

Public-Key Cryptosystems from Lattice Problems

Oded Goldreich

Shafi Goldwasser

Shai Halevi

Motivation

More hard problems in cryptography

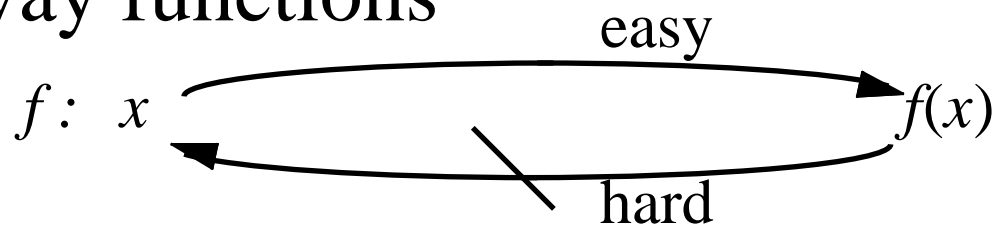
- ◆ Most public-key systems are based on either **factoring** or **discrete-log**
 - These problems seem to be related
- ◆ This is potentially dangerous

Don't put all the cryptographic eggs
in one basket

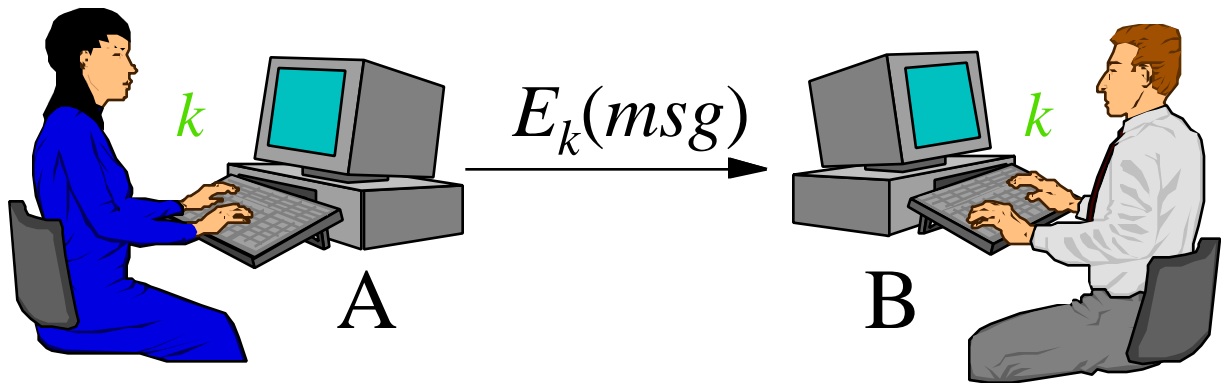


One-Way vs. Trapdoor Functions

One-way functions

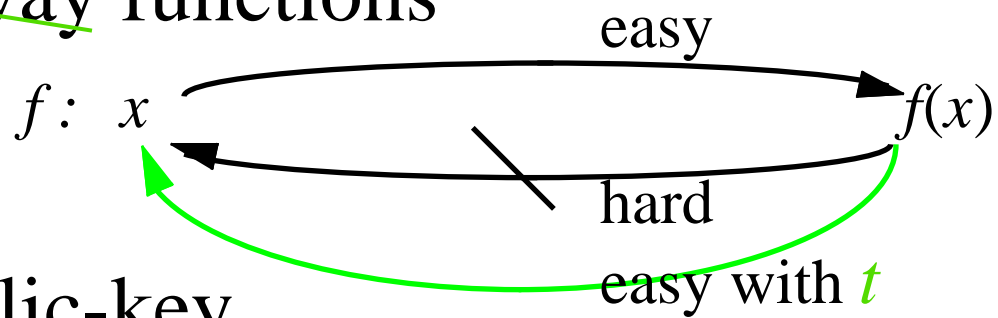


⇒ Secret-key encryption



