

## Type Expressions for use in 6.001

<i>Name</i>	<i>Symbol</i>	<i>Example Usage</i>	<i>Expression whose type is example</i>
primitive	SchName	SchNum	45
		SchString	"hello"
function argument	→	SchNum → SchNum	(lambda (x) (* x x))
empty	φ	φ → SchNum	(lambda () 6)
variable	A, B, ...	(A → B), A → B	(lambda (f x) (f x))
product	×	A, B → A × B	cons
abstract	Name	SchNum, SchNum → Rat	make-rat
special	AnyType	AnyType → SchBool <sup>1</sup>	null?
	Undefined	Symbol, AnyType → Undefined <sup>2</sup>	define

1. Could also be written  $A \rightarrow \text{SchBool}$  but more descriptive with *AnyType*
2. Could also be written  $\text{Symbol}, A \rightarrow B$  but more descriptive with *Undefined*.

Precedence:  $A, B \times C \rightarrow D \times E$  means  $(A, (B \times C)) \rightarrow (D \times E)$ .

Definitions: Can write  $\text{Name} = \text{expression}$  to define the name, then use in later expressions.

### Wrinkles for advanced students

What to do about an infinite loop that never returns:

```
; f: SchNum → φ
(define f (lambda (x) (if (= x 0) (f x) (f x))))
```

Something that might be one of two (or multiple types):

```
; SchNum → SchBool | SchNull
(lambda (x) (if (= x 0) #t null))
```

Types can be recursive and parameterized:

```
list<A> = null | (A × list<A>)
```

This allows us to write the correct type for `map`:

```
(A → B), list<A> → list<B>
```