeling the system as a Markov chain: step-to-step transition matrix, f

- Iterative calculation of MFPT
- $\boldsymbol{f}^{n}$ is the n-step transition matrix
- Calculate $\Sigma n\left(f^{n}\right)_{i j}$ to get MFPT from state, $i$, to the failure state, $j$.
- Infinite sum (as n goes to $\infty$ ) can be calculated non-iteratively (below)
- Non-iterative calculation of MFPT, $m$
- $m_{i}=\Sigma f_{i j} m_{j}+1$, summed over all $j$ s.t. $s_{j} \neq$ failed state
- [l-f'] $\boldsymbol{m}=\mathbf{1}$ (eqn above in matrix form)
$\rightarrow m=\left[I-f^{\prime}\right]^{-1} 1$ direct calculation of MFPT!
- $m$ is a vector giving the MFPT at each discrete state (mesh node)
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- Gradient in $\boldsymbol{m}$ can be used as a metric for remeshing


## Analysis: System-wide stochastic stability

- Eigenvalue analysis of the transition matrix, $f$
- Calculate first 3 eigenvalues and eigenvectors of (sparse matrix) $f^{T}$

1) $\lambda_{1}=1$ (failure is an absorbing state; it persists for all time) 1st eigenvector: $[0, \ldots, 0,1]^{\top}$ shows to inevitability of a "failure" as $t \rightarrow \infty$
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so (1-| $\left.\lambda_{2} \mid\right) \ll\left(1-\left|\lambda_{3}\right|\right)$ implies separation of time scales.

## Creating the step-to-step transition matrix

- Discretize (mesh) the state space
- For each mesh node, simulate continuous dynamics
- Solve for post-impact state for each of many (finite) slopes
- Use interpolation to approximate each new state
- Remesh to improve estimates


Above: barycentric interpolation. (Using $N+1$ out of the $2^{N}$ nodes in an $N$-dimensional box-type element.)