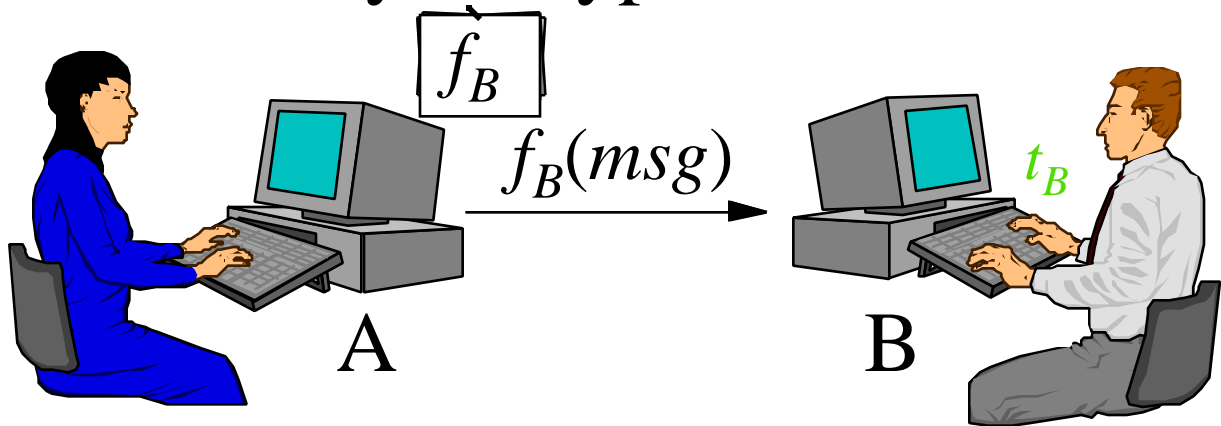
- ◆ [Ajtai 96] Based on the “shortest non-zero lattice vector” problem
 - [GGH 96a] Collision-intractable hashing

Trapdoor ~~One-way~~ functions



Public-key

⇒ ~~Secret key~~ encryption



No prior agreement is required

- ◆ Much harder to come by
 - Need “strong mathematical properties”

Goal: Trapdoor Functions

Where to find such properties ?

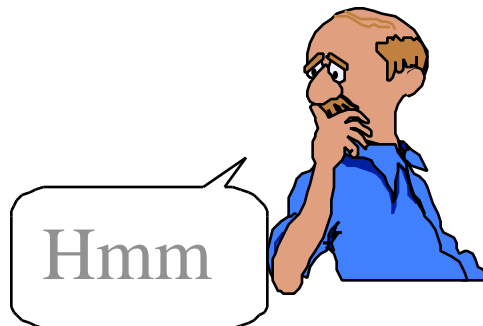
◆ ~~Number theory~~

– Large body of knowledge

◆ Geometry

– ditto

➔ Many details



Formally - 3 algorithms:

◆ Key generation $(f, t) \leftarrow G(\text{random})$

◆ Evaluation $c=f(x) \leftarrow E(f, x)$

◆ Inversion $x=f^{-1}(c) \leftarrow I(f, c, t)$

Overview

A “crash course” on lattices

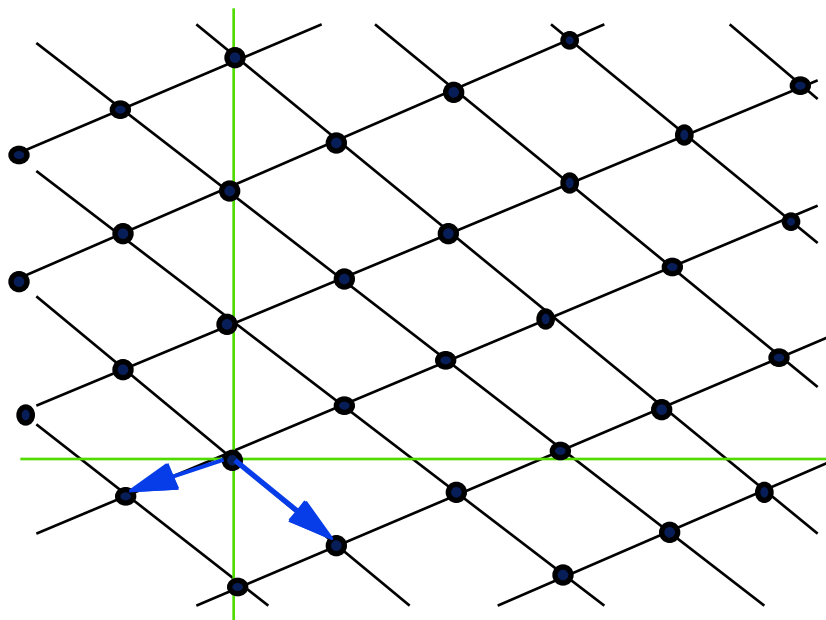
- ◆ Lattices and bases
- ◆ Lattice-reduction problems
- ◆ The LLL algorithm

A trapdoor function

- ◆ The construction
- ◆ Security

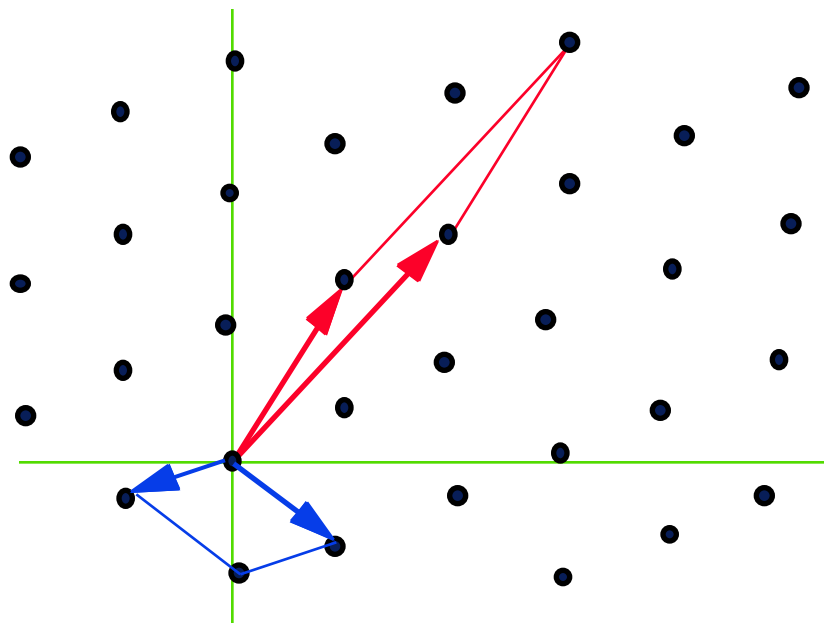
Lattices

- ◆ $v_1 \dots v_n$ - linearly independent in R^n
 $B = (v_1 \dots v_n)$ - invertible matrix
- ◆ $L(B) = \{ Bx : x \text{ is an integer vector} \}$
- ◆ B is a **basis** of $L(B)$
 - Tiling of R^n with the parallelepiped spanned by B , lattice points are vertices



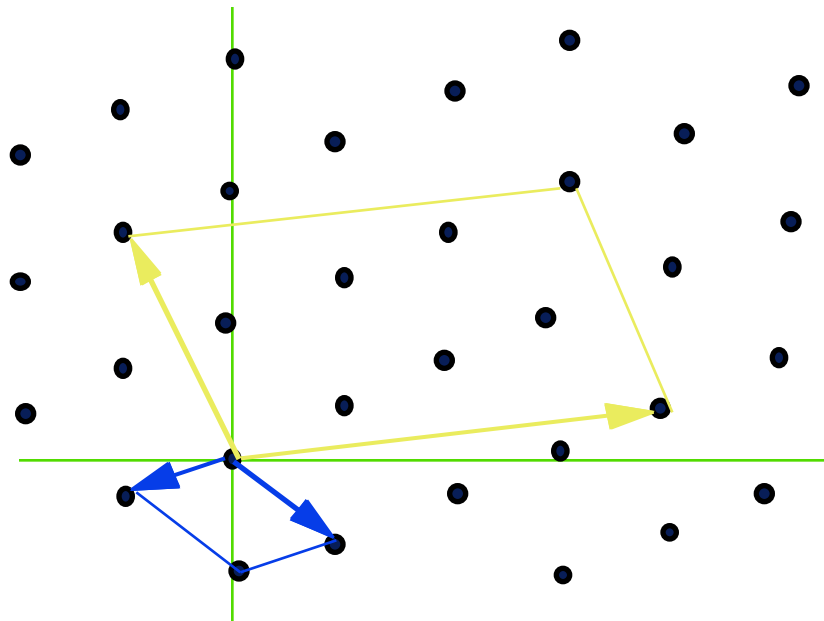
Bases

- ◆ A lattice L has many bases



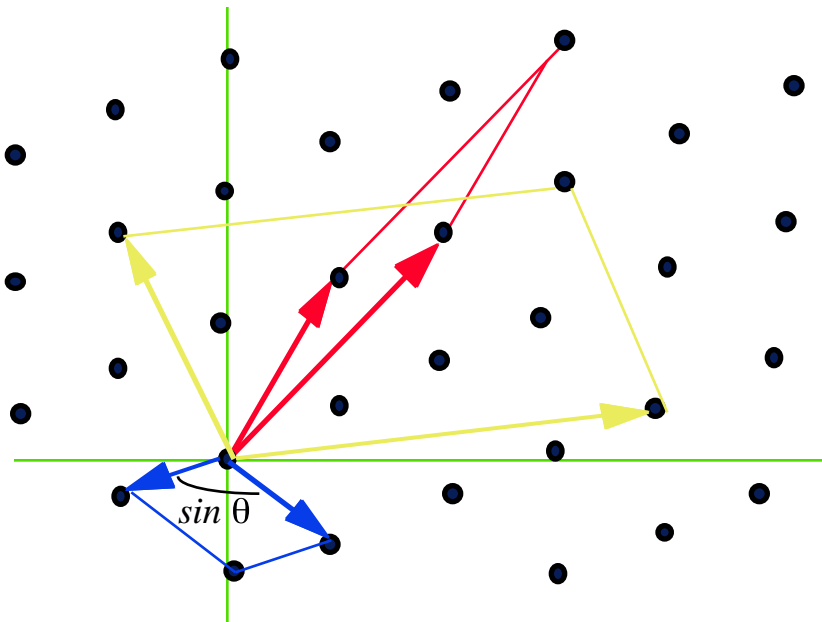
- ◆ Clearly, red-vectors in blue lattice
- ◆ Two ways to see other direction
 - left-blue = right-red - left-red
 - right-blue = -left-red - 2 left-blue
 - Observe that red parallelepiped has the same volume as blue one \Rightarrow to fill R^2 you must place one at each lattice point

Bases (2)



- ◆ Not everything is a basis
- ◆ Yellow vectors span a sub-lattice
 - The yellow parallelepiped is too large. Can't fit one for each lattice-point

Size of Bases



- ⇒ If $L(B) = L(B')$ then $\det(B) = \det(B')$
- ⇒ small vectors \Leftrightarrow large angles

We like bases with “small vectors”

- ◆ ~~Orthogonality-defect~~ ^{Size} of $B = (v_1 \dots v_n)$

$$\text{size}(B) = \frac{\|v_i\|}{\det(B)}$$

- ◆ $\det(B)$ is the same for all bases of L
- ◆ size is small \Rightarrow each v_i is small

Lattice Problems

Closest vector problem(CVP)

- ◆ Given B and $c \in \mathbb{R}^n$, find the closest point to c in $L(B)$
 - NP-hard in any norm

Smallest basis problem (SBP)

- ◆ Given B , find B' of minimum size, so that $L(B) = L(B')$

No polynomial-time algorithm is known for any of them

Lattice-Reduction Algorithms (approx.)

The **LLL algorithm** and its variants

- ◆ Run in polynomial time
 - Feasible up to dimensions $n \approx 200-300$ (?)
- ◆ Approximate SBP (input B , output B')
 - Exponential ratio (in n) in the worst case
 - Independent of the size of the numbers
 - “Typically” work much better
- ◆ Imply approximation for CVP
 - Exponential ratio (in n) in the worst case
 - Smaller B' \Rightarrow better approximation

Summary

- ◆ Lattices
- ◆ Bases
- ◆ Size of bases
- ◆ Computational problems
 - CVP
 - SBP
- ◆ Approximation algorithms

Moving on . . .

Our Construction

Idea 1: $p \in L(B)$, $e \in R^n$ is “short”

- ◆ Easy to compute $c = p + e$
- ◆ Hard to find p from B and c (CVP)
- ⇒ Adding a small error is “one way”

Idea 2: R “smaller” than B

- ◆ R yields better CVP-approximation than B
- ⇒ B is public, R is the trapdoor
 - $(B, R) \xleftarrow{G(\text{random})}$
 - $f = B$
 - $t = R$

But . . .

Generating (B, R)

Finding R from B is hard (SBP)

- ◆ How to get the trapdoor ?
- ◆ First pick R , then compute B
 - E.g., $B_1 = R_1 + 150 R_2 - 342 R_3 \dots$
- ◆ B is sure to be large

Why should R be small ?

- ◆ Recall: small vectors \Leftrightarrow large angles
- ◆ Pick the vectors in R with large angles
- ◆ R is sure to be small

(Randomized) Trapdoor Function

Key generation (in dimension n)

- ◆ Trapdoor is a “small basis” R
- ◆ Function-description is (B, σ)
 - B is a “large basis”, σ is a real number

Computing the function

- ◆ Input is x (integer vector), and (B, σ)
- ◆ Pick a random error vector e
 - Each entry in e is chosen as $\pm\sigma$
- ◆ Compute $c = Bx + e$

lattice point
call it p

Inverting the function

- ◆ Input is (B, c, R)
- ① Use R to find the lattice point p
 - Using a CVP approximation technique
- ② Compute $x = B^{-1}p$

Round-off Technique [Babai 86]

- ◆ Input is R and $c = p + e$ ($e_i = \pm\sigma$)
- ① Represent c as a linear combination of R 's columns
- ② Round coefficients to nearest integers
- ③ The integer combination is a lattice point, $p' = R [R^{-1}c]$

It Works

Thm: For any $\varepsilon > 0$, can compute σ such that $\Pr_e[p' = p] \geq 1 - \varepsilon$

◆ “Typical values” ($n = 140$)

$R_{ij} \in \{-4, \dots, +4\}$, $\varepsilon = 10^{-4}$, $\sigma = 2.7$

Details

- ◆ Picking R
- ◆ Computing B from R
- ◆ Constructing a (deterministic) function
- ◆ Using the trapdoor-function for encryption

Security

Two main threats

- ◆ Recovering the trapdoor:
Finding R from B is hard (SBP)
- ◆ Bypassing the trapdoor:
Finding p from (B, c) is hard (CVP)

Solving SBP, CVP is hard in general

- An attack must exploit the particular instances that come out of our system

Security Conjecture: Hard to solve SBP and CVP instances from the distribution induced by our system

Substantiating the conjecture

- ◆ Try many attacks
- ◆ Evaluate their work-load

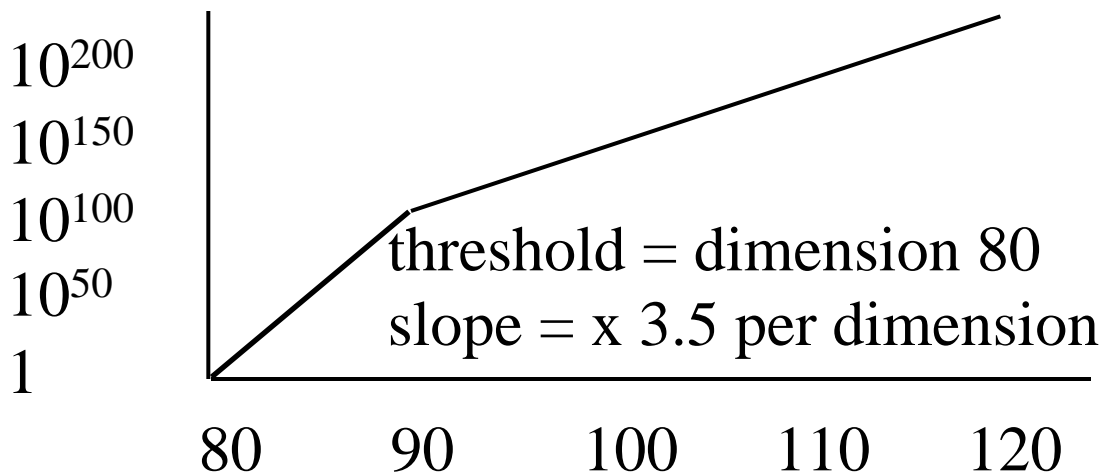
Various Attacks

Attack #0: Exhaustive search for e

- ◆ $e_i = \pm\sigma \Rightarrow$ takes 2^n trials

Attack #1: Use B for round-off

- ① “LLL Reduce B ”, try $p' = B[B^{-1}c]$
 - ② Use p as starting-point for search
 - If, e.g., $(B^{-1}c)_i = 4.6$, try both 4 and 5
- ◆ Analysis: Work-load $size((B^{-1})^t)$
 - What $size((B^{-1})^t)$ comes out of LLL ?
 - ◆ Extensive testing: Evaluate $size((B^{-1})^t)$



Other Attacks

Work in progress ...

- ◆ Better approximations for CVP
- ◆ Better variants of LLL (Schnorr)
- ◆ ...
- ⇒ Push the threshold up, a more moderate slope (but still exponential)

Tentative conclusion:

- ◆ Secure “in asymptotics”
- ◆ “Practical security” at $n = 300$ (?)

Digital Signatures

Idea: Signature on a point in R^n
is a “fairly close” lattice point

- ◆ **Secret-key**: A “small basis” R
- ◆ **Public-key**: A “large basis” B
and a threshold
- ◆ **Message**: An arbitrary point $x \in R^n$
- ◆ **Signature**: A point $p \in L(B)$, $\|x-p\| <$

Nearby points have same signature

- ◆ Bad if they represent different data
- ◆ Good if they represent the same data
- ➡ May be useful for signing **analog data**
 - E.g., signing a FAX, or a musical piece
 - Small changes don’t invalidate signature

Conclusions

- ◆ A new proposal for **trapdoor function**
- ◆ Based on different “hard problems”
- ◆ Fast evaluation/Inversion
 - matrix-vector multiplication
- ◆ Implies **public-key encryption**
- ◆ Implies **digital signatures**

Future Work

Security evaluation of [GGH96]

- ◆ More tests
- ◆ “Proof of security” (?)
- ◆ Connection with error-correction coding

More efficient schemes

- ◆ Faster encryption/decryption
- ◆ Smaller keys

Other useful hard-problems

- ◆ Geometry over finite fields/rings/groups
- ◆ Non-Euclidean geometry

Schemes “as secure as NP vs. BPP”(?)